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| --- | --- | --- |
| **Abstraction** | **Project Name** | **Classes** |
| GameFramework | Dynamics3  GameWinGL  Helper  Shared  StruffyLite  StruffyLiteWinGL |  |
| GameFramework\_GameJamTemplate | GameJamTemplate | GaProject\_GameJamTemplate.cpp  Camera  Font  Main  Materials  Model  Sound  Sprite |
| ThirdParty | Bullet  GLFW  JSON  ManyMouse  stb  TinyXML  Zlib |  |

|  |  |  |
| --- | --- | --- |
| **Class** | **Function** | **Description** |
| GameJamTemplate | Init | Setup |
|  | Create | Create from archive |
|  | SetupDebug | Setup for debug pages |
|  | Update | Update game logic |
|  | Render | Renderer |
|  | Destroy | Delete from archive |