# GIT & GITHUB

Build software better, together

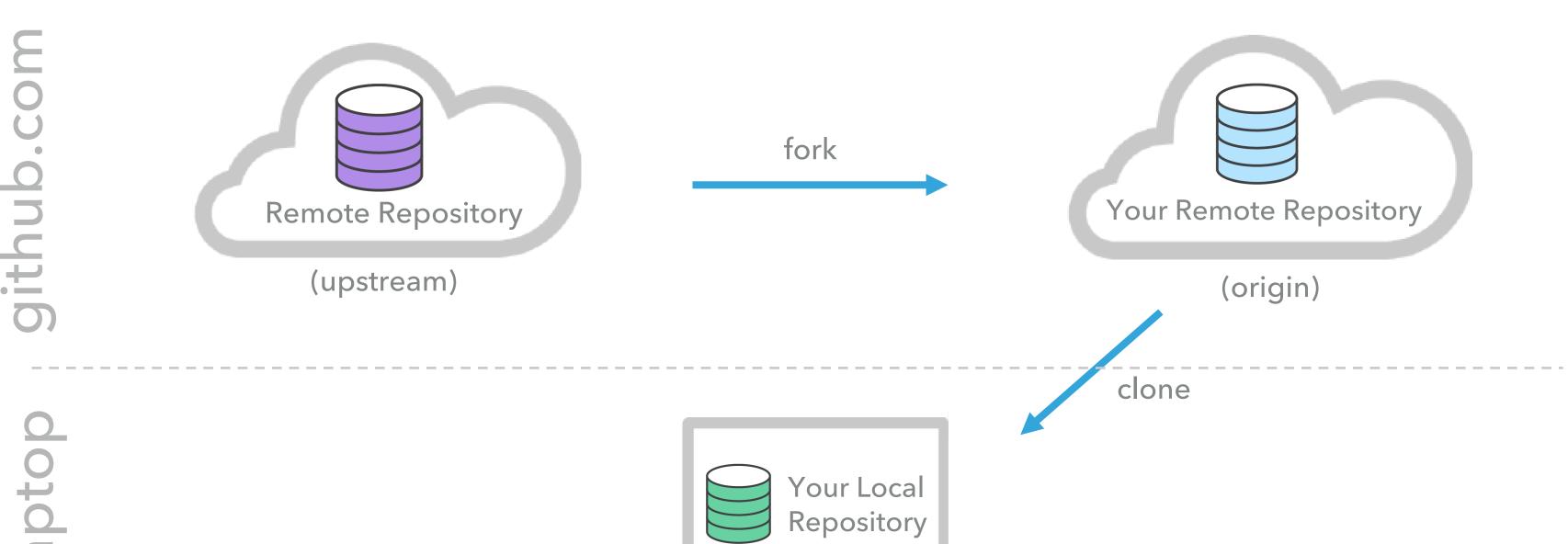
Git is a version control system (VCS) that is used for software development. As a distributed revision control system it is aimed at speed, data integrity and support for distributed, non-linear workflows



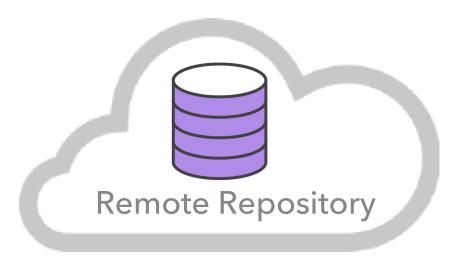
## INTRODUCTION TO GIT

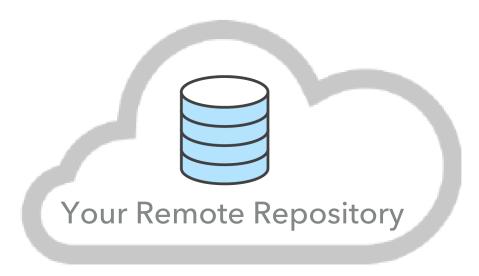
- Git is a version control tool that helps programmers to work together in groups and to keep track of their own changes
- It allows every user to have their own local copy of the project, work on it and later merge it to the project again
- If you currently work on a bigger task, it helps you to wrap and save packages that define milestones of your project

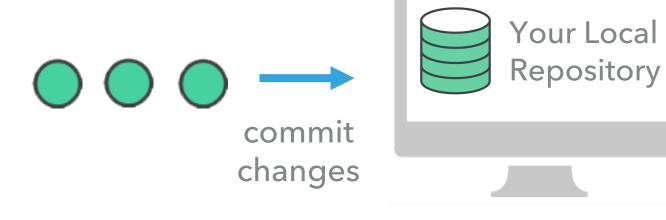


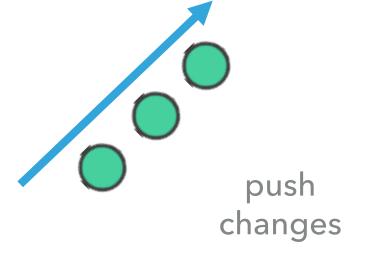


Adding Changes

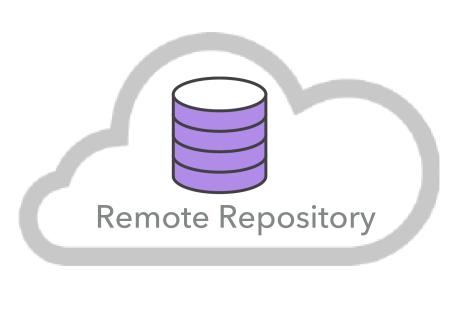


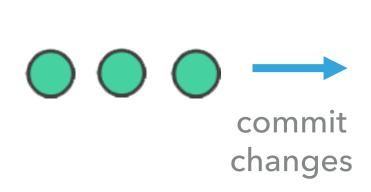


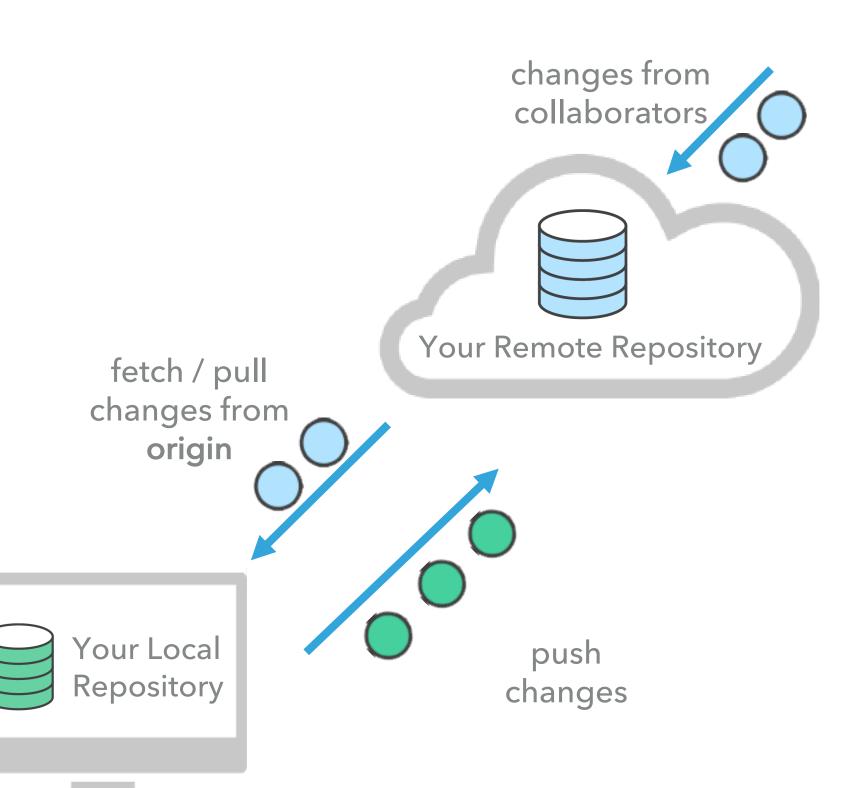




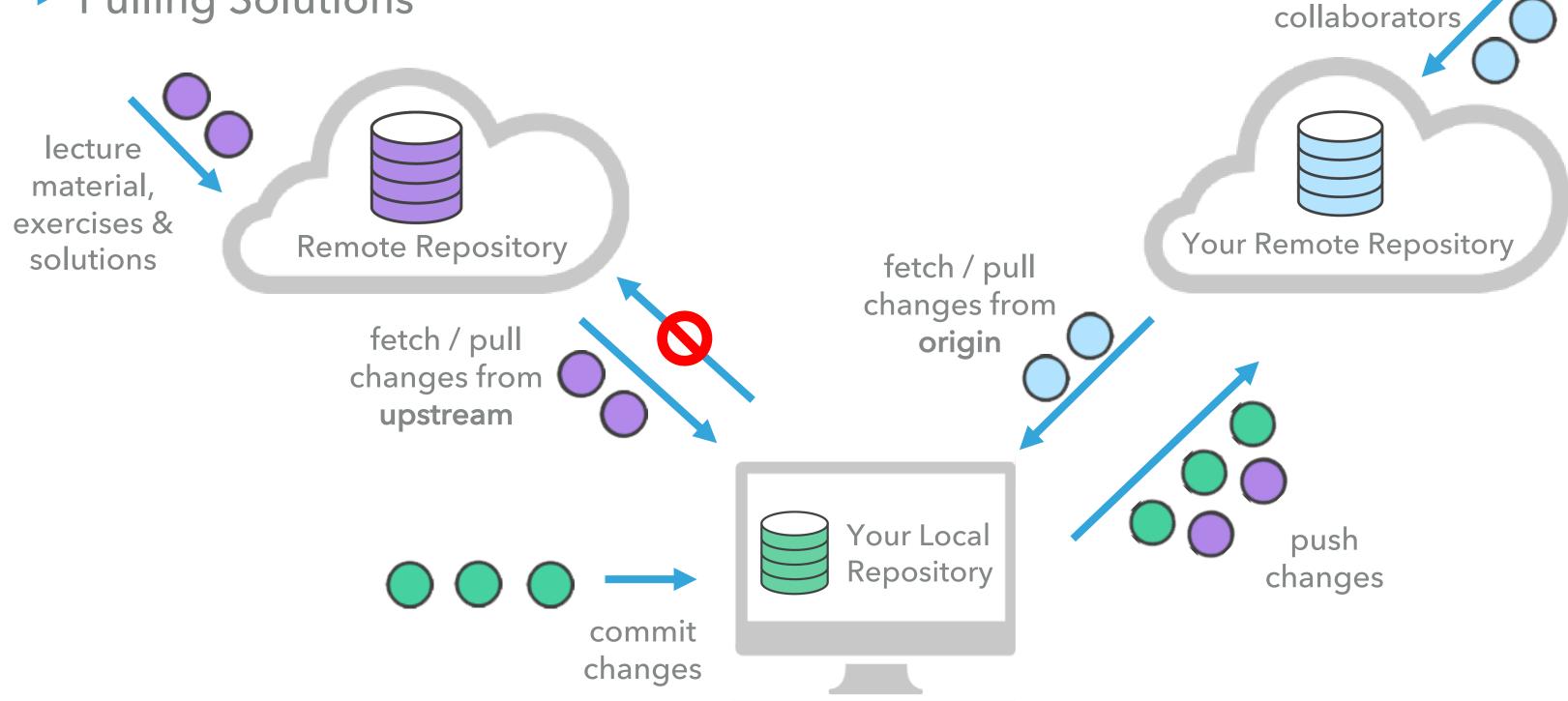
Pulling Changes







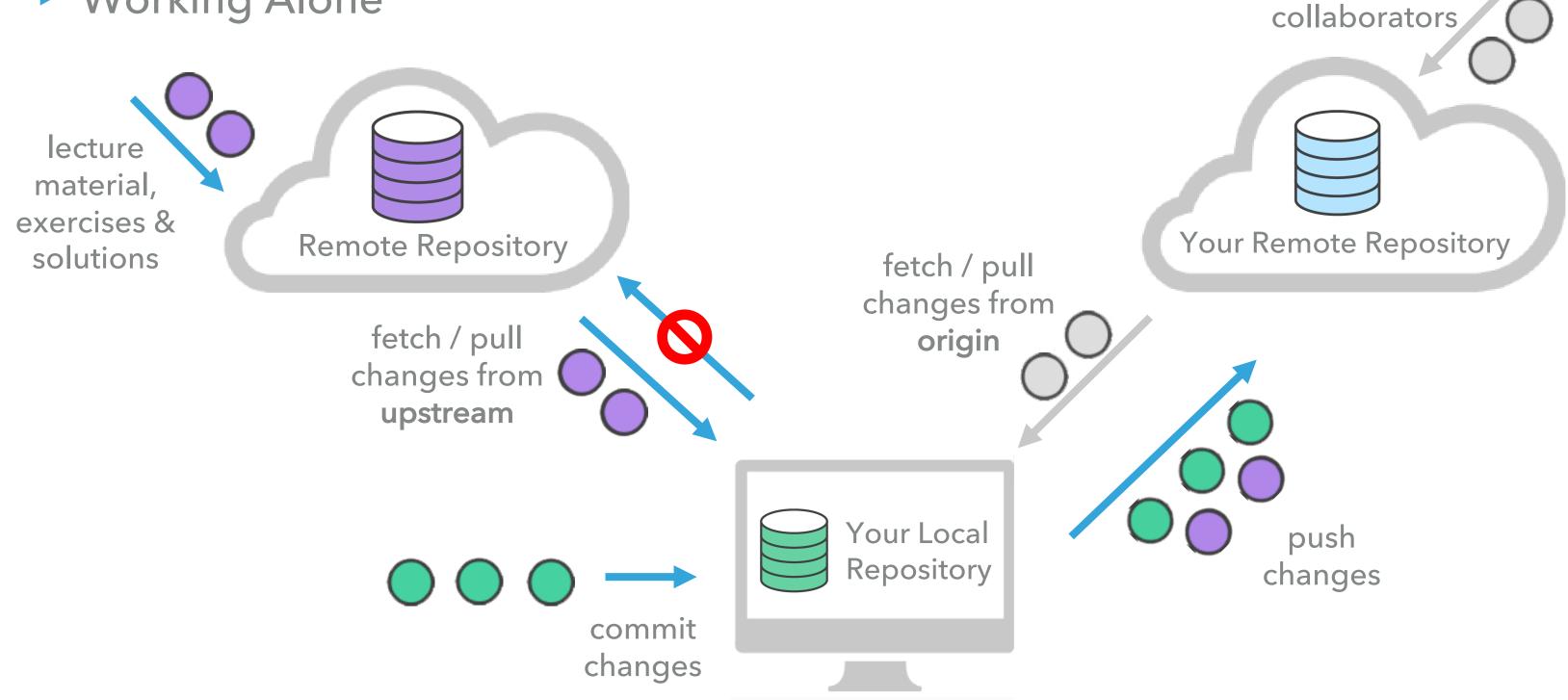
Pulling Solutions



changes from

changes from Merge Conflicts collaborators lecture material, exercises & Your Remote Repository Remote Repository solutions fetch / pull changes from fetch / pull origin changes from upstream Your Local push Repository changes commit changes

Working Alone



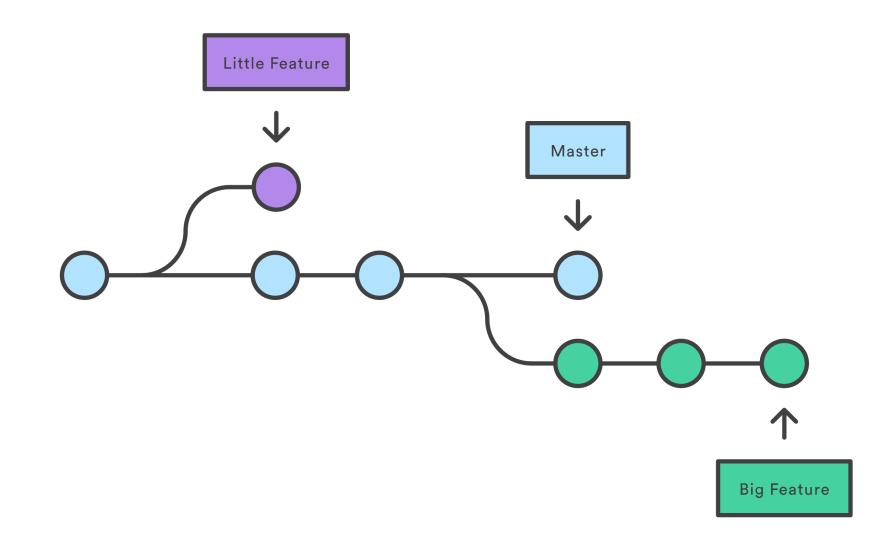
changes from

# CONFUSED?



# **GIT BRANCHES**

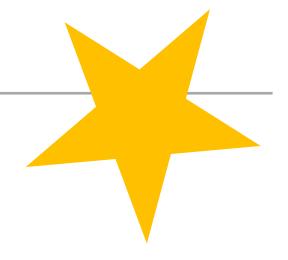
- A different line of development. Is used to develop single features without being affected by code changes of collaborating programmers.
- A single repository can contain multiple branches. The default branch in git is called *master*.
- Git Workflow
  - Once you start to work on a new feature you would create a new branch of the current master branch
  - After you implemented your feature you would open a pull request
  - Once someone in charge of the master branch looked at the code in your feature branch he can approve your pull request and your branch can be merged back into the master branch.



Git explained: <a href="http://juristr.com/blog/2013/04/git-explained/">http://juristr.com/blog/2013/04/git-explained/</a>

Atlassian Git Tutorial: <a href="https://www.atlassian.com/git/tutorials/what-is-git">https://www.atlassian.com/git/tutorials/what-is-git</a>

A successful branching model: <a href="http://nvie.com/posts/a-successful-git-branching-model/">http://nvie.com/posts/a-successful-git-branching-model/</a>



### GIT - TERMINOLOGY

#### Repository

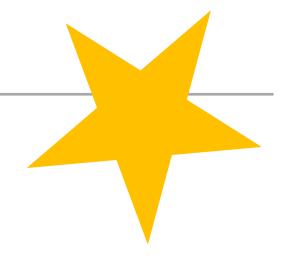
- This is your object database where your history and configuration is stored. May contain several branches.
- Remote Repository: The repository in 'the cloud' where all collaborators have access
- Local Repository: Your local working copy of the repository

#### Branch

- A different line of development. Is used to develop single features without being affected by code changes of collaborating programmers.
- A single repository can contain multiple branches. The default branch in git is called *master*.

#### Commit

A single point in the Git history; the entire history of a project is represented as a set of interrelated commits.

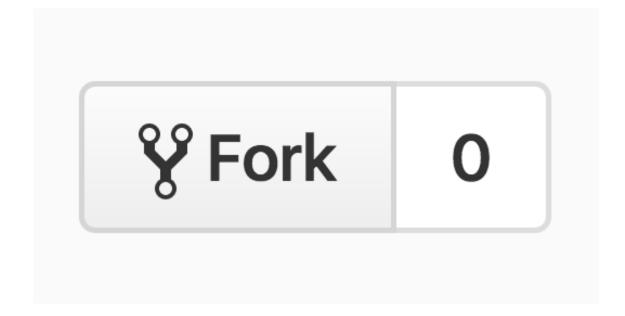


# **GIT - TERMINOLOGY**

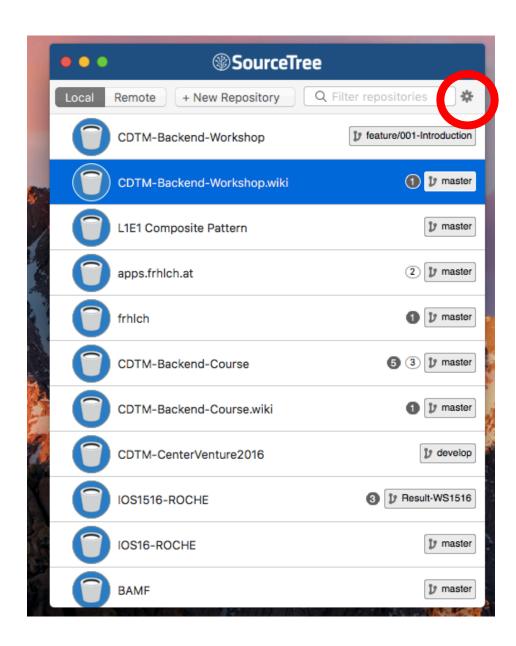
- to fetch
  - Fetching a branch means to get the branch from a remote repository to find out which objects are changed or missing.
- to merge
  - ► To bring the contents of another branch into the current branch.
  - Merging is performed by an automatic process that identifies changes made since the branches diverged, and then applies all those changes together.
  - In cases where changes conflict, manual intervention may be required to complete the merge.
- to pull
  - Pulling a branch means to fetch it and merge it.
- to commit
  - The action of storing a new snapshot of the project's state in the Git history. ("Saving your changes in the local repository")
- To push
  - Taking your local changes and pushing to another repository (e.g. your remote repository)

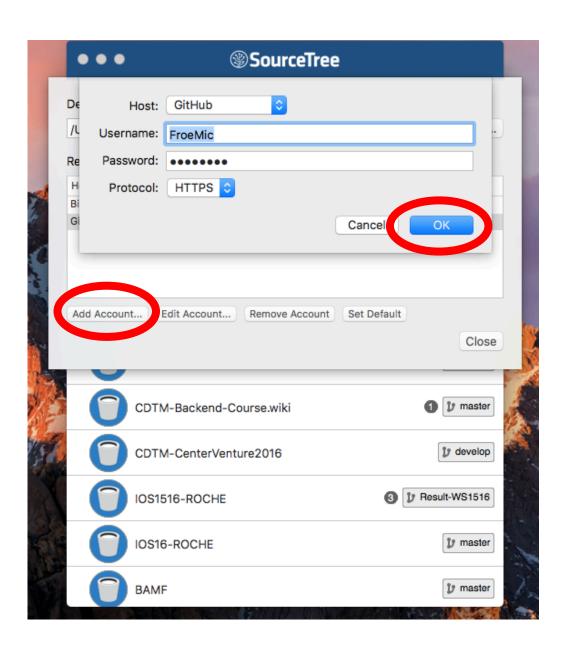
# LET'S GET WORKING

- Fork the repository on Github
  - Creating a "fork" is producing a personal copy of someone else's project. Forks act as a sort of bridge between the original repository and your personal copy.
  - You can submit *Pull Requests* to help make other people's projects better by offering your changes up to the original project. Forking is at the core of social coding at GitHub.
  - During this workshop you will only submit code to your "forked" repository. We will make the lecture material and solutions available in the original repository and you can pull the changes into your repository.

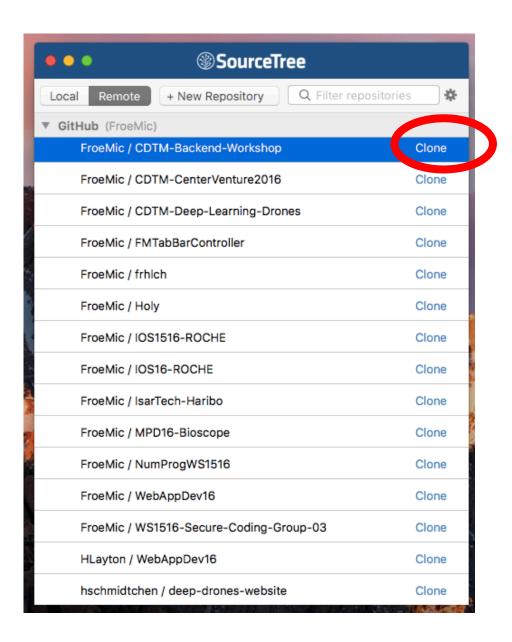


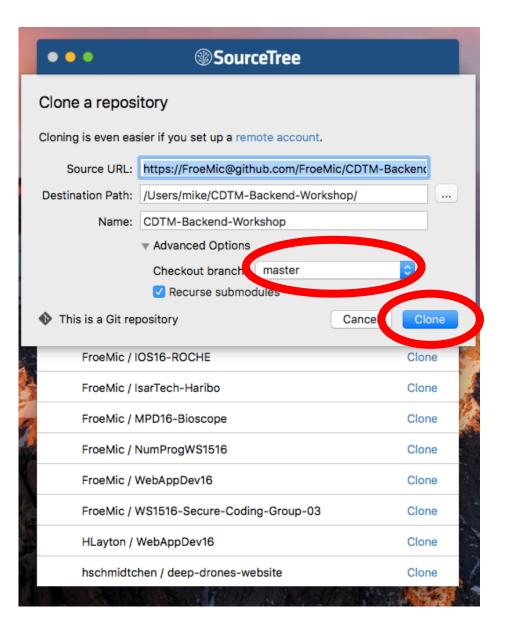
Add Github Account to SourceTree



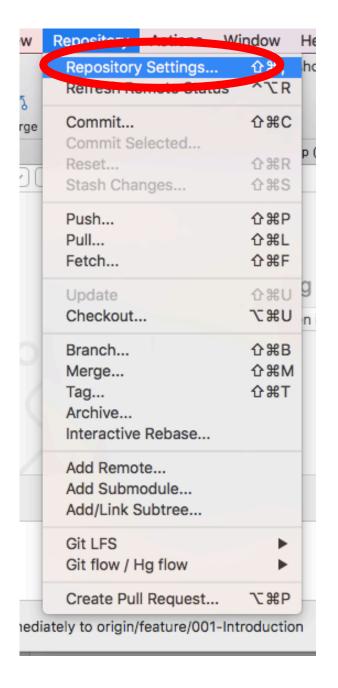


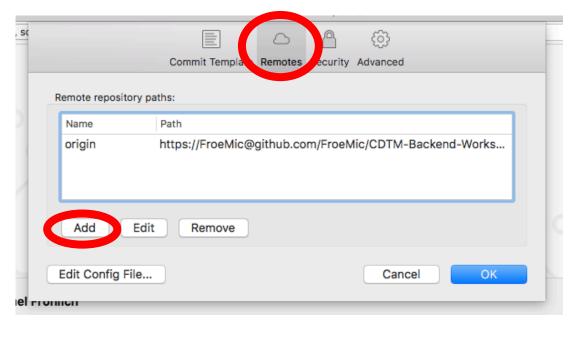
Clone Repository (create local version)

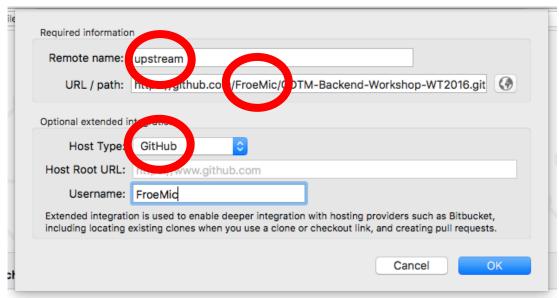




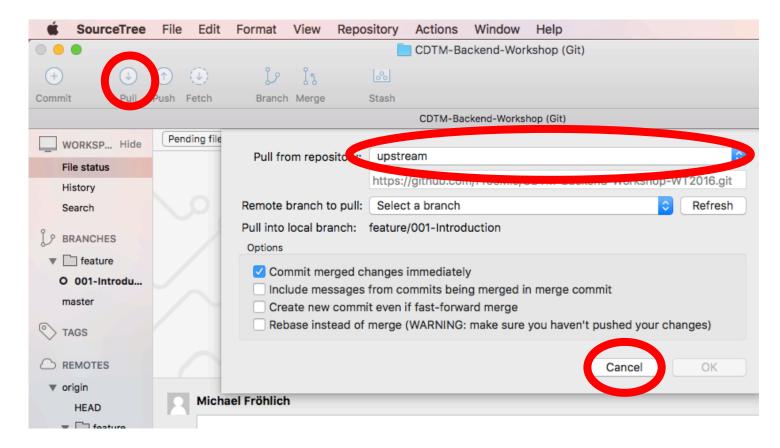
Add UPSTREAM Repository







- 1. Go to 'Repository Settings'
- 2. Select 'Remotes' and press 'Add'
- 3. Name it 'upstream' and add the repository link of the repository you forked from. Select 'Github' and enter your username. Press OK.
- 4. Press 'Pull' and check whether you can select 'upstream'. If so, press cancel.



- Committing Changes to your local repository
  - Every time you want to 'save' your changes, press Commit and add all the files you want to save.
  - Add a short but descriptive Commit-Message so you know what changed later on.
  - 'Press Commit' -> Your changes are now saved in your local repository.
- Pushing Commit to Github
  - To transmit your commits to your **remote repository** on github.com you have to *push* them.
  - This will, however, fail if the remote repository changed since you last pulled from it.
  - To resolve this, you have to *pull* and *merge* the changes (and resolve arising merge-conflicts) before you can *push* again.
- Pulling Changes from Upstream
  - Pulling from 'Upstream' means that you *pull* and *merge* changes from the original repository into the local version of your forked repository.
  - To transmit the changes to your remote repository, you have to *push* them

#### **Repository Structure**

The repository structure will look as follows. Please note that there are certain guideline to follow, in order to avoid problems throughout the workshop.

- 1. Only modify files which are inside the /src folder
- 2. Do not modify anything within the /src/server/static folder

```
+-- README.md
+-- slides/
                                (lecture slides)
                                (YOUR CODE)
+-- src/
                            (single exercises will go here)
   +-- exercises/
     +-- exerciseXYZ/
       +-- .../
                                 (your server implementation)
 +-- server/
     +-- server.py
                                 (frontend -> don't modify)
     +-- static/
      +-- ...
+-- solutions/
                                 (solutions will be publish here)
                                 (solutions for each step of the server)
   +-- server/
       +-- server-01-description
     +-- ...
```