

RÉSEAUX DE NEURONES RÉCURRENTS

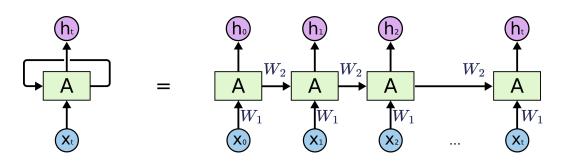
Vincent Guigue,

inspiré des supports de Nicolas Baskiotis & Benjamin Piwowarski Illustrations de C. Olah [comme tout le monde]









General RNN:

$$\mathbf{h}_t = \tanh(\mathbf{x}_t W_1 + \mathbf{h}_{t-1} W_2 + b) \text{ or } \tanh((\mathbf{x}_t \oplus h_{t-1}) W + b)$$

- **■** Few parameters
- Ability to deals with variable lengths
- Capture the **dynamics** of the sequence

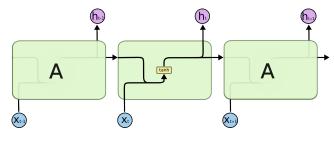
0 0 0 0 0

Data Generation



Cell details

Classical RNN:



lacksquare Latent state $h_t \in \mathbb{R}^d$

 $h_t = f_W(h_{t-1}, x_t) = \tanh((x_t \oplus h_{t-1})W + b)$

■ input $x_t \in \mathbb{R}^n$

 $\mathbf{W} \in \mathbb{R}^{n \times d}, \mathbf{b} \in \mathbb{R}$

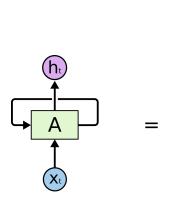
- Initial state: h_1
- Sequence $[x_1, ... x_T] \Rightarrow [h_1, ... h_T]$
- lacktriangle May be computed left o right (h_t) ... Or right o left (h_t^R)

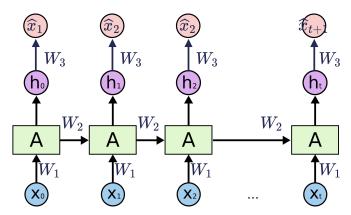


RNN... For which purpose?

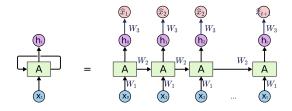
- Predicting the next step (from h_T)
- Generation = prediction (in loop)
- Classifying a sequence (from h_T)
- Detecting an event (at every h_t)

Bi-RNN: use $h_t \& h_t^R$ ($h_T \& h_1^R$ = caract. whole sequence)









■ Teacher forcing:

$$\hat{x}_{t+1} = g(h_t), \qquad h_{t+1} = f_W(h_t, x_{t+1})$$

■ Free Generation

$$\hat{x}_{t+1} = g(h_t), \qquad h_{t+1} = f_W(h_t, \hat{x}_{t+1})$$

In practice: curriculum learning

- Start with teacher forcing (more stable) \Rightarrow then switch to free generation
- Sequential learning also = more complicated solution

⇒ Reinforcement Learning

RNN In practice

```
# Define the model
   model = torch.nn.RNN(input_size=100, hidden_size=50,
 3
                           num_layers=1,
                           nonlinearity='tanh', bias=True)
 5
   \# data (x_1, \dots, x_T)
   \# Seq. length T=23 & batch of size 10
   # Input x_t \in \mathbb{R}^n dimension 100
   seq_x = torch.rand(23, 10, 100)
10
   \# \text{ seq}_h \text{ is a tensor } (23, 10, 50)
   # For classification purpose, we use last_h
13
   seq_h, last_h = model(seq_x)
```

Convention

Tensor of size **time x sample x representation**

Specificities

& DIFFICULTIES



Problems with RNN

Simple use case, linear + no entries

- Error function: *E*
- $\blacksquare h_{t+1} = Wh_t$
- $t \text{ step} \Rightarrow \text{computing } W^t \text{ (power of } t)$
- Given the decomposition: $W = U\Sigma U^T$, $\Sigma = \text{diag matrix of eigen values}$

Gradient computation leads to:

$$\frac{\partial E}{\partial h_t} = \frac{\partial E}{\partial h_N} (W^T)^{N-t} = \Delta U \begin{pmatrix} \sigma_1^{N-t} & & \\ & \ddots & \\ & & \sigma_n^{N-t} \end{pmatrix}$$

- \blacksquare if $\sigma_i > 1$ exponential growth, exploding gradient
- if σ_i < 1 gradient vanishing



Exploding gradient

- Gradient values > 1 at every iteration
- Weak performances
- *NaN* everywhere quickly!

⇒ Gradient clipping

$$abla_W E = \left\{ egin{array}{ll} rac{
abla_W E}{\|
abla_W E\|} & ext{if: } \|
abla_W E\| > 1 \\
abla_W E & ext{else} \end{array}
ight.$$

0 0 0 0 0

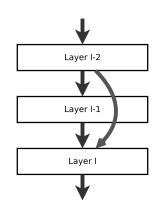
```
1 # use before 'optimizer.step()'
2 nn.utils.clip_grad_norm_(
3 model.parameters(),
4 max_norm=1.,
5 norm_type=2
6 )
```

Vanishing gradient \Rightarrow Residual architecture (e.g. ResNet)

$$f(x) = x + f_0(x)$$
$$\frac{\partial f(x)}{\partial x_j} f(x) = 1 + \frac{\partial f_0(x)}{\partial x_j}$$

In the back propagation process:

$$\frac{\partial E_f(x)}{\partial x_j} f(x) = \frac{\partial E_y}{\partial y_j} + \sum_i \frac{\partial E_y}{\partial y_i} \frac{\partial y_i}{\partial x_j}$$

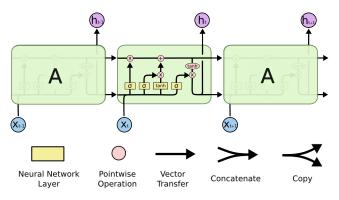




Vanishing gradient \Rightarrow gated unit (LSTM)

The phenomenon has been understood & (partially) overcome:

Neurons learn what should be kept in memory and what should be forgotten



Gated architecture



S. Hochreiter, J. Schmidhuber, Neural computation 1997 Long short-term memory

Chris Olah's blog http://colah.github.io/posts/2015-08-Understanding-LSTMs/

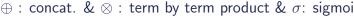


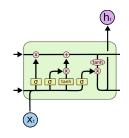
$\mathsf{Vanishing}\ \mathsf{gradient} \Rightarrow \mathsf{gated}\ \mathsf{unit}\ (\mathsf{LSTM})$

Specificities

The phenomenon has been understood & (partially) overcome: Neurons learn what should be kept in memory and what should be forgotten

- \blacksquare Memory c_t (modified by simple operators)
- **External representation** h_t extracted from c_t
- Gates $y = \sigma(p) \otimes x$, \oplus : concat. & \otimes : term by term product & σ : sigmoid



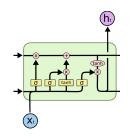




Vanishing gradient \Rightarrow gated unit (LSTM)

The phenomenon has been understood & (partially) overcome: Neurons **learn** what should be **kept in memory** and what should be **forgotten**

- Memory c_t (modified by simple operators)
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Gate 1 (forgetting):

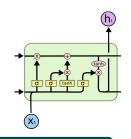
$$g_t^{(f)} = \sigma[W_f(x_t \oplus h_{t-1}) + b_f]$$
$$c_t^{(f)} = g_t^{(f)} \otimes c_{t-1}$$



$\mathsf{Vanishing}\ \mathsf{gradient} \Rightarrow \mathsf{gated}\ \mathsf{unit}\ (\mathsf{LSTM})$

The phenomenon has been understood & (partially) overcome: Neurons learn what should be kept in memory and what should be forgotten

- Memory c_t (modified by simple operators)
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Gate 2 (memory update):

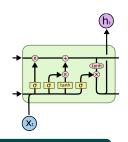
$$egin{aligned} g_t(i) &= \sigma[W_{i,g}(x_t \oplus h_{t-1}) + b_{i,g}] \ v_t(i) &= anh[W_{i,v}(x_t \oplus h_{t-1}) + b_{i,v}] \ c_t &= c_t^{(f)} + g_t^{(i)} \otimes v_t^{(i)} \end{aligned}$$



Vanishing gradient \Rightarrow gated unit (LSTM)

The phenomenon has been understood & (partially) overcome: Neurons **learn** what should be **kept in memory** and what should be **forgotten**

- Memory c_t (modified by simple operators)
- External representation h_t extracted from c_t
- Gates $y = \sigma(p) \otimes x$,
 - \oplus : concat. & \otimes : term by term product & σ : sigmoid



Gate 3 (output):

$$g_t(o) = \sigma[W_{o,g}(x_t \oplus h_{t-1}) + b_{o,g}]$$
$$v_t(o) = \sigma[W_{o,v}c_t + b_{o,v}]$$
$$h_t = g_t^{(o)} \otimes v_t^{(o)}$$

Conclusion

- LSTM and variation (GRU) are widely used
- biRNN (biLSTM / BiGRU) offer often faster convergence
- Gradient is always an issue: watch it!

```
# Calcul de | \ \  nabla_W E | \ ^2
with torch.no_grad():
  grad_sql2 = sum((p.grad ** 2).sum()  for p in |.parameters() )
```

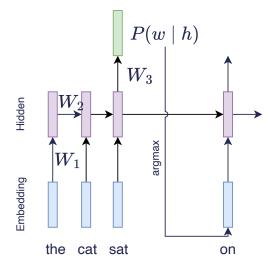
- **Dropout** is useful to fight against overfitting
- Layers can be stacked (!) ⇒ num_layers

```
# Module definition
  model = torch.nn.LSTM(input\_size = 100, hidden\_size = 50,
3
                           batch_first=False, num_layers=1,
4
                           dropout = .3)
```

DATA GENERATION

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Basic data generation

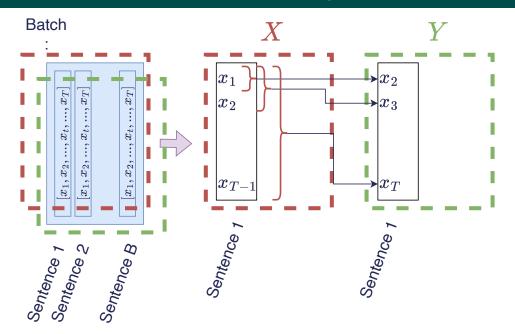


Word prediction

- $W_3 \approx \text{vocabulary classification}$
- Several variation: argmax / sampling...
- ⇒ reduce vocabulary
 - at the letter scale (dim \approx 60)
 - byte pair encoding ⇒ most freq. ngrams of letters
 - Iteration at t + 1 only requires:
 - \blacksquare X_{t+1}
 - h_t (that encode the whole sequence of previous words)

0 0 0 0 0

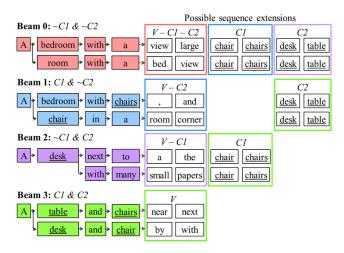
RNN In practice: teacher forcing & data shape



Beam search

Very difficult to find the best word at time t...

 \Rightarrow explore several possibilities, keep the most likely !



■ Sampling function required (cf practical session)

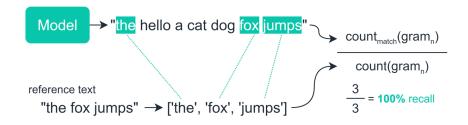


Evaluation: BLEU/ROUGE (translation & summary)

How to evaluate text generation?

Very difficult...

still an open issue!



- f1 computations
- on N-grams, on longest common subsequence...



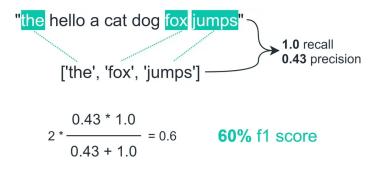
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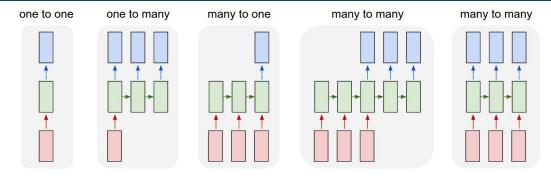


- Evaluation in the latent-space (cf BERT-score / CLS)
- Content evaluation (entity, figures...) ⇒ hallucination problems
- \Rightarrow Generatiuve AI is an opportunity in various fields... But benchmarks are not adapted to this tool (yet)

SEQUENCE TO SEQUENCE & END-TO-END ARCHITEC-

TURES

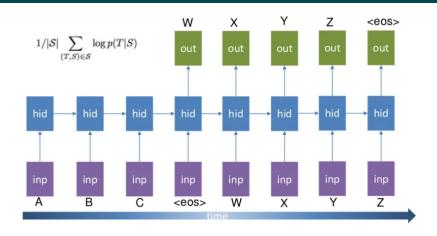
RNN architecture : different settings



- One to many : image annotation
- many to one : signal classification
- many to many : POS/NER tagging, sequence annotation
- seq to seq : machine translation

Karpathy's blog http://karpathy.github.io/2015/05/21/rnn-effectiveness/

Encoder-decoder architecture



- Exploiting seq-2-seq paradigm in time series
- Encoding the time-series (& being able to decode it)



Sutskever et al., 2014, Sequence to Sequence Learning with Neural Networks

How to train a Machine Translator?

- Predicting next word(s) in both language
 - What about the vocabulary?
 - One or two Neural Networks?
- From word prediction to translation
 - How to learn the translator?

Curriculum Learning & end-to-end architectures are complementary

TIME SERIES & MACHINE-

LEARNING

Recurrent Neural Networks Specificities Data Generation Seq2Seq Time-series • 0 0 0 0 0 0 Attention

Recurre

Machine-Learning vs Deep learning for time series

- Which applications?
- Which signal description? Which context? Which target?
- Classical approches:
 - 1 Historical stats: AR, ARMA, SARIMA
 - 2 Machine-Learning: SVM, Ridge, Random Forest, XGB
 - Which descriptors?

cf pandas

- Stats (min, max, mean, std, ...)
- Freq. (Fourier, PSD, ...)
- Context (Day, Weather, Location)
- 3 Dynamic Time Wrapping (DTW) :

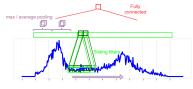
efficient computation of distance between signals

- Knn
- Unsupervised approches
- When to use deep learning?

Neural architectures & (multivariate) time series

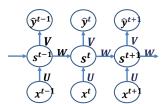
CNN

■ Different filters for each channel / same filters



RNN:

no problem to give a vector as input at each time step



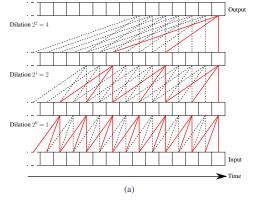


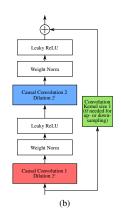
Step 1: Encoding

Time-series



Specificities Unsupervised learning framework





+ max pooling



Franceschi et al., NeurIPS 2019, Unsupervised Scalable Representation Learning for Multivariate Time Series

Time-series



Unsupervised learning framework

Specificities

Step 2: Unsupervised learning

■ Given subseq x^{pos} and local contexts x^{ref} :

Idea Skip Gram:
$$\underset{\theta}{\operatorname{arg max}} \prod_{x^{pos} \in x^{ref}} p(x^{ref} | x^{pos}; \theta)_{y_i}^{y_i} | \cdots | x^{pos} | x^{ref} |$$

$$y_j | \cdots | x^{neg} |$$
Time

 $p(D=1|x^{ref},x^{pos};\theta) \Rightarrow proba. that x^{pos} occur$ in the context x^{ref}

Figure 1: Choices of x^{ref} , x^{pos} and x^{neg} .

■ Triplet loss

$$\arg\max_{\theta} \prod_{ref,pos} p(D = 1 | x^{ref}, x^{pos}; \theta) + \prod_{ref,neg} p(D = 0 | x^{ref}, x^{neg}; \theta)$$
Negative Sampling

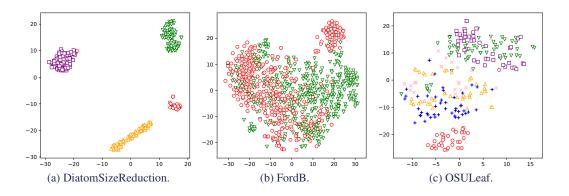


Franceschi et al., NeurIPS 2019, Unsupervised Scalable Representation Learning for Multivariate Time Series

Time-series

Unsupervised learning framework

Interesting latent space for time-series:



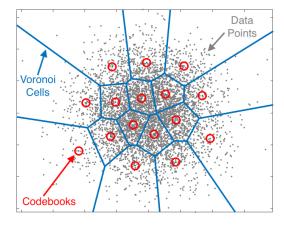
■ Very good classification results with simple Logistic Regression





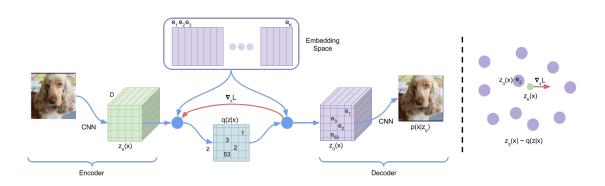
Vector Quantization (VQ)

- Machine Learning = mainly suitable for continuous values
- \blacksquare Quantization = continuous \Rightarrow discrete values
- Assumption: categorical values are more interpretable
 - Pattern identification



Attention

VQ-Variational Auto-Encoder



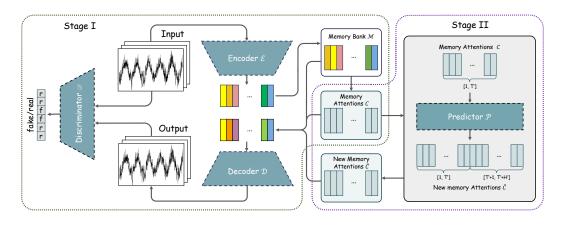
- Interpretability = discrete representation \Rightarrow object decomposition
- ... & limited codebook



A. van den Oord et al., NeurIPS 2017, Neural Discrete Representation Learning



VQ-VAE Implementation for time-series



- Discrete decomposition, signal reconstruction
- \blacksquare + Aversarial discriminator (\Rightarrow noise reconstruction ?)





Numerous applications in time series

- Modeling/discriminating complex shape
- Prediction Ability
- Context modeling
 - e.g. public transportation

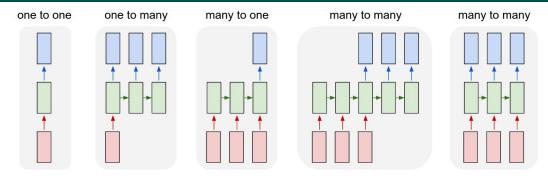
- How to choose among deep architectures?
 - RNN, CNN, ...

 $\overline{\mathrm{Aggregation}}\ \overline{\&}$

ATTENTION

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RNN architecture : different settings



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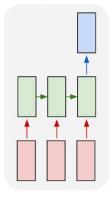
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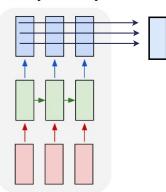
RNN, CNN & pooling

Architecture variation





many to many

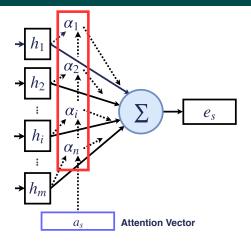


■ What about CNN?



Attention & aggregation

Specificities



- **Practical Session:**
- Q1 Preliminary tests: uniform attention
- Q2 Classical global attention

■ Learning to weight localized representation

Time-series

- Many efficient applications [2014-2018]
- Few parameters
- Attention vector = Query vector
- How to code it in pytorch?

Advanced attention

- Attention depends on the input
- Attention on RNN outputs

■ batch, padding & masked attention