

VAMPIRE

Name	Player	Chronicle
Clan	Predator type	Ambition
Sect	Generation	Desire

ATTRIBUTES

	<i>Physical</i>		<i>Social</i>		<i>Mental</i>
Strength	○○○○○	Charisma	○○○○○	Intelligence	○○○○○
Dexterity	○○○○○	Manipulation	○○○○○	Wits	○○○○○
Stamina	○○○○○	Composure	○○○○○	Resolve	○○○○○

SKILLS

Athletics	○ ○ ○ ○ ○	Animal Ken	○ ○ ○ ○ ○	Academics	○ ○ ○ ○ ○
Brawl	○ ○ ○ ○ ○	Etiquette	○ ○ ○ ○ ○	Awareness	○ ○ ○ ○ ○
Craft	○ ○ ○ ○ ○	Insight	○ ○ ○ ○ ○	Finance	○ ○ ○ ○ ○
Drive	○ ○ ○ ○ ○	Intimidation	○ ○ ○ ○ ○	Investigation	○ ○ ○ ○ ○
Firearms	○ ○ ○ ○ ○	Leadership	○ ○ ○ ○ ○	Medicine	○ ○ ○ ○ ○
Larceny	○ ○ ○ ○ ○	Performance	○ ○ ○ ○ ○	Occult	○ ○ ○ ○ ○
Melee	○ ○ ○ ○ ○	Persuasion	○ ○ ○ ○ ○	Politics	○ ○ ○ ○ ○
Stealth	○ ○ ○ ○ ○	Streetwise	○ ○ ○ ○ ○	Science	○ ○ ○ ○ ○
Survival	○ ○ ○ ○ ○	Subterfuge	○ ○ ○ ○ ○	Technology	○ ○ ○ ○ ○

DISCIPLINES

The diagram consists of three identical horizontal rows. Each row contains five open circles at its left and right ends. Between these end circles, there are four short horizontal dotted lines. The rows are separated by vertical dotted lines, creating a total of six columns. The entire structure is enclosed within a rectangular border.



VAMPIRE

Name _____

Player

Chronicle

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BELIEFS

<i>Chronicle Tenets</i>	<i>Convictions</i>	<i>Touchstones</i>

MERITS

THE BLOOD

PROFILE

Description & Features

Sire:
Birthday:
Age:
Embraced:
Apparent Age:

EXPERIENCE

Rank

<i>Description & Features</i>	Sire:
	Birthday:
	Age:
	Embraced:
	Apparent Age:
<i>Notes</i>	<i>Concept</i>