

Attendance: Group 2, Group 4, Group 5, Group 6, Group 7, Group 8

Points of Action from last meeting:

- Considerations on how to store & share documentation + structure
- Think about API as it relates to: users, puzzles, login structure endpoints

Current meeting:

- Token technology:
 - o JSON Web Tokens (JWTs)
 - Hard to spoof.
- OAuth
(<https://docs.google.com/document/d/1CVogevuaRwpRirC0zdwhP7O9jUhcu9sQ1w7lueGeEPk/edit>)
 - o Expiration should be standardised
- DDOS?
 - o Protection is up to groups themselves
- <https://docs.google.com/document/d/1vi85JSm5eyRoBQJ6lp52vLmoKstbAttcd1jy-gWfDyE/edit>
 - o See origin in User
 - Origin would contain both website id and user's id from that website
 - E.g group5-5 means 5th website, 5th user registered.
 - o Puzzle:
 - 2d array of 9x9 used for clarity.
 - o Client name:
 - Client name not standardized to allow for group creativity
- Documentation:
 - o Needs to be private
 - o Needs to limit edit access
 - o Going with Github option
 - Make a wiki for private repo.
 - <https://github.com/DMJamboe/aces-documentation>
 - Private repo that delegates can access + edit
- Points of Action:
 - o Fill in some parts of documentation (user, puzzle, oauth 2.0)
 - Add scopes – or draft scope for permissions
 - o Look into how your group can implement oauth 2.0 (libraries, etc)