

# 목차

1) Hardware PWM

4) SPI

2) Software PWM

5) MCP3208-BI/P

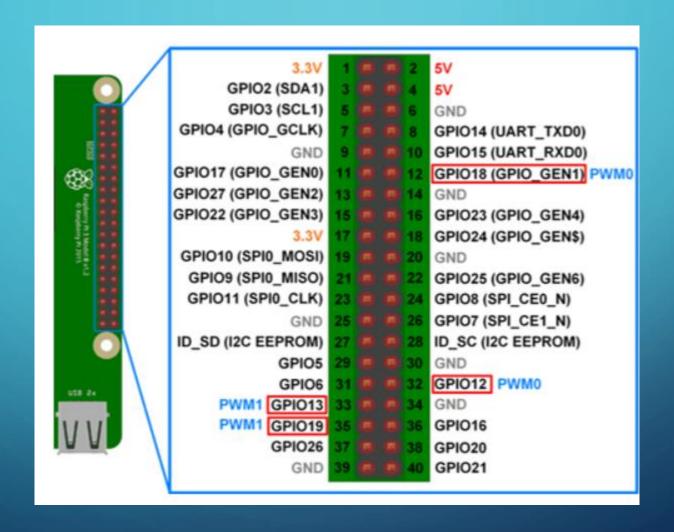
3) Mark Space, Balnced

6) 회로도

Mode

7) 구동영상

#### 1) Hardware PWM



#### 1) Hardware PWM

```
void pinMode(int pin, int mode)
     pin: wiringPi 핀번호(BCM번호 아님)
     mode : PWM_OUTPUT pwm 출력 지원
- 하드웨어 pwm핀 번호는 채널2개 핀 4개
 BCM기준 gpio18(pwm0),gpio12(pwm0),gpio13(pwm1),gpio19(pwm1)
- main 프로그램에 관계없이 계속 출력함
pwmSetMode(int mode);
     mode: PWM_MODE_MS(mark:space mode), PWM_MODE_BAL(balanced mode)
- 위의 함수로 모드 변경 가능 WiringPi는 defalut값이 Balanced 모드임
- mark space 사이클 시작부터 듀티비율 부분까지 high 후 off 됨(서보모터 사용시 일반적인 pwm 파형모드)
- balanced mode 전체 주기에 걸쳐 high된 시간이 분배됨(그림으로 비교하면 이해하기 편함)
pwmSetClock (int divisor);
     divisor : 제수(나누는 수)
     전체주기 = divisor/19.2Mhz
- bcm2835PWMClockDivider에서 PWM CLOCK 19.2MHz
pwmSetRange(unsigned int range);
     range : 분해능 defalut=1024
     (divisor/19.2Mhz)*(1/range): on되는 시간
void pwmWrite(int pin,int value);
     pin : 출력할 핀번호
```

value: 0~1024

- value/1024의 듀티비를 갖는 PWM 파형을 PWM레지스터에 기록함

#### 1) Software PWM

- 낮은 cpu 사용량을 유지하기 위해 최소 펄스 폭은 100us이다.
- 펄스 폭 변경시 100us 미만의 지연 필요
- 프로그램 실행중 PWM신호 비활성화 못함
- PWM출력 유지하려면 프로그램 계속 실행해야함.
- 원하는 핀에 PWM신호 출력가능
- 여러 개 사용시 CPU에 부하걸림
- duty ratio,frequency 조절 어려움

#### 2) Software PWM

- #include <softPwm.h>
- pinMode 동일
- 제약
  - 1. To maintain a low CPU usage, the minimum pulse width is  $100\mu S$ .
  - 2. That combined with the default suggested range of 100 gives a PWM frequency of 100Hz.
  - 3. If you change the pulse-width in the driver code, then be aware that at delays of less than  $100\mu S$  wiringPi does it in a software loop, which means that CPU usage will rise dramatically, and controlling more than one pin will be almost impossible.
  - 4. Also note that while the routines run themselves at a higher and real-time priority, Linux can still affect the accuracy of the generated signal.
  - 5. There is currently no way to disable softPWM on a pin while the program in running.
  - 6. You need to keep your program running to maintain the PWM output!
- gcc -o myprog myprog.c -lwiringPi -lpthread ( pthread library를 포함 시켜야만함!)

int softPwmCreate(int pin, int initialValue, int pwmRange);

pin : pwm신호를 출력할 핀 번호 initialValue : default duty ratio

pwmRange: pwmRange\*0.1ms 주기를 가지는 pwmRange단계의 pwm 신호를 만듬

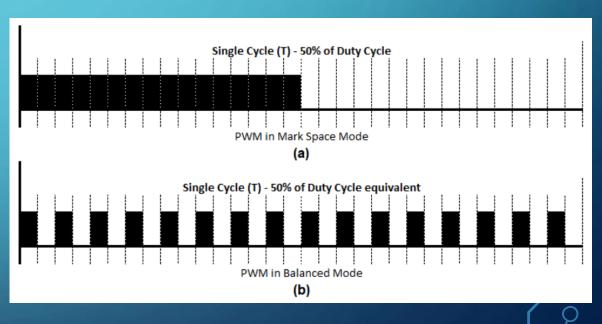
return: 0 for success

void softPwmWrite( int pin , int value);

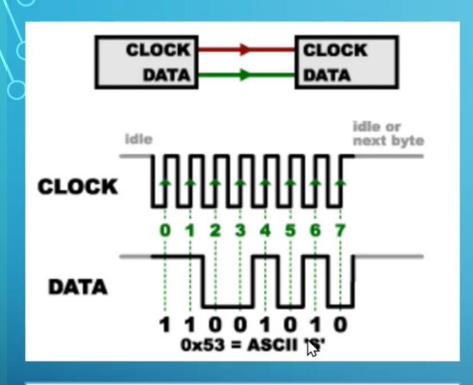
pin: pwm신호를 출력할 핀 번호 value: value/pwmRange=duty ratio value<=pwmRange

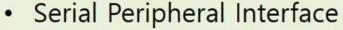
## 3) Mark space, Balanced Mode



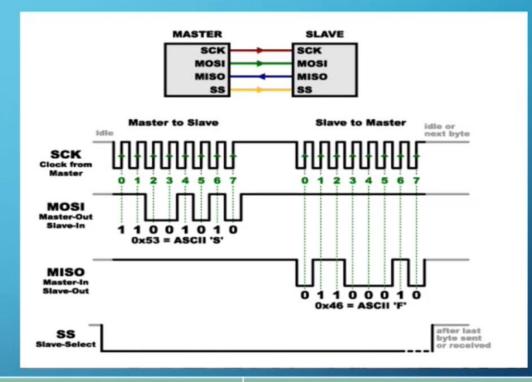


#### 4) SP[





- 동기식 전이중통신
- 하나의 Master, 여러 개의 Slave
- 1:N 통신
- Mutislave 모드



# 장점단점• 프로토콜 유연성(8bit제한 x)<br/>• 단순한 IC 하드웨어 처리<br/>• CLOCK 속도 제한 X• 하드웨어 슬레이브 인식 X<br/>• 오류 검사 프로토콜 X<br/>• 노이즈 스파이크에 많이 영향<br/>• 짧은 거리에서 동작<br/>• 하나의 마스터 장치만 지원

# 4) SPI

SPI Mode	CPOL	СРНА	Clock Polarity in Idle State	Clock Phase Used to Sample and/or Shift the Data
0	0	0	Logic low	Data sampled on rising edge and shifted out on the falling edge
1	0	1	Logic low	Data sampled on the falling edge and shifted out on the rising edge
2	1	1	Logic high	Data sampled on the falling edge and shifted out on the rising edge
3	1	0	Logic high	Data sampled on the rising edge and shifted out on the falling edge

#### 4) SPI

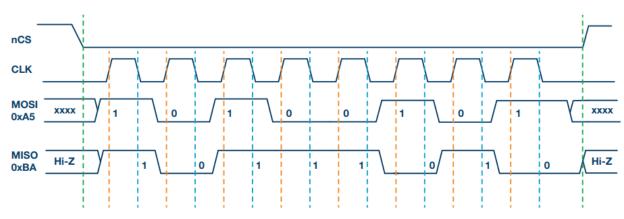


Figure 2. SPI Mode 0, CPOL = 0, CPHA = 0: CLK idle state = low, data sampled on rising edge and shifted on falling edge.

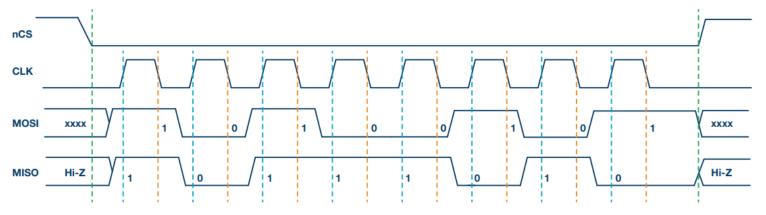


Figure 3. SPI Mode 1, CPOL = 0, CPHA = 1: CLK idle state = low, data sampled on the falling edge and shifted on the rising edge.

#### 4) SPI

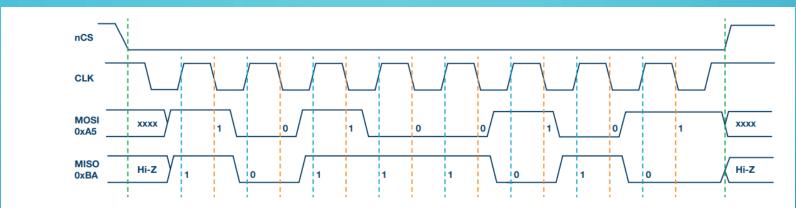


Figure 4. SPI Mode 2, CPOL = 1, CPHA = 1: CLK idle state = high, data sampled on the falling edge and shifted on the rising edge.

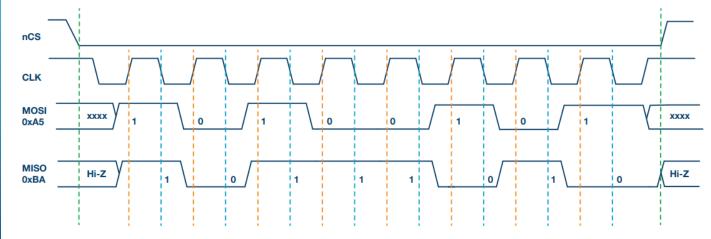
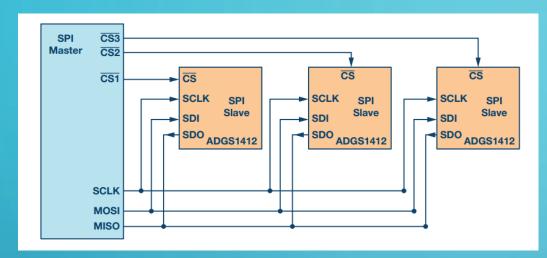
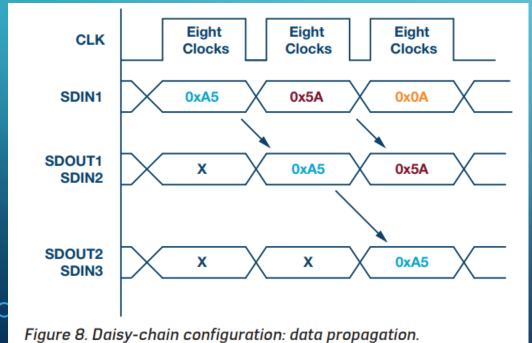
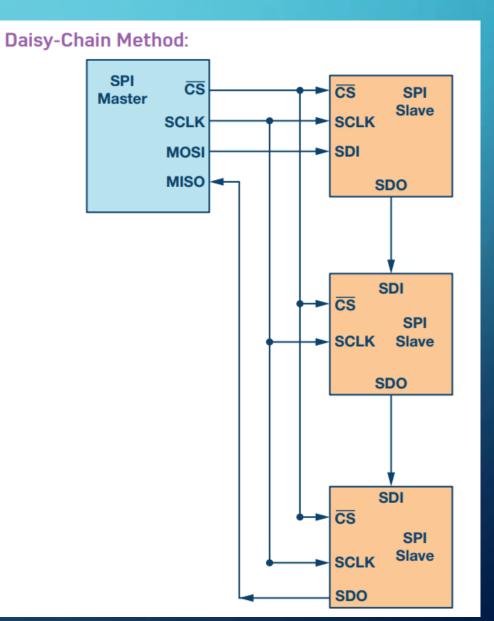


Figure 5. SPI Mode 3, CPOL = 1, CPHA = 0: CLK idle state = high, data sampled on the rising edge and shifted on the falling edge.

#### 4) SP[







#### 4) SP[

#include <wiringPiSPI.H>

- int wiringPiSPISetup(int channel,int speed);
channel : 채널 0,1을 선택하여 초기화
speed : 500khz~32000khz범위 내의 정수형 clock speed 설정
return value : 오류시 -1 or Linux file\_descriptorfor device
,standard errno global variable를 사용하여 원인 파악 가능

- int wiringPiSPIDataRW(int channel. unsigned char \*dat, int len);
channel : 초기화된 채널 선택
\*data : 3개의 8bit buffer에 있는 데이터가 자동 전송 수신된 되이터는 buffer에 덮어쓰기
len : buffer size
선택된 spi bus에서 동시에 read/write, buffer에 있던 data는 새로운 data에 의해 덮어짐
A/D, D/A converter는 동시에 쓰기/읽기 수행을 해야하함

- int wiringPiSPIGetFd(int channel); 채널에 대한 fd를 반환



- 8채널,12-bit A/D Converter
- 라즈베리파이는 내장 ADC X
- SAR ADC(축차 비교형)
- SPI환경

#### Features

- 12-bit resolution
- ± 1 LSB max DNL
- ± 1 LSB max INL (MCP3204/3208-B)
- ± 2 LSB max INL (MCP3204/3208-C)
- 4 (MCP3204) or 8 (MCP3208) input channels
- Analog inputs programmable as single-ended or pseudo-differential pairs
- On-chip sample and hold
- SPI serial interface (modes 0,0 and 1,1)
- Single supply operation: 2.7V 5.5V
- 100ksps max. sampling rate at VDD = 5V
- 50ksps max. sampling rate at VDD = 2.7V
- Low power CMOS technology: 500nA typical standby current,
   2μA max. 400μA max. active current at 5V
- Industrial temp range: -40°C to +85°C
- Available in PDIP, SOIC and TSSOP packages

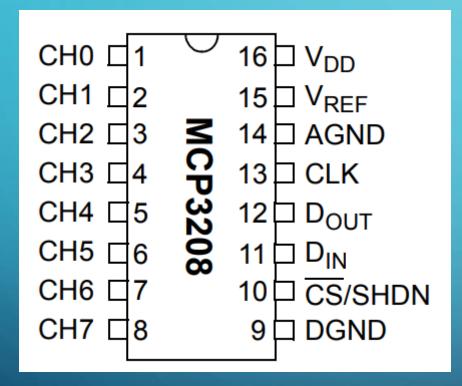
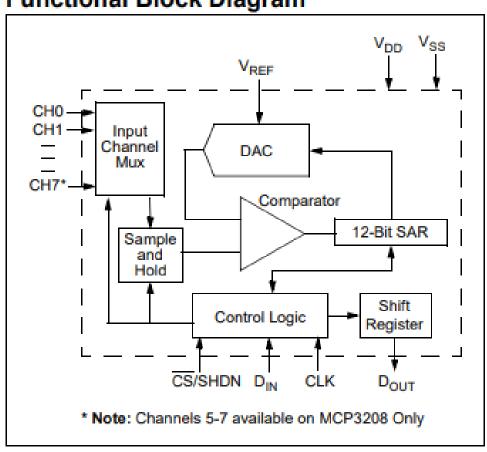


TABLE 3-1:	PIN FUNCTION TABLE		
Name	Function		
$V_{DD}$	+2.7V to 5.5V Power Supply		
DGND	Digital Ground		
AGND	Analog Ground		
CH0-CH7	Analog Inputs		
CLK	Serial Clock		
D <sub>IN</sub>	Serial Data In		
D <sub>OUT</sub>	Serial Data Out		
CS/SHDN	Chip Select/Shutdown Input		
V <sub>REF</sub>	Reference Voltage Input		

#### **Functional Block Diagram**

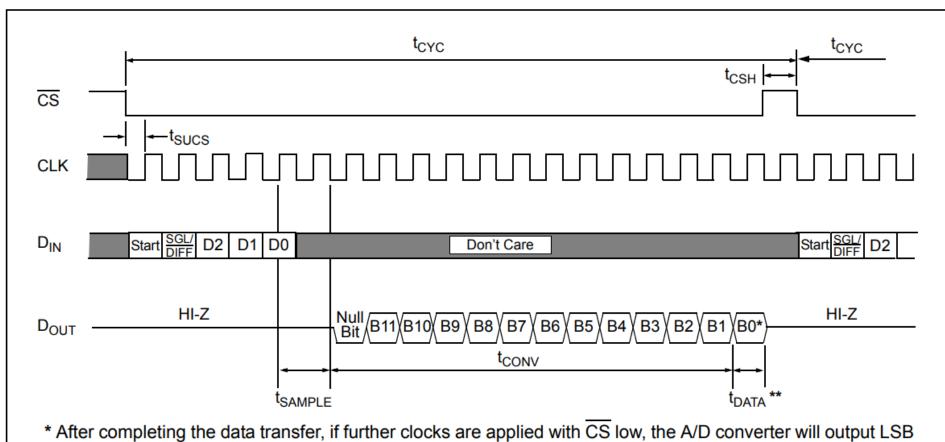


#### **EQUATION**

$$Digital\ Output\ Code\ =\ \frac{4096\times V_{IN}}{V_{REF}}$$

 $V_{IN}$  = analog input voltage

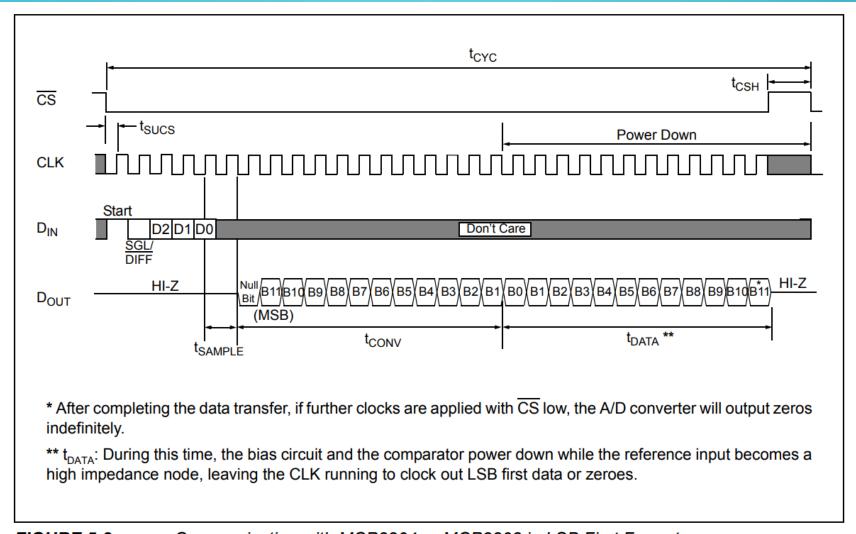
 $V_{REF} = reference \ voltage$ 



first data, followed by zeros indefinitely (see Figure 5-2 below).

FIGURE 5-1: Communication with the MCP3204 or MCP3208.

<sup>\*\*</sup> t<sub>DATA</sub>: during this time, the bias current and the comparator power down while the reference input becomes a high impedance node, leaving the CLK running to clock out the LSB-first data or zeros.



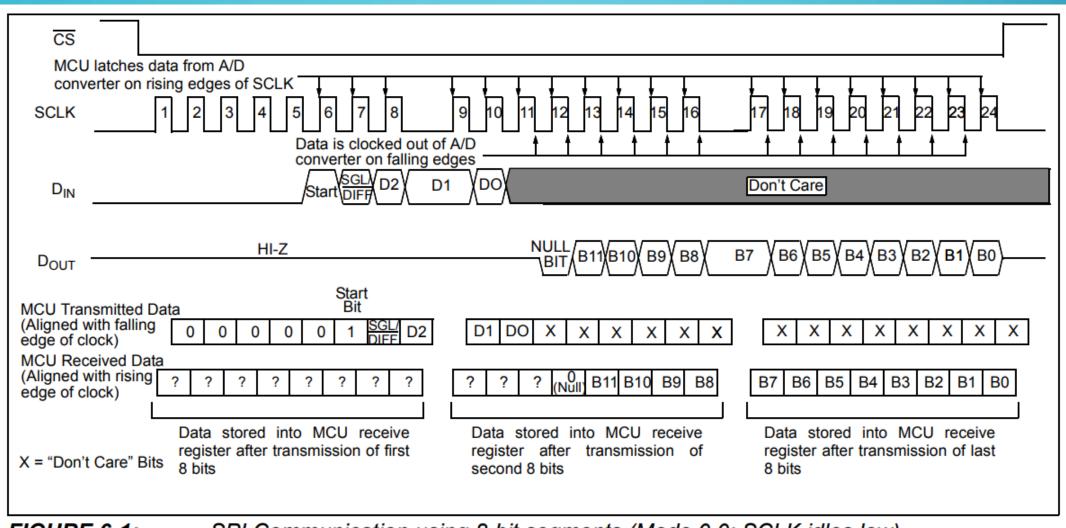


FIGURE 6-1: SPI Communication using 8-bit segments (Mode 0,0: SCLK idles low).

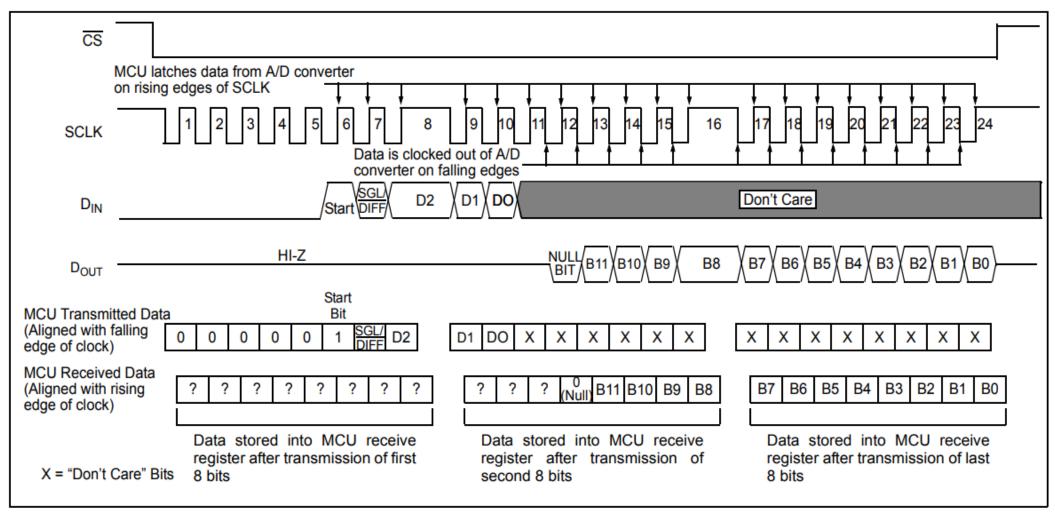
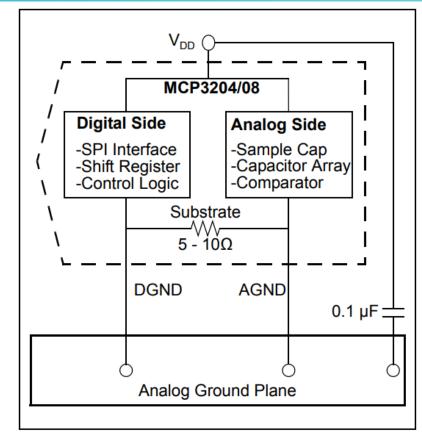
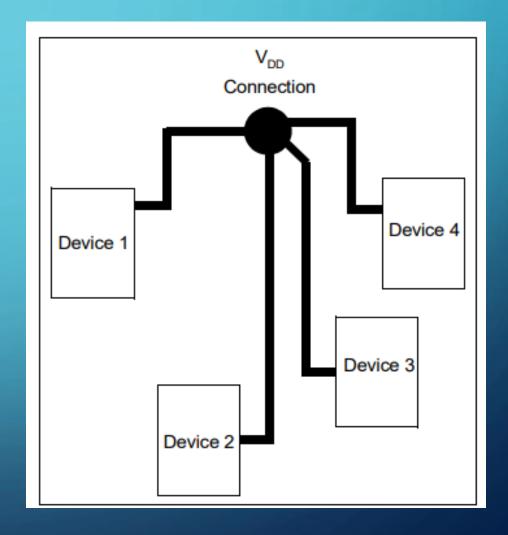


FIGURE 6-2: SPI Communication using 8-bit segments (Mode 1,1: SCLK idles high).



**FIGURE 6-5:** Separation of Analog and Digital Ground Pins.



# 6) 회로도

