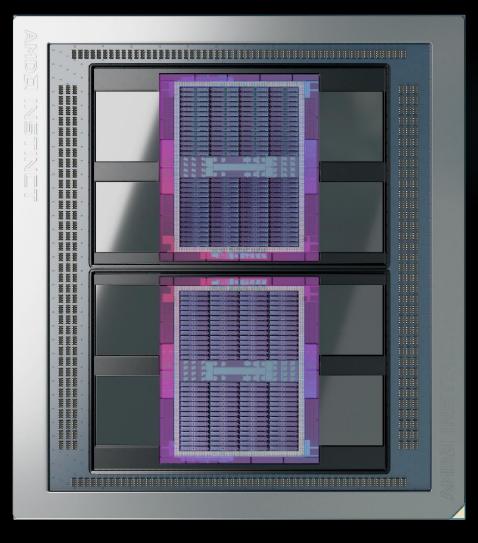
Introduction to the AMD CDNA™ 2 Architecture

Suyash Tandon, Justin Chang, Julio Maia, Noel Chalmers, Paul T. Bauman, Nicholas Curtis, Nicholas Malaya, Alessandro Fanfarillo, Jose Noudohouenou, Chip Freitag, Damon McDougall, Noah Wolfe, Jakub Kurzak, <u>Samuel Antao</u>, George Markomanolis, Bob Robey, Gina Sitaraman

AMD @HLRS Sept 25-28th, 2023





AMD INSTINCT™ MI250X

WORLD'S MOST ADVANCED DATA CENTER ACCELERATOR



https://www.amd.com/system/files/documents/amd-cdna2-white-paper.pdf AMD @HLRS

MEMORY PHY COMPUTE ENGINE **COMPUTE ENGINE** L2 CACHE AND CONTROLLERS **MEMORY PHY** MEMORY PHY

2ND GENERATION CDNA ARCHITECTURE

TAILORED-BUILT FOR HPC & AI

TSMC 6NM TECHNOLOGY

4 MATRIX CORES PER COMPUTE UNIT

8 INFINITY FABRIC LINKS PER DIE

UP TO 110 CU PER GRAPHICS CORE DIE

MATRIX CORES ENHANCED FOR HPC

SPECIAL FP32 OPS FOR DOUBLE THROUGHPUT



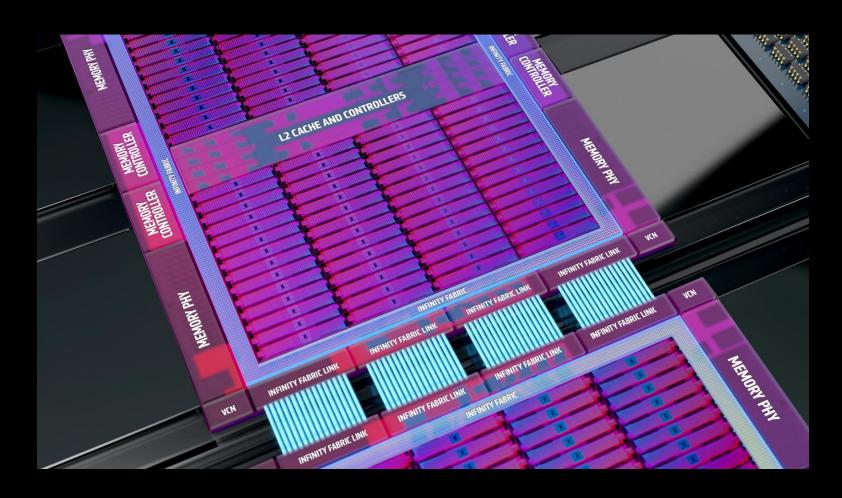
MULTI-CHIP DESIGN

TWO GPU DIES IN PACKAGE TO MAXIMIZE COMPUTE & DATA THROUGHPUT

INFINITY FABRIC FOR CROSS-DIE CONNECTIVITY

> 4 LINKS RUNNING AT 25GBPS

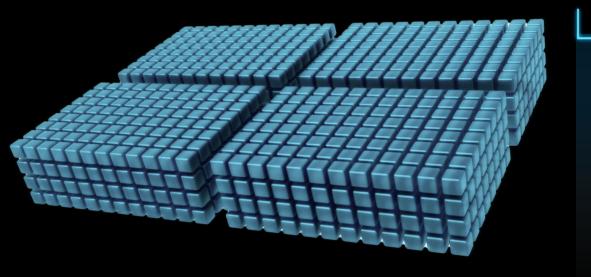
400GB/S OF BI-DIRECTIONALBANDWIDTH





2nd GENERATION MATRIX CORES

OPTIMIZED COMPUTE UNITS FOR SCIENTIFIC COMPUTING



DOUBLE PRECISON (FP64)
MATRIX CORE THROUGHPUT
REPRESENTATION

MI100 MATRIX CORES

OPS/CLOCK/COMPUTE UNIT

No FP64 Matrix Core

256 FP32

1024 FP16

512 BF16

512 INT8

MI250X MATRIX CORES

OPS/CLOCK/COMPUTE UNIT

256 FP64

256 FP32

1024 FP16

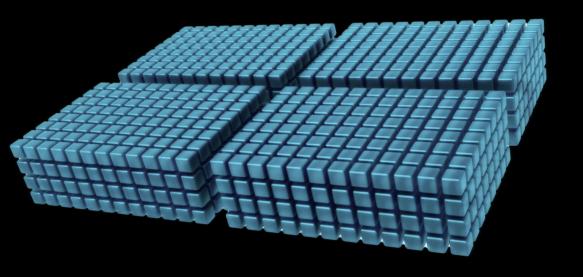
1024 BF16

1024 INT8



2nd GENERATION MATRIX CORES

OPTIMIZED COMPUTE UNITS FOR SCIENTIFIC COMPUTING



- Current support for using MFMA instructions:
 - AMD libraries: rocBLAS
 - Intrinsics
 - Inline assembly
- Not currently supported:
 - Libraries of device functions, utilizing the matrix operations, that can be called from kernels
 - Abstraction frameworks (Kokkos, Raja, OCCA)
 - These would have to use one of the other mechanisms internally

AMD Matrix Cores Blog Post: https://gpuopen.com/learn/amd-lab-notes/amd-lab-notes-matrix-cores-readme/

NEW IN AMD INSTINCT MI250X

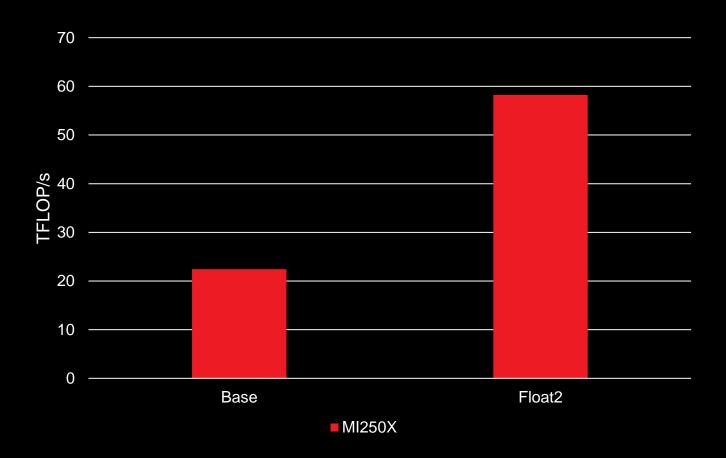
PACKED FP32

FP64 PATH USED TO EXECUTE TWO COMPONENT VECTOR INSTRUCTIONS ON FP32

DOUBLES FP32 THROUGHPUT PER CLOCK PER COMPUTE UNIT

pk_FMA, pk_ADD, pk_MUL, pk_MOV operations

Sept 25-28th, 2023



https://www.amd.com/en/technologies/infinity-hub/mini-hacc AMD @HLRS

From AMD MI100 to AMD MI250X

MI100

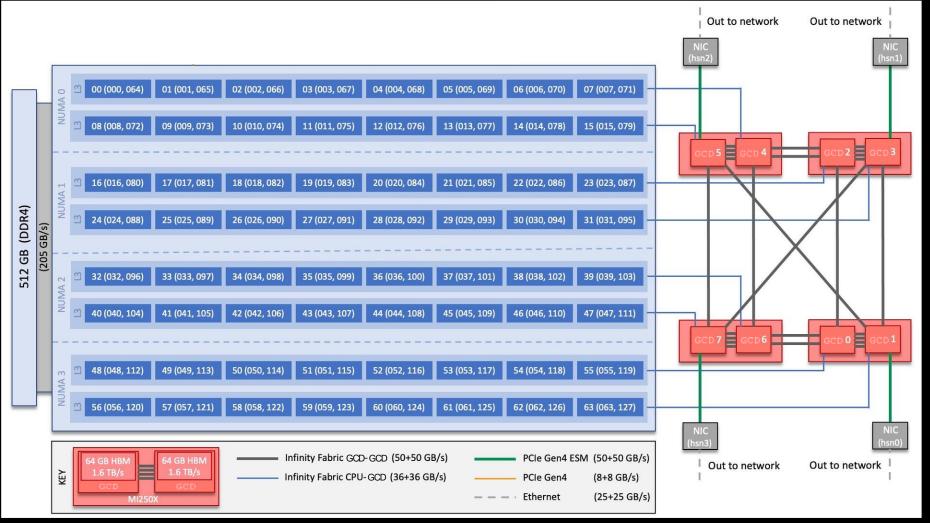
- One graphic compute die (GCD)
- 32GB of HBM2 memory
- 11.5 TFLOPS peak performance per GCD
- 1.2 TB/s peak memory bandwidth per GCD
- 120 CU per GPU
- The interconnection is attached on the CPU

AMD CDNA™ 2 white paper: https://www.amd.com/system/files/documents/amd-cdna2-white-paper.pdf

MI250X

- Two graphic compute dies (GCDs)
- 64GB of HBM2e memory per GCD (total 128GB)
- 26.5 TFLOPS peak performance per GCD
- 1.6 TB/s peak memory bandwidth per GCD
- 110 CU per GCD, totally 220 CU per GPU
- The interconnection is attached on the GPU (not on the CPU)
- Both GCDs are interconnected with 200 GB/s per direction
- 128 single precision FMA operations per cycle
- AMD CDNA 2 Matrix Core supports doubleprecision data
- Memory coherency

MI250X Node Architecture



- 64 cores on a single socket CPU
- 4 MI250X GPUs, each with 2 GCDs
 - Each GCD is presented as a GPU device to rocm-smi
- 512 GB of DDR4 RAM
- Infinity Fabric™ links between GCDs and between GCDs and CPU cores
 - 4 NICs attached to odd numbered GCDs

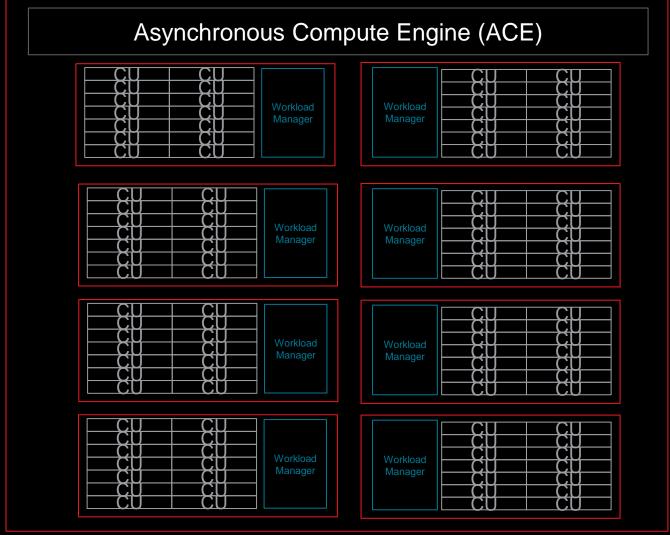
Courtesy: https://docs.olcf.ornl.gov/systems/frontier_user_guide.html#frontier-compute-nodes

AMD GCN GPU Hardware Layout (MI250X one GCD)

Asynchronous Compute Engine (ACE) Shader Engine (SE0) Shader Engine (SE1) Shader Engine (SE2) Shader Engine (SE3) Shader Engine (SE4) Shader Engine (SE5) Shader Engine (SE6) Shader Engine (SE7)

AMD GCN GPU Hardware Layout (MI250X one GCD)

Command Queue | Queues reside in user-visible DRAM | Command Queue |



CPU+GPU unification – MI300 APU

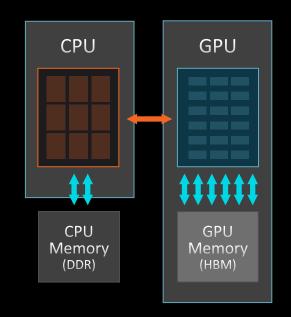
- Keep data in the same place move the compute
- Abstraction lifts the need for user-defined copies
- Can we expand the abstraction beyond the APU?

AMD CDNA™ 2 Coherent Memory Architecture

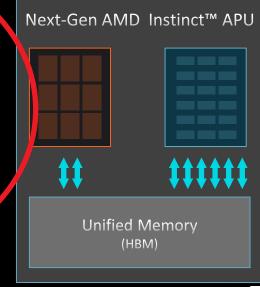


AMD CDNA™ 3 Unified Memory APU Architecture

- Simplifies Programming
- Low Overhead 3rd Gen
 Infinity Interconnect
- Modular System Design



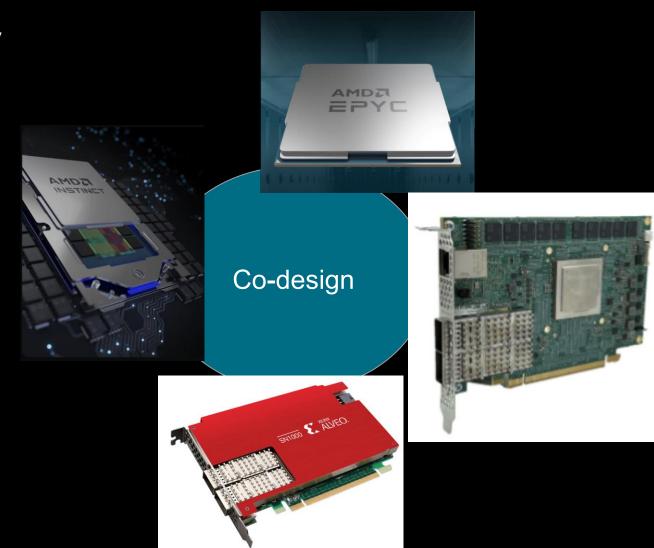
- Eliminates Redundant Memory Copies
- High-Efficiency 4th Gen
 AMD Infinity Architecture
- Low TCO with Unified Memory APU Package



AMD together we advance_

Co-designing across different classes of hardware

- Convergence of multiple flavors of technology
 - CPUs
 - GPUs
 - FPGAs
 - SW defined networks
 - Offloading model applied everywhere
 - From components to systems
 - From systems to a user abstraction
 - Co-design
 - With system integrator
 - Within the SoC
 - Across a network
 - Toolchains software libraries and tooling





Data Processing Unit (DPU) definition

- DPU as a new type of accelerator or integration/coupling of different accelerators?
- Definition
 - Controlling data streaming and collective processing
 - Managing network traffic, protocols and storage
 - Abstraction of a DPU as a collection of devices
- Requirements clash and overlap: cloud vs. traditional HPC
 - Opportunities: what needs prioritizing for these different kinds of deployments
 - Cloud prioritizes data confidentiality and tenant isolation
 - HPC prioritizes low latencies
 - Both prioritize core count more cores maps to more revenue (cloud) and performance (HPC)
 - Convergence of technologies: create technology that is transferable across HPC and cloud
 - Widespread modelling and simulation offerings
 - Deep learning frameworks
 - Variety of workloads in HPC which might be different from what is in the cloud
 - ML workloads showcasing different requirements than HPC apps
 - Requirement shift depending on the scale



Specialized use cases for DPUs

- Sparse Machine Learning communication challenges over the network
- Serialization/deserialization of data
- RDMA and shared memory abstractions for a collection of nodes
- Enabler for composability of resources
- High-performance distributed storage
- Offloading programming models (e.g., collectives or other distributed operations)
- Data-lake enabler
- Be smarter behind existing APIs
 - Evolve standards to accommodate user needs and HW limitations
 - Can we keep/simplify the same API and be smarter in their implementation?
 - Examples: MPI, RCCL/NCCL

DPUs and Smart NICs – complementing capabilities

Distributed Services Card (DSC)

Cloud Provider Manager Pensando DSC Pensando Policy & **Network Services Services Manager** Visibility Encryption

Highly manageable and fully programmable

AMD SmartNIC Accelerator



Complete function set tightly coupled with programmable logic (up to 400G)



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Questions?



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