



BRIGHAM YOUNG UNIVERSITY  
AUVSI CAPSTONE TEAM (TEAM 45)

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## UGV Requirements Matrix

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ID	Rev.	Date	Description	Author	Checked By
RM-002	0.1	10-23-2018	Initial requirements	Jacob Willis	Brady Moon
RM-002	1.1	10-26-2018	Better performance measures	Jacob Willis	Kameron Eves

		Units							
		Subsystem Performance Measures							
Product: UAV Subsystem: PAYLOAD/Unmanned Ground Vehicle (UGV)  Notes: *normalized by the fuselage diameter cubed **normalized by chord		Drop mechanism mass	kg	Weight mechanism can support	N	Aircraft internal volume consumed*	%	Mounting distance from aircraft CG**	%
		Stowed drop mechanism drag	N	Maximum landing velocity	m/s	UGV landing distance from target	m	Rule violations	cnt
Target Design Requirements		Importance	1	2	3	4	5	6	7
1	Complies with competition rules	5	●						●
2	Capable of lowering the payload to the ground	5	●	●					
3	Lands UGV within landing zone	3						●	●
5	Delivers UGV without damage	3		●				●	●
6	Deployable from airframe	4			●	●	●		
7	Does not interfere with takeoff/landing	3	●			●	●		
8	Causes minimal aerodynamic interference	3				●	●		
9	Drop mechanism does not interfere with UGV movement	2						●	●
		Upper Acceptable	Ideal	Lower Acceptable					
		0.6	0.1	0					
		-	1.3	0.6					
		100	0	-					
		100	0	-100					
		1.5	0.3	0					
		5	1	0					
		22	0	-					
		1	0	-					

Figure 1: Requirements matrix for the subsystem which will deliver the UGV to the ground.