Data Structures and Algorithms
[19ECSC201]

III Semester   C Division

Code The Philosophy Challenge

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Code the following tasks. Each one will carry ONE point.
Code a simple C program for each of the philosophy. Keep it short and meaningful. Use the template source file provided to you.

Deadline: 25th August 2019, Sunday, 5.00pm

Submission Mode: Submit your 'roll-no.c' file via email to prakash.hegade@kletech.ac.in
with the subject line: Code The Philosophy Submission

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1. Newton's Third Law:
 For every action, there is an equal and opposite reaction

2. Buddha's Causal Theory:
This existing, that exists; this arising, that arises; this not existing, that does not exist; this ceasing, that ceases

3. The Principle of Sufficient Reason:
There must be a reason why the big bang happened, but that does not mean it happened for any end or goal

4. The Mean:
Aristotle saw good as a 'mean' that stands between two bad's: that of excess and that of deficiency

5. The Principle of Evidence:
Weaker evidence can never destroy a stronger

6. Free Lunch Theorem:
There is no such thing as a free lunch

7. Occam's Razor:
The simplest solution tends to be the right one. When presented with competing hypotheses to solve a problem, one should select the solution with the fewest assumptions

8. Brooks' law:
Adding human resources to a late software project makes it later

9. Mark Twain:
Never try to teach a pig to sing. You waste your time, and you annoy the pig

10. Murphy's Law:
Anything that can go wrong, will go wrong

** May The Force Be With You **