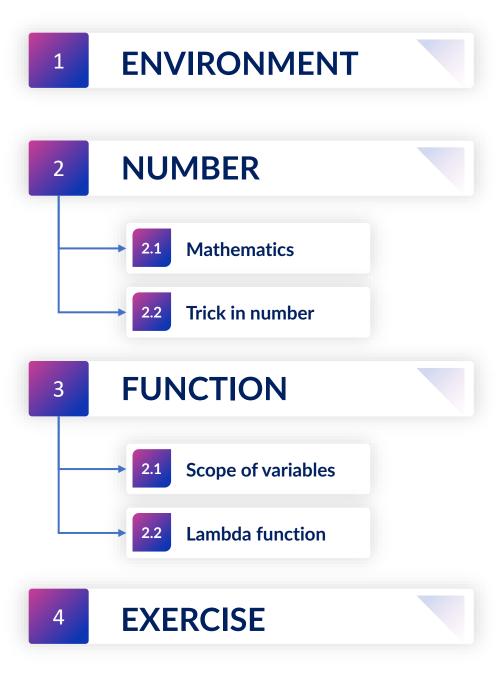


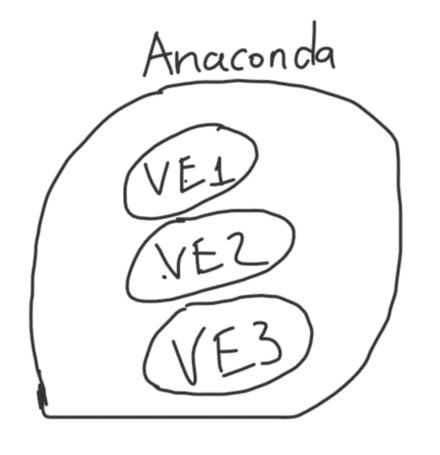
OUTLINE





ENVIRONMENT





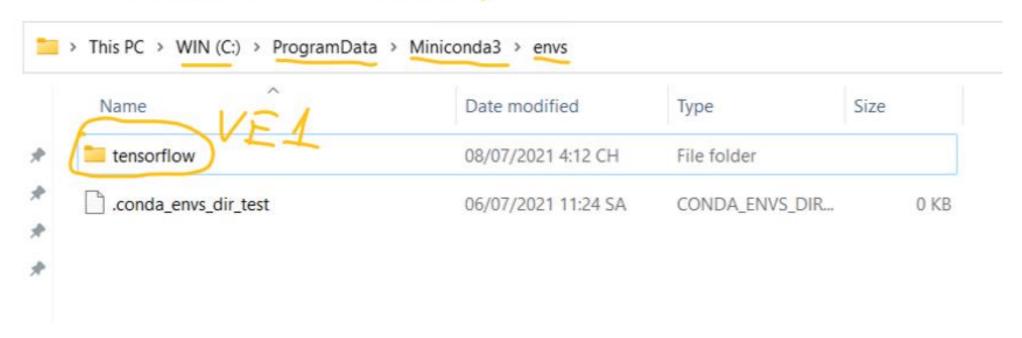
VE1: project1

VE2: project 2

VE3: project 3



With All Uses





NUMBER



```
[1]: import math
```

[2]: dir(math)

```
['gamma',
                                            ['modf',
               ['cos',
['__doc__',
'__loader__', 'cosh',
                              'gcd',
                                            'nan',
                            'hypot',
 '__name__', 'degrees',
                                            'perm',
             'dist',
                              'inf',
                                            'pi',
'__package__',
                              'isclose', 'pow',
                'e',
'__spec__',
                               'isfinite',
                                            'prod',
                'erf',
'acos',
                               'isinf',
                                            'radians',
                'erfc',
'acosh',
                              'isnan',
                                            'remainder',
'asin',
                'exp',
                                            'sin',
                              'isqrt',
                'expm1',
'asinh',
                              'ldexp',
                                            'sinh',
                'fabs',
'atan',
                           'lgamma',
                                            'sqrt',
                'factorial',
'atan2',
                              'log',
                                            'tan',
                'floor',
'atanh',
                              'log10',
                                            'tanh',
                'fmod',
'ceil',
                              'log1p',
                                            'tau',
                'frexp',
 'comb',
                               'log2']
                                            'trunc']
                'fsum']
'copysign']
```



2.2.1 Swap giá trị

```
a = 2
b = 3

a,b = b,a

print('a =', a)
print('b =', b)
```

```
a = 3
b = 2
```

2.2.2 E notation

```
#positive
print(2e10)
#negative
print(-3e10)
#-inf
print(-3e400)
#inf
print(43e400)
200000000000.0
-30000000000.0
-inf
inf
```

2.2.3 Write interger

```
print(25000000)
print(25_000_000)
```

25000000 25000000



2.2.4 Print Style

.format()

```
name = "John"
print( "Hello {}".format(name) )
print( "Hello {}, {} ".format(name, 28))

Hello John
Hello John, 28
```

f Strings

```
n = 7.125
print(f"n = {n:.2f}")
n = 1234567890
print(f"n = {n:,}")
n = 1234.56
print(f"n = {n:,.2f}")
ratio = 0.9
print(f"ratio = {ratio:.1%}")
# Display percentage with 2 decimal places
print(f"ratio = {ratio:.2%}")
n = 7.12
n = 1,234,567,890
n = 1,234.56
ratio = 90.0%
ratio = 90.00%
```

% operators

```
name1 = "Quang"
name2 = "Teo"
print( "Hello, %s %s" % (name1, name2) )
Hello, Quang Teo
```



2.2.5 SAI LÂM ROUND

```
# Ai cũng nghĩ >.5 sẽ làm tròn lên
print(round(2.5))
print(round(3.5))
print(round(4.5))
print(round(5.5))
print(round(6.5))
print(round(7.6))
6
8
```

NOTE: "Chẵn làm tròn xuống, lẻ làm tròn lên"

```
print(round(3.15559, 3))
print(round(2.71828, 2))
```

3.156 2.72



FUNCTION



```
g = 5
def inc():
    g = g + 2
inc()
                                         Traceback (most recent call last)
<ipython-input-36-bb004e21e764> in <module>
----> 1 inc()
<ipython-input-34-128cc9f90859> in inc()
     3 def inc():
----> 4 g = g + 2
UnboundLocalError: local variable 'g' referenced before assignment
```

```
g = 5
def inc():
    global g
    g = g + 2
inc()
print(g)
```



Như hàm bình thường

- Ko có tên
- Ko từ khoá return

```
def is_chan(x):
    return x % 2 == 0

is_chan(2)

True

is_chan(3)
```

```
is_{chan_v2} = (lambda x : x % 2 == 0)
is_chan_v2(2)
True
is_chan_v2(3)
False
(lambda \times : \times \% \ 2 == 0)(2)
True
(lambda \times : \times \% \ 2 == 0)(3)
False
```



EXERCISE



BT1

ĐỀ BÀI

TÌM SỐ TRUNG GIAN TRONG 3 SỐ

VÍ DỤ

 $so_{trung_{gian}(3, 6, 2)} = 3$

BT2

ĐỀ BÀI

GIẢI PHƯƠNG TRÌNH BẬC 2 $ax^2 + bx + c = 0$

VÍ DỤ

find_solution_equation(1, 0, -2)

>> x1 = 1.4142135623730951 x2 = -1.4142135623730951