Attendance: Group 2, Group 4, Group 5, Group 6, Group 7, Group 8

Points of Action from last meeting:

* Considerations on how to store & share documentation + structure
* Think about API as it relates to: users, puzzles, login structure endpoints

Current meeting:

* Token technology:
  + JSON Web Tokens (JWTs)
    - Hard to spoof.
* OAuth (https://docs.google.com/document/d/1CVogevuaRwpRirC0zdwhP7O9jUhcu9sQ1w7IueGeEPk/edit)
  + Expiration should be standardised
* DDOS?
  + Protection is up to groups themselves
* <https://docs.google.com/document/d/1vi85JSm5eyRoBQJ6Ip52vLmoKstbAttcd1jy-gWfDyE/edit>
  + See origin in User
    - Origin would contain both website id and user’s id from that website
    - E.g group5-5 means 5th website, 5th user registered.
  + Puzzle:
    - 2d array of 9x9 used for clarity.
  + Client name:
    - Client name not standardized to allow for group creativity
* Documentation:
  + Needs to be private
  + Needs to limit edit access
  + Going with Github option
    - Make a wiki for private repo.
    - <https://github.com/DMJamboe/aces-documentation>
    - Private repo that delegates can access + edit
* Points of Action:
  + Fill in some parts of documentation (user, puzzle, oauth 2.0)
    - Add scopes – or draft scope for permissions
  + Look into how your group can implement oauth 2.0 (libraries, etc)