

# Stephen Babu- Audio Programmer



AGE- 02/May/2001



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## Interests

- Gaming, Football, playing guitar, anime & manga

## Achievements

- TEDx Youth performer East Africa 2019
- Audio developers conference London, diversity scholarship 2022

## About me

I am a passionate audio programmer from Kenya with specific specialism in technical audio design & audio programming. I love working in the box dealing with softwares such as Wwise, unity, unreal engine & PureData. I also love programming with C# & C++ whenever I can and always ready to learn more. My favorite snacks are crisps or sandwiches.

## Experience

June 2022–Present

- Project Lead & Technical audio designer • **Fallen Echo**

(Sound design, Wwise implementation, custom audio scripting)

August 2022–Present

- Dialogue Editor & music designer • **Ubunifu podcast**

May 2017–February 2020

- Sound Technician • **CITAM Karen**

## Education

University of Chichester, England

- Audio production & music technology  
Specialization in game audio & audio programming

Brookhouse International School, Nairobi, Kenya

- Level 3 Diploma music technology

(learnt basics of audio technology and music production which led me to achieve triple distinction in qualifications)

## Skills

- C#, Basic C++, PureData scripting, DSP
- Unity, Basic unreal engine, Source control- git/GitHub
- Wwise