



## WIE HACK 3.0

### **RULEBOOK**

Our Website: wiehack.bvpieee.com

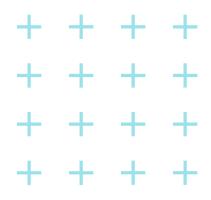
To register visit: WIEhack.bvpieee.com/register

#### **ORGANISED BY:**

IEEE Student Branch, Bharati Vidyapeeth's College of Engineering, New Delhi, India - 110063



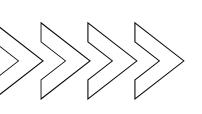




THE TEAM CAN BE 1 TO 4 MEMBERS.

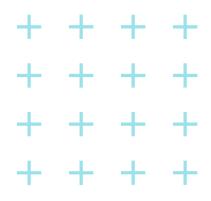
EVERY TEAM MUST HAVE AT LEAST 1 FEMALE MEMBER AND CAN HAVE AT MOST 1 MALE MEMBER.

ALL TEAM MEMBERS SHOULD BE ENROLLED IN AN UNDERGRADUATE PROGRAM.

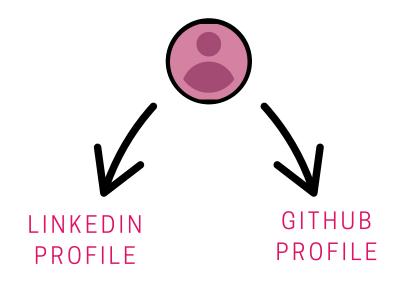




## **SELECTION**

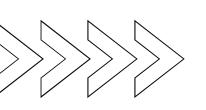


THE INITIAL JUDGING/SCREENING WILL BE BASED ON THE FOLLOWING:



ALL SHORTLISTED TEAMS WILL BE CONTACTED BY THE WIEHACK 3.0 TEAM.

SELECTION EMAIL WILL BE SENT TO THE TEAM LEADER

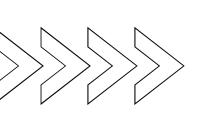




## **THEMES**

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- SPACE TECHNOLOGY
- Al
- FINANCIAL TECHNOLOGY
- EDUCATION TECHNOLOGY
- WOMEN SAFETY
- AR/VR
- OPEN INNOVATION

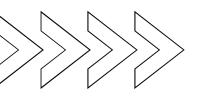




## GENERAL RULES



- COPYING SEGMENTS OF CODE OR ENTIRE CODE FROM PREVIOUS PROJECTS IS NOT ALLOWED.
- YOU CAN USE RESOURCES SUCH AS STACK OVERFLOW AND GITHUB.
- IN GENERAL, INTERNET RESOURCES ARE ALLOWED. HOWEVER, DIRECT PLAGIARISM OF IDEAS/CODE IS NOT ALLOWED.
- THERE IS NO RESTRICTION ON THE PROGRAMMING LANGUAGES AND PLATFORMS USED TO DEVELOP THE PRODUCT.
- THE JUDGES OF THE COMPETITION WILL EVALUATE THE TEAMS ON THE ABOVE MENTIONED CRITERIA.
- BASED ON THESE EVALUATION CRITERIA, THE TEAM WITH MAXIMUM MARKS WILL BE THE WINNER.
- IN CASE OF ANY DISPUTES/DISCREPANCIES, THE WIEHACK TEAM DECISION IS FINAL AND BINDING
- THE ORGANIZERS HAVE THE RIGHT TO MODIFY WITHOUT ANY PROIR NOTICE.
- ORGANIZING TEAM HAS THE RIGHT TO DISQUALITY ANY TEAM AT THEIR SOLE DISCRETION.





## STAGES



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#### 1. PRESENTATION ROUND

THE TEAMS WILL BE REQUIRED TO SUBMIT A
PRESENTATION DESCRIBING THEIR PROJECT. THE TOP
75 TEAMS WILL BE SELECTED TO MOVE ON TO THE NEXT
ROUND

#### 2. PROGRESS REPORT

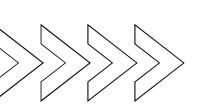
TEAMS WILL BE REQUIRED TO SUBMIT THE TIMELINE OF THEIR PROJECTS

#### 3. BUSINESS PLAN ROUND

IN THE BUSINESS PLAN ROUND TEAMS WILL HAVE TO COME UP WITH A PLAN ABOUT HOW WILL THEIR PRODUCT CAN BE USED IN THE SOCIETY. TOP 10 TEAMS WILL MOVE TO THE NEXT ROUND.

#### 4. FINAL STAGE

PRESENTATION OF PROTOTYPES AND BUSINESS PLAN IN FRONT OF JUDGES.
TOP 3 TEAMS WILL BE DECLARED WINNERS.



# SCORING FOR FINAL ROUND



#### PROPOSAL AND JUDGING (P)

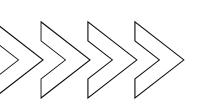
- INNOVATION AND UNIQUENESS
- IMPORTANCE OF THE PROBLEM SOLVED
- PRACTICALITY OF THE PROPOSAL

#### FINAL PRESENTATION (FP)

- PRESENTATION SKILLS
- QUALITY OF THE PRODUCT
- PERCENTAGE OF ORIGINAL PROPOSAL DEVELOPED
- SCALABILITY

THE TOTAL MARKS WILL BE CALCULATED FROM ALL OF THE ABOVE FACTORS AS FOLLOWS:

TOTAL MARKS = 40(P) + 60(FP)





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#### **EVENT HEADS**

Eva Sarin Tanishq Sehgal Saksham Pruthi

#### **CONTACT US**

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