



BRIGHAM YOUNG UNIVERSITY
AUVSI CAPSTONE TEAM (TEAM 45)

UGV Requirements Matrix

ID	Rev.	Date	Description	Author	Checked By
RM-001	0.1	10-23-2018	Initial requirements	Jacob Willis	Brady Moon
RM-001	1.1	10-26-2018	Better performance measures	Jacob Willis	Kameron Eves

		Subsystem Performance Measures								Units
		Drop mechanism mass	Weight mechanism can support	Aircraft internal volume consumed*	Mounting distance from aircraft CG**	Stowed drop mechanism drag	Maximum landing velocity	UGV landing distance from target	Rule violations	
Product: UAV Subsystem: PAYLOAD/Unmanned Ground Vehicle (UGV)		kg	N	%	%	N	m/s	m	cnt	
Notes: *normalized by the fuselage diameter cubed **normalized by chord										
Target Design Requirements		Importance	1	2	3	4	5	6	7	8
1	Complies with competition rules	5	●							●
2	Capable of lowering the payload to the ground	5	●	●						
3	Lands UGV within landing zone	3						●	●	
5	Delivers UGV without damage	3		●				●		●
6	Deployable from airframe	4			●	●	●			
7	Does not interfere with takeoff/landing	3	●			●	●			
8	Causes minimal aerodynamic interference	3				●	●			
9	Drop mechanism does not interfere with UGV movement	2						●	●	
		Upper Acceptable	Ideal	Lower Acceptable						
		0.6	0.1	0						
		-	1.3	0.6						
		100	0	-						
		100	0	-100						
		1.5	0.3	0						
		5	1	0						
		22	0	-						
		1	0	-						

Figure 1: Requirements matrix for the subsystem which will deliver the UGV to the ground.