Topics (Click to go to that topic):-**Spread Operator** Rest Operator Template Literals **Default Parameter Callback Function Arrow Function Array Destructuring Object Destructuring** for of Let const **Object Oriented Programming** Class Object ES6 <u>Inheritence</u> JSON Js Example 1.json Example 2.json Map function cookies web storage

Spread Operator

```
// ... rest parameter aur spread operator meh kam ata hain
// array meh use hota hain spread operator
// copy karna
//eg
let array1 = [1,3,5];
let array2 = [6,9,7,...array1];
// let array2 = [11,17,...array1,79,21];
let array3 = [...array1,...array2];
console.log(array2);
console.log(array3);
//
// array3 meh array1 ka value aur array2 ka value merge ho gya
```

Rest Operator

```
//suppose sum nam ka function banaya
// usmeh jitna parameter pass karega unsab ko add kareh
function sum(...args){
    let result = 0;
    for(let i=0;i<args.length;i++){
        result += args[i];
    }
    console.log(result);
}
// ismeh ...args jitna parameter milega un sab ko array meh store karega
sum(2,5,4,7); // output will be 18
sum(3,5,20,1,50,100); //output will be 179</pre>
```

Template Literals

```
// template literals meh backtick `` use karthe hain
// '' aur "" ismeh multiple line banana ho toh \n use karna partha hain
// `` meh jesa likogeh code wesa hi print hoga
// multile line meh banana ho toh `` use karo
// eg
let str = `
hello
world
Thank You`;
console.log(str);
//
// eg of template literals
```

```
let nam = "Bwn";
console.log(`My Name is ${nam}.`);
```

Default Parameter

```
// agar koi parameter pas na kareh toh default parameter rakh sakthe hain
//
function talk(msg="you forgot to pass message in parameter"){
    console.log(msg);
}
talk();
//
// multiple default parameter vi pas kar saktha hain
```

Callback Function

```
function sum(num1,num2,callback){
    callback();
    console.log(num1+num2);
}

function sayHi(){
    console.log("Hi.....");
}

function sayHello(){
    console.log("Hello....")
}

sum(5,8,sayHi);
sum(5,90,sayHello);
```

Arrow Function

```
// arrow function
// eg
let sum = (...arg) => {
    let sum = 0;
    for(let i=0; i<arg.length; i++){</pre>
```

```
sum += arg[i];
}
console.log(sum);
}
sum(45,45,90,132);

//
// eg
let sumTwo = (a,b) => a+b;
console.log(sumTwo(567,3));

//
// eg
let double = n => 2*n;
console.log(double(80));
```

Array Destructuring

```
// eg
// Let book = ["Advance JS",456,"INR 600"];
// Let [Name, pages, price] = book;
// console.log(price);
// console.log(Name);
// console.log(pages);
//ea
// let book = ["Advance JS",456, ,"INR 600"];
// let [Name,pages,publication,price] = book;
// console.log(publication);
//eq
// let book = ["Advance JS",456, ,"INR 600"];
// let [Name,pages,publication="RKB",price] = book;
// console.log(publication);
```

```
// Let book = ["Advance JS", 456, "INR 600", ["Bwn", "2023"]];
// Let [Name, pages, price, [publication, year]] = book;
// console.log(publication);
// console.log(year);
//
//
//
//
g
function book(){
    return ["Advance JS", 499];
}
let [book_tittle, price] = book();
console.log(book_tittle);
console.log(price);
```

Object Destructuring

```
similar as array destructuring
 / eg
// let obj = {
      Name: "Bwn",
      Age: 21,
      Gender: "Male"
 / Let {Name,Age,Gender} = obj;
// console.log(Name);
// console.log(Age);
// console.log(Gender);
// variable ka nam change karna ho toh
 / eg
// let obj = {
      Name: "Bwn",
      Age: 21,
      Gender: "Male"
'/ Let {Name : userName,Age,Gender} = obj;
// console.log(userName);
// default value dena ho toh
// eg
```

```
Name: "Bwn",
       Age: 21,
 / let {Name,Age,Gender = "Male"} = obj;
// console.log(Gender);
// nested object destructuring
// eg
let obj = {
   Name: "Bwn",
    Age: 21,
    Gender:"Male",
    location : {
        country : "India",
        state : "Assam"
    }
let {Name, Age, Gender, location : {country, state}} = obj;
console.log(country);
console.log(state);
```

for of

```
// aasani seh array aur string ko iterate kartha hain
// array example
let score = [80,39,70,54];
for(let x of score){
    console.log(x);
}
//
//string eg
let nam = "Bwn Bsty";
for(let y of nam){
    console.log(y);
}
```

Let const

```
// var window object ka property ban jata hain
//var window ke sath connect ho jata hain
// var count = 1;
// console.log(window.count);
//output show hoga
// Let count = 1;
// console.log(window.count);
// output undefined aayega
//let normal variable hain
// var count = 1;
// var count;
// console.log(count);
//run hoga isliyeh ES6 meh let aaya
// Let count = 1;
// Let count;
// console.log(count);
// run nhi hoga
// const seh variable bananeh seh program meh ush variable ko change nhi kar
saktha
// const count = 1;
// console.log(count);
```

Object Oriented Programming

```
// Let person_1 = new Person("Bwn","Bsty",21);
// let person 2 = new Person("Bill", "Gate", 59);
// let person_3 = new Person("Elon","Musk",45);
// console.log(person 1);
// console.log(person 2);
// console.log(person_3);
// person 1.fullName();
// person_1.changeAge(23);
// object meh jo function hain usko function nhi method bolo ////////////////////
// object ko yesa vi bana saktha hain /////////////////
// eg
// let per = new Object();
// per.Name = "Biswanath";
// console.log(per);
// prototype inheritence jesa kam kartha hain
// method ko prototype ke undar rakho bether than writing again
// so that dry concept apply
// eq
// function man(first, last, aq){
      this.first_Name = first;
      this.last_Name = last;
      this.age = ag;
1/ }
// let man1 = new man("Bwn","Bsty",21);
// let man2 = new man("Biswanath", "Basumatary", 23);
// console.log(man1);
// console.log(man2);
// man.prototype.full Name = function(){
      console.log(this.first_Name + " " + this.last_Name);
// man1.full Name();
// man2.full_Name();
// iss example meh humneh doh function constructor banaya (Man and Creature)
```

```
doneh ke prototype meh method likha
// aur last meh Man aur Creature ke prototype ko connect kar diya
// eg
function Creature(nam){
    this.creature_Name = nam;
Creature.prototype.eat = function (){
    console.log("Eating.....");
let Creature1 = new Creature("Dog");
let Creature2 = new Creature("Cat");
console.log(Creature1);
console.log(Creature2);
function Man(first,last,ag){
    this.first_Name = first;
    this.last Name = last;
    this.age = ag;
let man1 = new Man("Bwn", "Bsty", 21);
let man2 = new Man("Biswanath", "Basumatary", 23);
console.log(man1);
console.log(man2);
Man.prototype.full_Name = function(){
    console.log(this.first_Name + " " + this.last_Name);
man1.full Name();
man2.full_Name();
Man.prototype. proto = Object.create(Creature.prototype);
man1.eat();
```

Class Object ES6

```
// class kese use karthe hain
// class meh object ban gaya
// eg
// class person{}
// let person1 = new person();
// console.log(person1);
 / class ke undar constructor function bana sakthe hain
// eg
// class person{
      constructor(first, last){
          this.firstName = first;
           this.lastName = last;
// let person1 = new person("Bwn","Bsty");
// console.log(person1);
// class meh method banana
//eq
// class person{
       constructor(first, last){
           this.firstName = first;
           this.lastName = last;
       fullName(){
           console.log(this.firstName +" "+ this.lastName);
// let person1 = new person("Bwn", "Bsty");
 / console.log(person1);
// person1.fullName();
  static method meh deneh seh class nam seh hi call karna partha hain
```

```
class person{
    constructor(first,last){
        this.firstName = first;
        this.lastName = last;
    fullName(){
        console.log(this.firstName +" "+ this.lastName);
    static sayHello(){
       console.log("Hello....");
   static job = "Programmer";
let person1 = new person("Bwn", "Bsty");
console.log(person1);
let person2 = new person("Biswanath", "Basumatary");
console.log(person2);
person1.fullName();
person.sayHello();
console.log(person.job);
```

Inheritence

```
// inheritance
// eg
// class emp {
// constructor (){
// console.log("class emp called.....");
// }
// class manager extends emp {
// }
// let manager_1 = new manager();
//
// eg
// class emp {
// constructor (n){
```

```
this. Name = n;
// class manager extends emp {
// Let manager_1 = new manager("Biswanath");
// console.log(manager 1);
// super deneh seh parent class ka constructor func call hota hain
// parameter change vi kar sakthe hain child class meh
// eg
// class emp {
      constructor (n){
          this. Name = n;
// class manager extends emp {
      constructor (nam,d){
          super(nam);
          this.department = d;
// let manager 1 = new manager("Biswanath","Web Development");
// console.log(manager_1);
//eq
// class emp {
       constructor (n){
           this. Name = n;
      msg(){
           console.log("Hi....");
// class manager extends emp {
       constructor (nam,d){
           super(nam);
```

```
this.department = d;
      msg(){
          console.log("Hello....");
      info(){
          super.msg();
          this.msg();
          console.log(`${this.Name} is the manager of department`);
// let manager_1 = new manager("Biswanath","Web Development");
// console.log(manager_1);
// manager_1.info();
// eg
// class emp {
       constructor (n){
          this. Name = n;
      msg(){
          console.log("Hi....");
// class manager extends emp {
       constructor (nam,d){
          super(nam);
          this.department = d;
       msg(){
          console.log("Hello....");
      info(){
          super.msg();
          this.msg();
          console.log(`${this.Name} is the manager of department`);
// class admin extends manager{
```

```
// let admin_1 = new admin("Bwn","Web Developer");
// console.log(admin_1);
// private property in class
// we can access private property only inside class
// we cant call private property directly
// eq
// class emp {
       #Name = "";
       constructor (n) {
           this.#Name = n;
       getName() {
           console.log(this.#Name);
// let emp_1 = new emp("Biswanath");
// console.log(emp_1);
// console.log(emp_1.Name);
// emp_1.getName();
 // class emp {
       #Name = "";
       constructor (n) {
           this.#Name = n;
       #getName() {
           console.log(this.#Name);
       pubfunc() {
           this.#getName()
// let emp_1 = new emp("Biswanath");
// console.log(emp_1);
// emp 1.pubfunc();
```

```
// mixin
// dusre object ko class meh mix karna/use karna
// let usefull_M = {
       sayHi() {
          console.log("Hi....");
      sayBye() {
          console.log("Bye....");
// class admin {
      constructor () {
          this.Name = "Biswanath";
// Object.assign(admin.prototype,usefull_M);
// Let admin_1 = new admin();
// console.log(admin_1);
// admin_1.sayHi();
// admin 1.sayBye();
// multiple mixin add kar sakthe hain
// eg
let usefull_M = {
    sayHi() {
       console.log("Hi....");
    },
    sayBye() {
        console.log("Bye....");
let usefull_M11 = {
```

```
console.log("Good Morning.....");
    },
    gn() {
        console.log("Good Night....");
class admin {
   constructor () {
        this.Name = "Biswanath";
Object.assign(admin.prototype,usefull_M);
class user extends admin{
Object.assign(user.prototype,usefull M11);
let user_1 = new user();
console.log(user_1);
user_1.sayHi();
user_1.sayBye();
user_1.gm();
user_1.gn();
```

JSON Js

```
// JSON
// Javascript Object Notation
// is a text format for storing and transporting data
// commonly used for API and config files

// JSON file bananeh ke liyeh .json use karo
// we cant use single quatation
// json object ke jesa hota hain
// key ko vi double quatation meh rakho
```

```
how to parse/access json
// eq
let one = `{
    "Name" : "Biswanath",
    "Age" : 21,
    "is_student" : true,
    "passport_num" : null,
    "pro_lang" : ["javascript","c","python","java","c++"],
    "address" : {
        "town" : "kokrajhar",
        "state": "assam",
        "country": "india",
        "pin" : 783346
let data = JSON.parse(one);
console.log(data);
console.log(data["Name"]);
console.log(data["Age"]);
console.log(data["is_student"]);
console.log(data["passport_num"]);
console.log(data["pro_lang"][0]);
console.log(data["address"]["country"]);
// JSON stringify
let student = {
    Name: "Bwn",
    Age : 21,
    Address : "India"
let x = JSON.stringify(student);
console.log(x);
```

```
"Name" : "Biswanath",
   "Age" : 21,
   "is_student" : true,
   "passport_num" : null,
   "pro_lang" : ["javascript","c","python","java","c++"],
   "address" : {
        "town" : "kokrajhar",
        "state": "assam",
        "country":"india",
        "pin" : 783346
}
```

Example_2.json

Map function

```
// let arr = [2,3,4,5,6,7,];

// let arr1 = [];

// for(let i = 0; i < arr.length; i++){

// arr1[i] = arr[i] * 3;

// }
```

```
// console.log(arr1);

// now using map function
// eg
// Let arr = [2,3,4,5,6,7,];
// Let arr1 = arr.map(function(val){
// return val * 3;
// });
// console.log(arr1);

// now using arrow function in map
// eg
let arr = [2,3,4,5,6,7,];
let arr1 = arr.map(val => val * 3);
console.log(arr1);
```

cookies

```
// cookies dekh neh ke liyeh inspect meh jakeh application meh daba
//
// make cookies
// eg
document.cookie = "item=laptop; expires=wed, 28 Jun 2023 12:00:00:00 UTC";
document.cookie = "cart=shoe";
// delete karna hain toh past date do
// eg
document.cookie = "item=laptop; expires=Mon, 26 Jun 2023 12:00:00:00 UTC";
// read karna hain toh
// eg
let x = document.cookie;
console.log(x);
```

web storage

```
// Local storage
// eg
// set
localStorage.setItem("Name","Biswanath");
localStorage.setItem("Location","Assam");

// get
let x = localStorage.getItem("Location");
console.log(x);

// remove
localStorage.removeItem("Name");

// session storage
// eg
sessionStorage.setItem("Name","Bwn");
sessionStorage.setItem("Location","Kokrajhar");
let y = sessionStorage.getItem("Name");
console.log(y);
sessionStorage.removeItem("Location");
```