

## Ready to apply for the MLH Fellowship? (Page 1 /11)



Hey, there! We're so excited to hear that you're interested in becoming an MLH Fellow in our upcoming batch.

At Major League Hacking (MLH) we know the power of hands-on learning first-hand. Every year, more than 135,000 aspiring technologists around the world participate in MLH events where they learn the skills that help them land jobs, launch startups, and everything in between. You can't learn these necessary skills in most classrooms, which is why so many people take their education into their own hands and join our community every year.

The MLH Fellowship is a collection of programs designed to make learning these skills easy, fun, and fast. By pairing educational and fun content with practice experience, you can learn a lot in a very short period of time. Whether you're looking to build out your initial portfolio of personal projects, polish up a project you're passionate about, or start contributing to Open Source, we have a program for you.

### Upcoming Terms and Deadlines

- Spring 2023: Starts 31 January 2023
  - Deadline for Applicants from Asia & Africa: 09 December 2022
  - Deadline for Applicants from other regions: 02 January 2023
- Summer A 2023: Starts 30 May 2023
  - Deadline for Applicants from Asia & Africa: 6 March 2023

- Deadline for Applicants from other regions: 30 April 2023
- Summer B 2023: Starts 19 June 2023
  - Not open to applicants from Asia & Africa
  - Deadline for Applicants from other regions: 30 May 2023

***The application takes approximately 30-45 minutes to complete. You can save your work at any time and come back to it in the future.***

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## Eligibility Check (Page 2 /11)

Before we get too far along, let's confirm your eligibility for the program. In order to apply for this program you must meet **all** of the criteria listed below.

### Instructions

**Congratulations! You are qualified to apply for the MLH Fellowship. Click "Next Page" below to continue your application.**

### Program Qualification Confirmation

- **Age: I am over the age of 18.**
  - **Residency: I do not reside in a country embargoed by the United States.**
  - **Time Commitment: I am able to commit at least 30 hours per week to the program.**
  - **Communication: I am proficient with English, both written and spoken.**
  - **Coding Experience: I can code proficiently in at least one programming language.**
  - **Environment: I have regular access to quiet workspace for meetings & coding.**
  - **A/V Setup: I have regular access to a video call quality Internet connection, webcam, & microphone.**
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## Create your Profile (Page 3 /11)

Let's start by collecting some basic information about you and where we can find you on the internet.

### Basic Information

First Name                      Last Name

**Muhammed kabeer Ibrahim**

Primary Email Address

**[ibn.ibrahim1992@gmail.com](mailto:ibn.ibrahim1992@gmail.com)**

## Portfolio/Resume

We ask you to share a copy of your resume and links to your online profiles to help us better understand your experience level and background. The more information you can share with us, the better!

*You must share **at least one** of the listed items with us to submit an application. Uncheck the box next to anything that you don't currently have.*

Which of the following do you have that you can share with us?

- **Resume**
- **GitHub Profile**
- **LinkedIn Profile**
- **Personal Website / Portfolio**

Resume

GitHub                      GitHub Handle

**[http://github.com/ Babanfada](http://github.com/Babanfada)**

LinkedIn                      LinkedIn Handle

**[http://linkedin.com/in/ muhammed-ibrahim-97626a12b/](http://linkedin.com/in/muhammed-ibrahim-97626a12b/)**

Personal Website URL

**<https://portfolio-nine-nu-96.vercel.app/>**

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## Programs (Page 4 /11)

The MLH Fellowship is a collection of 12-week programs designed to help you level up your tech skills quickly. Whether you're looking to build out your initial portfolio of personal projects, start contributing to Open Source, or gain practical experience solving real problems for companies, we have a program for you.

In this section you'll learn about some of the key ideas behind the fellowship and tell us which programs you're interested in.

## Citizenship / Visa Status

Some opportunities require you to hold citizenship or a visa in your country of residence or the country where the employment partner sponsoring your participation is located.

Country

**Nigeria**

In which country will you primarily reside in during the program, if accepted?

**Nigeria**

Do you have work authorization in any additional countries?

**No**

## Program Selection

Which program type would you like to apply for?

**MLH Fellowship Program**

Which programs(s) would you like to be considered for?

**- Software Engineering**

Term

**Summer A 2023 (May 30 - Aug 18)**

## Scheduling Preferences

Time Commitment

**- I am able to commit at least 30 hours per week to the program.**

During which time blocks are you available to meet with staff or other Fellows, should you be admitted?

**- 10:00 GMT**

**- 21:00 GMT**

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## Education Experience (Page 5 /11)

### Overview

Are you currently enrolled as a student in an academic institution?

**No**

### Other Academic Experience

What is the highest level of education you have completed so far?

**Master's degree**

### Past Academic Experience

Please list up to 5 of your most recent academic experiences, **not** including your current institution if you are enrolled in one, in descending order (most recent to oldest).

Institution Name	Type	Graduation/End Date
<b>Ahmadu Bello University, Zaria</b>	<b>University - Graduate Level</b>	<b>07/17/2017</b>

Institution Name	Type	Graduation/End Date
<b>University of Ilorin</b>	<b>University - Undergraduate</b>	<b>09/29/2013</b>

## Professional/Work Experience (Page 6 /11)

### Overview

Are you planning to look for a coding job in the next 12 months?

**Yes, I'm looking now**

### Job Search

You indicated you'll be looking for a coding job within the next 12 months. Tell us about your plans.

When would you be looking to start that job/internship?

**Immediately / Within 4 months**

Are you open to remote work opportunities?

**Yes, I'm open to remote opportunities**

## Developer Experience (Page 7 /11)

### Experience

Please rate your level of familiarity with the following programming languages:

Android (Java/Kotlin)

**Very unfamiliar, have never used**

C

**Very unfamiliar, have never used**

C++

**Very unfamiliar, have never used**

Rust

**Very unfamiliar, have never used**

Go

**Very unfamiliar, have never used**

iOS (Swift/Objective-C)

**Very unfamiliar, have never used**

Java (Non-Android)

**Very unfamiliar, have never used**

JavaScript

**Very proficient, use frequently**

TypeScript

**Somewhat proficient, use occasionally**

Julia

**Very unfamiliar, have never used**

PHP

**Very unfamiliar, have never used**

Python

**Very unfamiliar, have never used**

Ruby

**Very unfamiliar, have never used**

SQL (MySQL, PostgreSQL, etc.)

**Very unfamiliar, have never used**

Haskell

**Very unfamiliar, have never used**

OCaml

**Very unfamiliar, have never used**

Please list any programming languages with which you are proficient not listed above:

Which of the following have you done before?

- **Built a website with HTML, CSS, and JavaScript**
- **Built a frontend web application using a front-end framework**

- Posted or pulled data from an API
- Used Git to create and merge pull requests
- Used a package manager

## Interests

Which of the following areas do you have specific interests in?

- **Front-end Development**

## Code Sample (Page 8 /11)

### Overview

At Major League Hacking we don't believe in whiteboarding interviews. Instead, we prefer to talk about the code you've written. As part of your application you should submit a code sample that you feel demonstrates your abilities. We'll review this sample ourselves while looking over your application. If you're invited to a tech interview, you'll talk about this specific code with your interviewer.

#### Code Sample Requirements:

- **Representative:** The sample should be representative of your abilities. If you're submitting a group project, make sure you contributed a substantial amount of code. Projects that are based mostly on a tutorial aren't representative of your own abilities.
- **Existing sample:** This is code that you wrote for a purpose other than this application.
- **Public on GitHub:** Your sample should be viewable on GitHub publicly. If you can't make the repository public, convert your code to a secret GitHub Gist instead.
- **Multiple files:** Your sample should consist of multiple files and be of substance. It's hard to have a conversation about a single function.
- **Not too large:** It's difficult to have a conversation about a mono-repo with dozens of microservices. It should be immediately clear what you contributed to the sample. Dense frameworks with lots of boilerplate such as Django or Laravel don't usually make for good code samples. Lightweight frameworks such as Flask and Express are good examples.

- **Real problem:** Your sample should solve a real problem or accomplish a real goal. While some class projects will meet this criteria, most won't. There's nothing wrong with the binary search tree you wrote, but it'll be hard for your interviewers to get to know you through that kind of sample.
- **No Jupyter notebooks:** We need to see your ability to write a project that an end user can use. It should be deployable. We don't accept Jupyter notebooks or other exploratory code samples because it's difficult to have a conversation about your coding skills with these.

### Examples of good code samples

- A web app with JavaScript
- A web server (backend only)
- A mobile app
- A desktop app
- A command line app

### Examples of poor code samples

- Jupyter notebooks
- Tutorials
- Simple static sites with no logic (*i.e. without JavaScript / similar*)
- Algorithm implementations / competitive coding solutions
- University or bootcamp coursework (*as these often contain too much boilerplate and aren't representative of your own abilities*)

### What to do if you don't have an appropriate code sample:

If you don't have a relevant code sample, our best advice is to attend one of the [upcoming MLH hackathons](#) and submit whatever you build there. MLH has hackathons taking place every weekend of the year and they are open to both students and professionals.

## Code Sample

Code Sample GitHub URL

Which programming language/technology are your contributions to this code sample primarily written in?

Briefly describe what this code sample does:

Briefly describe what you learned when you created this code sample:

<https://github.com/Babanfada/Portfolio.git> JavaScript

This is a

I learnt



multi page quite a  
personal number of  
portfolio things: 1)  
web app How to use  
that helps next.js  
to React  
showcase framework  
my skills 2) data  
and fetching  
capabilities using  
to the server side  
outside rendering  
world, and 3)  
also consuming  
provide an API 4)How  
efficient to use a  
way for me number of  
to be React  
contacted libraries  
by any e.g  
potential Material UI  
employer component  
that is library,  
interested Framer  
in hiring Motion  
me. animation  
library.  
5)Email.js  
library, to  
receive  
email  
directly  
from the  
website

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## Essay Questions

*Essays are an important part of how we evaluate applicants for the MLH Fellowship. Make sure you include enough information to help us understand who you are, why you want to be an MLH Fellow, and what you would bring to the program.*

***Your essays are your first impression to our admissions team. The best essays show us how passionate you are about this opportunity and give us lots of detail about you and your interests. Take your time here and show the best possible version of yourself! There is no word count minimum, but we recommend at least a paragraph or two for each essay.***

Why do you want to become an MLH Fellow?

**I am excited to apply for the MLH Fellowship as a front-end software engineering intern, despite not having a computer science degree. I understand that the MLH Fellowship is open to applicants from diverse backgrounds, and I am confident that my skills and experience make me a strong candidate. I have acquired all the relevant front-end technologies skills through self-study and online courses, and I have several projects that demonstrate my proficiency in these technologies. I have developed websites and web applications that are responsive, visually appealing, and user-friendly. These projects have not only helped me to improve my skills but also have given me a sense of what it means to create a great user experience. I believe that the MLH Fellowship would provide me with the perfect platform to not only improve my skills but also contribute to the open-source community. I am drawn to the culture of the MLH Fellowship, which emphasizes collaboration, learning, and giving back to the community. I am confident that the opportunity to work with a diverse group of individuals from around the world will not only improve my skills but also expose me to new perspectives and ideas. Furthermore, I am particularly interested in the mentorship aspect of the fellowship. The opportunity to receive guidance and feedback from industry experts is invaluable and would greatly accelerate my professional development. In conclusion, I am eager to become an MLH Fellow because it would provide me with the opportunity to work on meaningful open-source projects, collaborate with a diverse group of individuals, and receive mentorship from industry experts. I believe that my skills and experience make me a strong candidate for the fellowship, and I am excited to contribute to the open-source community.**

The MLH Fellowship is a diverse community that welcomes Fellows from a wide range of experiences and backgrounds. What perspective or experience will you bring to the fellowship to strengthen our community?

**I believe that my background in business and marketing, my experience as a self-taught developer, my motivation, and my willingness to mentor others, would bring valuable perspective and experience to the MLH Fellowship community. My background in business allows me to approach software development from a business-centric perspective, which is essential in creating software solutions that not only look great but also solve real business problems. I understand the importance of creating software that is visually appealing and also addresses the actual needs of the business. As a self-taught developer, I have a deep understanding of the challenges that come with learning to code on your own. I have spent countless hours researching, experimenting and learning different technologies and frameworks, which have helped me to acquire the necessary skills**

**and experience. This would provide valuable insights and inspiration to other fellows who are also self-taught. I am a highly motivated and determined individual, who is always eager to learn and grow. I am confident that my energy and enthusiasm would contribute to a positive and productive atmosphere within the fellowship community. I am a team player and I am excited to work with other motivated individuals to build great projects. Finally, I believe these skills and experience of mine would bring valuable perspective and experience to the MLH Fellowship community. I am excited to contribute to the success of the community and to enhance my skills and prepare me for a successful career in the tech industry.**

Anything else we should know about you?

**As a self-taught software engineer, I bring a unique perspective and set of skills to the MLH Fellowship. My problem-solving abilities have been honed through tackling challenging projects and staying up-to-date with the latest industry trends and technologies. I have experience working in collaborative environments and using version control systems to manage code and collaborate with others. My proficiency in front-end technologies, such as React and Next.js, has enabled me to build responsive and user-friendly web applications. I am committed to writing clean, maintainable, and well-documented code, and have a solid approach to testing and debugging. I have experience working with back-end technologies and cloud platforms to build scalable and performant web applications. I am excited to bring my skills, experience, and creativity to the MLH Fellowship community and make a meaningful contribution to the team.**

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## Optional Questions (Page 11 /11)

### Demographics

We invite applicants to self-identify as to their pronouns, gender, race/ethnicity, and veteran status. Completion of this form is entirely voluntary and declining to provide this information will not subject you to adverse treatment. Any information that you do provide will be maintained confidentially and will not be shared.

All individuals seeking to join the MLH Fellowship are considered without regard to race, color, religion, national origin, age, sex, marital status, ancestry, physical or mental disability, veteran status, gender identity, sexual orientation, or any other legally protected characteristic. You are being given the opportunity to provide the following information in order to help us measure our own diversity and inclusion efforts and to comply with applicable federal and state Equal Employment Opportunity record-keeping and reporting obligations.

What are your pronouns?

**He/Him**

Gender Race/Ethnicity

**Male    Black or African**

Do you identify as part of an underrepresented group in the technology industry?

**Yes**

## Misc.

How did you hear about the MLH Fellowship?

**I saw it on a Social Media Post (Facebook, Instagram)**

Stay Informed:

**- Keep me informed about future batches of the MLH Fellowship & announcements from Major League Hacking (MLH).**

*Attached File:*

myportfolio.pdf (81 KB)