Building the Environment and Creating the Source Tree

It’s time to start working in Visual Studio! You’ve spent the first three chapters learning about REST and the ASP.NET MVC Framework, as well as designing your task-management service and its underlying classes and database tables. More importantly, you’ve spent some time modeling the resource types and URLs you want to offer for your RESTful service.

In this chapter, you’ll deliberately and thoroughly walk through the process of creating the task-management source tree. This will include a specific folder structure (in Windows Explorer) and a Visual Studio 2012 solution and its projects. You will also configure some external libraries using NuGet, as well as create a few project references. You will also lay down some initial code for your data model classes, service-resource types, logging, the database, and some framework-level utility classes.

It is important to set up your source tree properly; or, rather, in a manner that allows for the benefits of separating architectural layers and components into discrete folders and projects. Think of it as the foundation on which you’re going to build your “business” functionality. If done right, adding the task-management service operations and making sure they are fully testable will be simple. If done incorrectly, your service code will end up overly coupled and not conducive to clean and effective unit tests.

There is certainly more than one approach (read: more than one opinion) when it comes to arranging code in .NET. And you are more than welcome to pick and choose only parts of my approach or to interject your own preferences. Obviously, you will bring your own ideas to the table, which will influence how you view the approach you are about to see. That said, it may behoove you to simply follow along for a while, fight the urge to do it your way right away, and defer mixing in your own opinions for a bit—at least until you’ve got a working ASP.NET MVC 4 Web API REST service up and running. Also, the source code that accompanies this book is based on the approach in this and subsequent chapters, so it will be much easier to follow if you take it as-is.

Speaking of the source code, feel free to download it from either Apress or from the corresponding GitHub repository at https://github.com/jamiekurtz/Mvc4ServicesBook.

Let’s start with a few basics that will help ensure your machine is ready for your code.

# Machine Configuration

In this section, you’ll learn about the software prerequisites for building your task-management service. The list is actually quite short, so this won’t take long. You may be able to get everything working by using a different bunch of software or versions. The specifications listed here simply note what has been tested (i.e., what is supported if you are going to utilize the example code that accompanies this book).

## Windows 7 SP1 64 bit

This book is about ASP.NET MVC 4 and the Web API. Thus, you need a version of Windows that is supported by Visual Studio 2012. That excludes Windows XP altogether. The code in this book was written on 64-bit Windows 7 with SP1 installed. My recommendation would be to follow suit.

For the web site you’re going to build, you will use IIS Express during development—which is installed with Visual Studio 2012. Don’t worry about needing to use the Professional Edition of Windows 7 (that supports running IIS)—unless, of course, you’d rather use IIS over IIS Express.

## SQL Server 2012

As discussed in Chapter 3, your task-management service will include a simple SQL Server database. Thus, you need to have some version of SQL Server installed on your local machine. I used SQL Server 2012 Developer Edition to write this book.

In general, I like to install SQL Server as the default instance (i.e., I don’t use a named instance). To run the code as-is, you will need to do the same. That said, if you use a named instance (e.g., SQLEXPRESS) you can simply update the connection string(s) before trying to run the example code.

## Visual Studio 2012

Since you’re working with ASP.NET MVC 4 and the Web API, you will need to install the 2012 version of Visual Studio. This code will not work with any of the previous versions.

In terms of a specific edition, I used the Ultimate Edition to write this book and its code. The Professional and Premium editions will work fine, too.

One of the main reasons for using a non-Express edition of Visual Studio is that JetBrain’s ReSharper is only supported on the “full” editions. And there’s no way I would ever write code without ReSharper! For this book, I used ReSharper version 7.0; I highly recommend you do the same.

ReSharper

ReSharper is one of those tools that, once you’ve used it for a bit, you can’t go back to writing .NET code without it. Seriously, time and time again I hear developers refusing to code without ReSharper—even to the point where they will purchase their own personal copies if their employers won’t pony up. It’s that good!

So if you haven’t used it, I strongly encourage you to visit www.jetbrains.com and take a look—and buy it. It will save you tons of time and effort, especially if you write code according to today’s best practices with regard to dependency injection, unit tests, refactoring, variable naming, and so on.

## NuGet Package Manager 2.1

You will use NuGet to set up the various libraries used in your task-management service. This Visual Studio add-in allows a developer to download and add project references for third-party libraries—each with a single command in the NuGet Package Manager console (window). For example, assume you run the following command with your test project selected:

install-package nunit

This code downloads the latest version of NUnit and adds it to your source tree, as well as a reference to all necessary DLLs from within your test project.

NuGet also takes care of library dependencies automatically. For example, if the latest NUnit package required another library, it would be downloaded and referenced, as well.

This book—and the example code—takes advantage of a new feature added to NuGet version 2.1 that allows you to specify a custom folder location for the downloaded packages. As you’ll see later, I like to put my libraries in a lib folder above the folder that holds the solution. By default, however, NuGet places the packages in the same folder as the solution file.

To ensure you have the 2.1 version (or greater) of the NuGet Package Manager, use the Extensions and Updates option under the Tools menu in Visual Studio. If you’re starting from a clean install of Visual Studio 2012, you will likely need to click the Update button on the NuGet Package Manager extension. The version number will appear on the right-hand side when you click the extension itself.

# Creating the Folder Structure

Part of the challenge of creating a source tree is making sure the top-level folder structure is created properly. That is, you want to create a set of folders and paths that allow for easy branching and merging, separation of libraries from source code from documents and other types of artifacts, and are relatively easy and fast to type on the command line. You also want the folders to just make sense (i.e., to be intuitive to any developer who must look at your code).

While no real standard exists for a source code folder structure, the folders you’re going to create in this section are similar to what you can find in many of today’s open source projects. The structure you’ll use in this project is actually quite simple—you just want to have a root folder of some kind, with five main folders under it: build, doc, lib, setup, and src. Figure 4-1 shows what this would look like under a folder called Mvc4ServicesBook.

Figure 4-1. The source tree folder structure

A thorough discussion of branching and merging strategies is beyond the scope of this book; however, I want to point out that you will often see a top-level folder called trunk when using Subversion (or similar) as your source control repository. This is because branches are implemented with folders in Subversion, so you need a folder that represents the main line of code for your source tree. You also need a branches folder that contains folders such as v1, v2, and so on.

Git and Subversion Branches

Git and Subversion handle branches quite differently, and that might influence the folder structure you create. The sample code in this book is checked into GitHub, so it doesn’t follow the conventions used with Subversion (i.e., it isn’t rooted with the typical trunk folder). Git takes a different approach to managing branches. Rather than using physical folders, Git builds branches directly into the tool(s) and metadata. This means you won’t have a separate folder for each branch—all code for all branches goes into the same working folder. Git handles swapping out branch content into that one working folder. If you were to check this project into a Subversion repository instead, then you would likely have a folder named trunk at the root of your source tree.

What belongs in each of the folders just described should be fairly self-explanatory. But let’s leave no doubt; the following list describes the intended content for each folder:

* build: Usually contains just a build script or two, but can sometimes include supporting files (e.g., PowerShell scripts, EXEs, and the parameters file).
* doc: Contains documents related to the code base; this might include developer documents, installation guides, tips, requirements, images, and wireframes.
* lib: Contains all third-party libraries and packages used by the application(s) in this source tree; as stated previously, you will configure NuGet to place downloaded packages in this folder.
* setup: Contains the code or scripts used to deploy the application. This might be just a PowerShell, MSBuild, or NAnt script; or, it might be WiX source code or something similar.
* src: Your source code! All of the code you write for the application goes here. This folder usually contains your Visual Studio solution file(s), with all project folders being contained here.

Even though your task-management service is fairly simple and doesn’t contain much in the way of application code, you will find that you still have content for the five folders described in Figure 4-1. I think you’ll find that this structure makes it much easier to navigate the tree versus piling everything you have into a single folder (e.g., the Mvc4ServicesBook folder).

If you’re following along and have already completed the previous section for configuring your machine, then go ahead and create the folder structure from Figure 4-1 in a path similar to this:

C:\MyProjects\MVC4ServicesBook\

At this point, you should now have a machine that contains all the software you need to build your task-management service. You should also have an empty source tree ready for creating an empty Visual Studio 2012 solution file.

# Creating the Solution

You’re now ready to create a blank Visual Studio solution file to which you can later add your projects. You create a blank solution first because you want the solution file to exist in the src folder. Unfortunately, Visual Studio doesn’t let you create a new solution file without also creating a new folder with the same name—it’s kind of a pain!

To put the solution file where you want it, follow these steps in Visual Studio:

Create a new solution file in the src folder by selecting Project from the File ⮞ New menu.

Under the Installed ⮞ Other Project Types ⮞ Visual Studio Solutions section, select Blank Solution.

For this example, enter MVC4ServicesBook for the solution Name.

For the Location, enter the full path to the src folder you created a bit ago.

Click OK.

This will create a new folder and solution in your src folder. Now either close Visual Studio or just close the solution. Then, using Windows Explorer, move the new solution file out of the folder that Visual Studio just created and into the src folder. Finally, delete the now-empty folder.

At this point, you should have something like Figure 4-2 in Windows Explorer.

Figure 4-2. Folders with a blank solution file

Don’t re-open the solution file quite yet; you still need to make a small tweak to the NuGet configuration for this solution.

# NuGet Config File

The NuGet Package Manager was introduced in Visual Studio 2010 as a package-management system for .NET. It is similar to the Advanced Package Tool (APT) in many Linux distributions. The basic idea behind the tool is to provide a simple, reliable, and consistent mechanism for downloading libraries and their dependencies from a central repository, and then referencing them from Visual Studio projects. You will be using it to install most of the external libraries you need for your task-management service.

By default, NuGet downloads all packages to a folder called packages. This folder is created in the same folder where the solution file resides. But according to the folder structure shown in Figure 4-1, you want all of your external libraries to exist in the lib folder. As such, you need to provide NuGet with an override for the packages location.

To do this, create a new text file directly in the src folder (with Notepad or at the command line) and name this file nuget.config. Open the file and enter the following XML:

<settings>

<repositoryPath>..\lib</repositoryPath>

</settings>

Save and close the file. Now when you open your new MVC4ServicesBook solution file, NuGet will be configured to place all downloaded libraries into your lib folder.

# Adding the Projects

In this section, you’ll learn how to add all of the projects to your new solution and configure their dependencies. When building an application, you wouldn’t typically add all of the projects as a first step because it’s usually easier to build them as you go. In this case, you’ll see the more-or-less standard approach that I take when building an ASP.NET MVC-based services application, given the various libraries that have been discussed so far. This approach has been become a template of sorts for me. If you don’t have such a template for an MVC and Web API based service yet, then I recommend using the structure outlined in this section as-is and tweaking it later as you get more comfortable.

Let’s get started by double-clicking the new solution file (created in the previous section) to open it in Visual Studio 2012. Once open, add the projects (as the specified project types) listed in Table 4-1.

Table 4-1. The Solution Projects

|  |  |
| --- | --- |
| Project Type | Project Name |
| Class library | MVC4ServicesBook.Common |
| Class library | MVC4ServicesBook.Data |
| Class library | MVC4ServicesBook.Data.SqlServer |
| Class library | MVC4ServicesBook.Web.Api.Models |
| Class library | MVC4ServicesBook.Web.Common |
| ASP.NET MVC 4 Web Application  Use the Web API project template  Uncheck the option to create a unit test project (you’ll be using NUnit instead of MSTest) | MVC4ServicesBook.Web.Api |
| SQL Server Database Project  (This can be found under Other Languages ⮞ SQL Server.) | MVC4ServicesDb |

If for some reason you don’t see an option for SQL Server Database Project, you may need to install the SQL Server Data Tools. You can download these for free at http://msdn.microsoft.com/en-us/data/hh297027.

You also want to add a couple test projects to the solution. Begin by creating a new solution folder called Tests, and then add the projects listed in Table 4-2 to that folder.

Table 4-2. The Solution Test Projects

|  |  |
| --- | --- |
| Project Type | Project Name |
| Class library | MVC4ServicesBook.Common.Tests |
| Class library | MVC4ServicesBook.Web.Api.Tests |

Notice that you didn’t add test projects for all the other projects. This is because not all projects have classes that need to be unit tested. For example, the MVC4ServicesBook.Data project will only contain your domain model classes and some data access interfaces, neither of which lend themselves to any kind of unit tests. You also don’t have unit tests for your MVC4ServicesBook.Data.SqlServer project. It essentially contains implementations of your data access interfaces, which are just wrappers around SQL Server database calls. I generally don’t take the time (or money!) to unit test database calls.

As mentioned previously, I highly recommend using JetBrains’ ReSharper when developing in .NET. Running unit tests is one of the benefits of this tool. It does a great job within the IDE of letting you run individual tests or all the tests in a class, category, project, or whatever. It also completely abstracts the underlying test framework, so the experience is the same whether you’re using NUnit or MSTest.

At this point, you might be wondering why you have so many projects for such a simple application. There are a plethora of reasons why this separation works well, some of which are beyond the scope of this book. The main goal here is to separate your dependencies—not require that your Common project depend on NHibernate or that you add SQL Server-specific code to anything but the Data.SqlServer project. Sure, this approach helps you during development, but it also helps you keep your deployments and updates/patches much cleaner. Table 4-3 illustrates what each project is used for and what it will contain.

Table 4-3. The Project Usage

|  |  |
| --- | --- |
| Project Name | Purpose and Contents |
| MVC4ServicesBook.Common | Contains functionality not specific to your API or even to web services (e.g., DateTimeAdapter). |
| MVC4ServicesBook.Data | Contains your domain model Plain Old CLR Objects (POCOs); these are used by NHibernate to pull/push data from the database. Also contains your data access interfaces, but no implementations. Note that nothing in this project is specific to SQL Server. |
| MVC4ServicesBook.Data.SqlServer | Contains data access implementations, as well as your NHibernate mappings. This project is what makes the Data project SQL Server–specific at runtime.  As you build up your services application, you should note that no code references any types in this project (i.e., the code only references the Data project). |
| MVC4ServicesBook.Web.Api.Models | Contains your service’s REST resource types (or models).  I separate these into their own class library just to make unit testing a little easier. But remember that the client/caller never gets this DLL (i.e., you don’t share resource type definitions in REST services). |
| MVC4ServicesBook.Web.Common | Contains functionality common to web and service applications. |
| MVC4ServicesBook.Web.Api | This is the REST service application itself; it is hosted by IIS at runtime. This project contains all of the Web API controllers, your MVC routes, connection string(s), and so on. |
| MVC4ServicesDb | Contains all the schema, code, and data for your SQL Server database. Once this project is compiled, you use the output to deploy the database to your preferred target. This works whether you want to create a new database or upgrade an existing one. |
| MVC4ServicesBook.Common.Tests | Unit tests for the classes in your Common project. |
| MVC4ServicesBook.Web.Api.Tests | Unit tests for the controllers and other classes in your Api host project. |

Now that you have all of your Visual Studio projects in place, you need to add their respective external libraries and references using the NuGet Package Manager Console. These commands will download the latest versions of the libraries (if needed), and then add appropriate references to the given projects. And because in a previous section you configured NuGet to download the packages to your lib folder, you can look there after running these commands to see what was downloaded.

From within the Visual Studio 2012 IDE, open the Package Manager Console window and run the commands listed in Table 4-4. You can find the names of these packages and their corresponding install commands on the NuGet web site at [www.nuget.org](http://www.nuget.org). Each command indicates which package to install and in which project to add the package reference.

Table 4-4. A List of NuGet Commands

|  |
| --- |
| NuGet Command |
| install-package nunit MVC4ServicesBook.Common.Tests |
| install-package nunit MVC4ServicesBook.Web.Api.Tests |
| install-package moq MVC4ServicesBook.Web.Api.Tests |
| install-package nhibernate MVC4ServicesBook.Data.SqlServer |
| install-package fluentnhibernate MVC4ServicesBook.Data.SqlServer |
| install-package log4net MVC4ServicesBook.Web.Api |
| install-package nhibernate MVC4ServicesBook.Web.Api |
| install-package fluentnhibernate MVC4ServicesBook.Web.Api |
| install-package ninject MVC4ServicesBook.Web.Api |
| install-package ninject.web.common MVC4ServicesBook.Web.Api |
| install-package Microsoft.AspNet.WebApi.OData -Pre MVC4ServicesBook.Web.Api |
| install-package log4net MVC4ServicesBook.Web.Common |
| install-package nhibernate MVC4ServicesBook.Web.Common |
| install-package ninject MVC4ServicesBook.Web.Common |

You may need to add more libraries later, but this is a good start and something you can safely do on pretty much any MVC 4 Web API application.

Note that the command for referencing the Microsoft.AspNet.WebApi.OData package is specified with the -pre switch. At the time of this writing, the package was still under development. Consequently, you need to include this switch—otherwise, an error will occur. Check the NuGet web site’s OData page to see if this switch is still necessary when you run these commands yourself.

If you were working on an ASP.NET MVC 3 project, you would also use NuGet to download and configure the Ninject extension identified by ninject.mvc3. Upon installation, this extension configures Ninject as the controller factory and dependency resolver for the MVC project. Unfortunately, at the time of writing, the extension wasn’t yet compatible with ASP.NET MVC 4 and the Web API. This means you’ll have to rely on the Ninject.Web.Common extension, which essentially links a Ninject container to HttpContext or OperationContext, enabling object lifetimes to be scoped to a single web request. But without that automatic link to the MVC controller factory, you’ll need to manually wire up a Ninject-based dependency resolver. You’ll see how this works in the next chapter.

Finally, let’s add some project references that you already know about. More may be required later, but the ones listed in Table 4-5 are a good start. (I’ve omitted the first part of the projects’ names—MVC4ServicesBook—so that their names will fit in the table).

Table 4-5. Project References

|  |  |
| --- | --- |
| Project | References |
| Common.Tests | Common |
| Web.Api.Tests | Common  Data  Web.Api  Web.Api.Models  Web.Common |
| Data.SqlServer | Common  Data |
| Web.Api | Common  Data  Web.Api  Web.Api.Models  Web.Common |

If you’ve followed the steps outlined so far, you should see something similar to Figure 4-3 in the Solution Explorer for the MVC4ServicesBook solution.

Figure 4-3. The solution in Visual Studio 2012

# Basic Components

At this point, your solution should build successfully, even though you haven’t added any real code yet. But with all the projects added and their libraries installed and referenced, you are ready to start building some of the easier components you’ll need later on:

* DateTimeAdapter
* Domain model
* Service resource types (the service model)
* Logging
* Database

Let’s start with a simple adapter to the .NET DateTime class.

## DateTimeAdapter

I’m a firm believer in avoiding static calls at all costs—and that includes static calls against .NET Framework classes. The only place a static call should be made is within an adapter or factory class. The DateTime.Now property in .NET is a perfect example of something that seems so trivial to use, yet can get you tied up in knots many times over if you’re not careful; this is especially so when it comes to writing unit tests.

Instead, you need to use the Adapter pattern, wrap the DateTime class in an appropriate injectable interface, and create a corresponding adapter implementation. Then, anytime a class needs to get the current system time, it will use dependency injection to obtain an implementation of your IDateTime interface and call Now (or, UtcNow) on it. That way, the unit test code can force the “current time” without having to resort to setting the Windows system clock during test execution.

In the MVC4ServicesBook.Common project, add the following interface and corresponding implementation:

public interface IDateTime

{

DateTime UtcNow { get; }

}

public class DateTimeAdapter : IDateTime

{

public DateTime UtcNow

{

get { return DateTime.UtcNow; }

}

}

For the task-management service, you’ll use UTC time. However, you are free to add other adapted properties, as well. Even so, this adapter is the only place in the entire code base that you see a call to DateTime.Now (or DateTime.UtcNow).

## Domain Model

In this section, you’re going to add your POCO classes that make up your application’s domain model. These will be used primarily to query and update the database (e.g., fetch a list of users or categories and add tasks).

Since these classes will be used by NHibernate, and you want to support lazy loading, you need to make every property virtual.

Note Lazy loading tells NHibernate to fetch related data only when it is needed – versus fetching all the data up front. For example, when a Task object is fetched from the database, lazy loading means that the Task object’s assignments and categories won’t be fetched until code is executed that needs those values.

Other than that, they really are POCOs. In other words, they don’t derive from some special base class, nor do they return any special types for their properties. They really aren’t tied to NHibernate at all, save for the virtual modifier if you want to allow lazy loading.

Next, you’ll look at all the class definitions. You add them directly to the MVC4ServicesBook.Data project in a folder called Model. The namespace for all of the classes that follow is MVC4ServicesBook.Data.Model. Obviously, feel free to download the code instead of typing all of this in manually:

public class Category

{

public virtual long CategoryId { get; set; }

public virtual string Name { get; set; }

public virtual string Description { get; set; }

public virtual byte[] Version { get; set; }

}

public class Priority

{

public virtual long PriorityId { get; set; }

public virtual string Name { get; set; }

public virtual int Ordinal { get; set; }

public virtual byte[] Version { get; set; }

}

public class Status

{

public virtual long StatusId { get; set; }

public virtual string Name { get; set; }

public virtual int Ordinal { get; set; }

public virtual byte[] Version { get; set; }

}

public class Task

{

public virtual long TaskId { get; set; }

public virtual string Subject { get; set; }

public virtual DateTime? StartDate { get; set; }

public virtual DateTime? DueDate { get; set; }

public virtual DateTime? DateCompleted

{ get; set; }

public virtual Priority Priority { get; set; }

public virtual Status Status { get; set; }

public virtual byte[] Timestamp { get; set; }

public virtual DateTime CreatedDate

{ get; set; }

private readonly IList<User> \_users =

new List<User>();

public virtual IList<User> Users

{

get { return \_users; }

}

private readonly IList<Category> \_categories =

new List<Category>();

public virtual IList<Category> Categories

{

get { return \_categories; }

}

}

public class User

{

public virtual Guid UserId { get; set; }

public virtual string Firstname { get; set; }

public virtual string Lastname { get; set; }

public virtual string Username { get; set; }

public virtual string Email { get; set; }

public virtual byte[] Version { get; set; }

}

The Version byte array property on all of the domain model classes will be used by NHibernate to detect dirty data. As you’ll see later, the column in SQL Server that the Version property maps to will be of type rowversion. This value is automatically incremented by SQL Server every time a new row is added or updated in the database. In this way, you can track and detect when an update to a row will overwrite a previous update.

## Service Model Types

Now let’s add the classes that will make up your service model. Most of these will be pretty similar to the domain model classes you just coded, but you need to remember that your domain model classes are only used internally; that is, they are never sent to the client. That’s what your service model types are used for—they represent the data that will be going back and forth between the client and your service.

All of these class definitions go right in the MVC4ServicesBook.Web.Api.Models project (they use that name as their namespace, as well):

public class Link

{

public string Rel { get; set; }

public string Href { get; set; }

public string Title { get; set; }

public string Type { get; set; }

}

public class Category

{

public long CategoryId { get; set; }

public string Name { get; set; }

public string Description { get; set; }

public List<Link> Links { get; set; }

}

public class Priority

{

public long PriorityId { get; set; }

public string Name { get; set; }

public int Ordinal { get; set; }

public List<Link> Links { get; set; }

}

public class Status

{

public long StatusId { get; set; }

public string Name { get; set; }

public int Ordinal { get; set; }

public List<Link> Links { get; set; }

}

public class Task

{

public long TaskId { get; set; }

public string Subject { get; set; }

public DateTime? StartDate { get; set; }

public DateTime? DueDate { get; set; }

public DateTime? DateCompleted { get; set; }

public List<Category> Categories { get; set; }

public Priority Priority { get; set; }

public Status Status { get; set; }

public List<Link> Links { get; set; }

public List<User> Assignees { get; set; }

}

public class User

{

public Guid UserId { get; set; }

public string Username { get; set; }

public string Firstname { get; set; }

public string Lastname { get; set; }

public string Email { get; set; }

public string Password { get; set; }

public List<Link> Links { get; set; }

}

Recall that one of the tenets of REST is to avoid coupling the client to the server. This means you shouldn’t provide the DLL containing these resource types to callers of your API. These types are there simply to make it easier for your controller code to receive and respond to such data.

## Logging

In this section, you will configure your web.config file. You’ll deal with initializing the log4net logger itself later, when tackling the Ninject container configuration. For now, begin by adding the following code to the Web.Api project’s web.config file, near the top (and directly under the opening <configuration> tag). If the <configSections> section is already there, just add the log4net element:

<configSections>

<section name="log4net" type="log4net.Config.Log4NetConfigurationSectionHandler, log4net" />

</configSections>

Next, directly under the closing </appSettings> tag, add the following log4net configuration section:

<log4net xsi:noNamespaceSchemaLocation="http://csharptest.net/downloads/schema/log4net.xsd"

xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">

<appender name="RollingLogFileAppender" type="log4net.Appender.RollingFileAppender">

<file value="MVC4ServicesBook.Web.Api.log" />

<appendToFile value="true" />

<rollingStyle value="Date" />

<datePattern value=".yyyyMMdd.lo\g" />

<maximumFileSize value="5MB" />

<maxSizeRollBackups value="-1" />

<countDirection value="1" />

<layout type="log4net.Layout.PatternLayout">

<conversionPattern value="%date %-5level [%thread] %logger - %message%newline%exception" />

</layout>

</appender>

<logger name="NHibernate">

<level value="ERROR" />

</logger>

<logger name="NHibernate.SQL">

<level value="ERROR" />

</logger>

<logger name="Mvc4ServicesBookWebsite">

<level value="DEBUG" />

</logger>

<root>

<level value="DEBUG" />

<appender-ref ref="RollingLogFileAppender" />

</root>

</log4net>

There are about 101 ways to configure logging with log4net. If you want to log a target other than a rolling log file, or if you are interested in modifying the behavior just covered, you should read the log4net configuration documentation to learn more. Here are a couple of useful links:

* http://logging.apache.org/log4net/release/manual/configuration.html
* http://logging.apache.org/log4net/release/sdk/log4net.Layout.PatternLayout.html

As-is, the preceding configuration logs to a file called MVC4ServicesBook.Web.Api.log in the root of the web site; each new day will create a new log file, and it will roll over to a new file if the current file gets to be 5MB in size. This configuration also logs only errors from NHibernate (its threshold is set to log anything at a DEBUG level or greater from your own code). Typically, you would update this setting to WARN or ERROR during deployment to a production environment.

## The Database

You explored the tables included in your database in Chapter 3, when you designed your service API. In this section, you will look at the SQL Server Database Project in Visual Studio 2012. However, it would require too much space to add the scripts for all stored procedures, tables, and views used in this book. So, to get the real database content, please download the source code from either Apress or from the corresponding GitHub repository at https://github.com/jamiekurtz/Mvc4ServicesBook.

To start, you will have four folders in the project—all created manually in Visual Studio (see Figure 4-4).

Figure 4-4. The database project

The scripts folder will contain your deployment scripts for adding lookup data, permissions, and optional test data. For example, you need to have INSERT statements to populate your Priority and Status values.

The Tables, Stored Procedures, and Views folders should be self-explanatory. However, you will see upon downloading the code that the project contains database objects in support of the ASP.NET Membership Provider. As always, there are a few options available when implementing authentication and authorization. This approach used in this book augments the Membership Provider tables with custom tables—as you briefly saw in Chapter 3. Additionally, the provider requires a few views and stored procedures, so you will see those in the mix, as well.

I want to point out one thing regarding lookup data: the scripts in the project will run every time they are applied to a target database. In other words, you need to be very aware of existing data—and avoid INSERT statements that will cause primary key violations. For this reason, anytime you add or update lookup data, the SQL statements need to first check that the data doesn’t exist already, as in this snippet:

if not exists(select 1 from dbo.Priority where Name = 'Low')

insert into dbo.Priority(Name, Ordinal) values('Low', 0);

if not exists(select 1 from dbo.Priority where Name = 'Medium')

insert into dbo.Priority(Name, Ordinal) values('Medium', 1);

if not exists(select 1 from dbo.Priority where Name = 'High')

insert into dbo.Priority(Name, Ordinal) values('High', 2);

# Summary

In this chapter, you learned how to configure a clean Windows 7 machine with the software required to build your task-management REST service. You also created the folder structure you need to start adding code, libraries, and documents to the source tree. Next, you created an empty solution and added to it all of the projects you plan on using, including various library and project references. Finally, you created a bunch of basic classes and the various application configuration settings needed to support the service.

You’ve also added all your solution projects, installed and referenced their libraries, and added your base-line classes. At this point, your solution should build successfully. You are now ready to start creating some of the framework-level components needed to manage controller and database session lifetimes, security, and your Ninject dependency injection container.