

Nu Html Checker

This tool is an ongoing experiment in better HTML checking, and its behavior remains subject to change

Showing results for contents of text-input area

Checker Input

Show

☒ source

☐ outline

☐ image report

Options...

Check by

text input

☐ css

```
<!DOCTYPE html>
<html lang="en-US">
  <head>
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width">
    <title> Jonathan Gómez | WDD 130 </title>
  </head>
  <body>
    <header>
      <nav>
        <a href="#">Home</a>
        <a href="wwr/">Rafting Website</a>
        <a href="wwr/site-plan-rafting.html">Rafting Site Plan</a>
      </nav>
    </header>
```

Check

Use the Message Filtering button below to hide/show particular messages, and to see total counts of errors and warnings.

Message Filtering

Document checking completed. No errors or warnings to show.

Source

```
1. <!DOCTYPE html><↵
2. <html lang="en-US">↵
3.     <head>↵
4.         <meta charset="utf-8">↵
5.         <meta name="viewport" content="width=device-width">↵
6.         <title> Jonathan Gómez | WDD 130 </title>↵
7.     </head>↵
8.     <body>↵
9.         <header>↵
10.             <nav>↵
11.                 <a href="#">Home</a>↵
12.                 <a href="wwr/">Rafting Website</a>↵
13.                 <a href="wwr/site-plan-rafting.html">Rafting Site Plan</a>↵
14.             </nav>↵
15.         </header>↵
16.         <main>↵
17.             <h1> Jonathan Gómez | WDD 130 </h1>↵
18.             ↵
19.             <p>Hi, mi name is Jonathan Gómez, I'm from Chile and I love softwares and
everything that they can do for us.</p>↵
20.         </main>↵
21.         <footer>↵
22.             <p>©2024 Jonathan Gómez, Chile</p>↵
```

```

23.         </footer><↵
24.         <!-- Code injected by live-server --><↵
25. <script><↵
26.     // <![CDATA[ <-- For SVG support↵
27.     if ('WebSocket' in window) {↵
28.         (function () {↵
29.             function refreshCSS() {↵
30.                 var sheets =
31.                 [].slice.call(document.getElementsByTagName("link"));↵
32.                 var head = document.getElementsByTagName("head")[0];↵
33.                 for (var i = 0; i < sheets.length; ++i) {↵
34.                     var elem = sheets[i];↵
35.                     var parent = elem.parentElement || head;↵
36.                     parent.removeChild(elem);↵
37.                     var rel = elem.rel;↵
38.                     if (elem.href && typeof rel != "string" ||
39.                         rel.length == 0 || rel.toLowerCase() == "stylesheet") {↵
40.                         var url =
41.                         elem.href.replace(/(&|\?)_cacheOverride=\d+/, '');↵
42.                         elem.href = url + (url.indexOf('?') >= 0 ?
43.                         '&' : '?') + '_cacheOverride=' + (new Date().valueOf());↵
44.                         parent.appendChild(elem);↵
45.                     }↵
46.                 }↵
47.                 var protocol = window.location.protocol === 'http:' ? 'ws://' :
48.                 'wss://';↵
49.                 var address = protocol + window.location.host +
50.                 window.location.pathname + '/ws';↵
51.                 var socket = new WebSocket(address);↵
52.                 socket.onmessage = function (msg) {↵
53.                     if (msg.data == 'reload') window.location.reload();↵
54.                     else if (msg.data == 'refreshcss') refreshCSS();↵
55.                 };↵
56.                 if (sessionStorage &&
57.                     !sessionStorage.getItem('IsThisFirstTime_Log_From_LiveServer')) {↵
58.                         console.log('Live reload enabled.');
```

Used the HTML parser.

Total execution time 3 milliseconds.