CS 452
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## **Project Schema**

- User Store all user data. A userID has 0..\* ChatRoomIDs (through MapUserToChatRoom table).
  - o ID Primary key, uniquely identifies users
  - o Name The user's screen name
  - o Age The user's age
  - o Email The user's email address
  - Phone The user's phone number
  - o Infractions The number of times this user has had their messages auto sent
  - o Created When the user's account was created
- ChatRoom Store all user created chat rooms. A chat room has multiple users (indirectly related through MapUserToChatRooms table) and multiple messages.
  - o ID Primary key, unique identifier for the Chat Room
  - Name User given name for the Chatroom
  - Created Date the chatroom was created
  - MapUserToChatRoom- maps user to 0..\* chat rooms.ID Primary key, unique identifier for the UserID to ChatRoomID relationship relationship
  - ChatRoomID Foreign key, references ID on table ChatRoom
  - UserID Foreign key, references ID on table User
- Message Store all messages. Each message is related to one userID and ChatRoomID.
  - o ID Primary key, unique identifier for the message
  - UserID Foreign key, references ID on User table
  - ChatRoomID Foreign key, references ID on ChatRoom table
  - Content The content of the message
  - o Created When the message was sent

This schema satisfies some aspects of normalization, including the following:

- 1NF (First Normal Form) Rules
  - Each table cell should contain a single value. yes
  - Each record needs to be unique. yes
- 2NF (Second Normal Form) Rules
  - o Rule 1- Be in 1NF yes
  - Rule 2- Single Column Primary Key yes

- Each set of related data has its own table
- There are no repeating groups in individual tables