

Brigham Young University AUVSI Capstone Team (Team 45)

Capstone Project Contract

Andrew Torgesen, Team Member	Kameron Eves, Team Member
Ryan Anderson, Team Member	Tyler Critchfield, Team Member
Derek Knowles, Team Member	Connor Olsen, Team Member
Jake Johnson, Team Member	John Akagi, Team Member
Brady Moon, Team Member	Jacob Willis, Team Member
Tyler Miller, Team Member	Brandon McBride, Team Member
Andrew Ning, Team Coach	Brian Jensen, Capstone Instructor
Tim McLain, Sponsor	



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Revision History

ID	Rev.	Date	Description	Author	Checked By
PC-444	1.0	10-02-	Opportunity	Andrew Torgesen	Kameron Eves
		2018	development		
			initial stage		
"	"	"	"	"	Ryan Anderson
"	"	"	"	"	Jacob Willis
"	"	"	"	"	Tyler Critchfield
"	"	"	"	"	John Akagi



Introduction

Each year, the Association for Unmanned Vehicle Systems International (AUVSI) hosts a Student Unmanned Aerial Systems (SUAS) competition. While each year's competition has unique challenges, the general challenge is to build an Unmanned Aerial Vehicle (UAV) capable of autonomous flight, object detection, and payload delivery. This year's competition will be held June 12th to 15th, 2019 at the Naval Air Station in Patuxent River, Maryland.

The UAVs entered into the competition are judged primarily on their mission success during the competition. Each team is also required to submit both a report and a flight readiness review presentation. The report should justify the UAV decision, explain design trade-offs, demonstrate the team's engineering process, and highlight the capabilities of the UAV. The flight readiness review presentation demonstrates that the UAV is capable of safely completing the competition. The overall score for a team is based on a combination of the points from the mission, report, and presentation.

For the last two years BYU has sponsored an AUVSI team to compete in the competition. The 2017 team was primarily volunteer based and placed 10th overall while the 2018 team was a Capstone team and placed 9th overall. This year's team is also a Capstone team consisting of BYU Mechanical, Electrical, and Computer Engineering students and looks to place in the top 10 teams again.



Project Objective Statement

Improve upon last year's BYU AUVSI unmanned aerial system (UAS) by improving path planning, obstacle avoidance, visual object detection, and payload delivery by April 1, 2019 with a budget of \$3,500 and 2,500 man hours.



Contact Information

Team Member Name	Team Position	Contact Information		
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Kameron Eves	Controls/Payload Team	ccackam@gmail.com 702-686-2105		



Project Approval Matrix

The Project Approval Matrix, as depicted in Table 1, lists the major stages of development for the project, as well as their due dates and constituent artifacts. A budget is also included for each stage.

Table 1: Project Approval Matrix for the UAS

Development Stage	Expected Completion Date	Design Artifacts Required for Approval	Budget
Opportunity Develop-	October 5, 2018	Project Contract, System Re-	\$100
ment	N 1 2 2010	quirement Matrix	Φ
Concept Development	November 2, 2018	Description of Concept, Con-	\$500
		cept Definition, Test Proce-	
		dures and Results	
Subsystem Engineer-	January 18, 2019	System Design Package, Sub-	\$2,000
ing		system Test Procedure and	
		Results	
System Refinement	March 22, 2019	Validated Prototype, Product	\$800
		Definition, System Achieved	
		Values	
Final Reporting	April 1, 2019	Final Report Compilation	\$100



Key Success Measures

We developed a system requirements matrix in conjunction with the AUVSI competition rules (see artifact RM-001). All system-wide performance measures were considered, and five measures listed in Table 2 were selected as key success measures. Over the course of the next two semesters, we will gauge the desirability of our product based on how well the product completes each of these performance measures. Each performance measure will be evaluated in an environment designed to mimic the competition.

Table 2: Key success measures for the UAS

Measures	Stretch	Excel-	Good	Fair	Lower	Ideal	Upper
(units)	Goal	lent (A)	(B)	(C)	Accept-		Accept-
					able		able
Obstacles Hit	0	1	3	5	0	0	5
(#)							
Average Way-	5	20	25	30	0	0	100
point Proxim-							
ity (ft)							
Characteris-	80	40	30	20	20	100	100
tics Identified							
(%)							
Airdrop Ac-	5	25	50	75	0	0	75
curacy (ft)							
Number	0	1	2	3	0	0	3
of Manual							
Takeovers							



Change Management Procedure

An Engineering Change Order (ECO) will be used to facilitate the proposal, approval, and implementation of any future changes to this contract. The ECO template is found on page 249 of the Product Development Reference (Mattson and Sorenson). A change is initiated by filling out the template and submitting it to all involved parties for approval. Upon unanimous approval, this contract will be edited, the version number will be changed, and the revision history section will be updated with the relevant information, including a reference to the ECO created.