

Front (Question)	Back (Answer)
Attacker Inject	Instant: Bypass the defenses of the opposing team for your attack
Attacker Inject	Instant: Stop the defender from gaining a market card
Attacker Inject	Instant: Remove all market cards and replace them with new ones
Attacker Inject	<p>Event: You hear about a hacker group that might be targeting you next. Research an APT that performed espionage on the DNC in the 2016 election and give 3 techniques they used. You have until your next turn to present.</p> <p>Success: You thwart their attacks, gain a market card for free.</p> <p>Failure: They post one of your signature attacks on the internet. The defenders learn one of your signatures.</p>
Attacker Inject	<p>Event: A new zero day has emerged, find a recent zero day and give a 30s-1m presentation next turn</p> <p>Success: Gain advantage on exploiting the zero day and gain \$100</p> <p>Failure: The defenders patch the zero day and gain \$100</p>
Attacker Inject	On Your Turn: Reveal the most recent defense purchased by the defenders
Attacker Inject	<p>Event: You were attacked! You have until your next turn to find the APT responsible based on the following: Zyxel Router, Denmark</p> <p>Success: You replace your Zyxel router, remove gain \$200</p> <p>Failure: Your Zyxel router gets taken over, go down one tier on the Mitre Attack Matrix</p>

Attacker Inject	<p>Event: Your Team Leader wants to manipulate the most common technique for APTs to get initial access? What is this? Report to your Team Leader on your next turn.</p> <p>Success: The Team Leader starts to appreciate your efforts. Gain \$200</p> <p>Failure: The Team Leader dislikes you, lose \$300</p>
Attacker Inject	<p>Event: You are hired by a 3rd party, gain \$300. You cannot attack the defenders for one round because of your side gig.</p>
Attacker Inject	<p>Event: You didn't save backups and got hit by ransomware. Lose \$100 and go down one tier in the Mitre Attack Matrix.</p>
Attacker Inject	<p>Event: Researchers are upset and start protesting their pay. (Researchers are silenced until your next turn)</p>
Attacker Inject	<p>Event: Choose 1: Lose this turn or remove 1 market card permanently</p>
Attacker Inject	<p>Event: You have a double agent! Select one person to show the defenses a signature</p>
Attacker Inject	<p>Event: Bonus! You gain \$500</p>
Attacker Inject	<p>Event: Group vacation to Hawaii for Cybermoncon! Lose this turn, but gain 1 market item for free.</p>
Attacker Inject	<p>Event: The defenders messed up and let you know their vulnerabilities! Reveal 1 company vulnerability</p>
Attacker Inject	<p>Event: The government increases their Cybersecurity spending, add 2 items to the market this turn, remove 2 at the end of this turn. Pay the government \$100</p>
Attacker Inject	<p>Event: You fire ½ your team because they suck, gain \$300, but silence half of your team.</p>
Attacker Inject	<p>Event: You get into a debate about who should be the Team Leader, choose a new Team Leader. You may choose to buy another inject this turn.</p>

Attacker Inject	Instant: Gain a market card for free
Attacker Inject	Instant: Draw the top 3 market cards, pick one and discard the rest
Attacker Inject	Instant: Add 2 minutes to your turn
Attacker Inject	Instant: Stop a negative inject card from happening
Attacker Inject	On Your Turn: Gain intel on a vulnerability that the defenders have patched
Attacker Inject	On Your Turn: Discard another inject card and \$1,000 to learn all the vulnerabilities the defense has in a tier of the Mitre Attack Matrix of your choice
Attacker Inject	On Your Turn: View the defenders market and remove one item
Attacker Inject	On Your Turn: Remove two minutes from the defenders turn, you may buy a market card
Attacker Inject	On Your Turn: Draw two inject cards or gain \$300
Attacker Inject	On Your Turn: Remove the most recent defense purchased by the defenders
Attacker Inject	On Your Turn: Choose 2 vulnerabilities to turn into honey pots, if the defenders patch that vulnerability, you gain \$200 and a market card (they still successfully patch).