EUROPEAN UNIVERSITY OF LEFKE Faculty of Engineering Department of Computer Engineering



COMP218 OBJECT-ORIENTED PROGRAMMING

Lab Work No. 5

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Task (1)

```
Online C++ Compiler.
              Code, Compile, Run and Debug C++ program online.
Write your code in this editor and press "Run" button to compile and
execute it.
**********************
*****/
#include <iostream>
#include <string>
#include <iomanip>
using namespace std;
void printString(string s)
{
    cout << setw(55) << "STRING: " << s << endl;</pre>
    cout << endl;</pre>
    cout << setw(55) << "IS IT EMPTY?: " << (s.empty() ? "Yes" : "No") <<</pre>
endl;
   cout << setw(55) << "LENGTH?: " << s.length() << endl;</pre>
    cout << setw(55) << "CAPACITY?: " << s.capacity() << endl;</pre>
}
int main()
    int num;
    string s0 = "DEFAULT STRING";
    string s4 = "SOURCE";
    cout << "STRING HANDLING PROGRAM" << endl;</pre>
    cout << "1. CREATE" << endl;</pre>
    cout << "2. INSERT" << endl;</pre>
    cout << "3. APPEND" << endl;</pre>
    cout << "4. ERASE" << endl;</pre>
    cout << "5. REVERSE" << endl;</pre>
    cout << "6. PRINT" << endl;</pre>
    cout << "0. QUIT" << endl;</pre>
    cout << "ENTER A NUMBER FROM THE MENU: " << endl;</pre>
    while ( (cin >> num) && (num != 0) )
       if ((num >= 0) && (num < 7))
        {
```

```
switch( num )
           {
              case 0:
                  cout << "QUITTING..." << endl;</pre>
                  break;
              }
              case 1:
                  cout << endl << "|-----
    ----|" << endl;
                  cout << setw(80) << "WE CREATE A STRING ASSIGN IT</pre>
'SOURCE' " << endl << endl;
                  string s1 = "SOURCE";
                  printString(s1);
                  break;
              }
              case 2:
              {
                 cout << endl << "|-----
  -----|" << endl;
                  cout << setw(100) << "WE CAN INSERT A STRING 'CODE'</pre>
TO STRING 'SOURCE' " << endl << endl;
                  char temp[] = " CODE";
                  s4.insert( s4.length(), temp);
                  printString(s4);
                  break;
              }
              case 3:
                  cout << endl << "|-----
-----|" << endl;
                  cout << setw(100) << "WE ADD 3 CHARACTERS FROM</pre>
'Google' TO 'Meta' FROM THE 4th INDEX" << endl << endl;
                  string a = "Google", b = "Meta";
                  a.append( b, 4, 3);
                  printString(a);
                  break;
              }
              case 4:
                 cout << endl << "|-----
-----|" << endl;
                  cout << setw(80) << "WE DELETE THE DEAFULT STRING"</pre>
<< endl << endl;
                  printString(s0);
                  s0.clear();
                  cout << endl;</pre>
```

```
printString(s0);
               break;
            }
            case 5:
               cout << endl << "|-----
-----|" << endl;
               cout << setw(85) << "WE PRINT THE REVERSE OF A
STRING" << endl << endl;
               printString(s4);
               for (string::reverse_iterator i = s4.rbegin(); i <</pre>
s4.rend(); i++)
                  cout << *i;
               printString(s4);
               break;
            }
            case 6:
               cout << endl << "|-----
-----|" << endl;
               cout << setw(85) << "WE PRINT A STRING" << endl <<</pre>
endl;
               string s3 = "NEW STRING";
               printString(s3);
               break;
            }
      cout << end1 << "|-----
        << endl;
      cout << "ENTER A NUMBER FROM THE MENU: " << endl;</pre>
  return 0;
}
```

```
STRING HANDLING PROGRAM

1. CREATE
2. INSERT
3. APPEND
4. GRASE
5. REVERSE
6. PRINT
0. OUT
ENTER A NUMBER FROM THE MENU:
1

WE CREATE A STRING ASSIGN IT 'SOURCE'

STRING: SOURCE

IS IT EMPTY: No
LENGTH: 6
CAPACITY: 15

WE PRINT THE REVERSE OF A STRING

STRING: SOURCE

IS IT EMPTY: No
LENGTH: 6
CAPACITY: 15

STRING: SOURCE

IS IT EMPTY: No
LENGTH: 6
CAPACITY: 15

ENTER A NUMBER FROM THE MENU:
5

ECRUSS

STRING: SOURCE

IS IT EMPTY: No
LENGTH: 6
CAPACITY: 15

ENTER A NUMBER FROM THE MENU:
0

PROGRAM FROM THE MENU:
0

Program finished with exit code 0

Press ENTER to exit console.
```