

# Pre-Training and Fine-Tuning Large Language Models via Unidirectional Modeling for Text Generation

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03/07/2024



# What is large language model

 Large language model (LLM) is an artificial neural network, usually with millions or billions of parameters, trained on vast amounts of text data to understand and generate human-like language.



•The LLM only see text in one direction.



- The LLM only see text in one direction.
- Predict the next word in a sequence based only on the preceding context.



- The LLM only see text in one direction.
- Predict the next word in a sequence based only on the preceding context.

"The cat sits on the mat." -> "The cat [MASK]"



- The LLM only see text in one direction.
- Predict the next word in a sequence based only on the preceding context.
- Famous models: GPT, Llama, etc.



## Focus of this presentation

 Basic components used in LLM, including Tokenization, Embedding layer, and Self-Attention layer.



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- Basic components used in LLM, including Tokenization, Embedding layer, and Self-Attention layer.
- Process of Pre-Training and Fine-Tuning LLM via Teacher Forcing.



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- Basic components used in LLM, including Tokenization, Embedding layer, and Self-Attention layer.
- Process of Pre-Training and Fine-Tuning LLM via Teacher Forcing.
- •Examples based on GPT2.



 The purpose of tokenization is to convert strings into integers, so the LLM can read them.



•Tokenization will cut a **sentence** into **tokens**, then use a **dictionary** (**vocabulary**) to store the mapping relationships between **tokens** and their corresponding **integer ids**.



 Suppose we are using code data to pre-train an LLM, the code fragment looks like this:

def add(a, b):

return a + b



• The string format with "\n" of the code fragment:

```
def add(a, b):\n return a + b
```



- The string format with "\n" of the code fragment:
- def add(a, b):\n return a + b
- After tokenization via GPT2 ("\_" means space):



Vocabulary for each token:

```
{"def": 4299, "_add": 751, "(": 7, "a": 64, ",": 11, "_b": 275, "):": 2599, "\n": 198, "_": 220, "_return": 1441, "_a": 257, "_+": 1343}
```



 The string format with escape characters "\n" of the code fragment:

```
def add(a, b):\n return a + b
```

• After tokenization via GPT2 ("\_" means space):

["def", "\_add", "(", "a", ",", "\_b", "):", "\n", "\_", "\_",
"\_", "\_return", "\_a", "\_+", "\_b"]

Integer ids:

[4299, 751, 7, 64, 11, 275, 2599, 198, 220, 220, 220, 1441, 257, 1343, 275]



 To encode more semantic relationships, each integer id will be converted into an embedding vector via embedding layer.



# Embedding layer

What is embedding layer in LLM?



## Embedding layer

• Embedding layer is a list of trainable vectors. Each vectors have the same dimensions.

```
vector 0: [[0.1, -0.2, 0.3, 0.4, ..., 0.6],
vector 1: [0.7, -0.8, 0.9, -1.0, ..., -1.2],
vector 2: [-1.3, 1.4, -1.5, 1.6, ..., 1.8],
...,
vector n: [2.5, -2.6, 2.7, -2.8, ..., -3.0]]
```



# Embedding layer

- •There are two types of embedding layers used in GPT2:
  - Word embedding layer
  - Positional embedding layer



- Integer id is the index, use it to index the list in the word embedding layer.
- The corresponding vector is the vectorized representation of that token.

```
vector 0: [[0.1, -0.2, 0.3, 0.4, ..., 0.6],

Token: #

Integer id: 2

vector 1: [0.7, -0.8, 0.9, -1.0, ..., -1.2],

vector 2: [-1.3, 1.4, -1.5, 1.6, ..., 1.8],

......
```

vector *n*: [2.5, -2.6, 2.7, -2.8, ..., -3.0]]



- •"def" is a token, its integer id is "4299".
- •The 4299-th vector of the word embedding layer is the word embedding vector of "def".

```
    # Get the embedding vector of "def"
    word_embedding = word_embedding_layer(torch.tensor([4299]))
```



```
# Declare a word embedding layer
word_embedding layer = torch.nn.Embedding(50257, 768)
# Initialize a token ids tensor
token ids = torch.tensor([4299, 751, 7, 64, 11, 275,
2599, 198, 220, 220, 220, 1441, 257, 1343, 275])
# Get the embedding vectors of the token ids
word embeddings = word embedding layer(token ids)
```



```
Token ID
      Token
                                     Word Embedding Vector
       def
                     [-0.075, -0.083, 0.146, ..., -0.057]
                4299
      _add
                 751
                        [0.129, -0.006, 0.129, ..., 0.111]
                 7 [-0.130, -0.212, 0.132, ..., -0.075]
                      [-0.176, -0.099, 0.206, ..., -0.055]
                  11 [0.011, -0.003, 0.032, ..., -0.060]
                 275 [0.047, -0.018, 0.062, ..., 0.132]
                     [-0.080, -0.217, -0.003, ..., 0.116]
                2599
                 198 [-0.001, 0.018, 0.053, ..., -0.035]
                 220 [0.096, -0.091, 0.085, ..., 0.126]
                 220 [0.096, -0.091, 0.085, ..., 0.126]
                     [0.096, -0.091, 0.085, ..., 0.126]
10
                 220
                1441 [0.029, -0.021, 0.103, ..., -0.124]
11
    _return
12
                 257 [-0.051, 0.006, 0.047, ..., -0.038]
13
                      [-0.045, -0.093, 0.013, ..., -0.112]
                1343
14
                 275
                        [0.047, -0.018, 0.062, ..., 0.132]
```



 Word embedding layer cannot describe the relative positions between different tokens.



```
Token ID
      Token
                                     Word Embedding Vector
        def
                     [-0.075, -0.083, 0.146, ..., -0.057]
                4299
      _add
                        [0.129, -0.006, 0.129, ..., 0.111]
                 751
                  7 [-0.130, -0.212, 0.132, ..., -0.075]
                      [-0.176, -0.099, 0.206, ..., -0.055]
                     [0.011, -0.003, 0.032, ..., -0.060]
                 275 [0.047, -0.018, 0.062, ..., 0.132]
         b
                      [-0.080, -0.217, -0.003, ..., 0.116]
         \n
                 198
                     [-0.001, 0.018, 0.053, ..., -0.035]
                  220 [0.096, -0.091, 0.085, ..., 0.126]
                 220 [0.096, -0.091, 0.085, ..., 0.126]
10
                 220
                     [0.096, -0.091, 0.085, ..., 0.126]
                1441 [0.029, -0.021, 0.103, ..., -0.124]
11
    _return
12
                 257 [-0.051, 0.006, 0.047, ..., -0.038]
13
                       [-0.045, -0.093, 0.013, ..., -0.112]
14
                         [0.047, -0.018, 0.062, ..., 0.132]
                  275
```



 Positional embedding layer aims to describe the relative positions between different tokens using the position index.



```
# Declare a position embedding layer
position_embedding_layer = torch.nn.Embedding(1024,
768)
```



• List of tokens:



•List of tokens:

• The tokenized code fragment has 15 tokens, so the position index is [0, 1, ..., 14].



• List of tokens:

- The tokenized code fragment has 15 tokens, so the position index is [0, 1, ..., 14].
- •"def" and 0, "\_add" and 1, ..., "\_b" and 14



```
# Declare a position embedding layer
position_embedding_layer = torch.nn.Embedding(1024,
768)
# Initilize a postion index from 0 to 14
position_index = torch.arange(15)
```



```
# Declare a position embedding layer
position embedding layer = torch.nn.Embedding(1024,
768)
# Initilize a postion index from 0 to 14
position index = torch.arange(15)
# Get the embedding vectors of the position index
position embeddings =
position_embedding_layer(position_index)
```



```
Position Index
                      Token
                                        Position Embedding Vector
                        def [-0.019, -0.197, 0.004, ..., 0.054]
                             [0.024, -0.054, -0.095, ..., -0.000]
                             [0.004, -0.085, 0.055, ..., -0.021]
                             [-0.000, -0.074, 0.106, ..., -0.007]
                              [0.008, -0.025, 0.127, ..., -0.007]
                           [0.010, -0.034, 0.131, ..., -0.007]
                         ): [0.003, -0.021, 0.120, ..., -0.003]
                            [0.003, -0.003, 0.117, ..., -0.007]
                             [-0.001, -0.002, 0.111, ..., -0.010]
                               [0.005, 0.002, 0.118, ..., -0.006]
                               [0.002, 0.006, 0.100, ..., -0.006]
10
                10
                              [-0.004, 0.017, 0.107, ..., -0.006]
                11
11
                    return
                              [0.000, 0.017, 0.097, ..., -0.008]
12
                12
13
                                [0.004, 0.020, 0.105, ..., 0.000]
                13
                               [0.001, 0.023, 0.096, ..., -0.002]
                14
```



# Final input embedding

 By adding the word embedding vectors and positional embedding vectors, we have the input embedding that encodes all token information.

```
# Combine the word and position embeddings
final_embeddings = word_embeddings + position_embeddings
```



# Final input embedding

- In GPT2, the size of vocabulary is set to 50257.
- The maximum number of position indexes is set to 1024.
- The dimension of the encoded embedding vector is **768**.



# Self-attention layer

•Self-attention layer is used to calculate the relationships between different tokens using the input embedding.

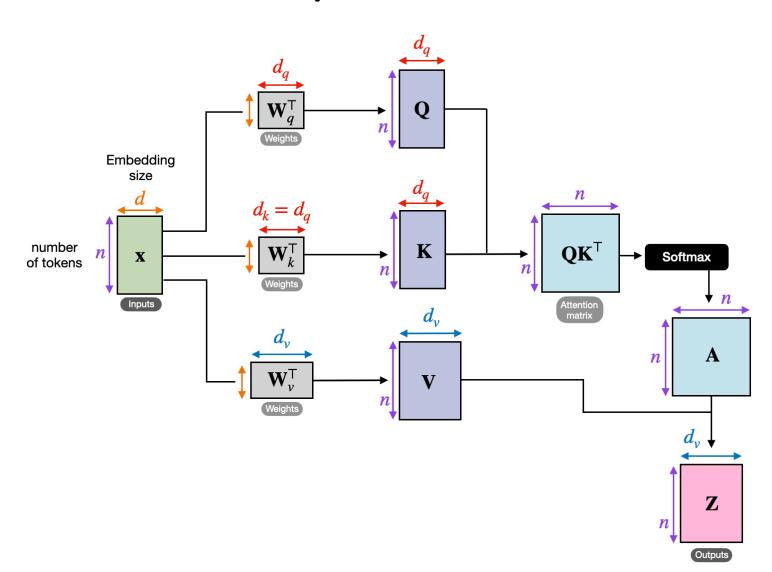


# Self-attention layer

Attention(Q, K, V) = softmax 
$$\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$



### Self-attention layer

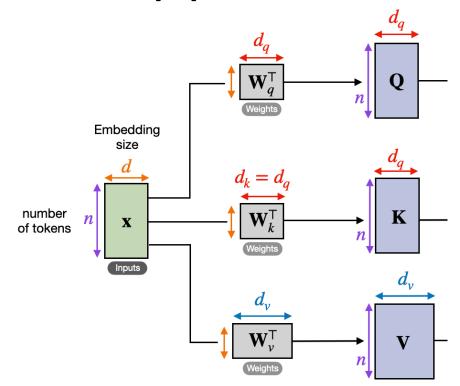




Attention(
$$Q, K, V$$
) = softmax  $\left(\frac{QK^T}{\sqrt{d_k}}\right)V$ 



 First, three separate linear layers are used to encode the input embeddings into hidden vectors, denoted as query (Q), key (K), and value (V).





- Query (Q) is the content that is being looked for.
- **Key** (*K*) is reference of the content.
- Value (V) is the content that is being searched.



```
# Define linear layers for Q, K, V
hidden dim = 768 # Same as the dimension of embedding vectors
linear_q = nn.Linear(hidden_dim, hidden_dim)
linear_k = nn.Linear(hidden_dim, hidden_dim)
linear_v = nn.Linear(hidden_dim, hidden_dim)
# Apply linear transformations to get Q, K, V
Q = linear_q(final embeddings)
K = linear_k(final embeddings)
V = linear_v(final_embeddings)
```



• Each Q, K, V contains 15 vectors (corresponding to the number of tokens in the code fragment).

```
K (15, 768)
                                                                                                                  V (15, 768)
                                            Token
                                                                                         Token
 Token
                         Q (15, 768)
                                                    [-1.083, 1.734, ..., -0.694] 0
                                                                                                  [0.092, -0.522, \ldots, 0.589]
         [1.188, -4.549, \ldots, 2.721]
                                                                                                  [0.505, 0.107, ..., -0.431
                                                     [0.081, 1.011, ..., -1.701] 1
        [2.478, -1.816, ..., -1.107]
                                                   [-1.008, -1.505, ..., -1.077] 2
                                                                                                [-0.038, -0.236, ..., -0.596
         [1.280, -1.915, ..., 0.712]
                                                a [-1.647, -1.664, ..., -1.361] 3
                                                                                                 [0.255, -0.025, ..., -0.514]
         [1.466, 0.061, ..., -0.108]
                                                    [0.204, -0.925, ..., -1.277]
        [0.958, -0.852, ..., -0.022]
                                                                                                  [0.157, 0.019, ..., -0.276]
                                               _b [0.094, -1.595, ..., -1.411]
                                                                                           _b [-0.023, -0.046, ..., -0.314
       [1.282, -1.552, ..., -0.977]
                                                    [0.068, -0.975, ..., -1.570] 6
                                                                                                  [0.220, 0.038, ..., -0.184
        [0.879, -2.032, ..., 0.415]
                                               \n [0.296, -1.048, ..., -0.775]
                                                                                                  [0.169, 0.043, ..., -0.396]
       [0.315, -0.799, ..., 0.637]
                                                                                                  [0.222, 0.114, ..., -0.077]
                                                   [-1.036, -1.265, ..., -0.690] 8
        [0.947, -0.437, ..., -0.532]
                                                                                                  [0.231, 0.129, ..., -0.094
        [0.771, -0.351, ..., -0.607]
                                                   [-1.010, -1.216, ..., -0.721]
                                                                                                  [0.233, 0.137, ..., -0.086]
        [0.768, -0.359, ..., -0.653]
                                                   [-0.938, -1.202, \ldots, -0.740]
                                                    [0.065, -0.034, ..., -1.387]
                                                                                                  [0.143, 0.072, \ldots, -0.076]
         [0.007, -0.775, ..., 0.572] 11
return
                                          return
                                                                                                 [-0.014, 0.054, ..., -0.275]
        [0.718, -1.453, ..., -1.470]
                                                    [0.570, -1.329, ..., -1.370]
```

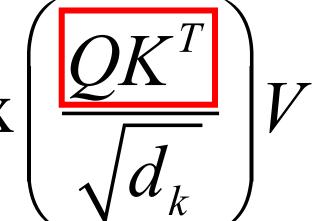


• Each vector is 768-dimensional (corresponding to the dimension of embeddings).

```
Token
                                                                      K (15, 768)
                                                                                         Token
                                                                                                                 V (15, 768
 Token
                         Q (15, 768)
                                                     [-1.083, 1.734, ..., -0.694] 0
                                                                                                  [0.092, -0.522, ..., 0.589]
         [1.188, -4.549, ..., 2.721] 0
                                                     [0.081, 1.011, ..., -1.701] 1
        [2.478, -1.816, ..., -1.107]
                                                                                          add
                                                                                                  [0.505, 0.107, ..., -0.431
                                                    [-1.008, -1.505, ..., -1.077] 2
                                                                                                [-0.038, -0.236, ..., -0.596
         [1.280, -1.915, \ldots, 0.712] 2
                                                a [-1.647, -1.664, ..., -1.361] 3
                                                                                                 [0.255, -0.025, ..., -0.514]
          [1.466, 0.061, ..., -0.108]
        [0.958, -0.852, ..., -0.022] 4
                                                    [0.204, -0.925, ..., -1.277] 4
                                                                                                  [0.157, 0.019, \ldots, -0.276]
                                               _b [0.094, -1.595, ..., -1.411] 5
                                                                                            b [-0.023, -0.046, ..., -0.314
       [1.282, -1.552, ..., -0.977] 5
                                                                                                  [0.220, 0.038, ..., -0.184
                                                    [0.068, -0.975, ..., -1.570] 6
        [0.879, -2.032, ..., 0.415] 6
                                               \n [0.296, -1.048, ..., -0.775]
                                                                                                  [0.169, 0.043, ..., -0.396]
        [0.315, -0.799, ..., 0.637] 7
                                                                                                  [0.222, 0.114, ..., -0.077
                                                   [-1.036, -1.265, ..., -0.690] 8
        [0.947, -0.437, ..., -0.532] 8
                                                                                                  [0.231, 0.129, ..., -0.094
         [0.771, -0.351, ..., -0.607] 9
                                                    [-1.010, -1.216, \ldots, -0.721]
        [0.768, -0.359, ..., -0.653] 10
                                                                                                  [0.233, 0.137, ..., -0.086]
                                                    [-0.938, -1.202, \ldots, -0.740]
                                                                                                  [0.143, 0.072, \ldots, -0.076]
         [0.007, -0.775, ..., 0.572] 11
                                                     [0.065, -0.034, ..., -1.387]
return
                                          return
                                                                                                 [-0.014, 0.054, ..., -0.275]
                                                    [0.570, -1.329, ..., -1.370]
        [0.718, -1.453, ..., -1.470]
```

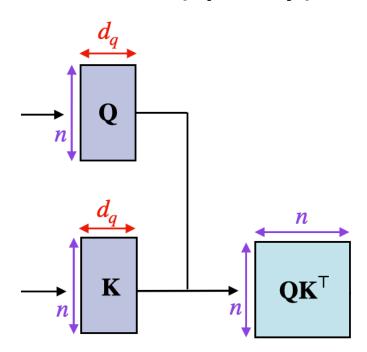


Attention(Q, K, V) = softmax 
$$\left( \frac{QK^T}{\sqrt{d_k}} \right)V$$





• Use Q and K to get attention scores matrix, which indicates the relevance of each token in the sequence (key) to the current token (query).





• Calculate  $QK^T$  and get a  $n \times n$  scaled attention scores matrix, where the n is the number of tokens in the code fragment (i.e., 15).

```
# Calculate the matrix multiplication between Q and K^T
attention_scores = torch.matmul(Q, K.transpose(-2, -1))
```



First line describes the relationships of "def" token to other tokens.

```
def
                    add
                                                      b
                                                                                                 return
                                                                     \n
def
                                           497.4
                                                                                         589.4
                                                                                                  445.1
_add
                                                  420.2
                                                          374.6
                                                                  328.0
                                                                                         279.3
                                                                                                                 297.0
                                   373.3
                                                          339.9
                                                                  306.7
                                                                          284.1
                                                                                         271.1
                                                                                                                  283.6
                                                                  344.4
                                                                                         268.4
                                   476.9
                                                  357.1
                                                          303.1
                                                                                                                  279.5
                                                                                                                         288.8
                                           341.1
                                                                                                                 240.4
                                                          253.3
                                                                  305.9
                                                                          259.9
                                                                                         244.0
                                                                                                  223.3
                                                                                                          265.0
                                                                                                                         280.3
                                                  442.3
                                           385.3
                                                                                         307.2
                                                                                                                  276.6
                                                                                                                         369.8
                                   329.4
                                                  335.4
                                                          448.7
                                                                  307.3
                                                                                         288.3
                                                                                                                 298.9
                                                                                                                         279.2
                                           296.9
                                                                                                          267.1
                                                          264.2
                                                                          263.8
                           313.9
                                   316.5
                                           328.2
                                                  329.2
                                                                  350.8
                                                                                 257.2
                                                                                         252.1
                                                                                                          251.2
                                                                                                                 239.4
                                                                                                                         270.4
                                           309.8
                                                  358.1
                                                          295.8
                                                                  270.5
                                                                                         339.2
                                                                                                  258.8
                                                                                                          257.4
                                                                                                                  289.3
                                                                                                                         308.4
                                   293.6
                                                                                                                         301.8
                                                  348.6
                                                          287.2
                                                                  261.7
                                                                                         333.5
                                                                                                                 282.7
                                           299.0
                                                                                                          251.5
 return
                   301.8
                                           284.0
                                                  317.6
                                                          267.9
                                                                  309.5
                                                                                 310.0
                                                                                         306.4
                                                                                                                  264.0
                                                                                                                         271.7
                                                          203.5
                                                                  267.9
                                                                                         247.4
                                                                                                                         267.8
                                                                                                                  231.1
                                   265.9
                                           251.2
                                                  282.2
                                                          241.0
                                                                  258.1
                                                                          270.4
                                                                                 264.5
                                                                                         260.4
                                                                                                          220.5
                                                                                                                  306.2
                                                                                                                         236.4
                           273.8
                                   305.1
                                                  379.0
                                                          261.3
                                                                  286.4
                                                                          282.4
                                                                                 275.6
                                                                                         270.5
                                                                                                          279.4
                                                                                                                 230.2
                                                                                                                         326.7
                                          314.0
```



- The variance of the attention scores is too big (8936.96).
- Vanishing gradient problem: the gradients become too small to effectively update the parameters during training.

```
>>> # Calculate the variance of the attention scores
>>> variance = torch.var(attention_scores)
>>> print("\nVariance of Attention Scores:", variance.item())
>>> Variance of Attention Scores: 8936.9609375
```



Attention(Q, K, V) = softmax 
$$\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$



• Calculate  $QK^T$ / sqrt(d) to scale the attention scores matrix, where d is the hidden dim (i.e., 768) for scaling.

```
# Scale the attention scores by the square root of the hidden
dimension
scaled_attention_scores = attention_scores / (Q.size(-1) ** 0.5)
```



```
add
                                                                   return
                                  19.2
                                                  21.3
                                                                     16.1
                                                        10.3 10.1
add
                       15.3 13.6
                                 15.2 13.5
                                             11.8 10.6
                      13.5 12.3 13.5 12.3 11.1 10.3
                                                              9.8
                                                                     10.9
                                                                               10.2 11.2
                       17.2 12.3 12.9
                                       10.9 12.4 10.2
                                                         9.9
                                                              9.7
                                                                     10.4
                                                                          10.7 10.1 10.4
                       11.9 13.5
                                 12.8
       12.2 12.5 12.7 13.6 13.9
                                 16.0 11.7 12.4 11.7
                                                        11.3 11.1
                                                                          11.3
                       11.9 10.7 12.1 16.2 11.1 10.8
                       11.4 11.8
                                  11.9
                                                                      8.3
                                         9.5
                       10.9 11.2 12.9
                                       10.7
                                              9.8
                                                                           9.3
                       10.6 10.8 12.6
                                       10.4
                                                                           9.1
                                                                                10.2
                                                                                     10.9
                       11.3 10.2 11.5
                  10.0
                                        9.7
                                            11.2 11.4
                                                       11.2 11.1
                                                                     12.4
                   9.1 10.1 10.4 10.8
                                         7.3
_a
                        9.6
                              9.1 10.2
                                                         9.5
                   8.8
                                         8.7
                                              9.3
                                                              9.4
                                             10.3 10.2
                   9.9 11.0 11.3 13.7
                                         9.4
                                                              9.8
                                                                      8.7 10.1
                                                                                8.3 11.8
```

```
>>> # Calculate the variance of the scaled attention scores
>>> variance = torch.var(scaled_attention_scores)
>>> print("\nVariance of Scaled Attention Scores:", variance.item())
>>> Variance of Scaled Attention Scores: 11.63666820526123
```



Attention(Q, K, V) = softmax 
$$\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$



- •Before softmax, masking operation is used to cast the **upper triangle** as -∞
- This ensure the LLM can only see tokens from left to right.
- Because in the text generation task, only the preceding context is available.



```
# Create a mask to mask the upper triangle of the attention scores matrix
mask = torch.triu(torch.ones_like(attention_scores), diagonal=1).bool()
attention_scores_masked = attention_scores.masked_fill(mask, float('-inf'))
Masked Attention Scores Matrix (K x 0):
        44.1 inf -inf -inf -inf
def
                                  -inf
                                         -inf
                                              -inf
                                                    -inf
                                                                                 -inf
                                                                                       -inf
             20.1 inf -inf
                              -inf
                                  -inf
                                         -inf
                                              -inf
                                                    -inf
                                                               -inf
                                                                                       -inf
add
                  12.6 17.2 -inf -inf -inf
                                              -inf
                                                    -inf
                                                              -inf
                                                                      -inf
                                                                           -inf
                                                                                 -inf
                                                                                      -inf
                       11.9 1 5 -inf -inf
                                                    -inf
                                                                           -inf -inf
                                              -inf
                                                               -inf
                                                                                      -inf
                             13.9 10 9 -inf
                                                                                -inf
_b
                        13.6
                                              -inf
                                                               -inf
                                                                                      -inf
                             10.7 12.1 16.2 -inf
                        11.9
                                                    -inf
                                                               -inf
                                                                           -inf -inf
                                                                                      -inf
                                          9.5
                                              12.7 -inf
                                                        -inf
                                                               -inf
                                                                           -inf
                                                                                -inf
                                                                                      -inf
\n
        15.1
                              11.2
                                   12.9
                                         10.7
                                               9.8 12. -inf
                                                               -inf
                                                                      -inf
                                                                           -inf
                                                                                 -inf
                                                                                       -inf
        15.2
                                   12.6
                                                         12.2 -inf
                                                                           -inf -inf
                                                                                      -inf
                                         10.4
                                                                           -inf
                                                                                       -inf
                              10.7
                                         10.3
                                                               12.6
                                                                      -inf
return
                              10.2 11.5
                                          9.7
                                              11.2
                                                               11.1
                                                                                 -inf
                                                                                      -inf
             10.2
                         10.1
        15.6
                              10.4
                                   10.8
                                          7.3
                                                                8.9
                                                                           10... -inf
                                                                                      -inf
                                                                                 11.6
        13.4
                                   10.2
                                                                                      -inf
                                                                9.4
```

10.3

10.2

9.9

9.8

13.7

ه.11

8.3



Softmax equation:

$$\sigma(z_i) = \frac{e^{z_i}}{\sum_{j=1}^n e^{z_j}}$$

Softmax equation in masking:

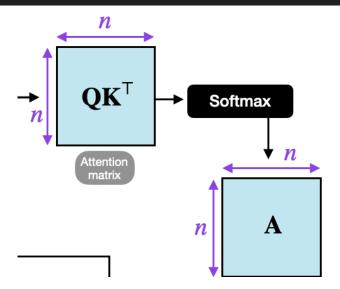
$$\sigma(-\infty) = \frac{e^{-\infty}}{\sum_{j=1}^{n} e^{z_j}} = \frac{0}{\sum_{j=1}^{n} e^{z_j}} = 0$$



#### Self-attention layer—Attention Matrix

•Applying the softmax function to  $QK^T/$  sqrt(d) and get the attention matrix A.

```
# Apply the softmax function to get the attention weights matrix A
A = torch.nn.functional.softmax(attention_scores_masked, dim=-1)
```





#### Self-attention layer—Attention Matrix

```
Attention Weights Matrix A (after applying softmax):
         def add
                                            \n
def
                                 0.0
                                      0.0
                                 0.0
\n
                                      0.0
                                      0.0
                                 0.0
return
                                      0.0
                                 0.0
                                      0.0
                       0.0
                            0.0
                                 0.4
                                      0.0
                                           0.0 0.0
                                                                       0.0 0.0 0.1
```



#### Self-attention layer—Attention Matrix

```
Attention Weights Matrix A (after applying softmax):
         def add
                                             \n
def
add
                                  0.0
                             0.6 0.0
                                       0.0
_b
\n
return
                                       0.0
                                  0.0
                                       0.0
                             0.0
                                  0.4
                                       0.0
                                            0.0
                                                                        0.0
```



### Self-attention layer—Z=AV

Attention
$$(Q, K, V) = \operatorname{softmax} \left( \frac{QK^T}{\sqrt{d_k}} \right) V$$

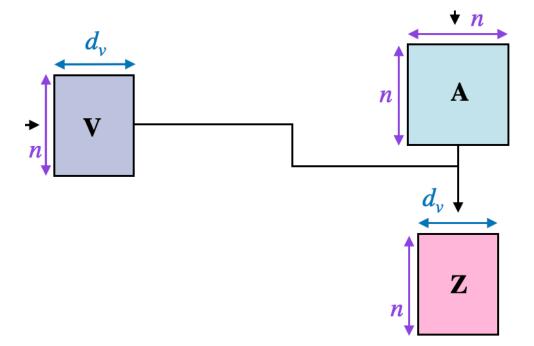


### Self-attention layer—Z=AV

• Perform matrix multiplication between attention matrix A and the value matrix V and get the output Z=AV.

• Z has a shape of  $n \times d$  (number of tokens  $\times$  hidden dim),

which is  $15 \times 768$ .





# Self-attention layer—Z=AV

```
# Compute the matrix multiplication between A and V
Z = torch.matmul(A, V)
```

Each line of Z is a new presentation of the token.

```
Token
                              Z (15, 768)
        def [0.092, -0.522, ..., 0.589]
       _add [0.505, 0.107, ..., -0.431]
             [0.142, -0.124, \ldots, -0.536]
             [0.255, -0.026, ..., -0.512]
             [0.168, -0.029, \ldots, -0.378]
         _b [0.028, -0.048, ..., -0.319]
         ): [0.156, -0.243, ..., 0.196]
            [0.148, -0.044, ..., -0.320]
8
              [0.096, -0.412, ..., 0.416]
              [0.101, -0.421, ..., 0.446]
              [0.103, -0.424, ..., 0.459]
10
              [0.095, -0.504, ..., 0.558]
12
13
              [0.103, -0.406, ..., 0.387]
              [0.056, -0.195, ..., 0.004]
```



### Prediction—Output Logits

The size of vector is not the same as vocabulary.

Cannot predict the next token from vocabulary.

```
Z (15, 768
      Token
              [0.092, -0.522, ..., 0.589]
              [0.505, 0.107, ..., -0.431]
       add
             [0.142, -0.124, \ldots, -0.536]
             [0.255, -0.026, ..., -0.512]
             [0.168, -0.029, ..., -0.378]
             [0.028, -0.048, ..., -0.319]
              [0.156, -0.243, ..., 0.196]
             [0.148, -0.044, \ldots, -0.320]
              [0.096, -0.412, ..., 0.416]
8
              [0.101, -0.421, ..., 0.446]
              [0.103, -0.424, ..., 0.459]
10
12
              [0.095, -0.504, ..., 0.558]
13
              [0.103, -0.406, ..., 0.387]
              [0.056, -0.195, ..., 0.004]
```



# Prediction—Output Logits

- •Perform another linear transformation on Z to map each vectors from hidden dim (i.e., 768) into the size of vocabulary (i.e., 50257), which is the **output logits**.
- •Output logit indicates which integer id in the vocabulary the predicted token belongs to.



# Self-attention layer—Output Logits

```
# Declare the linear layer for the output projection to
the vocabulary size
linear_output = nn.Linear(hidden_dim, 50257)
output_logits = linear_output(Z)
```



# Self-attention layer—Output Logits

• Each element of this 50257-dimensional vector indicates the probability that the predicted next token should be.

```
Output Logit (15, 50257)
   [-3.332, 0.474, -5.038, \ldots, -3.483]
      [0.346, 0.275, 0.025, ..., 0.331]
    [0.625, 0.793, -0.324, ..., -0.682]
    [0.919, 2.356, 1.432, ..., 2.054]
      [1.450, 1.957, 0.323, ..., 0.154]
     [1.076, 1.328, 0.089, ..., -0.479]
   [-1.479, 0.659, -2.643, \ldots, -1.749]
     [0.579, 1.465, 0.031, ..., -0.233]
  [-2.470, 0.648, -3.941, ..., -2.760]
   [-2.607, 0.620, -4.076, ..., -2.822]
10 [-2.665, 0.608, -4.131, ..., -2.845]
11 [-3.118, 0.513, -4.745, ..., -3.286]
12 [-3.191, 0.507, -4.854, ..., -3.365]
13 [-2.445, 0.601, -3.867, ..., -2.656]
14 [-0.522, 0.980, -1.689, ..., -1.553]
```



• Teacher forcing trains the LLM in a selfsupervised manner by using the output logits to predict the next token.



•For example, the first input token is "def".

```
Input Token Expected Next Token Expected Next Token ID
                                                                   Output Logit (15, 50257)
                                                  751 [-3.332, 0.474, -5.038, ..., -3.483]
       def
                          add
                                                        [0.346, 0.275, 0.025, ..., 0.331]
      add
                                                        [0.625, 0.793, -0.324, ..., -0.682]
                                                   11 [0.919, 2.356, 1.432, ..., 2.054]
                                                  275 [1.450, 1.957, 0.323, ..., 0.154]
                                                 2599 [1.076, 1.328, 0.089, ..., -0.479]
                                                  198 [-1.479, 0.659, -2.643, ..., -1.749]
                                                  220
                                                        [0.579, 1.465, 0.031, ..., -0.233]
                                                       [-2.470, 0.648, -3.941, \ldots, -2.760]
                                                     [-2.607, 0.620, -4.076, ..., -2.822]
                                                 1441 [-2.665, 0.608, -4.131, ..., -2.845]
```



•For example, the first input token is "def". LLM outputs the next token probability distribution of "def" as output logit.



•For example, the first input token is "def". LLM outputs the next token probability distribution of "def" as output logit. The highest value in the output logit is the predicted next token. It should be the token after "def", which is " add" and its id is 751.

```
Input Token | Expected Next Token Expected Next Token ID | Output Logit (15, 50257) | Output Logit (15
```



• Calculate the cross-entropy loss between the output logits and the expected next token ids to update the embedding layers and the self-attention layers.

```
# Calculate the cross-entropy loss
loss =
torch.nn.functional.cross_entropy(output_logits[0:14, :].v
iew(-1, 50257), token_ids[1:15].view(-1))
loss.backward()
```



### Teacher forcing

• For the last row, it predicts the token after "\_b", which does not have any valid next token. So, it does not participate in loss calculation.

No valid next token def add(a, b):\n return a +  $b^{\downarrow}$ 

```
Input Token Expected Next Token Expected Next Token ID Output Logit (15, 50257)

14 _b None [-0.522, 0.980, -1.689, ..., -1.553]
```



#### Pre-training

•After pre-training, the LLM have learned lots of knowledge and capable of generating text based on the given context.



 However, the answer provided by LLM may not satisfy the need of the user.

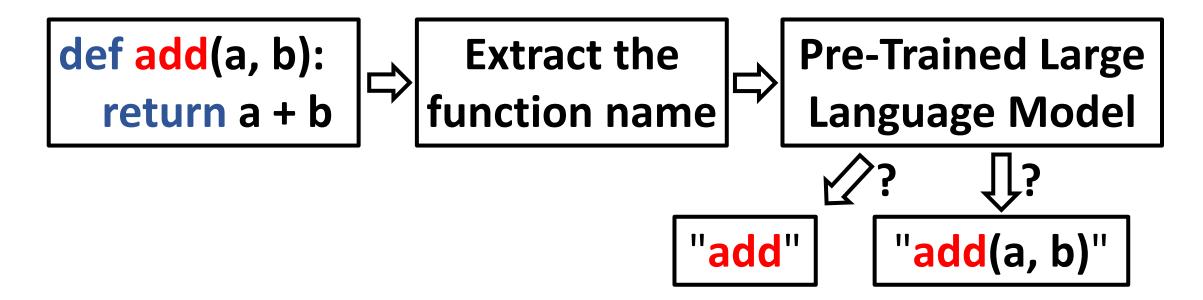


•For example, if we want the LLM to extract the function name from the code fragment.





•For example, if we want the LLM to extract the function name from the code fragment.





•Supervised fine-tuning address this by fine-tuning the pre-trained LLM on a target dataset with **input and output pair**, following the same training process as teacher forcing.



 Usually, some chat templates and special tokens will be added to instruct the LLM.



 For example, Llama use <INST> and <SYST> as special tokens and chat templates.



- •<<SYS>><</SYS>> provides context or explanation for the expected role of the LLM.
- •[INST][/INST] tags are used to encompass entire instructions, such as user questions and inputs.



• For example, the input output pair after applying chat template would looks like in Llama:

```
[INST] <<SYS>> You are a helpful assistant in
programming. <</SYS>>
Extract the function name from the code.
def add(a, b):
    return a + b [/INST]
add.
```



• For example, the input output pair after applying chat template would looks like in Llama:

```
[INST] <<SYS>> You are a helpful assistant in programming. <</SYS>>
Extract the function name from the code.
def add(a, b):
  return a + b [/INST]
add.
```



• For example, the input output pair after applying chat template would looks like in Llama:

```
[INST] <<SYS>> You are a helpful assistant in programming. <</SYS>>
```

Extract the function name from the code.

def add(a, b):

return a + b [/INST]

add.



• For example, the input output pair after applying chat template would looks like in Llama:

```
[INST] <<SYS>> You are a helpful assistant in programming. <</SYS>>
```

Extract the function name from the code.

```
def add(a, b):
```

```
return a + b [/INST]
```



# Thank you