TUTORIAL THREE

CPU Scheduling

- 1. State whether each of the following statements are true or false. Justify your answers.
 - (a) A process scheduling discipline is preemptive if the CPU cannot be forcibly removed from a process.
 - (b) When a new process is admitted in the system, the short-term scheduler must execute in order to keep the CPU busy.
 - (c) For a process, response time = turnaround time waiting time.
- 2. Consider the following set of processes, with the CPU burst time given in milliseconds:

<u>Process</u>	CPU Burst Time	<u>Priority</u>	<u>Arrival Time</u>
P_1	10	3	0
P_2	1	1	0
P_3	2	3	2
P_4	1	4	2
P_5	5	2	4

- (a) Draw four Gantt charts illustrating the execution of these processes using First-Come First-Served (FCFS), Shortest Job First (SJF), Preemptive Priority-based (smaller priority number implies higher priority), and Round-Robin (quantum=2) scheduling.
- (b) What is the turnaround time of each process for each scheduling algorithm in part (a)?
- (c) What is the waiting time of each process for each scheduling algorithm in part (a)?
- (d) Which of the schedulers in part (a) results in the minimal average waiting time (over all processes)?
- 3. Measurements of a certain system have shown that the average process runs for time T before blocking on I/O. A process switch requires time S, which is effectively wasted (overhead). Define what is meant by CPU efficiency. For round robin scheduling with quantum Q, give a formula for the CPU efficiency for each of the following cases:
 - (a) $Q \rightarrow \infty$
 - (b) Q > T
 - (c) S < Q < T
 - (d) Q = S
 - (e) $Q \rightarrow 0$