IFN636 Assessment 2 Software development, testing and conguration: Details

Overview

Task description

To simulate the real-world software development lifecycle by collaboratively designing, developing, and deploying an object-oriented application using advanced OOP concepts, popular design patterns, and GitHub for version control. The project will also involve a software requirements specification (SRS) and UI/UX prototyping using Figma. We will provide an SRS template later.

Your group must choose **one project** from the **set of projects previously selected by group members in Assessment 1**. The group will work collaboratively on the chosen project for this assessment. Before selecting, you must form the group. Please click on the **People** menu to form the group.

Task details: Assessment 2- Software development, testing and configuration (https://canvas.qut.edu.au/courses/22619/files/6805623?wrap=1).pdf (https://canvas.qut.edu.au/courses/22619/files/6904012?wrap=1)

(https://canvas.qut.edu.au/courses/22619/files/6904012/download?download_frd=1)

Submission Template: Assessment 2 - Software development, testing and configuration.docx (https://canvas.qut.edu.au/courses/22619/files/6805624?wrap=1) \(\psi \) (https://canvas.qut.edu.au/courses/22619/files/6805624/download?download_frd=1)

Unit Learning Outcomes assessed

ULO 1: Explain the key stages of the software life cycle, the different artefacts associated required to be produced through these and

the supportive techniques, languages and tools used.

ULO 3: Develop a software implementation and test plans comprising a software application module, its components and application programming interfaces.

ULO 4: Configure a software implementation using Cloud systems to meet given performance and scalability requirements when it is operated.

ULO 5: Apply effective teamwork using ICT professional roles and project work practices.

Details

Estimated time for completion	Weighting	Group or Individual	How I will be assessed
15 to 20 hours	50% of final grade	Group	Using a 7-Point grading scale

What you need to do

You need to complete the following tasks:

- SRS documentation
- UI/UX Design Using Figma
- Design Pattern and OOP Principles
- Team Collaboration via GitHub
- Functional Testing (only unit testing)
- API Testing using Postman
- CI/CD Pipeline
- Report

After submitting your Assessment 2, you will need to have a **group presentation**, which will be conducted during the **Tutorial and Review Lecture session**. We will allocate a time for you to do so.

Please note that your assessment will not be marked if you do not present during the group presentation. If you have any questions, please talk to your tutor.

What to submit

A report containing all the completed tasks, a template has been provided.

How to submit

Upload your work using the Assessment 2 submission link. The submission link will be available in Week 8.



Important

After uploading your assignment, you should click the **Submit** button. You will see a submitted date and time appear at the top of your screen. Unless you see this date and time, **your assignment has not been successfully** submitted and you should contact HiQ at askqut@qut.edu.au (mailto:askqut@qut.edu.au) or 3138 2000. You can also check that your assignment has been submitted by clicking on the **Grades** link. You should see the **date** and **time** (in the "Submitted" column) beside the **name** of the assessment task.

Feedback

Under normal circumstances, you will receive marks for each criterion via a Canvas rubric within 10-15 working days of submission. Click on Grades to see your results. Usually the reason for each choice of mark is self-evident, the marker will include some written feedback about your performance. You should use this feedback to strengthen your performance in the next assessment item.

Moderation

All staff who are assessing your work meet to discuss and compare their judgements before marks or grades are finalised.

TEQSA PRV12079 | CRICOS 00213J | ABN 83 791 724 622