



Optimization of the memory architecture

Fabrizio Ferrandi

Politecnico di Milano Dipartimento di Elettronica, Informazione e Bioingegneria fabrizio.ferrandi@polimi.it

Explore different allocation policy

```
--memory-allocation-policy=<type>
        Set the policy for memory allocation. Possible values for the <type>
        argument are the following:
            ALL BRAM
                               - all objects that need to be stored in memory
                                 are allocated on BRAMs (default)
                               - all local variables, static variables and
            LSS
                                 strings are allocated on BRAMs
            GSS
                               - all global variables, static variables and
                                 strings are allocated on BRAMs
            NO BRAM
                               - all objects that need to be stored in memory
                                 are allocated on an external memory
            EXT PIPELINED BRAM - all objects that need to be stored in memory
```

are allocated on an external pipelined memory

```
$ bambu adpcm.c --memory-allocation-policy=LSS
--clock-period=15 --simulate -v3
Look for the log section:
Memory allocation information:
    Variable external to the top module: test result - 25438
test result
      Id: 25438
      Base Address: 1073741824
      Size: 400
      Is a Read Only Memory
      Used & (object)
      Number of functions in which is used: 1
      Maximum number of references per function: 1
      Maximum number of loads per function: 1
```

```
$ bambu adpcm.c --memory-allocation-policy=ALL BRAM
--clock-period=15 --simulate -v3
$ bambu adpcm.c --memory-allocation-policy=LSS
--clock-period=15 --simulate -v3
$ bambu adpcm.c --memory-allocation-policy=GSS
--clock-period=15 --simulate -v3
$ bambu adpcm.c --memory-allocation-policy=NO BRAM
--clock-period=15 --simulate -v3
$ bambu adpcm.c
--memory-allocation-policy=EXT PIPELINED BRAM
--clock-period=15 --simulate -v3
```

Activity 3.2 – Multi-channel design space exploration

```
--channels-type=<type>
Set the type of memory connections.

Possible values for <type> are:

MEM_ACC_11 - the accesses to the memory have a single direct connection or a single indirect connection (default)

MEM_ACC_N1 - the accesses to the memory have n parallel direct connections or a single indirect connection

MEM_ACC_NN - the accesses to the memory have n parallel direct connections or n parallel indirect connections

--channels-number=<n>
Define the number of parallel direct or indirect accesses.
```

- When BRAMs are involved only two ports at maximum could be given
- When option --memory-allocation-policy=EXT_PIPELINED_BRAM is given the number of channels could be greater than 2

```
$ bambu adpcm.c --channels-type=MEM_ACC_NN --memory-
allocation-policy=EXT_PIPELINED_BRAM --channels-number=4
--clock-period=15 --simulate -v3
```

Look how long it take the simulation.

Consider -fwhole-program option

7

```
--memory-ctrl-type=type
       Define which type of memory controller is used.
       Possible values for the <type> argument are the following:
           D00 - no extra delay (default)
           D10 - 1 clock cycle extra-delay for LOAD, 0 for STORE
           D11 - 1 clock cycle extra-delay for LOAD, 1 for STORE
           D21 - 2 clock cycle extra-delay for LOAD, 1 for STORE
--bram-high-latency=[3,4]
       Assume a 'high latency bram'-'faster clock frequency'
       block RAM memory based architectures:
       3 \Rightarrow LOAD(II=1, L=3) STORE(1).
       4 \Rightarrow LOAD(II=1, L=4) STORE(II=1, L=2).
--mem-delay-read=value
       Define the external memory latency when LOAD are performed (default 2).
--mem-delay-write=value
       Define the external memory latency when LOAD are performed (default 1).
```

Activity 3.3 – Solution Hint

```
$ bambu mips.c --memory-ctrl-type=D21 --channels-
type=MEM_ACC_NN --memory-allocation-
policy=EXT_PIPELINED_BRAM --channels-number=4
--clock-period=15 --simulate -v3
```

```
$ bambu mips.c --bram-high-latency=4 --channels-type=MEM_ACC_NN --clock-period=15 --simulate -v3

Look how long it take the simulation.
```

--do-not-use-asynchronous-memories

Do not add asynchronous memories to the possible set of memories used by bambu during the memory allocation step.

--distram-threshold=value

Define the threshold in bitsize used to infer DISTRIBUTED/ASYNCHRONOUS RAMs (default 256).

Activity 3.4 – Solution Hint

\$ bambu mips.c --do-not-use-asynchronous-memories -fwholeprogram --clock-period=15 --simulate -v3

Look how long it take the simulation.

\$ bambu mips.c --distram-threshold=1024 -fwhole-program -clock-period=15 --simulate -v3

Activity 3.5 – Alignment hints

--unaligned-access

Use only memories supporting unaligned accesses.

--aligned-access

Assume that all accesses are aligned and so only memories supporting aligned accesses are used.

Activity 3.5 – Solution Hint

\$ bambu mips.c --unaligned-access -fwhole-program --clockperiod=15 --simulate -v3

Look how long it take the simulation.

\$ bambu mips.c --aligned-access -fwhole-program --clockperiod=15 --simulate -v3

Activity 3.6 – customize memory layout

--base-address=address

Define the starting address for objects allocated externally to the top module.

--initial-internal-address=address

Define the starting address for the objects allocated internally to the top module.



Activity 3.5 – Solution Hint

```
$ bambu mips.c --base-address=1024 --memory-allocation-
policy=LSS --clock-period=15 --simulate -v3
Look how long it take the simulation.
```

```
$ bambu mips.c --initial-internal-address=0 --base-
address=1024 --memory-allocation-policy=LSS --clock-
period=15 --simulate -v3
```

Other options

```
--sparse-memory[=on/off]
        Control how the memory allocation happens.
            on - allocate the data in addresses which reduce the decoding logic (default)
           off - allocate the data in a contiguous addresses.
--serialize-memory-accesses
        Serialize the memory accesses using the GCC virtual use-def chains
        without taking into account any alias analysis information.
--do-not-chain-memories
        When enabled LOADs and STOREs will not be chained with other
       operations.
--rom-duplication
       Assume that read-only memories can be duplicated in case timing requires.
--do-not-expose-globals
       All global variables are considered local to the compilation units.
--data-bus-bitsize=<bitsize>
        Set the bitsize of the external data bus.
--addr-bus-bitsize=<bitsize>
```

Set the bitsize of the external address bus.