

numpy 入门

```
In [1]: import numpy as np
```

基于 NumPy 比纯 Python 处理的速度更快, 占用的内存更少

```
In [2]: my_arr = np.arange(1000000)
my_list = list(range(1000000))
%time my_arr2 = my_arr ** 2
%time my_list2 = [x ** 2 for x in my_list]
```

Wall time: 2.99 ms

Wall time: 339 ms

ndarray : 一种多维数组对象

```
In [3]: data = np.random.randn(2,3) # 随机生成一个2x3的服从正态分布的随机矩阵
data, data * 10, data + data # 所有元素都x10, 所有元素各自相加
```

```
Out[3]: (array([[ 0.61755716,  0.27939505, -0.13490957],
 [ 0.8987287 , -0.50354707,  0.92604458]]),
 array([[ 6.17557158,  2.79395053, -1.34909571],
 [ 8.987287 , -5.03547071,  9.26044575]]),
 array([[ 1.23511432,  0.55879011, -0.26981914],
 [ 1.7974574 , -1.00709414,  1.85208915]]))
```

每个ndarray数组都有一个 **shape** 和一个 **dtype** 属性

shape : 表示各维度大小的元组
dtype : 用于说明数组数据类型的对象
ndim : 用于说明数组的维数
arr.shape, arr.dtype, arr.ndim

```
In [4]: data.shape, data.dtype, data.ndim
```

```
Out[4]: ((2, 3), dtype('float64'), 2)
```

ndarray 的创建**np.array(object), np.asarray(object)**

```
In [5]: data1 = [6, .5, 8]
data2 = [[1, 2, 3, 4], [5, 6, 7, 8]]
arr1 = np.array(data1)
arr2 = np.array(data2)
(arr1, arr1.ndim, arr1.shape), (arr2, arr2.ndim, arr2.shape)
```

```
Out[5]: ((array([6. , 0.5, 8. ]), 1, (3,)),
 (array([[1, 2, 3, 4],
 [5, 6, 7, 8]]), 2, (2, 4)))
```

np.array(object), np.asarray(object) 区别 :

数据源非ndarray : 两者都开辟新的内存复制数据
数据源为ndarray : array 占用新内存就行复制, asarray 不进行复制直接引用源内存

```
In [6]: data = [1,2,3]
arr1 = np.array(data)
arr2 = np.asarray(data)
data[1] = 4
arr1, arr2
```

```
Out[6]: (array([1, 2, 3]), array([1, 2, 3]))
```

```
In [7]: data = np.zeros(3)
arr1 = np.array(data)
arr2 = np.asarray(data)
data[1] = 999
data, arr1, arr2
```

```
Out[7]: (array([ 0., 999.,  0.]), array([0., 0., 0.]), array([ 0., 999.,  0.]))
```

np.ones(shape), np.zeros(shape), np.empty(shape), np.full(shape, fill_value)

np.empty: 给变量分配一个没有任何值的数组空间，可以定义这个空间的shape

```
In [8]: shape = (3, 3)
arr0 = np.zeros(shape = shape)
arr1 = np.ones(shape = shape)
arre = np.empty(shape = shape)
arrf = np.full(shape = shape, fill_value= 999)
arr0, arr1, arre, arrf
```

```
Out[8]: (array([[0., 0., 0.],
               [0., 0., 0.],
               [0., 0., 0.]]),
         array([[1., 1., 1.],
               [1., 1., 1.],
               [1., 1., 1.]]),
         array([[0.00000000e+000, 0.00000000e+000, 0.00000000e+000],
               [0.00000000e+000, 0.00000000e+000, 6.58095440e-321],
               [6.23058028e-307, 1.69115935e-306, 1.89142822e-307]]),
         array([[999, 999, 999],
               [999, 999, 999],
               [999, 999, 999]]))
```

np.ones_like(arr), np.zeros_like(arr), np.empty_like(arr), np.full_like(arr, fill_value)

```
In [9]: data = [[1,2,3], [4,5,6], [7,8,9]]
arr1 = np.ones_like(data)
arrf = np.full_like(data, fill_value=999)
arr1, arrf
```

```
Out[9]: (array([[1, 1, 1],
               [1, 1, 1],
               [1, 1, 1]]),
         array([[999, 999, 999],
               [999, 999, 999],
               [999, 999, 999]]))
```

np.eye(N), np.identity(N)

```
In [10]: arre = np.eye(3)
         arri = np.identity(3)
         arre, arri, arre == arri
```

Out[10]: (array([[1., 0., 0.],
 [0., 1., 0.],
 [0., 0., 1.]]),
 array([[1., 0., 0.],
 [0., 1., 0.],
 [0., 0., 1.]]),
 array([[True, True, True],
 [True, True, True],
 [True, True, True]]))

np.arange(start, stop, step)

```
In [11]: start, stop, step = 1, 10, 2
         arrr = np.arange(start = start, stop = stop, step = step)
         arrr
```

Out[11]: array([1, 3, 5, 7, 9])

np.random.randn(d0, d1, d2, ...)

```
In [12]: np.random.randn(2, 3, 4)
```

Out[12]: array([[1.86999, 0.0390554, -0.50994802, -1.78571159],
 [-1.16586811, -1.80043925, 0.12937635, -0.51073928],
 [0.90820582, 0.16733293, 1.37816101, -1.99030047]],
 [[-0.37128402, 1.01049711, 1.16644033, -0.42575843],
 [1.04713973, 0.30232925, 1.05983582, 1.48025048],
 [0.65822568, 1.00390684, 1.51106941, 1.22224557]])

ndarray 的数据类型

np.array(object, dtype), arr.astype(dtype)

```
In [13]: arr1 = np.array([1, 2, 3], dtype=np.float64)
         arr2 = np.array([1, 2, 3], dtype=np.int32)
         arr1.dtype, arr2.dtype
```

Out[13]: (dtype('float64'), dtype('int32'))

```
In [14]: arr = np.array([1, 2, 3, 4, 5])
         float_arr = arr.astype(np.float64)
         arr.dtype, float_arr.dtype
```

Out[14]: (dtype('int32'), dtype('float64'))

类型	类型代码	说明
int8, uint8	i1, u1	有符号和无符号的8位（1个字节） 整型
int16, uint16	i2, u2	有符号和无符号的16位（2个字节） 整型
int32, uint32	i4, u4	有符号和无符号的32位（4个字节） 整型
int64, uint64	i8, u8	有符号和无符号的64位（8个字节） 整型
float16	f2	半精度浮点数
float32	f4 or f	单精度浮点数
float64	f8 or d	双精度浮点数
float128	f16 or g	扩展精度浮点数
complex64, complex128, complex256	c8, c16, c32	分别用两个32位、64位和128位浮点数表示的复数

类型	类型代码	说明
bool	?	存储 True 和 False 值得布尔类型
objec	O	Python 的对象类型
string_	S	固定长度的字符串类型
unicode_	U	固定长度的 unicode 类型

类型转换

float → int : 截断取整

```
In [15]: arr = np.array([3.7, -1.2, -2.6, 0.5, 12.9, 10.1])
arr, arr.astype(np.int32) #截断取整

Out[15]: (array([ 3.7, -1.2, -2.6,  0.5, 12.9, 10.1]), array([ 3, -1, -2,  0, 12, 10]))
```

string_ → float : 截取

NumPy 的字符串数据是大小固定的，使用 np.string_ 类型时会发生截取

```
In [16]: numeric_strings = np.array(['1.2555555555', '-9.6', '42'], dtype=np.string_)
numeric_strings.astype(float), numeric_strings.dtype

Out[16]: (array([ 1.25555556, -9.6, 42.]), dtype('S12'))
```

ndarray 的运算

arr1+arr2, arr1-arr2, arr1*arr2, arr1/arr2

矢量化运算：大小相等的数组之间的任何算术运算都会将运算应用到元素级

```
In [17]: arr = np.array([[1., 2., 3.], [4., 5., 6.]])
arr, arr * arr, arr - arr, arr / arr

Out[17]: (array([[1., 2., 3.],
                [4., 5., 6.]]),
array([[ 1.,  4.,  9.],
       [16., 25., 36.]]),
array([[0., 0., 0.],
       [0., 0., 0.]]),
array([[1., 1., 1.],
       [1., 1., 1.]])
```

arr+num, arr-num, arrnum, arr/num, num/arr, arr*num

数组与标量的算术运算：会将标量值传播到数组的各个元素

```
In [18]: arr = np.array([[1., 2., 3.], [4., 5., 6.]])
arr, arr + 1, arr / 0.5, 1 / arr, arr**2

Out[18]: (array([[1., 2., 3.],
                [4., 5., 6.]]),
          array([[2., 3., 4.],
                [5., 6., 7.]]),
          array([[ 2.,  4.,  6.],
                [ 8., 10., 12.]]),
          array([[1.         , 0.5        , 0.33333333],
                [0.25        , 0.2        , 0.16666667]]),
          array([[ 1.,  4.,  9.],
                [16., 25., 36.]])
```

arr2>arr1

布尔运算：大小相同的数组之间的比较会生成布尔值数组

```
In [19]: arr1 = np.array([[1., 2., 3.], [4., 5., 6.]])
arr2 = np.array([[0., 4., 1.], [7., 2., 12.]])
arr2 > arr

Out[19]: array([[False,  True, False],
               [ True, False,  True]])
```

切片与索引

基本的切片和索引

arr[d1, d2, ...], arr[d1][d2]...

```
In [20]: arr = np.arange(10)
arr, arr[5], arr[5:8], arr[-5:-1], arr[-5:10]

Out[20]: (array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9]),
          5,
          array([5, 6, 7]),
          array([5, 6, 7, 8]),
          array([5, 6, 7, 8, 9]))
```

切片的赋值（广播）

```
In [21]: arr[5:8] = 12
arr

Out[21]: array([ 0,  1,  2,  3,  4, 12, 12, 12,  8,  9])
```

基本切片的赋值：**直接引用内存（原地操作）**

```
In [22]: arr = np.arange(10)
print(arr)
arr_slice = arr[5:]
arr_slice[:] = 0
print(arr)

[0 1 2 3 4 5 6 7 8 9]
[0 1 2 3 4 0 0 0 0 0]
```

如果想得到切片的副本而不是引用, 要明确进行复制操作：***arr.copy()***

```
In [23]: arr = np.arange(10)
print(arr)
arr_copy = arr[5:].copy()
arr_copy[:] = 0
print(arr)
print(arr_copy)
```

```
[0 1 2 3 4 5 6 7 8 9]
[0 1 2 3 4 5 6 7 8 9]
[0 0 0 0 0]
```

对多维数组的切片

```
In [24]: arr2d = np.array([[1, 2, 3], [4, 5, 6], [7, 8, 9], [10, 11, 12]])
arr2d, arr2d[1:], arr2d[1:][1:], arr2d[1:, 1:]
```

```
Out[24]: (array([[ 1,  2,  3],
                 [ 4,  5,  6],
                 [ 7,  8,  9],
                 [10, 11, 12]]),
          array([[ 4,  5,  6],
                 [ 7,  8,  9],
                 [10, 11, 12]]),
          array([[ 7,  8,  9],
                 [10, 11, 12]]),
          array([[ 5,  6],
                 [ 8,  9],
                 [11, 12]]))
```

```
In [25]: arr3d = np.array([[[1, 2, 3], [4, 5, 6]], [[7, 8, 9], [10, 11, 12]]])
arr3d, arr3d[0, :, :], arr3d[:, 0, :], arr3d[:, :, 0]
```

```
Out[25]: (array([[[ 1,  2,  3],
                  [ 4,  5,  6]],

                 [[ 7,  8,  9],
                  [10, 11, 12]]]),
          array([[1, 2, 3],
                 [4, 5, 6]]),
          array([[1, 2, 3],
                 [7, 8, 9]]),
          array([[ 1,  4],
                 [ 7, 10]]))
```

在多维数组中, 如果省略了后面的索引, 则返回一个维度低一点的数组: **`arr[d1].ndim = arr.ndim - 1`**

```
In [26]: arr3d[0], arr3d[0, :, :], arr3d[0][0], arr3d[0, 0, :]
```

```
Out[26]: (array([[1, 2, 3],
                 [4, 5, 6]]),
          array([[1, 2, 3],
                 [4, 5, 6]]),
          array([1, 2, 3]),
          array([1, 2, 3]))
```

高维数组切片的赋值

```
In [27]: arr2d = np.array([[1, 2, 3], [4, 5, 6], [7, 8, 9]])
print(arr2d)
arr2d[:, 2, 1:] = 0
print(arr2d)
```

```
[[1 2 3]
 [4 5 6]
 [7 8 9]]
[[1 0 0]
 [4 0 0]
 [7 8 9]]
```

布尔型索引

`arr[condition]`

```
In [28]: names = np.array(['Bob', 'Joe', 'Will', 'Bob', 'Will', 'Joe', 'Joe'])
courses = np.array(['Maths', 'English', 'Physics', 'Python'])
data = np.random.randint(90, 100, (4, 7))
names, data

Out[28]: (array(['Bob', 'Joe', 'Will', 'Bob', 'Will', 'Joe', 'Joe'], dtype='<U4'),
array([[93, 95, 94, 94, 91, 90, 92],
       [90, 96, 95, 92, 99, 99, 90],
       [97, 99, 95, 94, 99, 93, 95],
       [90, 95, 95, 90, 98, 91, 95]]))
```

布尔型数组

```
In [29]: names == 'Bob', courses == 'Python'

Out[29]: (array([ True, False, False,  True, False, False, False]),
array([False, False, False,  True]))
```

布尔型数组的长度必须跟被索引的轴长度一致

```
In [30]: data[:, names == 'Bob'], data[courses == 'Python', :], \
data[courses == 'Python', names == 'Bob']

Out[30]: (array([[93, 94],
       [90, 92],
       [97, 94],
       [90, 90]]),
array([[90, 95, 95, 90, 98, 91, 95]]),
array([90, 90]))
```

操作符 '~'

```
In [31]: data[~(courses == 'Python')]

Out[31]: array([[93, 95, 94, 94, 91, 90, 92],
       [90, 96, 95, 92, 99, 99, 90],
       [97, 99, 95, 94, 99, 93, 95]])
```

操作符 '&', '|'

Python 关键字 'and' 和 'or' 在布尔型数组中无效, 要使用 '&' 与 '|'

```
In [32]: mask = (courses == 'Maths') | (courses == 'Physics')
data[mask]

Out[32]: array([[93, 95, 94, 94, 91, 90, 92],
       [97, 99, 95, 94, 99, 93, 95]])
```

通过布尔型索引选取数组中的数据, 将总是创建数据的副本

基本切片: 引用内存; 布尔索引: 创建副本

```
In [33]: data = np.random.randint(90, 100, (4, 7))
mask = (courses == 'Maths') | (courses == 'Physics')
print(mask)
data_mask = data[mask]
print(data_mask)
data_mask[:] = 0
print(data)
```

```
[ True False  True False]
[[99 97 98 92 92 90 99]
 [94 94 95 94 91 94 98]]
[[99 97 98 92 92 90 99]
 [95 99 92 99 93 99 97]
 [94 94 95 94 91 94 98]
 [91 94 95 94 96 90 99]]
```

```
In [34]: data_slice = data[0:2, :]
print(data_slice)
data_slice[:] = 0
print(data)
```

```
[[99 97 98 92 92 90 99]
 [95 99 92 99 93 99 97]]
[[ 0  0  0  0  0  0  0]
 [ 0  0  0  0  0  0  0]
 [94 94 95 94 91 94 98]
 [91 94 95 94 96 90 99]]
```

布尔型切片赋值

```
In [35]: data = np.random.randint(90, 100, (4, 7))
print(data)
data[data < 95] = 0
print(data)
```

```
[[92 95 92 93 93 90 96]
 [90 98 99 97 91 96 95]
 [94 95 97 97 98 98 96]
 [90 97 96 97 96 93 95]]
[[ 0 95  0  0  0  0 96]
 [ 0 98 99 97  0 96 95]
 [ 0 95 97 97 98 98 96]
 [ 0 97 96 97 96  0 95]]
```

花式索引 (Fancy Indexing)

```
arr[ list1, list2, ... ]
```

```
In [36]: arr = np.empty((8, 4))
for i in range(8):
    for j in range(4):
        arr[i, j] = i+j
arr = arr.astype(np.int32)
arr
```

```
Out[36]: array([[ 0,  1,  2,  3],
 [ 1,  2,  3,  4],
 [ 2,  3,  4,  5],
 [ 3,  4,  5,  6],
 [ 4,  5,  6,  7],
 [ 5,  6,  7,  8],
 [ 6,  7,  8,  9],
 [ 7,  8,  9, 10]])
```

利用整数数组进行索引


```
In [37]: arr[[4, 3, 0, 6]], arr[[-3, -5, -7]]
```

```
Out[37]: (array([[4, 5, 6, 7],
                 [3, 4, 5, 6],
                 [0, 1, 2, 3],
                 [6, 7, 8, 9]]),
          array([[5, 6, 7, 8],
                 [3, 4, 5, 6],
                 [1, 2, 3, 4]]))
```

一次传入多个索引数组：返回一个一维数组，其中的元素对应各个索引元组

```
In [38]: arr[[4, 3, 0, 6], [2, 1, 0, 3]]
# 最终选出的是元素 (4, 2), (3, 1), (0, 0), (6, 3)
# 无论数组是多少维的，花式索引总是一维的
```

```
Out[38]: array([6, 4, 0, 9])
```

```
In [39]: arr[[4, 3, 0, 6]][:, [2, 1, 0, 3]]
```

```
Out[39]: array([[6, 5, 4, 7],
                 [5, 4, 3, 6],
                 [2, 1, 0, 3],
                 [8, 7, 6, 9]])
```

通过花式索引选取数组中的数据，将总是创建数据的副本

基本切片：[引用内存](#)；布尔索引：[复制副本](#)；花式索引：[复制副本](#)

```
In [40]: arr_fancy = arr[range(0,4)][:, range(0,4)]
print(arr_fancy)
arr_fancy[:,] = 0
print(arr)
```

```
[[0 1 2 3]
 [1 2 3 4]
 [2 3 4 5]
 [3 4 5 6]]
[[ 0  1  2  3]
 [ 1  2  3  4]
 [ 2  3  4  5]
 [ 3  4  5  6]
 [ 4  5  6  7]
 [ 5  6  7  8]
 [ 6  7  8  9]
 [ 7  8  9 10]]
```

数组转置和轴对换

arr.T：转置

```
In [41]: arr = np.arange(15).reshape((3, 5))
arr, arr.T
```

```
Out[41]: (array([[ 0,  1,  2,  3,  4],
                 [ 5,  6,  7,  8,  9],
                 [10, 11, 12, 13, 14]]),
          array([[ 0,  5, 10],
                 [ 1,  6, 11],
                 [ 2,  7, 12],
                 [ 3,  8, 13],
                 [ 4,  9, 14]]))
```

np.dot(arr1, arr2)：矩阵内积

```
In [42]: np.dot(arr, arr.T) #3x5 5x3 → 3x3
```

```
Out[42]: array([[ 30,  80, 130],
               [ 80, 255, 430],
               [130, 430, 730]])
```

***arr.transpose*(axes) : 轴对换**

axes : 轴编号序列的元组

```
In [43]: arr = np.arange(15).reshape((3, 5))
arr, arr.transpose((0, 1)), arr.transpose((1, 0)) # 第1轴与第2轴互换位置
```

```
Out[43]: (array([[ 0,  1,  2,  3,  4],
               [ 5,  6,  7,  8,  9],
               [10, 11, 12, 13, 14]]),
          array([[ 0,  1,  2,  3,  4],
               [ 5,  6,  7,  8,  9],
               [10, 11, 12, 13, 14]]),
          array([[ 0,  5, 10],
               [ 1,  6, 11],
               [ 2,  7, 12],
               [ 3,  8, 13],
               [ 4,  9, 14]]))
```

```
In [44]: arr = np.arange(24).reshape((2, 3, 4))
arr, arr.transpose((1, 0, 2)) # 第1轴与第2轴互换，第3轴不变
```

```
Out[44]: (array([[[ 0,  1,  2,  3],
                  [ 4,  5,  6,  7],
                  [ 8,  9, 10, 11]],
                [[12, 13, 14, 15],
                  [16, 17, 18, 19],
                  [20, 21, 22, 23]]]),
          array([[[ 0,  1,  2,  3],
                  [12, 13, 14, 15]],
                [[ 4,  5,  6,  7],
                  [16, 17, 18, 19]],
                [[ 8,  9, 10, 11],
                  [20, 21, 22, 23]]]))
```

***arr.swapaxes*(axis1, axis2) : 两个轴对换**

axis : 轴编号

```
In [45]: arr = np.arange(24).reshape((2, 3, 4))
arr, arr.swapaxes(0, 1) # 第1轴与第2轴互换，第3轴不变
```

```
Out[45]: (array([[[ 0,  1,  2,  3],
                  [ 4,  5,  6,  7],
                  [ 8,  9, 10, 11]],
                [[12, 13, 14, 15],
                  [16, 17, 18, 19],
                  [20, 21, 22, 23]]]),
          array([[[ 0,  1,  2,  3],
                  [12, 13, 14, 15]],
                [[ 4,  5,  6,  7],
                  [16, 17, 18, 19]],
                [[ 8,  9, 10, 11],
                  [20, 21, 22, 23]]]))
```

通用的一元函数

```
In [46]: arr = np.arange(1, 10, 2)
arr
```

```
Out[46]: array([1, 3, 5, 7, 9])
```

np.sqrt(arr), ***np.exp(arr)*** : 平方根, 平方

```
In [47]: np.sqrt(arr), np.square(arr)
```

```
Out[47]: (array([1.          , 1.73205081, 2.23606798, 2.64575131, 3.          ]),
array([ 1,  9, 25, 49, 81], dtype=int32))
```

np.exp(arr), ***np.log(arr)***, ***np.log1p(arr)*** : 指数, 对数, $\log(1+x)$

```
In [48]: np.exp(arr), np.log(arr), np.log1p(arr)
```

```
Out[48]: (array([2.71828183e+00, 2.00855369e+01, 1.48413159e+02, 1.09663316e+03,
8.10308393e+03]),
array([0.          , 1.09861229, 1.60943791, 1.94591015, 2.19722458]),
array([0.69314718, 1.38629436, 1.79175947, 2.07944154, 2.30258509]))
```

np.sign(arr) : 符号函数

```
In [49]: arr = np.random.randn(5) * 5
arr
```

```
Out[49]: array([-5.72033251,  4.14975286, -1.29811492,  1.15525507,  1.39684986])
```

```
In [50]: arr, np.sign(arr)
```

```
Out[50]: (array([-5.72033251,  4.14975286, -1.29811492,  1.15525507,  1.39684986]),
array([-1.,  1., -1.,  1.,  1.]))
```

np.ceil(arr), ***np.floor(arr)***, ***np rint(arr)*** : 进一取整, 退一取整, 四舍五入

```
In [51]: arr, np.ceil(arr), np.floor(arr), np.rint(arr)
```

```
Out[51]: (array([-5.72033251,  4.14975286, -1.29811492,  1.15525507,  1.39684986]),
array([-5.,  5., -1.,  2.,  2.]),
array([-6.,  4., -2.,  1.,  1.]),
array([-6.,  4., -1.,  1.,  1.]))
```

np.modf(arr) : 返回小数、整数

```
In [52]: part, main = np.modf(arr)
arr, main, part
```

```
Out[52]: (array([-5.72033251,  4.14975286, -1.29811492,  1.15525507,  1.39684986]),
array([-5.,  4., -1.,  1.,  1.]),
array([-0.72033251,  0.14975286, -0.29811492,  0.15525507,  0.39684986]))
```

np.abs(arr), ***np.fabs(arr)*** : 绝对值, 非复数绝对值

```
In [53]: arr, np.abs(arr), np.fabs(arr)
```

```
Out[53]: (array([-5.72033251,  4.14975286, -1.29811492,  1.15525507,  1.39684986]),
array([5.72033251, 4.14975286, 1.29811492, 1.15525507, 1.39684986]),
array([5.72033251, 4.14975286, 1.29811492, 1.15525507, 1.39684986]))
```

np.isnan(arr) : 判断非数字

```
In [54]: arr, np.isnan(arr)
```

```
Out[54]: (array([-5.72033251,  4.14975286, -1.29811492,  1.15525507,  1.39684986]),
          array([False, False, False, False, False]))
```

***np.isfinite(arr)*, *np.isinf(arr)* : 判断有穷, 判断无穷**

```
In [55]: arr, np.isfinite(arr), np.isinf(arr)
```

```
Out[55]: (array([-5.72033251,  4.14975286, -1.29811492,  1.15525507,  1.39684986]),
          array([ True,  True,  True,  True,  True]),
          array([False, False, False, False, False]))
```

***np.cos(arr)*, *np.sin(arr)*, *np.tan(arr)* : 三角函数**

***np.arccos(arr)*, *np.arcsin(arr)*, *np.arctan(arr)* : 反三角函数**

***np.logical_not(arr)* : 逻辑非 ~**

```
In [56]: arr = np.random.randint(0, 2, (5))
          arr, np.logical_not(arr)
```

```
Out[56]: (array([0, 1, 1, 1, 0]), array([ True, False, False, False,  True]))
```

通用的二元函数

```
In [57]: arr1 = np.random.randint(0,10,(5))
          arr2 = np.random.randint(0,10,(5))
          arr1, arr2
```

```
Out[57]: (array([6, 2, 3, 8, 4]), array([3, 9, 0, 1, 0]))
```

加减乘除 :

***np.add(arr1, arr2)*, *np.subtract(arr1, arr2)*
np.multiply(arr1, arr2), *np.divide(arr1, arr2)***

```
In [58]: arr1, arr2, \
          np.add(arr1, arr2), np.subtract(arr1, arr2), \
          np.multiply(arr1, arr2), np.divide(arr1, arr2)
```

```
<ipython-input-58-7d5cbea6c653>:3: RuntimeWarning: divide by zero encountered in true_divide
      np.multiply(arr1, arr2), np.divide(arr1, arr2)
```

```
Out[58]: (array([6, 2, 3, 8, 4]),
          array([3, 9, 0, 1, 0]),
          array([ 9, 11,  3,  9,  4]),
          array([ 3, -7,  3,  7,  4]),
          array([18, 18,  0,  8,  0]),
          array([2.          , 0.22222222,      inf,  8.          ,      inf]))
```

除法的取整和取余 :

***np.floor_divide(arr1, arr2)*, *np.mod(arr1, arr2)* : 各返回除法整数、除法余数
np.divmod(arr1, arr2) : 返回除法整数和余数**

```
In [59]: arr1, arr2, np.floor_divide(arr1, arr2), np.mod(arr1, arr2), np.divmod(arr1, arr2)
```

```
<ipython-input-59-f630586a71d1>:1: RuntimeWarning: divide by zero encountered in floor_divide
  arr1, arr2, np.floor_divide(arr1, arr2), np.mod(arr1, arr2), np.divmod(arr1, arr2)
<ipython-input-59-f630586a71d1>:1: RuntimeWarning: divide by zero encountered in remainder
  arr1, arr2, np.floor_divide(arr1, arr2), np.mod(arr1, arr2), np.divmod(arr1, arr2)
<ipython-input-59-f630586a71d1>:1: RuntimeWarning: divide by zero encountered in divmod
  arr1, arr2, np.floor_divide(arr1, arr2), np.mod(arr1, arr2), np.divmod(arr1, arr2)
```

```
Out[59]: (array([6, 2, 3, 8, 4]),
          array([3, 9, 0, 1, 0]),
          array([2, 0, 0, 8, 0], dtype=int32),
          array([0, 2, 0, 0, 0], dtype=int32),
          (array([2, 0, 0, 8, 0], dtype=int32), array([0, 2, 0, 0, 0], dtype=int32)))
```

最大值和最小值：

```
np.maximum(arr1, arr2), np.fmax(arr1, arr2)
np.minimum(arr1, arr2), np.fmin(arr1, arr2)
```

```
In [60]: a = np.array([4, 2, np.nan, 3, 1])
          b = np.array([2, 3, 4, 5, np.nan])
          a, b, np.maximum(a, b), np.fmax(a, b) #fmax, fmin 将忽略NaN
```

```
Out[60]: (array([ 4.,  2., nan,  3.,  1.]),
          array([ 2.,  3.,  4.,  5., nan]),
          array([ 4.,  3., nan,  5., nan]),
          array([4., 3., 4., 5., 1.]))
```

np.copysign(arr1, arr2) : copy sign of arr2 to arr1

```
In [61]: a = np.random.randint(-9, 0, (5))
          b = np.random.randint(0, 9, (5))
          a, b, np.copysign(b, a)
```

```
Out[61]: (array([-5, -6, -5, -6, -5]),
          array([3, 4, 1, 2, 6]),
          array([-3., -4., -1., -2., -6.]))
```

np.power(arr1, arr2) : 对 arr_1 , 根据 arr_2 中的元素, 计算对应的 $arr_1^{arr_2}$

```
In [62]: arr1, arr2, np.power(arr1, arr2)
```

```
Out[62]: (array([6, 2, 3, 8, 4]),
          array([3, 9, 0, 1, 0]),
          array([216, 512, 1, 8, 1], dtype=int32))
```

比较：

```
np.greater(arr1, arr2), np.greater_equal(arr1, arr2)
np.less(arr1, arr2), np.less_equal(arr1, arr2)
np.equal(arr1, arr2) np.not_equal(arr1, arr2)
```

```
In [63]: arr1, arr2, np.greater_equal(arr1, arr2), np.less_equal(arr1, arr2)
```

```
Out[63]: (array([6, 2, 3, 8, 4]),
          array([3, 9, 0, 1, 0]),
          array([ True, False,  True,  True,  True]),
          array([False,  True, False, False, False]))
```

逻辑运算：

`np.logical_and(arr1, arr2)` : 逻辑与 &
`np.logical_or(arr1, arr2)` : 逻辑或 |
`np.logical_xor(arr1, arr2)` : 逻辑异或 ^

```
In [64]: arr1 = np.random.randint(0, 2, (5))
arr2 = np.random.randint(0, 2, (5))
arr1, arr2, \
np.logical_and(arr1, arr2), np.logical_or(arr1, arr2), np.logical_xor(arr1, arr2)
```

```
Out[64]: (array([0, 0, 1, 1, 0]),
array([1, 0, 0, 1, 0]),
array([False, False, False,  True, False]),
array([ True, False,  True,  True, False]),
array([ True, False,  True, False, False]))
```

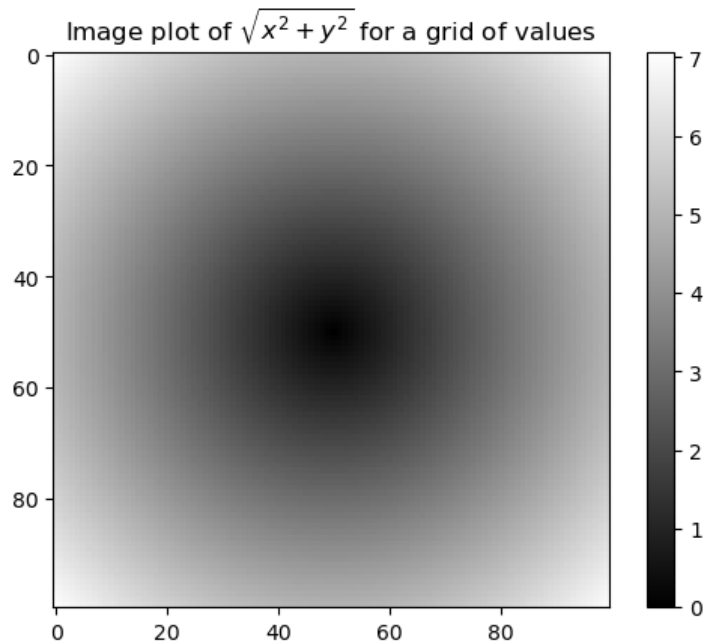
利用数组进行数据处理

`np.meshgrid(arr1, arr2)` : 基于两个一维数组arr1和arr2, 返回两个二维数组

```
In [65]: points = np.arange(-5, 5, 0.1)
x, y = np.meshgrid(points, points)
x, y, x.T == y
```

```
Out[65]: (array([[ -5. , -4.9, -4.8, ...,  4.7,  4.8,  4.9],
[ -5. , -4.9, -4.8, ...,  4.7,  4.8,  4.9],
[ -5. , -4.9, -4.8, ...,  4.7,  4.8,  4.9],
...,
[ -5. , -4.9, -4.8, ...,  4.7,  4.8,  4.9],
[ -5. , -4.9, -4.8, ...,  4.7,  4.8,  4.9],
[ -5. , -4.9, -4.8, ...,  4.7,  4.8,  4.9]]),
array([[ -5. , -5. , -5. , ..., -5. , -5. , -5. ],
[ -4.9, -4.9, -4.9, ..., -4.9, -4.9, -4.9],
[ -4.8, -4.8, -4.8, ..., -4.8, -4.8, -4.8],
...,
[  4.7,  4.7,  4.7, ...,  4.7,  4.7,  4.7],
[  4.8,  4.8,  4.8, ...,  4.8,  4.8,  4.8],
[  4.9,  4.9,  4.9, ...,  4.9,  4.9,  4.9]]),
array([[ True,  True,  True, ...,  True,  True,  True],
[ True,  True,  True, ...,  True,  True,  True],
[ True,  True,  True, ...,  True,  True,  True],
...,
[ True,  True,  True, ...,  True,  True,  True],
[ True,  True,  True, ...,  True,  True,  True],
[ True,  True,  True, ...,  True,  True,  True]]))
```

```
In [66]: z = np.sqrt(x**2 + y**2)
import matplotlib.pyplot as plt
plt.imshow(z, cmap=plt.cm.gray)
plt.colorbar()
plt.title("Image plot of  $\sqrt{x^2 + y^2}$  for a grid of values")
plt.show()
```



`np.where(condition, x, y)` : `np.where(...).shape = condition.shape`

condition = True → x, condition = False → y

```
In [67]: xarr = np.array([1.1, 1.2, 1.3, 1.4, 1.5])
yarr = np.array([2.1, 2.2, 2.3, 2.4, 2.5])
cond = np.array([True, False, True, True, False])
np.where(cond, xarr, yarr)
```

```
Out[67]: array([1.1, 2.2, 1.3, 1.4, 2.5])
```

```
In [68]: arr = np.random.randn(4, 4)
arr, arr > 0, np.where(arr > 0, 2, -2) # 将arr>0的元素替换为2, 否则替换为-2
```

```
Out[68]: (array([[-1.38574074,  0.36308053,  1.70333481, -1.28078003],
 [ 1.11809371,  0.6485143 ,  0.86350574, -0.0687285 ],
 [-0.12629966,  0.89419753, -0.56168284,  0.73884436],
 [-0.26990796,  0.27744503,  0.6568969 ,  0.02221542]]),
 array([[False,  True,  True, False],
 [ True,  True,  True, False],
 [False,  True, False,  True],
 [False,  True,  True,  True]]),
 array([[-2,  2,  2, -2],
 [ 2,  2,  2, -2],
 [-2,  2, -2,  2],
 [-2,  2,  2,  2]]))
```

```
In [69]: arr, np.where(arr > 0, 2, arr) # 将arr>0的元素替换为2, arr<0的不变
```

```
Out[69]: (array([[-1.38574074,  0.36308053,  1.70333481, -1.28078003],
 [ 1.11809371,  0.6485143 ,  0.86350574, -0.0687285 ],
 [-0.12629966,  0.89419753, -0.56168284,  0.73884436],
 [-0.26990796,  0.27744503,  0.6568969 ,  0.02221542]]),
 array([[-1.38574074,  2.,  2., -1.28078003],
 [ 2.,  2.,  2., -0.0687285 ],
 [-0.12629966,  2., -0.56168284,  2.],
 [-0.26990796,  2.,  2.,  2.]])
```

统计方法

可以通过数组上的一组数学函数对整个数组或某个轴向的数据进行统计计算

求平均、求和

`np.mean(arr, axis)`, `arr.mean(axis)` `np.sum(arr, axis)`, `arr.sum(axis)`

```
In [70]: arr = np.arange(24).reshape((2, 3, 4))
arr, arr.mean(), np.mean(arr), arr.sum(), np.sum(arr)
```

```
Out[70]: (array([[[ 0,  1,  2,  3],
                  [ 4,  5,  6,  7],
                  [ 8,  9, 10, 11]],

                [[12, 13, 14, 15],
                 [16, 17, 18, 19],
                 [20, 21, 22, 23]]]),
          11.5,
          11.5,
          276,
          276)
```

```
In [71]: arr, np.mean(arr, axis=0), np.sum(arr, axis=0) # 对第1维进行取平均/求和处理
# 0+12  1+13  2+14  3+15
# 4+16  5+17  6+18  7+19
# 8+20  9+21  10+22  11+23
```

```
Out[71]: (array([[[ 0,  1,  2,  3],
                  [ 4,  5,  6,  7],
                  [ 8,  9, 10, 11]],

                [[12, 13, 14, 15],
                 [16, 17, 18, 19],
                 [20, 21, 22, 23]]]),
          array([[ 6.,  7.,  8.,  9.],
                 [10., 11., 12., 13.],
                 [14., 15., 16., 17.]]),
          array([[12, 14, 16, 18],
                 [20, 22, 24, 26],
                 [28, 30, 32, 34]]))
```

```
In [72]: arr, np.mean(arr, axis=1), np.sum(arr, axis=1) # 对第2维进行取平均/求和处理
# 0+4+8  1+5+9  2+6+10  3+7+11
# 12+16+20 13+17+21 14+18+22 15+19+23
```

```
Out[72]: (array([[[ 0,  1,  2,  3],
                  [ 4,  5,  6,  7],
                  [ 8,  9, 10, 11]],

                [[12, 13, 14, 15],
                 [16, 17, 18, 19],
                 [20, 21, 22, 23]]]),
          array([[ 4.,  5.,  6.,  7.],
                 [16., 17., 18., 19.]]),
          array([[12, 15, 18, 21],
                 [48, 51, 54, 57]]))
```

```
In [73]: arr = np.random.randn(100)
(arr > 0).sum() # Number of positive values
```

```
Out[73]: 39
```

累加、累乘

`np.cumsum(arr, axis)`, `arr.cumsum(axis)` : 累加
`np.cumprod(arr, axis)`, `arr.cumprod(axis)` : 累乘


```
In [74]: arr = np.array([0, 1, 2, 3, 4, 5, 6, 7])
arr, arr.cumsum(), arr.cumprod()
```

```
Out[74]: (array([0, 1, 2, 3, 4, 5, 6, 7]),
array([ 0,  1,  3,  6, 10, 15, 21, 28], dtype=int32),
array([0, 0, 0, 0, 0, 0, 0, 0], dtype=int32))
```

```
In [75]: arr = np.array([[0, 1, 2], [3, 4, 5], [6, 7, 8]])
arr, np.cumsum(arr, axis=0), np.cumprod(arr, axis=1)
```

```
Out[75]: (array([[0, 1, 2],
[3, 4, 5],
[6, 7, 8]]),
array([[ 0,  1,  2],
[ 3,  5,  7],
[ 9, 12, 15]], dtype=int32),
array([[ 0,  0,  0],
[ 3, 12, 60],
[ 6, 42, 336]], dtype=int32))
```

标准差、方差

`np.std(arr, axis)`, `arr.std(axis)` : 标准差
`np.var(arr, axis)`, `arr.var(axis)` : 方差

```
In [76]: arr = np.random.randn(10000)
arr.std(), arr.var()
```

```
Out[76]: (1.0108654484477226, 1.0218489548654153)
```

```
In [77]: arr = np.random.randint(10, 100, (3, 4))
arr, np.std(arr, axis=0), np.var(arr, axis=1)
```

```
Out[77]: (array([[66, 80, 28, 18],
[45, 55, 57, 40],
[66, 30, 29, 76]]),
array([ 9.89949494, 20.41241452, 13.4412301 , 23.9072281 ]),
array([662.      , 49.1875, 443.1875]))
```

最值及其索引

`np.max(arr, axis)`, `arr.max(axis)` : 最大值
`np.argmax(arr, axis)`, `arr.argmax(axis)` : 最大值索引 (从0开始)
`np.min(arr, axis)`, `arr.min(axis)` : 最小值
`np.argmin(arr, axis)`, `arr.argmin(axis)` : 最小值索引 (从0开始)

```
In [78]: arr = np.random.randint(10, 100, (3, 4))
arr, np.max(arr, axis=0), np.argmax(arr, axis=0)
```

```
Out[78]: (array([[96, 69, 22, 95],
[43, 38, 95, 73],
[80, 13, 23, 90]]),
array([96, 69, 95, 95]),
array([0, 0, 1, 0], dtype=int64))
```

用于布尔类型的方法

`np.any(arr, axis)`, `arr.any(axis)` : 检查数组中是否存在一个或多个True
`np.all(arr, axis)`, `arr.all(axis)` : 检查数组中所有值是否都是True

```
In [79]: bools = np.array([False, False, True, False])
bools.any(), bools.all()
```

```
Out[79]: (True, False)
```

```
In [80]: arr = (np.random.randint(10, 100, (3, 4))>50)
arr, np.any(arr, axis=0), np.all(arr, axis=0)
```

```
Out[80]: (array([[ True,  True,  True,  True],
 [ True,  True,  True,  True],
 [False,  True,  True,  True]]),
 array([ True,  True,  True,  True]),
 array([False,  True,  True,  True]))
```

排序

`np.sort(arr, axis)`, `arr.sort(axis)` : 排序

`np.sort`返回排序副本, `arr.sort()`修改数组本身

```
In [81]: arr = np.random.randn(6)
print(arr)
arr.sort()
print(arr)
```

```
[-0.6477684  0.73474585 -0.88816762  1.67601792 -1.00884885 -1.31953076]
[-1.31953076 -1.00884885 -0.88816762 -0.6477684  0.73474585  1.67601792]
```

```
In [82]: arr = np.random.randint(0, 10, (3, 4))
print(arr)
print(arr.sort(axis=1))
print(arr)
```

```
[[0 3 2 7]
 [1 5 0 3]
 [6 3 0 2]]
None
[[0 2 3 7]
 [0 1 3 5]
 [0 2 3 6]]
```

```
In [83]: arr = np.random.randint(0, 10, (3, 4))
print(arr)
print(np.sort(arr, axis=1))
print(arr)
```

```
[[8 4 4 3]
 [8 4 9 2]
 [3 9 4 4]]
[[3 4 4 8]
 [2 4 8 9]
 [3 4 4 9]]
[[8 4 4 3]
 [8 4 9 2]
 [3 9 4 4]]
```

集合逻辑

`np.unique(arr)` : 找出arr中的唯一值, 返回有序结果

```
In [84]: names = np.array(['Bob', 'Joe', 'Will', 'Bob', 'Will', 'Joe', 'Joe'])
ints = np.array([3, 3, 3, 2, 2, 1, 1, 4, 4])
np.unique(names), sorted(set(names)), np.unique(ints), sorted(set(ints))
```

```
Out[84]: (array(['Bob', 'Joe', 'Will'], dtype='<U4'),
 ['Bob', 'Joe', 'Will'],
 array([1, 2, 3, 4]),
 [1, 2, 3, 4])
```

`np.in1d(arr1, arr2)` : 测试arr1的值是否在arr2中，返回布尔型数组

```
arr1.shape = np.in1d(arr1, arr2).shape
```

```
In [85]: arr1 = np.array([6, 0, 0, 3, 2, 5, 6])
arr2 = np.array([2, 3, 6, 7])
np.in1d(arr1, arr2)
```

```
Out[85]: array([ True, False, False,  True,  True, False,  True])
```

`np.intersect1d(arr1, arr2)` : 计算arr1和arr2中的交集，返回有序结果

```
In [86]: arr1 = np.array([6, 0, 0, 3, 2, 5, 6])
arr2 = np.array([2, 3, 6, 7])
np.intersect1d(arr1, arr2)
```

```
Out[86]: array([2, 3, 6])
```

`np.union1d(arr1, arr2)` : 计算arr1和arr2中的并集，返回有序结果

```
In [87]: arr1 = np.array([6, 0, 0, 3, 2, 5, 6])
arr2 = np.array([2, 3, 6, 7])
np.union1d(arr1, arr2)
```

```
Out[87]: array([0, 2, 3, 5, 6, 7])
```

`np.setdiff1d(arr1, arr2)` : 计算arr1和arr2的差，即元素在arr1中但不在arr2中

```
In [88]: arr1 = np.array([6, 0, 0, 3, 2, 5, 6])
arr2 = np.array([2, 3, 6, 7])
np.setdiff1d(arr1, arr2)
```

```
Out[88]: array([0, 5])
```

`np.setxor1d(arr1, arr2)` : 计算arr1和arr2的对称差，即元素当且仅能在其中一个数组

```
In [89]: arr1 = np.array([6, 0, 0, 3, 2, 5, 6])
arr2 = np.array([2, 3, 6, 7])
np.setxor1d(arr1, arr2)
```

```
Out[89]: array([0, 5, 7])
```

文件

`np.save(file, arr)`, `np.load(file)` : 写文件，读文件

```
file : *.npy
```

```
In [90]: arr = np.arange(10)
np.save('some_array', arr)
```

```
In [91]: np.load('some_array.npy')
```

```
Out[91]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

`np.savez(file, var1 = arr1, var2 = arr2, ...)` : 将多个数组保存到一个未压缩的文件

中

```
file : *.npz
```

`np.savez_compressed(file, var1 = arr1, var2 = arr2, ...)` : 数据压缩

```
file : *.npz
```

```
In [92]: np.savez('array_archive.npz', a=arr, b=arr)
```

```
In [93]: arch = np.load('array_archive.npz')
arch['b']
```

```
Out[93]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

```
In [94]: np.savez_compressed('arrays_compressed.npz', a=arr, b=arr)
```

```
In [95]: arch = np.load('arrays_compressed.npz')
arch['b']
```

```
Out[95]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
```

线性代数

`np.diag(arr, k)` : 返回方阵的对角线或者将一维数组转换为对角方阵

```
In [96]: arr1 = np.random.randint(0,10, (3,3))
arr2 = np.arange(3)
arr1, np.diag(arr1), np.diag(arr1, k=1), arr2, np.diag(arr2)
```

```
Out[96]: (array([[3, 7, 0],
                [7, 9, 4],
                [1, 8, 2]]),
          array([3, 9, 2]),
          array([7, 4]),
          array([0, 1, 2]),
          array([[0, 0, 0],
                [0, 1, 0],
                [0, 0, 2]]))
```

`np.dot(arr1, arr2)` : 矩阵乘法

```
In [97]: arr1 = np.random.randint(0, 10, (3, 3))
arr2 = np.linalg.inv(arr1)
np.dot(arr1, arr2)
```

```
Out[97]: array([[ 1.00000000e+00,  8.88178420e-16, -8.88178420e-16],
                [ 1.1022302e-16,  1.00000000e+00, -4.44089210e-16],
                [ 0.00000000e+00,  4.44089210e-16,  1.00000000e+00]])
```

`np.trace(arr)` : 矩阵的迹

```
In [98]: arr = np.random.randint(0,10, (3,3))
arr, np.trace(arr)
```

```
Out[98]: (array([[0, 5, 6],
                [4, 5, 9],
                [5, 6, 2]]),
          7)
```

`np.linalg.det(arr)` : 矩阵的行列式

```
In [99]: arr, np.linalg.det(arr)
```

```
Out[99]: (array([[0, 5, 6],
                [4, 5, 9],
                [5, 6, 2]]),
          179.0)
```

***np.linalg.eig*(arr) : 矩阵的特征值和特征向量**

```
In [100]: arr, np.linalg.eig(arr)
```

```
Out[100]: (array([[0, 5, 6],
                [4, 5, 9],
                [5, 6, 2]]),
          (array([14.394287 , -2.58656667, -4.80772032]),
           array([[ -0.46692605, -0.5381644 , -0.38398256],
                  [-0.7072986 ,  0.74694386, -0.53437623],
                  [-0.53076243, -0.39045353,  0.75299365]])))
```

```
In [101]: lbd, e = np.linalg.eig(arr)
          np.dot(arr, e[:, 0]) , lbd[0]*e[:, 0]
```

```
Out[101]: (array([ -6.72106756, -10.18105905, -7.6399467 ]),
          array([ -6.72106756, -10.18105905, -7.6399467 ]))
```

***np.linalg.inv*(arr) : 方阵的逆**

***np.linalg.pinv*(arr) : 矩阵的More-Penrose伪逆**

```
In [102]: arr, np.linalg.inv(arr), np.linalg.pinv(arr)
```

```
Out[102]: (array([[0, 5, 6],
                [4, 5, 9],
                [5, 6, 2]]),
          array([[ -0.24581006,  0.1452514 ,  0.08379888],
                [  0.20670391, -0.16759777,  0.13407821],
                [-0.00558659,  0.1396648 , -0.11173184]]),
          array([[ -0.24581006,  0.1452514 ,  0.08379888],
                [  0.20670391, -0.16759777,  0.13407821],
                [-0.00558659,  0.1396648 , -0.11173184]]))
```

```
In [103]: arr2 = np.arange(1,13).reshape((3,4))
          arr2, np.linalg.pinv(arr2)
```

```
Out[103]: (array([[ 1,  2,  3,  4],
                [ 5,  6,  7,  8],
                [ 9, 10, 11, 12]]),
          array([[ -0.375 , -0.1 ,  0.175 ],
                [-0.14583333, -0.03333333,  0.07916667],
                [ 0.08333333,  0.03333333, -0.01666667],
                [ 0.3125 ,  0.1 , -0.1125 ]]))
```

***np.linalg.qr*(arr) : 计算QR分解 (矩阵等价变换)**

arr = QR
Q:可逆矩阵, R:上三角矩阵

```
In [104]: Q, R = np.linalg.qr(arr)
          arr, Q, R
```

```
Out[104]: (array([[0, 5, 6],
                  [4, 5, 9],
                  [5, 6, 2]]),
          array([[ 0.          ,  0.99951255,  0.03121953],
                 [-0.62469505,  0.02437835, -0.78048818],
                 [-0.78086881, -0.01950268,  0.62439054]]),
          array([[ -6.40312424, -7.80868809, -7.18399305],
                 [ 0.          ,  5.00243843,  6.17747514],
                 [ 0.          ,  0.          , -5.58829534]]))
```

```
In [105]: arr, np.dot(Q, R)
```

```
Out[105]: (array([[0, 5, 6],
                  [4, 5, 9],
                  [5, 6, 2]]),
          array([[0., 5., 6.],
                 [4., 5., 9.],
                 [5., 6., 2.]])
```

```
In [106]: np.linalg.det(arr), np.linalg.det(R)
```

```
Out[106]: (179.0, 179.0)
```

***np.linalg.svd(arr)* : 奇异值(SVD)分解**

```
In [107]: U, S, V = np.linalg.svd(arr)
          arr, U, S, V
```

```
Out[107]: (array([[0, 5, 6],
                  [4, 5, 9],
                  [5, 6, 2]]),
          array([[ -0.49438846,  0.41745486,  0.76243786],
                 [-0.73566235,  0.26627093, -0.62281675],
                 [-0.46301292, -0.86881024,  0.17546455]]),
          array([14.76104704,  4.89682835,  2.47640109]),
          array([[ -0.35618842, -0.6048576 , -0.71223387],
                 [-0.66961046, -0.36640706,  0.64604002],
                 [-0.65172973,  0.70703122, -0.27450903]]))
```

$arr = U \text{diag}(S) V$

U : 正交矩阵; V : 正交矩阵; S : 降序排序的非负数

S : 奇异值; U : 左奇异向量; V : 右奇异向量

```
In [108]: U.dot(np.diag(S)).dot(V)
```

```
Out[108]: array([[ -1.54427352e-15,  5.00000000e+00,  6.00000000e+00],
                 [ 4.00000000e+00,  5.00000000e+00,  9.00000000e+00],
                 [ 5.00000000e+00,  6.00000000e+00,  2.00000000e+00]])
```

```
In [109]: np.dot(U, U.T), np.dot(V, V.T)
```

```
Out[109]: (array([[1.00000000e+00, 3.54512330e-16, 1.29342340e-16],
                  [3.54512330e-16, 1.00000000e+00, 2.65502607e-16],
                  [1.29342340e-16, 2.65502607e-16, 1.00000000e+00]]),
          array([[ 1.00000000e+00,  1.05593218e-16, -2.36545414e-16],
                 [ 1.05593218e-16,  1.00000000e+00,  1.07467290e-16],
                 [-2.36545414e-16,  1.07467290e-16,  1.00000000e+00]]))
```

***np.linalg.solve(A, b)* : 解线性方程 $Ax = b$**

```
In [110]: A = arr
b = np.random.randint(0,10,(3))
A, b, np.linalg.solve(A, b), A.dot(np.linalg.solve(A, b))
```

```
Out[110]: (array([[0, 5, 6],
                  [4, 5, 9],
                  [5, 6, 2]]),
          array([5, 4, 3]),
          array([-0.39664804,  0.76536313,  0.19553073]),
          array([5.,  4.,  3.]))
```

np.linalg.lstsq(A, b, rcond=None) : 计算 $Ax = b$ 的最小二乘解

```
In [111]: A = np.random.randint(0,10,(4, 3))
b = np.random.randint(0, 10, (4, 2))
A, b, np.linalg.lstsq(A, b, rcond=None)
```

```
Out[111]: (array([[1, 5, 3],
                  [1, 2, 8],
                  [9, 4, 9],
                  [7, 4, 2]]),
          array([[9, 3],
                  [8, 6],
                  [0, 3],
                  [2, 4]]),
          (array([[ -1.18525308, -0.15774406],
                  [ 1.90640595,  0.57450974],
                  [ 0.49149608,  0.41539645]]),
          array([ 7.50870761, 10.28111032]),
          3,
          array([17.23239582,  6.21628481,  3.92458118])))
```

返回值: x : 近似解; cost : 损失; n : 维度 ; S : A的奇异值

```
In [112]: x, cost, n, S = np.linalg.lstsq(A, b, rcond=None)
b, A.dot(x)
```

```
Out[112]: (array([[9, 3],
                  [8, 6],
                  [0, 3],
                  [2, 4]]),
          array([[9.82126489,  3.96099399],
                  [6.55952745,  4.31444705],
                  [1.38181078,  4.61691052],
                  [0.31184438,  2.02462346]]))
```

```
In [113]: cost, np.sum((A.dot(x) - b)**2, 0)
```

```
Out[113]: (array([ 7.50870761, 10.28111032]), array([ 7.50870761, 10.28111032]))
```

```
In [114]: S, np.linalg.svd(A)[1]
```

```
Out[114]: (array([17.23239582,  6.21628481,  3.92458118]),
          array([17.23239582,  6.21628481,  3.92458118]))
```

随机数生成

np.random.permutation(x) : 产生给定序列的随机排列或者一个随机排列的序列

```
In [115]: np.random.permutation(range(-5,0))
```

```
Out[115]: array([-2, -4, -5, -1, -3])
```

```
In [116]: np.random.permutation(5)
```

```
Out[116]: array([4, 2, 3, 1, 0])
```

`np.random.rand(d0, d1, ...)` : 产生均匀分布的随机数

```
In [117]: np.random.rand(3, 3)
```

```
Out[117]: array([[0.93188729, 0.19373543, 0.03242586],
 [0.0891599 , 0.11993145, 0.41048466],
 [0.31863807, 0.77394962, 0.4442849 ]])
```

`np.random.uniform(low, high, size)` : 产生给定范围均匀分布的随机数

```
In [118]: np.random.uniform(0, 10, (3, 3))
```

```
Out[118]: array([[2.60630253, 8.86000804, 3.7889038 ],
 [1.25386602, 4.55746877, 6.21932379],
 [0.48936224, 9.65439911, 9.45159411]])
```

`np.random.randint(low, high, size)` : 产生给定范围的整数随机数

```
In [119]: np.random.randint(0, 10, (3, 3))
```

```
Out[119]: array([[7, 5, 9],
 [1, 4, 6],
 [5, 6, 2]])
```

`np.random.randn(size)` : 产生服从标准正态分布的随机数

```
In [120]: np.random.randn(3, 3)
```

```
Out[120]: array([[ 0.5632786 , -2.02610778, -1.7987696 ],
 [-0.27670206, -2.16489614, -0.70812467],
 [ 1.8628367 ,  0.27024486, -0.80207598]])
```

`np.random.normal(loc, scale, size)` : 产生服从 $N(loc, scale^2)$ 正态分布的随机数

```
In [121]: np.random.normal(0, 1, (3, 3))
```

```
Out[121]: array([[ 1.49669768,  0.1519672 ,  0.61085676],
 [ 0.21297848, -0.32231956,  0.7621172 ],
 [-0.11691781, -1.36556747,  0.42578613]])
```

`np.random.binomial(n, p, size)` : 产生服从 $B(n, p)$ 二项分布的随机数

```
In [122]: np.random.binomial(100, 0.5, (3, 3))
```

```
Out[122]: array([[48, 52, 54],
 [55, 50, 51],
 [47, 44, 40]])
```

`np.random.beta(a, b, size)` : 产生服从 Beta 分布的随机数

`np.random.chisquare(k, size)` : 产生服从 $X^2(k)$ 卡方分布的随机数

`np.random.gamma(shape, scale, size)` : 产生服从 $G(shape, scale)$ Gamma 分布的随机数

02-numpy