

# RULEBOOK

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# WIE HACK 2.0

ALL WOMEN HACKATHON

## DATES:

23rd - 24th March

## ORGANISED BY:

IEEE Student Branch,  
Bharati Vidyapeeth's College of Engineering,  
New Delhi, India - 110063

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## ABOUT

Edition

2

36

Hour Hackathon

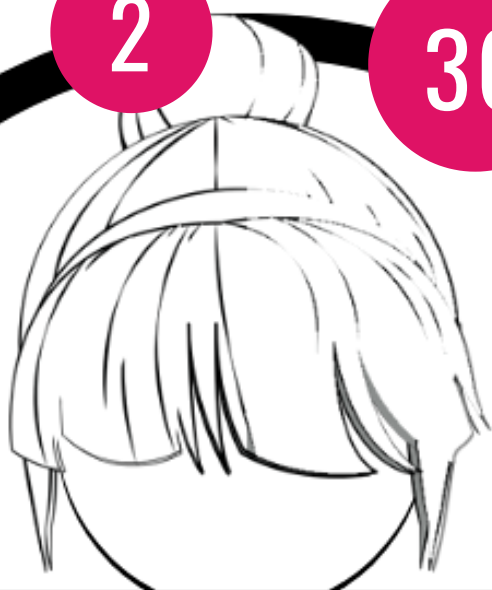
100

Participants

<WIEhack>

4L+

Worth of Prizes



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## TEAM GUIDELINES

The team can be can be 2 to 4 members.

Every member of the team must be an girl student.

All team members should be enrolled in an undergraduate program.

## SHORTLISTING PROCESS

The initial judging/screening will be based on the following :

- LinkedIn profile
- GitHub profile
- Hackerrank/Hackerearth profile
- Abstract of the idea

All shortlisted teams will be contacted by the WIEHack 2.0 team.  
Selection email will be sent to the team leader.

## THEMES

Themes will be announced periodically on our Instagram page and on our website.

- Follow us on Instagram :  
**[www.instagram.com/bvpieeee/](https://www.instagram.com/bvpieeee/)**
- For information regarding themes please visit :  
**[wiehack.bvpieeend.com](http://wiehack.bvpieeend.com)**

## EVENT OVERVIEW

D1

### PHASE 1: 23 (8 A.M-8 P.M.)

The first 12 Hours. [On Campus]

Participants will start developing.

Regular mentoring sessions and workshops will be conducted to help them in this process.

Two Judging rounds will be conducted during the development process to analyse the progress.

N1

### PHASE 2: 23(8 P.M.) - 24(8 A.M.)

The next 12 hrs aka Work from Home.

Participants will be working from their Hotel/Hostel/Home/PG in this phase.

Participants will be provided coding questions to solve.

There will be 5 questions in all in this phase.

D2

### PHASE 3: 24 (8 A.M-8 P.M.)

The last 12 Hours. [On Campus]

Participants will finish developing their prototype.

Mentoring sessions and workshops will be conducted again to help teams finalize their presentation.

Two Judging rounds will be conducted during this last and final phase.

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# SCORING CRITERIA

## **Proposal and Judging (P)**

- Innovation and Uniqueness
- Importance of the problem solved
- Practicality of the proposal

## **Coding Competition(C)**

- 5 questions in Phase 2

## **Final Presentation (FP)**

- Presentation Skills
- Quality of the product
- Percentage of original proposal developed
- Scalability

The total marks will be calculated from all of the above factors as follows:

$$\text{Total Marks} = 20(P) + 20(C) + 60(FP)$$

# GENERAL RULES:

- Copying segments of code or entire code from previous projects is not allowed.
- You can use resources such as Stack Overflow and GitHub.
- In general, internet resources are allowed. However, direct plagiarism of ideas/code is not allowed.
- There is no restriction on the programming languages and platforms used to develop the product.
- The judges of the competition will evaluate the teams on the above mentioned criteria.
- Based on these evaluation criteria, the team with maximum marks will be the winner.

**NOTE:** All participants are requested to produce their college ID cards at the time of the event. No other identity proof will be accepted as we need the evidence of you being a part of an undergraduate course.



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## EVENT HEADS

Himani Negi  
Chetanya Ved  
Shreya Rastogi

## CONTACT US

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