

# Dynamic Programming (2/2)

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# Knapsack

- Given a set of  $n$  objects with weight  $w_i$  and value  $v_i$ , and a backpack with  $K$  capacity, select which objects to take to maximize the value of the items in the bag.
- Bounded: limited amount per type
- Unbounded: unlimited amount per type
- 0/1: There is only one object of each type
- Fractional: you can take a bit of each object

# Knapsack unbounded

- A greedy algorithm would sort objects by value/weight ratio. But it's suboptimal.
- The DP version needs a 2D mem.
- Let's define `vw obj[0..n-1]` as the array of object types, and **int** `memo[n,K+1]`, with `memo[i][j]` = number of objects selected up to type `i`, and up to capacity `j`.
- There are two alternatives for updating `memo[i][j]`
  - `Obj[i].w > j`: I do not take the `i`-th object.  
`memo[i][j]=memo[i-1][j]`
  - `Obj[i].w <=j`: the best option between taking it or not

# Knapsack unbounded

- There are two alternatives for updating  $\text{memo}[i][j]$ 
  - $\text{Obj}[i].w > j$ : Do not take object  $i$ -th  
 $\text{memo}[i][j] = \text{memo}[i-1][j]$ .
  - $\text{Obj}[i].w \leq j$ : best option between taking it or not  
 $\max(\text{Obj}[i].v + \text{memo}[i][j - \text{Obj}[i].w], \text{memo}[i-1][j])$
- Base cases:
  - $\forall i \text{ memo}[i][0] = 0$
  - $\forall j \text{ memo}[0][j] = \text{obj}[0].v * (j / \text{obj}[0].w)$

# Knapsack unbounded

```
struct vw {int v,w; };
```

```
int knapsack(vector<vw> &obj, int k)
```

```
{
```

```
    int i, j, n=obj.size();
```

```
    // base cases
```

```
    for (i = 0; i < n; i++) memo[ i ][ 0 ] = 0;
```

```
    for (j = 0; j <= k; j++) memo[ 0 ][ j ] = obj[ 0 ].v * (j / obj[ 0 ].w);
```

```
    for (int j = 1; j <= k; j++) for (i = 1; i < n; i++)
```

```
        if (j < obj[ i ].w) // objet i does not fits in a bag with capacity j
```

```
            memo[ i ][ j ] = memo[ i - 1 ][ j ];
```

```
        else // it fits, but let's take the best option
```

```
            memo[ i ][ j ] = max(obj[ i ].v + memo[ i ][ j-obj[ i ].w ], memo[ i-1 ][ j ]);
```

```
    return memo[n-1][k]; // total value (we can also store total weigh)
```

```
}
```

# Knapsack unbounded

- When  $\text{memo}[i,j] == \text{memo}[i-1,j]$  then we did not take the  $i$ -th object at this point of the solution (continue with  $--i$ ); otherwise, we take the  $i$ -th object and we continue checking with  $\text{memo}[i, j - \text{object}[i].\text{weight}]$
- Check the pairs (ellipsoids) to build the winner solution (see next slide)

# Knapsack unbounded

v/w	0	1	2	3	4	5	6	7	8	9	10
2/4	0	0	0	0	2	2	2	2	4	4	4
3/2	0	0	3	3	6	6	9	9	12	12	15
5/3	0	0	3	5	6	8	10	11	13	15	16

Two with value 5 and weight 3, two with value 3 and weight 2 (tot value = 16, tot weight = 10)



# Knapsack unbounded

v/w	0	1	2	3	4	5	6	7	8	9	10
1/2	0	0	1	1	2	2	3	3	4	4	5
4/3	0	0	1	4	4	5	8	8	9	12	12
7/4	0	0	1	4	7	7	8	11	14	14	15

We do not need to fill the bag to the top in some cases

One with  $v=7$  and  $w=4$ , two with  $v=4$  and  $w=3$  (Total  $v=15$ , Total  $w=10$ )

# Matrix chain multiplication

- We want to multiply matrices  $A_0 * A_1 * \dots * A_{n-1}$
- The question is: how do we apply associative property to minimize the number of products.
- We know that  $C_{n,m} = A_{n,k} * B_{k,m}$  requires  $n * k * m$  multiplications.
- Example:  $A_{4,2} * B_{2,8} * C_{8,1}$
- requires  $4 * 2 * 8 + 4 * 8 * 1 = 96$  when performing  $(A * B) * C \rightarrow$  first  $A * B$
- Requires  $2 * 8 * 1 + 4 * 2 * 1 = 24$  when performing  $A * (B * C) \rightarrow$  first  $B * C$

# Matrix chain multiplication

- Suppose that we store in  $\text{memo}[i,j]$  the minimal number of operations to multiply  $A_i * A_{i+1} * \dots * A_{j-1} * A_j$ , with sizes  $(n_i * n_{i+1}) \times (n_{i+1} * n_{i+2}) \times \dots \times (n_j * n_{j+1})$
- $\text{memo}[i,j]$  can be computed as the minimum between
  - $(A_i) * (A_{i+1} * A_{i+2} * \dots * A_{j-1} * A_j)$   
 $0 + (n_i * n_{i+1} * n_{j+1}) + \text{memo}[i+1,j]$
  - $(A_i * A_{i+1}) * (A_{i+2} * A_{i+3} * \dots * A_{j-1} * A_j)$   
 $\text{memo}[i,i+1] + (n_i * n_{i+1} * n_{i+2}) + \text{memo}[i+2,j]$
  - ...
  - $(A_i * A_{i+1} * \dots * A_{k-1}) * (A_k * \dots * A_j)$   
 $\text{Memo}[i,k-1] + (n_i * n_k * n_{j+1}) + \text{memo}[k,j]$
  - ...
  - $(A_i * A_{i+1} * A_{i+2} * \dots * A_{j-2} * A_{j-1}) * (A_j)$   
 $\text{Memo}[i,j-1] + (n_i * n_j * n_{j+1}) + 0$

# Matrix chain multiplication

- Base case:
  - $\text{Memo}[i,i]=0$
  - $\text{Memo}[i,i+1]=n_i * n_{i+1} * n_{i+2}$
- Cost of combining 2 results given  $i, k, j$ :
  - $(A_i * \dots * A_{k-1}) * (A_k * \dots * A_j)$ :  
 $\text{comb}(i,k,j) = n_i * n_k * n_{j+1}$
- $\text{memo}[i,j] =$ 
  - $\min\{ \text{memo}[i,k-1] + \text{comb}(i,k,j) + \text{memo}[k, j],$   
with  $k=i+1, \dots, j \}$

# Matrix chain multiplication

- We use half of the 2D Memo array
- The result is found in Memo[0][m-1]

# Matrix chain multiplication

```
int matrixChainMult(vector<int> &n) { // test with n={4,2,8,1},  $A_{4,2} * B_{2,8} * C_{8,1}$ 
    int m = n.size() - 1;
    for (int i = 0; i < m; i++) {
        memo[i][i] = 0;
        memo[i][i + 1] = n[i] * n[i + 1] * n[i + 2];
    }
    for (int i = 0; i < m; i++) for (int j = i + 2; j < m; j++) {
        int min = INFINITE;
        for (int k = i + 1; k < j; k++) {
            int val = memo[i][k - 1] + n[i] * n[k] * n[j + 1] + memo[k][j];
            if (val < min) min = val;
        }
        memo[i][j] = min;
    }
    return memo[0][m - 1];
}
```

# Matrix chain multiplication

- Homework: Rebuild the winner solution
- Print the winner solution using full parenthesis, e.g.

$(A_0 * A_1) * ((A_2) * (A_3 * A_4))$

# LCS:

## Longest Common Substring

- We have two A and B strings of size n and m
- The "naive" solution is to start on each pair of possible boxes  $A[i]$ ,  $B[j]$  and check character by character as long as they match, which is cubic order.
- The DP solution uses a 2D array of  $n*m$  boxes where  $memo[i,j]$  contains the length of the match ending at the  $i,j$  (inclusive).



# LCS:

## Longest Common Substring

- TO compute  $\text{memo}[i,j]$  we have 2 possibilities
  - $A[i]==B[j]$ :  $\text{memo}[i,j] = 1 + \text{memo}[i-1,j-1]$
  - $A[i]!=B[j]$ :  $\text{memo}[i,j] = 0$
- Base cases
  - $\text{Memo}[0,j] = (A[0]==B[j]) ? 1:0$
  - $\text{Memo}[i,0] = (A[i]==B[0]) ? 1:0$
- Every time we update a cell, update the global maximum if possible

# LCS:

## Longest Common Substring

```
void buildmatrix(const string &a, const string &b)
{
    int n = a.size();
    int m = b.size();
    for (int i = 0; i < n; i++)
        memo[i][0] = (a[i] == b[0]);
    for (int j = 0; j < m; j++)
        memo[0][j] = (a[0] == b[j]);
    for (int i = 1; i < n; i++)
        for (int j = 1; j < m; j++)
            memo[i][j] = (a[i] == b[j]) ? 1 + memo[i - 1][j - 1] : 0;
}
```

# LCS:

## Longest Common Substring

```
position getLongest(int n, int m)
{
    int l = 0, J = 0, V = -INFINITE;
    for (int i = 0; i < n; i++) for (int j = 0; j < m; j++)
        if (memo[i][j] > V)
        {
            V = memo[i][j];
            l = i;
            J = j;
        }
    return position(l,J,V);
}
```

The solution substring is obtained from A[l], or B[J], by traversing V positions to the left.

If there are multiple solutions, how to:

- Get all the solutions?
- Get the minor lexicographically?

# LCS:

## Longest Common Sequence

- In this case, there could be “jumps”; then, it may not be a consecutive sequence
- Example: A=**abc**defghi, B=**abc**acefhx, **abcefh** is the solution with length 6
- There are 2 cases:
  - $A[i]=B[j]$ :  $\text{Memo}[i,j] = 1 + \text{Memo}[i-1,j-1]$
  - $A[i] \neq B[j]$ :  $\text{Memo}[i,j] = \text{Max} \{ \text{Memo}[i-1,j], \text{Memo}[i,j-1] \}$

# LCS:

## Longest Common Sequence

- It means, if they are different we search the best solution ignoring the i-th element or the j-th element. Ignoring both at the same time does not generate a better solution than ignoring only one.
- Base case
  - $\text{Memo}[0,j] = (A[0]==B[j]) ? 1:0$
  - $\text{Memo}[i,0] = (A[i]==B[0]) ? 1:0$

# LCS:

## Longest Common Sequence

```
void buildmatrix(const string &a, const string &b)
{
    int n = a.size();
    int m = b.size();
    for (int i = 0; i < n; i++)
        memo[i][0] = (a[i] == b[0]);
    for (int j = 0; j < m; j++)
        memo[0][j] = (a[0] == b[j]);
    for (int i = 1; i < n; i++)
        for (int j = 1; j < m; j++)
            memo[i][j] = (a[i] == b[j]) ? 1 + memo[i - 1][j - 1] :
                           std::max (memo[i-1][j], memo[i][j-1] );
}
```

# Distance between strings

- How many changes need to be made for one string to be the same as another.
- Unitary operations: add character, delete character, replace character.
- Examples: between **house** and **houze** it is enough to replace **z** by **s** (one operation). Between **hello** and **yellow**, replace **y** by **h**, and remove **w** (two operations).

# Distance between strings

- $n=A.size()$      $m=B.size()$
- For updating  $memo[i][j]$ :
  - $n==0$ :  $m$
  - $m==0$ :  $n$
  - $A[i]==B[j]$ :  $memo[i-1][j-1]$
  - $A[i]!=B[j]$ :
    - Case 1: Set  $A[i] = B[j] \rightarrow 1+memo[i-1][j-1]$
    - Case 2: Delete  $A[i] \rightarrow 1+memo[i-1][j]$
    - Case 3: Insert  $B[j]$  after  $A[i] \rightarrow 1+memo[i][j-1]$



# Distance between strings

```
int stringDistance(const string &a, const string &b)
{
    int n = a.size(), m = b.size();
    for (int i = 0; i < n; i++) memo[i][0] = i;
    for (int j = 0; j < m; j++) memo[0][j] = j;
    for (int i = 1; i < n; i++) for (int j = 1; j < m; j++)
        if (a[i] == b[j])
            memo[i][j] = memo[i - 1][j - 1];
        else
            memo[i][j] = 1 + min(min(memo[i - 1][j],
                                     memo[i][j - 1]), memo[i - 1][j - 1]);
    return memo[i][j];
}
```

# Travelling salesman problem

- Given an undirected weighted graph representing connections between cities, find a tour that visit all the cities only once.
- The brute force solution would permute the  $n$  cities, and verify the cost of each "feasible" permutation, keeping the one with lowest total cost ( $n!$  possibilities)

# Travelling salesman problem

- DP solution: suppose that the number of cities is  $\leq 64$ . Thus, we can represent the active cities with a single integer number or an array of booleans.
- Let  $\mathbf{c}$  be an integer representing the current set of active cities (each “on” bit represents an unvisited city), and  $\mathbf{w}(\mathbf{i}, \mathbf{j})$  = weight of Edge  $(\mathbf{i}, \mathbf{j})$
- $F(\mathbf{c}, \mathbf{i}) = \min \{ F(\mathbf{c} - (1 \ll \mathbf{i}), \mathbf{j}) + \mathbf{w}(\mathbf{i}, \mathbf{j}) , \text{ for every } \mathbf{j} \neq \mathbf{i} \text{ such that } \mathbf{c} \& (1 \ll \mathbf{j}) \neq 0 \ \&\& \ \mathbf{w}(\mathbf{i}, \mathbf{j}) \neq 0 \}$
- $F(0, \mathbf{i}) = 0$  (base case)

# Travelling salesman problem

- Because  $c$  can take  $2^n$  possible values, the table might not be representable in memory, so you can use a hash table or a map.
- In the worst case, the minimum per box is taken between  $n$  options, and the table is  $n \cdot 2^n$   
→ complexity is  $O(n^2 2^n)$  which is asymptotically less than  $n!$ , but still exponential.

# DP Problems

- <https://www.spoj.com/problems/DBALLZ/>
- <https://www.spoj.com/problems/KNAPSACK/>
- <https://www.spoj.com/problems/MIXTURES/cstart=40>
- <https://www.spoj.com/problems/LISA/>
- <https://www.spoj.com/problems/ADFRUITS/>
- <https://www.spoj.com/problems/LCS/>
- <https://www.spoj.com/problems/LCS0/>

# DP Problems

- <https://www.spoj.com/problems/SAMER08D/>
- <https://www.spoj.com/problems/EDIST/>
- <https://www.spoj.com/problems/STRDIST/>
- <https://www.spoj.com/problems/ADVEDIST/>
- <https://www.spoj.com/problems/STSP/>
- <https://www.spoj.com/problems/PESADA04/>

# DP Problems

- Implement at least one problem of each type
  - Knapsack
  - MCM
  - LCSe
  - LCSu
  - TSP
  - Another DP problem you find challenging and different