Assertion 层

- 初始示例代码
- message

初始示例代码

```
import numpy as np
from cuda import cudart
import tensorrt as trt
nIn0, cIn0, hIn0, wIn0 = 1, 3, 4, 5 # 输入张量 NCHW
data0 = np.arange(nIn0 * cIn0 * hIn0 * wIn0, dtype=np.float32).reshape(nIn0, cIn0, hIn0, wIn0) # 输入数
np.set_printoptions(precision=8, linewidth=200, suppress=True)
cudart.cudaDeviceSynchronize()
logger = trt.Logger(trt.Logger.ERROR)
builder = trt.Builder(logger)
network = builder.create_network(1 << int(trt.NetworkDefinitionCreationFlag.EXPLICIT_BATCH))</pre>
profile = builder.create_optimization_profile()
config = builder.create_builder_config()
config.max_workspace_size = 1 << 30</pre>
inputT0 = network.add_input('inputT0', trt.DataType.FLOAT, (-1, -1, -1, 5))
profile.set_shape(inputT0.name, (1, 1, 1, 5), (1, 3, 4, 5), (2, 6, 8, 5))
config.add_optimization_profile(profile)
_H1 = network.add_shape(inputT0)
_{H2} = network.add_slice(_{H1}.get_output(0), [3], [1], [1])
_C1 = network.add_constant([1], np.array([5], dtype=np.int32))
\_H3 = network.add\_elementwise(\_H2.get\_output(\bigcirc), \_C1.get\_output(\bigcirc), trt.ElementWiseOperation.EQUAL)
_H4 = network.add_identity(_H3.get_output(0))
_H4.get_output(0).dtype = trt.DataType.BOOL
_HA = network.add_assertion(_H4.get_output(0), "inputT0.shape[3] is not 5!") # assertion 层接受一个 Bool
型张量, 无输出
_H5 = network.add_identity(_H4.get_output(0)) # 注意相比上面分支少了 NOT 操作, 检测表达式变成了
assert(bool(inputT0.shape[2]-4))
_H5.get_output(0).dtype = trt.DataType.INT32
network.mark_output(_H5.get_output(0))
engineString = builder.build_serialized_network(network, config)
engine = trt.Runtime(logger).deserialize_cuda_engine(engineString)
print("\nbuild engine!\n")
context = engine.create_execution_context()
_, stream = cudart.cudaStreamCreate()
context.set_binding_shape(0, data0.shape)
```

```
inputH0 = np.ascontiguousarray(data0.reshape(-1))
outputH0 = np.empty(context.get_binding_shape(1), dtype=trt.nptype(engine.get_binding_dtype(1)))
_, inputD0 = cudart.cudaMallocAsync(inputH0.nbytes, stream)
_, outputD0 = cudart.cudaMallocAsync(outputH0.nbytes, stream)
cudart.cudaMemcpyAsync(inputD0, inputH0.ctypes.data, inputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyHostToDevice, stream)
context.execute_async_v2([int(inputD0), int(outputD0)], stream)
cudart.cudaMemcpyAsync(outputH0.ctypes.data, outputD0, outputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyDeviceToHost, stream)
cudart.cudaStreamSynchronize(stream)
print("inputH0 :", data0.shape)
print(data0)
print("outputH0:", outputH0.shape, outputH0.dtype)
print(outputH0)
cudart.cudaStreamDestroy(stream)
cudart.cudaFree(inputD0)
cudart.cudaFree(outputD0)
```

• 输入张量形状 (1,3,4,5)

• 输出张量形状 (1,)

[1]

• 将代码第 24 行改为 _C1 = network.add_constant([1], np.array([5], dtype=np.int32)) 时,构建引擎期间收到报错:

```
[TRT] [E] 4: [graphShapeAnalyzer.cpp::processCheck::581] Error Code 4: Internal Error (IAssertionLayer (Unnamed Layer* 5) [Assertion]: condition[0] is false: 0. inputT0.shape[3] is not 5!)
```

message

```
# 在初始示例代码中 _HA 定义的下面添加一行
_HA.message = "edited message!"
```

• 输出结果同初始示例代码,改变了警告信息的内容