

DeconvolutionNd 层 (Deconvolution 层)

- 括号中的层名和参数名适用于 **TensorRT8** 及之前版本, **TensorRT9** 及之后被废弃
- 初始示例代码
- num_output_maps & kernel_size_nd (kernel_size) & kernel & bias
- stride_nd (stride)
- padding_nd (padding)
- pre_padding
- post_padding
- padding_mode
- num_groups
- 三维反卷积的示例
- set_input 用法

初始示例代码

```
import numpy as np
from cuda import cudart
import tensorrt as trt

nIn, cIn, hIn, wIn = 1, 1, 3, 3 # 输入张量 NCHW
cOut, hW, wW = 1, 3, 3 # 反卷积权重的输出通道数、高度和宽度
data = np.arange(1, 1 + nIn * cIn * hIn * wIn, dtype=np.float32).reshape(nIn, cIn, hIn, wIn) # 输入数据
weight = np.power(10, range(4, -5, -1), dtype=np.float32) # 反卷积权重
bias = np.zeros(cOut, dtype=np.float32) # 反卷积偏置

np.set_printoptions(precision=8, linewidth=200, suppress=True)
cudart.cudaDeviceSynchronize()

logger = trt.Logger(trt.Logger.ERROR)
builder = trt.Builder(logger)
network = builder.create_network(1 << int(trt.NetworkDefinitionCreationFlag.EXPLICIT_BATCH))
config = builder.create_builder_config()
config.max_workspace_size = 1 << 30 # 设置空间给 TensorRT 尝试优化, 单位 Byte
inputT0 = network.add_input('inputT0', trt.DataType.FLOAT, (nIn, cIn, hIn, wIn))
#-----# 替换部分
deconvolutionLayer = network.add_deconvolution_nd(inputT0, cOut, (hW, wW), weight, bias)
#-----# 替换部分
network.mark_output(deconvolutionLayer.get_output(0))
engineString = builder.build_serialized_network(network, config)
engine = trt.Runtime(logger).deserialize_cuda_engine(engineString)
context = engine.create_execution_context()
_, stream = cudart.cudaStreamCreate()

inputH0 = np.ascontiguousarray(data.reshape(-1))
outputH0 = np.empty(context.get_binding_shape(1), dtype=trt.nptype(engine.get_binding_dtype(1)))
_, inputD0 = cudart.cudaMallocAsync(inputH0.nbytes, stream)
_, outputD0 = cudart.cudaMallocAsync(outputH0.nbytes, stream)

cudart.cudaMemcpyAsync(inputD0, inputH0.ctypes.data, inputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyHostToDevice, stream)
context.execute_async_v2([int(inputD0), int(outputD0)], stream)
```

```

cudart.cudaMemcpyAsync(outputH0.ctypes.data, outputD0, outputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyDeviceToHost, stream)
cudart.cudaStreamSynchronize(stream)

print("inputH0 :", data.shape)
print(data)
print("outputH0:", outputH0.shape)
print(outputH0)

cudart.cudaStreamDestroy(stream)
cudart.cudaFree(inputD0)
cudart.cudaFree(outputD0)

```

- 输入张量形状 (1,1,3,3)

$$\left[\left[\begin{bmatrix} 1. & 2. & 3. \\ 4. & 5. & 6. \\ 7. & 8. & 9. \end{bmatrix} \right] \right]$$

- 输出张量形状 (1,1,5,5)，默认反卷积步长 1，跨步 1，没有边缘填充

$$\left[\left[\begin{bmatrix} 10000.0000 & 21000.0000 & 32100.0000 & 3200.0000 & 300.0000 \\ 40010.0000 & 54021.0000 & 65432.1000 & 6503.2 & 600.3000 \\ 70040.0100 & 87054.0210 & 98765.4321 & 9806.5032 & 900.6003 \\ 70.0400 & 87.0540 & 98.76540 & 9.8065 & 0.9006 \\ 0.0700 & 0.0870 & 0.09867 & 0.0098 & 0.0009 \end{bmatrix} \right] \right]$$

- 计算过程：反卷积结果中各元素的个位代表得出该值时卷积窗口的中心位置，其他各位代表参与计算的周围元素，**注意反卷积核是倒序的**。受限于 float32 精度，运行结果无法完整展示 9 位有效数字，以上结果矩阵手工调整了这部分显示，以展示理想运行结果。后续各参数讨论中的输出矩阵不再作调整，而是显示再有舍入误差的原始结果。

$$\left[\begin{array}{ccc} & & \\ & 1 & 2 & 3 \\ & 4 & 5 & 6 \\ & 7 & 8 & 9 \end{array} \right] \odot \begin{bmatrix} 10^{-4} & 10^{-3} & 10^{-2} \\ 10^{-1} & 1 & 10^1 \\ 10^2 & 10^3 & 10^4 \end{bmatrix} = 10000.,$$

$$\left[\begin{array}{ccc} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{array} \right] \odot \begin{bmatrix} 10^{-4} & 10^{-3} & 10^{-2} \\ 10^{-1} & 1 & 10^1 \\ 10^2 & 10^3 & 10^4 \end{bmatrix} = 98765.4321,$$

$$\left[\begin{array}{ccc} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{array} \right] \odot \begin{bmatrix} 10^{-4} & 10^{-3} & 10^{-2} \\ 10^{-1} & 1 & 10^1 \\ 10^2 & 10^3 & 10^4 \end{bmatrix} = 0.0009$$

- 使用旧版 API `add_deconvolution` 会收到警告

DeprecationWarning: Use `add_deconvolution_nd` instead.

- 不设置 `config.max_workspace_size` 会收到报错：

```
[TensorRT] INFO: Some tactics do not have sufficient workspace memory to run. Increasing workspace size may increase performance, please check verbose output.
[TensorRT] ERROR: 10: [optimizer.cpp::computeCosts::1855] Error Code 10: Internal Error (Could not find any implementation for node (Unnamed Layer* 0) [Deconvolution].)
```

- 输入输出张量、权重尺寸计算见 [link](#)
- Dynamic Shape 模式下, C 维尺寸必须是构建期常量, 不可为 -1

num_output_maps & kernel_size_nd (kernel_size) & kernel & bias

```
placeholder = np.zeros(1, dtype=np.float32)
deconvolutionLayer = network.add_deconvolution_nd(inputT0, 1, (1, 1), placeholder) # 先填入一些参数, bias 为可选参数, 默认值 None
deconvolutionLayer.num_output_maps = cOut # 重设反卷积输出通道数, 最大值 8192
deconvolutionLayer.kernel_size_nd = (hw, ww) # 重设反卷积窗口尺寸
deconvolutionLayer.kernel = weight # 重设反卷积权值
deconvolutionLayer.bias = bias # 重设反卷积偏置
```

- 输出张量形状 (1,1,5,5), 结果与初始示例代码相同
- 使用旧版 API `kernel_size` 会收到警告

```
DeprecationWarning: Use kernel_size_nd instead.
```

stride_nd (stride)

```
hS = wS = 2
deconvolutionLayer = network.add_deconvolution_nd(inputT0, cOut, (hw, ww), weight, bias)
deconvolutionLayer.stride_nd = (hS, wS) # 卷积步长, 默认值 (1,1)
```

- 指定 stride_nd=(2,2) (HW 维跨步均为 2), 输出张量形状 (1,1,7,7)

$$\begin{bmatrix} \begin{bmatrix} 10000. & 1000. & 20100. & 2000. & 30200. & 3000. & 300. \\ 10. & 1. & 20.1 & 2. & 30.2 & 3. & 0.3 \\ 40000.01 & 4000.001 & 50400.02 & 5000.002 & 60500.03 & 6000.003 & 600.0003 \\ 40. & 4. & 50.4 & 5. & 60.5 & 6. & 0.6 \\ 70000.04 & 7000.004 & 80700.05 & 8000.005 & 90800.06 & 9000.006 & 900.0006 \\ 70. & 7. & 80.7 & 8. & 90.8 & 9. & 0.90000004 \\ 0.07 & 0.007 & 0.0807 & 0.008 & 0.09079999 & 0.009 & 0.0009 \end{bmatrix} \end{bmatrix}$$

- 指定 stride_nd=(2,1) (H 维跨步为 2), 输出张量形状 (1,1,7,5)

$$\begin{bmatrix} \begin{bmatrix} 10000. & 21000. & 32100. & 3200. & 300. \\ 10. & 21. & 32.1 & 3.2 & 0.3 \\ 40000.01 & 54000.02 & 65400.035 & 6500.0034 & 600.0003 \\ 40. & 54.65.4 & 6.5 & 0.6 \\ 70000.04 & 87000.055 & 98700.07 & 9800.007 & 900.0006 \\ 70. & 87. & 98.7 & 9.8 & 0.90000004 \\ 0.07 & 0.087 & 0.09869999 & 0.0098 & 0.0009 \end{bmatrix} \end{bmatrix}$$

- 指定 stride_nd=(1,2) (H 维跨步为 2), 输出张量形状 (1,1,5,7)

$$\begin{bmatrix} \begin{bmatrix} 10000. & 1000. & 20100. & 2000. & 30200. & 3000. & 300. \end{bmatrix} \\ \begin{bmatrix} 40010. & 4001. & 50420.1 & 5002. & 60530.2 & 6003. & 600.3 \end{bmatrix} \\ \begin{bmatrix} 70040.01 & 7004.001 & 80750.42 & 8005.002 & 90860.53 & 9006.003 & 900.6003 \end{bmatrix} \\ \begin{bmatrix} 70.04 & 7.004 & 80.7504 & 8.005 & 90.860504 & 9.006 & 0.9006 \end{bmatrix} \\ \begin{bmatrix} 0.07 & 0.007 & 0.0807 & 0.008 & 0.09079999 & 0.009 & 0.0009 \end{bmatrix} \end{bmatrix}$$

- 使用旧版 API `stride` 会收到警告

DeprecationWarning: Use `stride_nd` instead

padding_nd (padding)

```
hP = wP = 1
deconvolutionLayer = network.add_deconvolution_nd(inputT0, cOut, (hW, wW), weight, bias)
deconvolutionLayer.padding_nd = (hP, wP) # 四周减少填充 0 层数, 默认值 (0,0)
```

- 指定 `padding_nd=(1,1)` (HW 维均减少填充 1 层 0), 输出张量形状 (1,1,3,3)
- 含义是给输入张量 HW 维均填充一层 0 ([3,3] -> [5,5]) 后做反卷积

$$\begin{bmatrix} \begin{bmatrix} 54021. & 65432.1 & 6503.2 \\ 87054.02 & 98765.43 & 9806.503 \\ 87.054 & 98.765396 & 9.8064995 \end{bmatrix} \end{bmatrix}$$

- 指定 `padding_nd=(1,0)` (H 维减少填充 1 层 0), 输出张量形状 (1,1,3,5)

$$\begin{bmatrix} \begin{bmatrix} 40010. & 54021. & 65432.1 & 6503.2 & 600.3 \\ 70040.01 & 87054.02 & 98765.43 & 9806.503 & 900.6003 \\ 70.04 & 87.054 & 98.765396 & 9.8064995 & 0.9006 \end{bmatrix} \end{bmatrix}$$

- 指定 `padding_nd=(0,1)` (W 维减少填充 1 层 0), 输出张量形状 (1,1,5,3)

$$\begin{bmatrix} \begin{bmatrix} 21000. & 32100. & 3200. \\ 54021. & 65432.1 & 6503.2 \\ 87054.02 & 98765.43 & 9806.503 \\ 87.054 & 98.765396 & 9.8064995 \\ 0.087 & 0.09869999 & 0.0098 \end{bmatrix} \end{bmatrix}$$

- 指定 `padding_nd=(2,2)` (HW 维均减少填充 2 层 0), 输出张量形状 (1,1,1,1)

$$[[[98765.43]]]$$

- 使用旧版 API `padding` 会收到警告

DeprecationWarning: Use `padding_nd` instead

pre_padding

```
hPre = wPre = 1
deconvolutionLayer = network.add_deconvolution_nd(inputT0, cOut, (hW, wW), weight, bias)
deconvolutionLayer.pre_padding = (hPre, wPre) # 头部填充 0 层数, 默认值 (0,0)
```

- 指定 `pre_padding=(1,1)` (HW 维头部均减少填充 1 层 0), 输出张量形状 (1,1,4,4)

$$\left[\left[\begin{bmatrix} 54021. & 65432.1 & 6503.2 & 600.3 \\ 87054.02 & 98765.43 & 9806.503 & 900.6003 \\ 87.054 & 98.765396 & 9.8064995 & 0.9006 \\ 0.087 & 0.09869999 & 0.0098 & 0.0009 \end{bmatrix} \right] \right]$$

- 指定 pre_padding=(1,0) (H 维头部减少填充 1 层 0) , 输出张量形状 (1,1,4,5)

$$\left[\left[\begin{bmatrix} 40010. & 54021. & 65432.1 & 6503.2 & 600.3 \\ 70040.01 & 87054.02 & 98765.43 & 9806.503 & 900.6003 \\ 70.04 & 87.054 & 98.765396 & 9.8064995 & 0.9006 \\ 0.07 & 0.087 & 0.09869999 & 0.0098 & 0.0009 \end{bmatrix} \right] \right]$$

- 指定 pre_padding=(0,1) (w 维头部减少填充 1 层 0) , 输出张量形状 (1,1,5,4)

$$\left[\left[\begin{bmatrix} 21000. & 32100. & 3200. & 300. \\ 54021. & 65432.1 & 6503.2 & 600.3 \\ 87054.02 & 98765.43 & 9806.503 & 900.6003 \\ 87.054 & 98.765396 & 9.8064995 & 0.9006 \\ 0.087 & 0.09869999 & 0.0098 & 0.0009 \end{bmatrix} \right] \right]$$

post_padding

```
hPost = wPost = 1
deconvolutionLayer = network.add_deconvolution_nd(inputT0, cOut, (hW, wW), weight, bias)
deconvolutionLayer.post_padding = (hPost, wPost) # 尾部减少填充 0 层数, 默认值 (0,0)
```

- 指定 post_padding=(1,1) (HW 维尾部均减少填充 1 层 0) , 输出张量形状 (1,1,4,4)

$$\left[\begin{bmatrix} 10000. & 21000. & 32100. & 3200. \\ 40010. & 54021. & 65432.1 & 6503.2 \\ 70040.01 & 87054.02 & 98765.43 & 9806.503 \\ 70.04 & 87.054 & 98.765396 & 9.8064995 \end{bmatrix} \right]$$

- 指定 post_padding=(1,0) (H 维尾部减少填充 1 层 0) , 输出张量形状 (1,1,4,5)

$$\left[\left[\begin{bmatrix} 10000. & 21000. & 32100. & 3200. & 300. \\ 40010. & 54021. & 65432.1 & 6503.2 & 600.3 \\ 70040.01 & 87054.02 & 98765.43 & 9806.503 & 900.6003 \\ 70.04 & 87.054 & 98.765396 & 9.8064995 & 0.9006 \end{bmatrix} \right] \right]$$

- 指定 post_padding=(0,1) (W 维尾部减少填充 1 层 0) , 输出张量形状 (1,1,5,4)

$$\left[\left[\begin{bmatrix} 10000. & 21000. & 32100. & 3200. \\ 40010. & 54021. & 65432.1 & 6503.2 \\ 70040.01 & 87054.02 & 98765.43 & 9806.503 \\ 70.04 & 87.054 & 98.765396 & 9.8064995 \\ 0.07 & 0.087 & 0.09869999 & 0.0098 \end{bmatrix} \right] \right]$$

padding_mode

```
deconvolutionLayer = network.add_deconvolution_nd(inputT0, cOut, (hW, wW), weight, bias)
deconvolutionLayer.stride_nd = (2, 2) # 加上卷积步长, 以便观察结果
deconvolutionLayer.padding_mode = trt.PaddingMode.SAME_UPPER
```

- 计算过程参考 [TensorRT C API reference](#)
- 指定 padding_mode = **trt.PaddingMode.SAME_UPPER**, 输出张量形状 (1,1,6,6)

10000.	1000.	20100.	2000.	30200.	3000.
10.	1.	20.1	2.	30.2	3.
40000.01	4000.001	50400.02	5000.002	60500.03	6000.003
40.	4.	50.4	5.	60.5	6.
70000.04	7000.004	80700.05	8000.005	90800.06	9000.006
70.	7.	80.7	8.	90.8	9.

- 指定 padding_mode = **trt.PaddingMode.SAME_LOWER**, 输出张量形状 (1,1,6,6)

s1.	20.1	2.	30.2	3.	0.3
4000.001	50400.02	5000.002	60500.03	6000.003	600.0003
4.	50.4	5.	60.5	6.	0.6
7000.004	80700.05	8000.005	90800.06	9000.006	900.0006
7.	80.7	8.	90.8	9.	0.90000004
0.007	0.0807	0.008	0.09079999	0.009	0.0009

- 指定 padding_mode = **trt.PaddingMode.EXPLICIT_ROUND_UP**, 输出张量形状 (1,1,7,7)

10000.	1000.	20100.	2000.	30200.	3000.	300.
10.	1.	20.1	2.	30.2	3.	0.3
40000.01	4000.001	50400.02	5000.002	60500.03	6000.003	600.0003
40.	4.	50.4	5.	60.5	6.	0.6
70000.04	7000.004	80700.05	8000.005	90800.06	9000.006	900.0006
70.	7.	80.7	8.	90.8	9.	0.90000004
0.07	0.007	0.0807	0.008	0.09079999	0.009	0.0009

- 指定 padding_mode = **trt.PaddingMode.EXPLICIT_ROUND_DOWN**, 输出张量形状 (1,1,7,7)

10000.	1000.	20100.	2000.	30200.	3000.	300.
10.	1.	20.1	2.	30.2	3.	0.3
40000.01	4000.001	50400.02	5000.002	60500.03	6000.003	600.0003
40.	4.	50.4	5.	60.5	6.	0.6
70000.04	7000.004	80700.05	8000.005	90800.06	9000.006	900.0006
70.	7.	80.7	8.	90.8	9.	0.90000004
0.07	0.007	0.0807	0.008	0.09079999	0.009	0.0009

- 指定 padding_mode = **trt.PaddingMode.CAFFE_ROUND_UP**, 输出张量形状 (1,1,7,7)

10000.	1000.	20100.	2000.	30200.	3000.	300.
10.	1.	20.1	2.	30.2	3.	0.3
40000.01	4000.001	50400.02	5000.002	60500.03	6000.003	600.0003
40.	4.	50.4	5.	60.5	6.	0.6
70000.04	7000.004	80700.05	8000.005	90800.06	9000.006	900.0006
70.	7.	80.7	8.	90.8	9.	0.90000004
0.07	0.007	0.0807	0.008	0.09079999	0.009	0.0009

- 指定 padding_mode = **trt.PaddingMode.CAFFE_ROUND_DOWN**, 输出张量形状 (1,1,7,7)

10000.	1000.	20100.	2000.	30200.	3000.	300.
10.	1.	20.1	2.	30.2	3.	0.3
40000.01	4000.001	50400.02	5000.002	60500.03	6000.003	600.0003
40.	4.	50.4	5.	60.5	6.	0.6
70000.04	7000.004	80700.05	8000.005	90800.06	9000.006	900.0006
70.	7.	80.7	8.	90.8	9.	0.90000004
0.07	0.007	0.0807	0.008	0.09079999	0.009	0.0009

num_groups

```
import numpy as np
from cuda import cudart
import tensorrt as trt

nIn, cIn, hIn, wIn = 1, 2, 3, 3 # 调整部分输入输出参数
nGroup = 2
cOut, hW, wW = nGroup, 3, 3
data = np.arange(1, 1 + nIn * cIn * hIn * wIn, dtype=np.float32).reshape(nIn, cIn, hIn, wIn)
data = np.concatenate([data, data], 0) # 输入张量通道数必须能被分组数整除
weight = np.power(10, range(4, -5, -1), dtype=np.float32)
weight = np.concatenate([weight, -weight], 0)
bias = np.zeros(cOut, dtype=np.float32)

np.set_printoptions(precision=8, linewidth=200, suppress=True)
cudart.cudaDeviceSynchronize()

logger = trt.Logger(trt.Logger.ERROR)
builder = trt.Builder(logger)
network = builder.create_network(1 << int(trt.NetworkDefinitionCreationFlag.EXPLICIT_BATCH))
config = builder.create_builder_config()
config.max_workspace_size = 1 << 30
inputT0 = network.add_input('inputT0', trt.DataType.FLOAT, (nIn, cIn, hIn, wIn))
deconvolutionLayer = network.add_deconvolution_nd(inputT0, cOut, (hW, wW), weight, bias)
deconvolutionLayer.num_groups = nGroup # 分组数, 默认值 1
network.mark_output(deconvolutionLayer.get_output(0))
engineString = builder.build_serialized_network(network, config)
engine = trt.Runtime(logger).deserialize_cuda_engine(engineString)
context = engine.create_execution_context()
_, stream = cudart.cudaStreamCreate()

inputH0 = np.ascontiguousarray(data.reshape(-1))
outputH0 = np.empty(context.get_binding_shape(1), dtype=trt.nptype(engine.get_binding_dtype(1)))
_, inputD0 = cudart.cudaMallocAsync(inputH0.nbytes, stream)
_, outputD0 = cudart.cudaMallocAsync(outputH0.nbytes, stream)

cudart.cudaMemcpyAsync(inputD0, inputH0.ctypes.data, inputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyHostToDevice, stream)
context.execute_async_v2([int(inputD0), int(outputD0)], stream)
cudart.cudaMemcpyAsync(outputD0.ctypes.data, outputD0, outputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyDeviceToHost, stream)
cudart.cudaStreamSynchronize(stream)

print("inputH0 :", data.shape)
print(data)
print("outputH0:", outputH0.shape)
print(outputH0)

cudart.cudaStreamDestroy(stream)
cudart.cudaFree(inputD0)
cudart.cudaFree(outputD0)
```

- 指定 num_groups=2, 输入张量和卷积核均在 C 维上被均分为 2 组, 各自卷积后再拼接到一起, 输出张量形状 (1,2,4,7)
- 输出张量形状 (2, 4, 7), 其中指定 num_groups=2, 输入张量和反卷积核均在 C 维上被均分为 2 组, 各自反卷积后再拼接到一起

$$\begin{bmatrix} \begin{bmatrix} 10000. & 21000. & 32100. & 3200. & 300. \\ 40010. & 54021. & 65432.1 & 6503.2 & 600.3 \\ 70040.01 & 87054.02 & 98765.43 & 9806.503 & 900.6003 \\ 70.04 & 87.054 & 98.76539 & 9.8064995 & 0.9006 \\ 0.07 & 0.087 & 0.09869999 & 0.0098 & 0.0009 \end{bmatrix} \\ \begin{bmatrix} -10000. & -21000. & -32100. & -3200. & -300. \\ -40010. & -54021. & -65432.1 & -6503.2 & -600.3 \\ -70040.01 & -87054.02 & -98765.43 & -9806.503 & -900.6003 \\ -70.04 & -87.054 & -98.76539 & -9.8064995 & -0.9006 \\ -0.07 & -0.087 & -0.09869999 & -0.0098 & -0.0009 \end{bmatrix} \end{bmatrix}$$

- int8 模式中，每组的尺寸（cIn/nGroup 和 cOut/nGroup）必须是 4 的倍数

三维反卷积的示例

```
import numpy as np
from cuda import cudart
import tensorrt as trt

nIn, cIn, hIn, wIn = 1, 2, 3, 3 # 调整部分输入输出参数
cOut, hw, ww = 1, 3, 3
data = np.tile(np.arange(1, 1 + hw * ww, dtype=np.float32).reshape(hw, ww), (cIn, hIn // hw, wIn // ww)).reshape(cIn, hIn, wIn)
weight = np.power(10, range(4, -5, -1), dtype=np.float32)
weight = np.concatenate([weight, -weight], 0).reshape(cIn, hw, ww)
bias = np.zeros(cOut, dtype=np.float32)

np.set_printoptions(precision=8, linewidth=200, suppress=True)
cudart.cudaDeviceSynchronize()

logger = trt.Logger(trt.Logger.ERROR)
builder = trt.Builder(logger)
network = builder.create_network(1 << int(trt.NetworkDefinitionCreationFlag.EXPLICIT_BATCH))
config = builder.create_builder_config()
config.max_workspace_size = 1 << 30
inputT0 = network.add_input('inputT0', trt.DataType.FLOAT, (nIn, 1, cIn, hIn, wIn)) # 要求输入至少为 5 维
deconvolutionLayer = network.add_deconvolution_nd(inputT0, cOut, weight.shape, weight, bias) # 卷积核是 3 维的
network.mark_output(deconvolutionLayer.get_output(0))
engineString = builder.build_serialized_network(network, config)
engine = trt.Runtime(logger).deserialize_cuda_engine(engineString)
context = engine.create_execution_context()
_, stream = cudart.cudaStreamCreate()

inputH0 = np.ascontiguousarray(data.reshape(-1))
outputH0 = np.empty(context.get_binding_shape(1), dtype=trt.nptype(engine.get_binding_dtype(1)))
_, inputD0 = cudart.cudaMallocAsync(inputH0.nbytes, stream)
_, outputD0 = cudart.cudaMallocAsync(outputH0.nbytes, stream)

cudart.cudaMemcpyAsync(inputD0, inputH0.ctypes.data, inputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyHostToDevice, stream)
context.execute_async_v2([int(inputD0), int(outputD0)], stream)
cudart.cudaMemcpyAsync(outputH0.ctypes.data, outputD0, outputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyDeviceToHost, stream)
cudart.cudaStreamSynchronize(stream)

print("inputH0 :", data.shape)
```



```
print(data)
print("outputH0:", outputH0.shape)
print(outputH0)
```

```
cudaStreamDestroy(stream)
cudaFree(inputD0)
cudaFree(outputD0)
```

- 输出张量形状 (1,1,3,5,5), C 维中间层的结果相当于两端的两个通道加在一起, 得到了 0 的结果

$$\begin{bmatrix} \begin{bmatrix} 10000. & 21000. & 32100. & 3200. & 300. \\ 40010. & 54021. & 65432.1 & 6503.2 & 600.3 \\ 70040.01 & 87054.02 & 98765.43 & 9806.503 & 900.6003 \\ 70.04 & 87.054 & 98.76539 & 9.8064995 & 0.9006 \\ 0.07 & 0.087 & 0.09869999 & 0.0098 & 0.0009 \end{bmatrix} \\ \begin{bmatrix} 0. & 0. & 0. & 0. & 0. \\ 0. & 0. & 0. & 0. & 0. \\ 0. & 0.00099945 & 0.0019989 & 0.00007031 & 0. \\ 0. & 0.00000525 & 0. & 0.00000014 & 0. \\ 0. & 0. & 0. & 0. & 0. \end{bmatrix} \\ \begin{bmatrix} -10000. & -21000. & -32100. & -3200. & -300. \\ -40010. & -54021. & -65432.1 & -6503.2 & -600.3 \\ -70040.01 & -87054.02 & -98765.43 & -9806.503 & -900.6003 \\ -70.04 & -87.054 & -98.76539 & -9.8064995 & -0.9006 \\ -0.07 & -0.087 & -0.09869999 & -0.0098 & -0.0009 \end{bmatrix} \end{bmatrix}$$

set_input 用法

- 参考 [link](#)

```
import numpy as np
from cuda import cudart
import tensorrt as trt

nIn, cIn, hIn, wIn = 1, 1, 3, 3
cOut, hW, wW = 1, 3, 3
data = np.arange(1, 1 + nIn * cIn * hIn * wIn, dtype=np.float32).reshape(nIn, cIn, hIn, wIn)
weight = np.power(10, range(4, -5, -1), dtype=np.float32)
bias = np.zeros(cOut, dtype=np.float32)

np.set_printoptions(precision=8, linewidth=200, suppress=True)
cudart.cudaDeviceSynchronize()

logger = trt.Logger(trt.Logger.ERROR)
builder = trt.Builder(logger)
network = builder.create_network(1 << int(trt.NetworkDefinitionCreationFlag.EXPLICIT_BATCH))
config = builder.create_builder_config()
config.max_workspace_size = 1 << 30
config.flags = 1 << int(trt.BuilderFlag.INT8) # 需要打开 int8 模式
inputT0 = network.add_input('inputT0', trt.DataType.FLOAT, (nIn, cIn, hIn, wIn))
#-----# 替换部分
constantLayer0 = network.add_constant([], np.array([1], dtype=np.float32))
constantLayer1 = network.add_constant([], np.array([1], dtype=np.float32))
weightLayer = network.add_constant([cOut, cIn, hW, wW], weight)

quantizeLayer0 = network.add_quantize(inputT0, constantLayer0.get_output(0))
```

```

quantizeLayer0.axis = 0
dequantizeLayer0 = network.add_dequantize(quantizeLayer0.get_output(0), constantLayer1.get_output(0))
dequantizeLayer0.axis = 0
quantizeLayer1 = network.add_quantize(weightLayer.get_output(0), constantLayer0.get_output(0))
quantizeLayer1.axis = 0
dequantizeLayer1 = network.add_dequantize(quantizeLayer1.get_output(0), constantLayer1.get_output(0))
dequantizeLayer1.axis = 0

deconvolutionLayer = network.add_deconvolution_nd(dequantizeLayer0.get_output(0), cOut, (hW, wW),
trt.Weights()) # 需要把 weight 设为空权重 (不能用 np.array())
deconvolutionLayer.set_input(1, dequantizeLayer1.get_output(0))
#-----# 替换部分
network.mark_output(deconvolutionLayer.get_output(0))
engineString = builder.build_serialized_network(network, config)
engine = trt.Runtime(logger).deserialize_cuda_engine(engineString)
context = engine.create_execution_context()
_, stream = cudart.cudaStreamCreate()

inputH0 = np.ascontiguousarray(data.reshape(-1))
outputH0 = np.empty(context.get_binding_shape(1), dtype=trt.nptype(engine.get_binding_dtype(1)))
_, inputD0 = cudart.cudaMallocAsync(inputH0.nbytes, stream)
_, outputD0 = cudart.cudaMallocAsync(outputH0.nbytes, stream)

cudart.cudaMemcpyAsync(inputD0, inputH0.ctypes.data, inputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyHostToDevice, stream)
context.execute_async_v2([int(inputD0), int(outputD0)], stream)
cudart.cudaMemcpyAsync(outputH0.ctypes.data, outputD0, outputH0.nbytes,
cudart.cudaMemcpyKind.cudaMemcpyDeviceToHost, stream)
cudart.cudaStreamSynchronize(stream)

print("inputH0 :", data.shape)
print(data)
print("outputH0:", outputH0.shape)
print(outputH0)

cudart.cudaStreamDestroy(stream)
cudart.cudaFree(inputD0)
cudart.cudaFree(outputD0)

```

- 输出张量形状 (1,1,5,5)

$$\begin{bmatrix} \begin{bmatrix} 127. & 381. & 735. & 581. & 300. \\ 518. & 1164. & 1829. & 1265. & 600. \\ 929. & 1959. & 2924. & 1949. & 900. \\ 0. & 0. & 0. & 0. & 0. \end{bmatrix} \end{bmatrix}$$