¥ Build openMVS on Ubuntu 16.04 Desktop 64-bit

#prepare and empty machine for building

sudo apt-get update -qq && sudo apt-get install -qq
sudo apt-get -y install build-essential git mercurial cmake libpng-dev libjpeg-dev libtiff-dev libglu1mesa-dev libxmu-dev libxi-dev
main_path=`pwd`

#Eigen (Required)

hg clone https://bitbucket.org/eigen/eigen#3.2 mkdir eigen_build && cd eigen_build cmake . ../eigen make && sudo make install cd ..

#Boost (Required)

sudo apt-get -y install libboost-iostreams-dev libboost-program-options-dev libboost-system-dev libboost-serialization-dev

#OpenCV (Required)

sudo apt-get -y install libopency-dev

#CGAL (Required)

sudo apt-get -y install libcgal-dev libcgal-qt5-dev

#VCGLib (Required)

git clone https://github.com/cdcseacave/VCG.git vcglib

#Ceres (Required)

sudo apt-get -y install libatlas-base-dev libsuitesparse-dev git clone https://ceres-solver.googlesource.com/ceres-solver ceres-solver mkdir ceres_build && cd ceres_build cmake . ../ceres-solver/ -DMINIGLOG=ON -DBUILD_TESTING=OFF -DBUILD_EXAMPLES=OFF make -j2 && sudo make install cd ..

#GLFW3 (Optional)

sudo apt-get -y install freeglut3-dev libglew-dev libglfw3-dev

#OpenMVS

git clone https://github.com/cdcseacave/openMVS.git openMVS
mkdir openMVS_build && cd openMVS_build
cmake . ../openMVS -DCMAKE_BUILD_TYPE=Release -DVCG_ROOT="\$main_path/vcglib"

#If you want to use OpenMVS as shared library, add to the CMake command

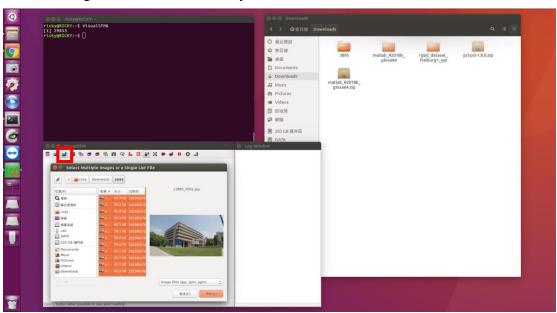
-DBUILD_SHARED_LIBS=ON

#Install OpenMVS library (Optional)

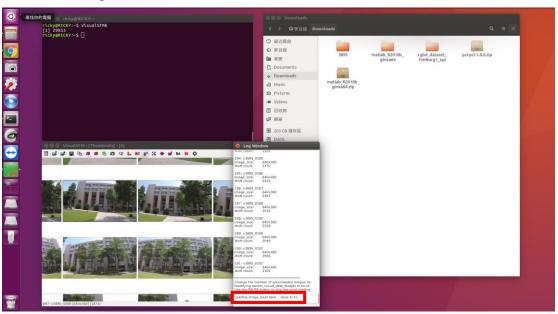
make -j2 && sudo make install

★ Step-by-Step tutorial from VSFM to openMVS

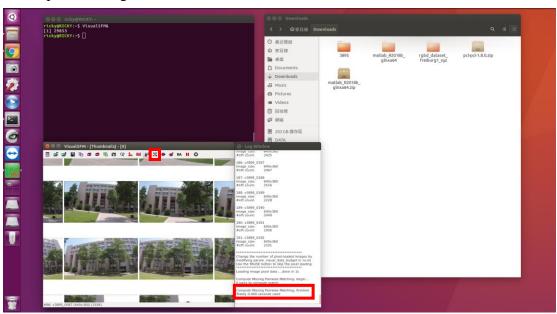
1. select images to load into VSFM system



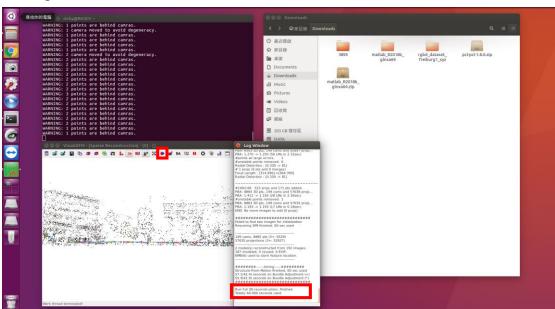
2. finish loading



3. compute missing matches

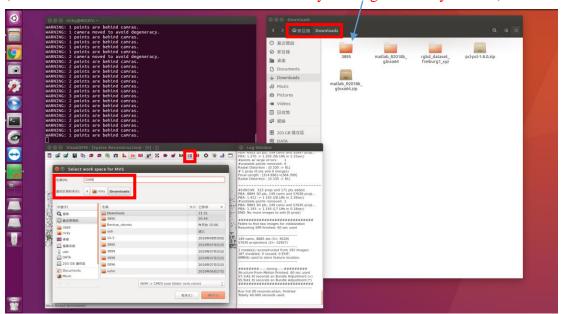


4. compute 3D reconstruction

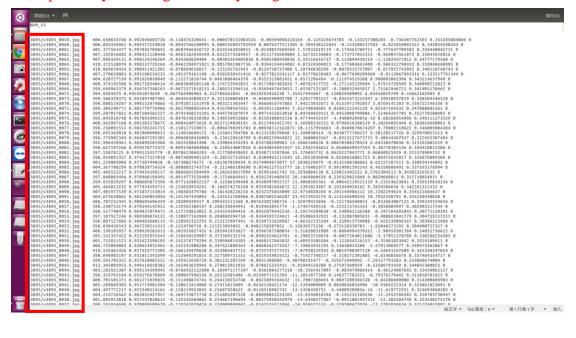


5. run dense reconstruction

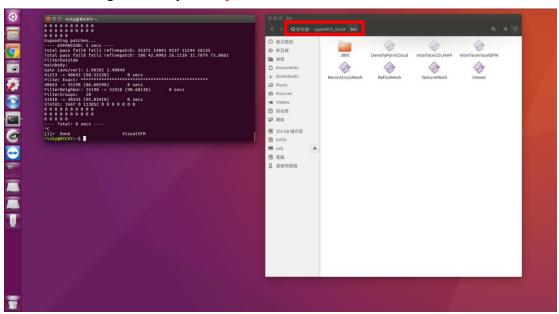
(save the "xxx.nvm" file under the same directory as image directory located)



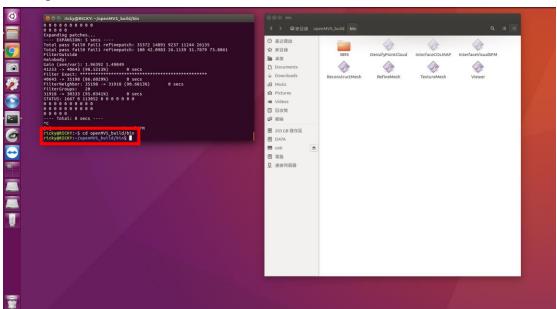
please check the file "xxx.nvm" if the path is "your_image_directory/image_name"



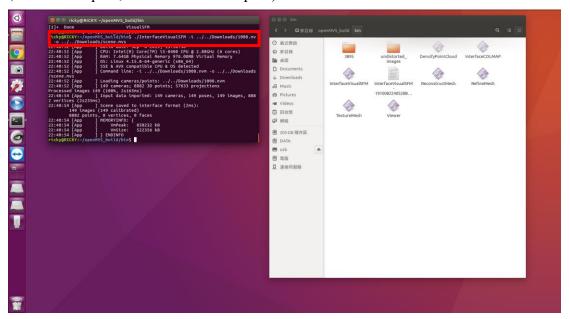
6. move the image directory to ~/openMVS_build/bin/



7. cd openMVS_build/bin

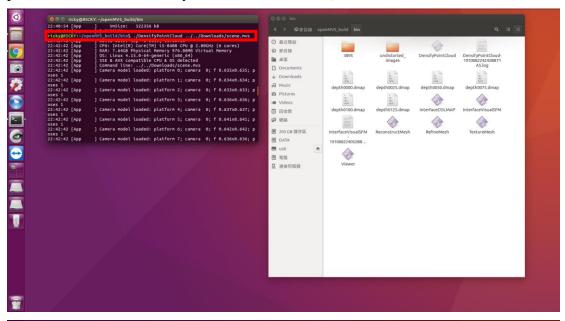


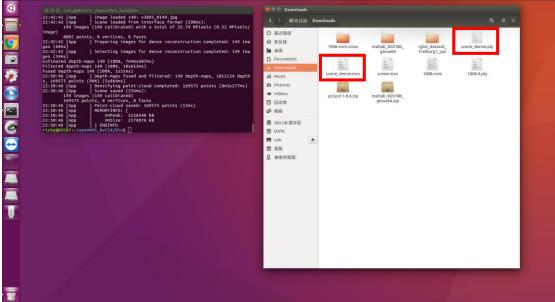
8. ./InterfaceVisualSFM -i path_to_nvm_file/xxx.nvm -o path_to_mvs_file/xxx.mvs (-i means "input", and -o means "output")



9. ./DensifyPointCloud path_to_mvs_file/xxx.mvs

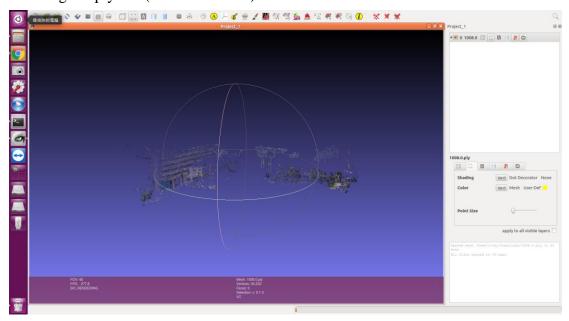
("xxx_dense.ply" and "xxx_dense.mvs" are generated and put under the same directory as "xxx.mvs" located)







> original ply file (# vertex: 30333)



densified ply file (# vertex: 169575)

