

Scala FP, Monoid, Functor, Applicative, Monads

Седьмая лекция

Functional Programming

- First-class and higher-order functions
- Pure functions
- Recursion
- Strict versus non-strict evaluation
- Referential transparency
- Data structures

First-class and higher-order functions

```
val f = (x: Int) => x + 2
val df = (f: Int => Int) => (x: Int) => f(f(x))
df(f)(2)

def succ: Int => Int = _ + 1
def pred: Int => Int = _ - 1
def sum: (Int, Int) => Int = (a, b) =>
  if (b < 1) a
  else sum(succ(a), pred(b))
sum(5, 2)
```

Pure functions

- If the result of a pure expression is not used, it can be removed without affecting other expressions
- If a pure function is called with arguments that cause no side-effects, the result is constant with respect to that argument list
- If there is no data dependency between two pure expressions, their order can be reversed
- If the entire language does not allow side-effects, then any evaluation strategy can be used

Pure functions vs Impure

- abs
- max
- min
- isEmpty
- substring
- foreach
- getDayOfWeek

Recursion

```
var sum = 0
while (i < 100) {
  i = i + 1
  sum = sum + i
}

@tailrec
def loop(i: Int, sum: Int, limit: Int): Int =
  if (i < limit) i
  else loop(i + 1, i + sum, limit)
```

Others

- Strict versus non-strict evaluation
 - `println(List(2 + 1, 3 * 2, 1 / 0, 5 - 4).length)`
- Referential transparency
 - No assignment statements
- Data structures
 - Persistent, logarithmic times

No null values

```
def toInt(s: String): Int = {  
  try {  
    Integer.parseInt(s.trim)  
  } catch {  
    case e: Exception => 0  
  }  
}
```

```
def toInt(s: String): Option[Int] = {  
  try {  
    Some(Integer.parseInt(s.trim))  
  } catch {  
    case e: Exception => None  
  }  
}
```


Consumers for toInt

```
val extract = (x: String) => toInt(x) match {  
  case Some(i) => println(i)  
  case None => println("That didn't work.")  
}  
  
val stringA = "1"  
val stringB = "2"  
val stringC = "3"  
val y = for {  
  a <- toInt(stringA)  
  b <- toInt(stringB)  
  c <- toInt(stringC)  
} yield a + b + c
```

Also prohibited

- Throwing exception
- Using return, break etc.

FP – pros and cons

- Pros
 - Easy to understand, predictable code
 - Easy debugging and testing
 - Lazy evaluation
 - Is not based on order of evaluation
 - Thread safe
- Cons
 - Hard to pickup
 - Worse performance in some cases

Add some stuff

```
4 * 1
```



```
1 * 9
```

```
List(1,2,3) ::: Nil
```

```
Nil ::: List(1,2,3)
```

```
val res0: Int = 4
```

```
val res1: Int = 9
```

```
val res2: List[Int] = List(1, 2, 3)
```

```
val res3: List[Int] = List(1, 2, 3)
```

Semigroup

```
trait Semigroup[M] {  
  def op(a: M, b: M): M  
  
  trait SemigroupLaws {  
    def associative(f1: M, f2: M, f3: M): Boolean =  
      op(f1, op(f2, f3)) == op(op(f1, f2), f3)  
  }  
}
```

Some semigroups

```
val intSumSemigroup: Semigroup[Int] = new Semigroup[Int] {  
  def op(a: Int, b: Int): Int = a + b  
}  
  
def listSemigroup[A]: Semigroup[List[A]] = new Semigroup[List[A]] {  
  def op(a: List[A], b: List[A]): List[A] = a ::: b  
}
```

Monoid

```
trait Monoid[M] extends Semigroup[M] {  
  def zero: M  
  def op(a: M, b: M): M  
  
  trait MonoidLaws {  
    def leftIdentity(a: M): Boolean = a == op(zero, a)  
    def rightIdentity(a: M): Boolean = a == op(a, zero)  
  }  
}
```

Monoid implementations

```
val stringMonoid = new Monoid[String] {  
  def op(a: String, b: String): String = a + b  
  val zero: String = ""  
}  
  
def listMonoid[A]: Monoid[List[A]] = new Monoid[List[A]] {  
  def op(a: List[A], b: List[A]): List[A] = a ++ b  
  val zero: List[A] = Nil  
}
```


Foldable

```
trait Foldable[F[_]] {  
  def fold[A](fa: F[A])(implicit F: Monoid[A]): A  
  def foldMap[A, B](fa: F[A])(f: A ⇒ B)(implicit F: Monoid[B]): B  
  def foldr[A, B](fa: F[A], z: B)(f: A ⇒ B ⇒ B): B  
}
```

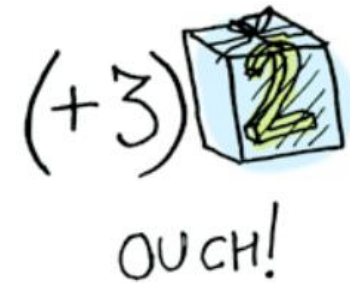
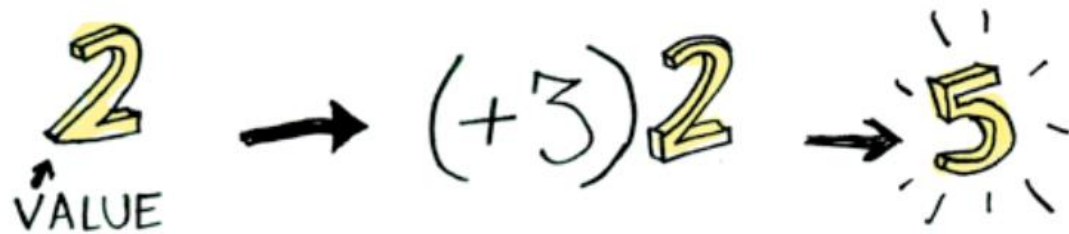
Foldable[Option[_]]

```
lazy val optionFoldable: Foldable[Option] = new Foldable[Option] {  
  def fold[A](fa: Option[A])(implicit F: Monoid[A]): A =  
    fa match {  
      case Some(a) => a  
      case None => F.zero  
    }  
  def foldMap[A, B](fa: Option[A])(f: A => B)(implicit F: Monoid[B]): B =  
    fa match {  
      case Some(a) => f(a)  
      case None => F.zero  
    }  
  def foldr[A, B](fa: Option[A], z: B)(f: A => B => B): B =  
    fa match {  
      case Some(a) => f(a)(z)  
      case None => z  
    }  
}
```

Foldable[Option[_]]

```
lazy val optionFoldable: Foldable[Option] = new Foldable[Option] {  
  def fold[A](fa: Option[A])(implicit F: Monoid[A]): A = foldMap(fa)(a ⇒ a)  
  def foldMap[A, B](fa: Option[A])(f: A ⇒ B)(implicit F: Monoid[B]): B = foldr(fa, F.zero)(a ⇒ _ ⇒ f(a))  
  def foldr[A, B](fa: Option[A], z: B)(f: A ⇒ B ⇒ B): B =  
    fa match {  
      case Some(a) ⇒ f(a)(z)  
      case None ⇒ z  
    }  
}
```

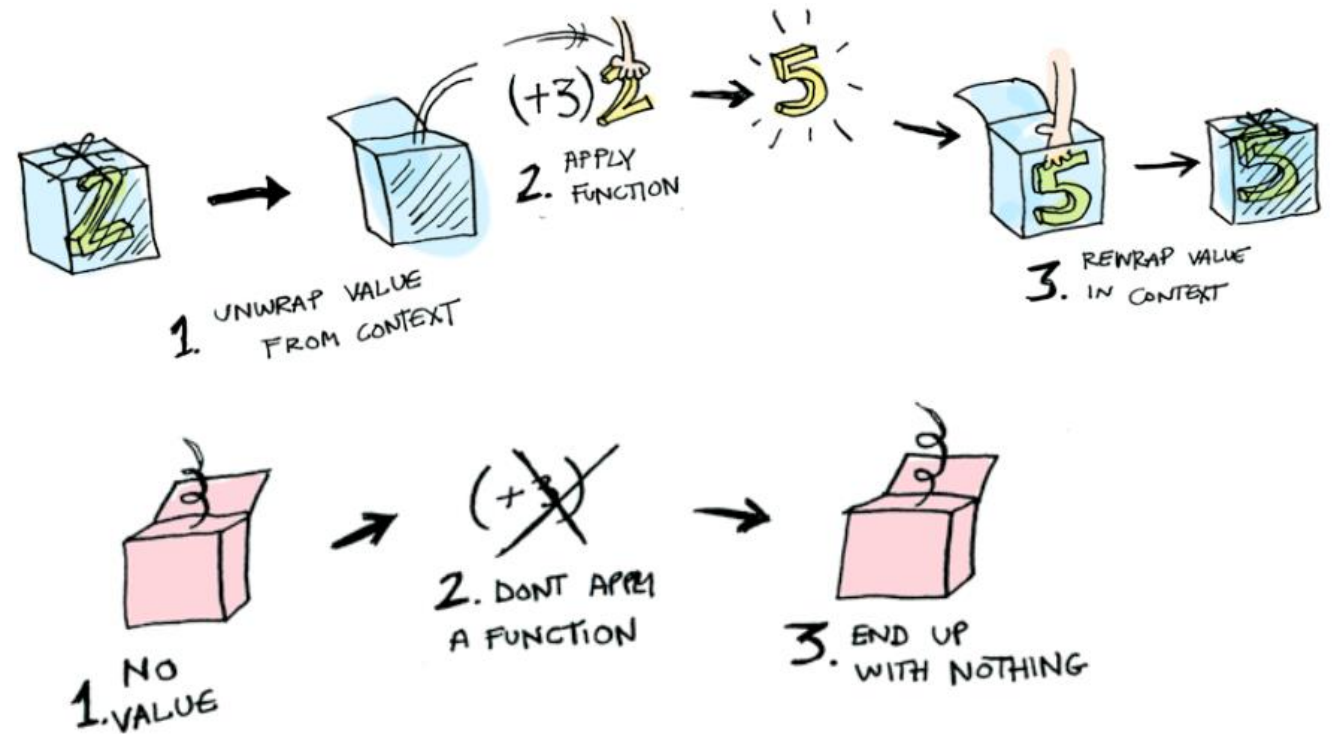
Apply function to a box



Functor

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A ⇒ B): F[B]  
  
  trait FunctorLaws {  
    def identity[A](fa: F[A]): Boolean = map(fa)(x ⇒ x) == fa  
    def composite[A, B, C](fa: F[A], f1: A ⇒ B, f2: B ⇒ C): Boolean =  
      map(map(fa)(f1))(f2) == map(fa)(f1 andThen f2)  
  }  
}
```

Functor[Option[_]]

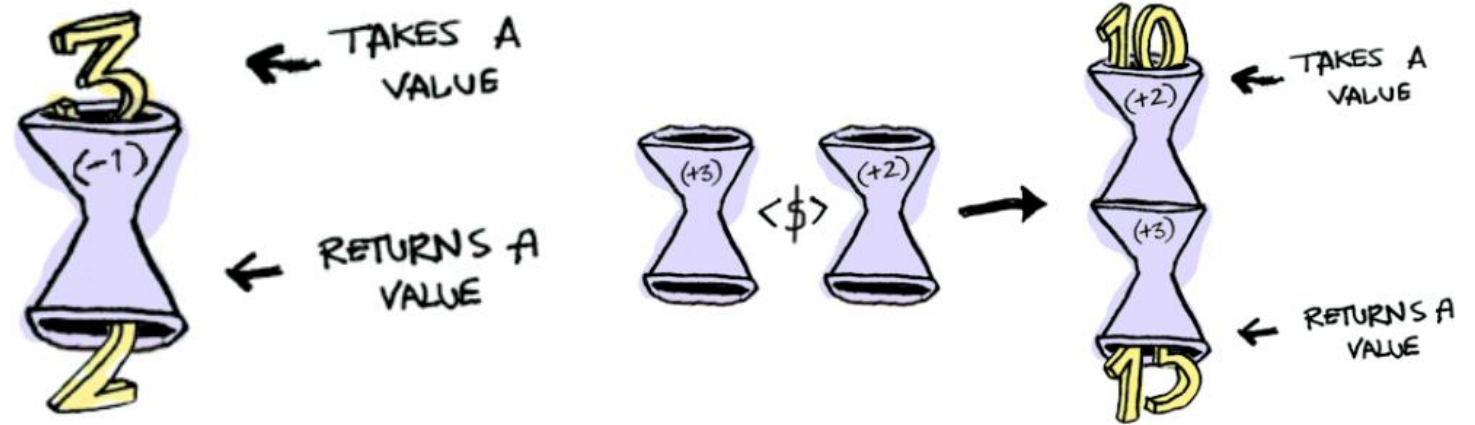


```
lazy val optionFunctor: Functor[Option] = new Functor[Option] {  
  def map[A, B](fa: Option[A])(f: A ⇒ B): Option[B] = ???  
}
```

Functor[Option[_]]

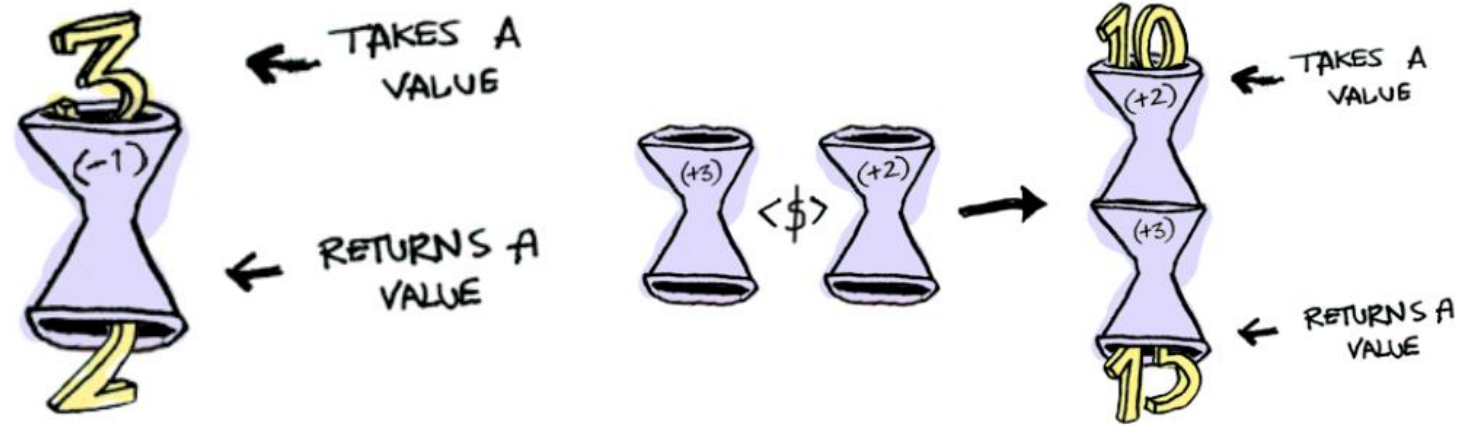
```
lazy val optionFunctor: Functor[Option] = new Functor[Option] {  
  def map[A, B](fa: Option[A])(f: A ⇒ B): Option[B] =  
    fa match {  
      case Some(a) ⇒ Some(f(a))  
      case None ⇒ None  
    }  
}
```

Functor[A => _]



```
def compositionFunctor[R]: Functor[Function[R, _]] = new Functor[Function[R, _]] {  
  def map[A, B](fa: Function[R, A])(f: A => B): Function[R, B] = ???  
}
```


Functor[A => _]



```
def compositionFunctor[R]: Functor[Func] with Object{...} = {  
  type Func[T] = Function[R, T]  
  new Functor[Func] {  
    def map[A, B](fa: Func[A])(f: A => B): Func[B] =  
      fa andThen f  
  }  
}
```

Applicative functors

```
val times3: Option[Int ⇒ Int] =  
  Some(3).map(x ⇒ (y: Int) ⇒ x * y)  
  
val timeList: List[Int ⇒ Int] = List(1,2,3,4).map(x ⇒ (y: Int) ⇒ x * y)  
timeList.map(x ⇒ x(9)) // List(9, 18, 27, 36)
```

Applicative

```
trait Applicative[F[_]] extends Functor[F] {  
  def point[A](a: A): F[A]  
  def ap[A, B](fa: F[A])(f: F[A ⇒ B]): F[B]  
  
  trait ApplicativeLaws {  
    def identity[A](fa: F[A]): Boolean =  
      fa == ap(fa)(point((a: A) ⇒ a))  
  
    def composition[A, B, C](fbc: F[B ⇒ C], fab: F[A ⇒ B], fa: F[A]): Boolean =  
      ap(ap(fa)(fab))(fbc) == ap(fa)(ap(fab)(map(fbc)((bc: B ⇒ C) ⇒ (ab: A ⇒ B) ⇒ bc compose ab)))  
  
    def homomorphism[A, B](ab: A ⇒ B, a: A): Boolean =  
      ap(point(a))(point(ab)) == point(ab(a))  
  
    def interchange[A, B](f: F[A ⇒ B], a: A): Boolean =  
      ap(point(a))(f) == ap(f)(point((f: A ⇒ B) ⇒ f(a)))  
  }  
}
```

Applicative Laws

1. identity

$$\text{pure id } \langle * \rangle v \equiv v$$

2. composition

$$\text{pure } (.) \langle * \rangle u \langle * \rangle v \langle * \rangle w \equiv u \langle * \rangle (v \langle * \rangle w)$$

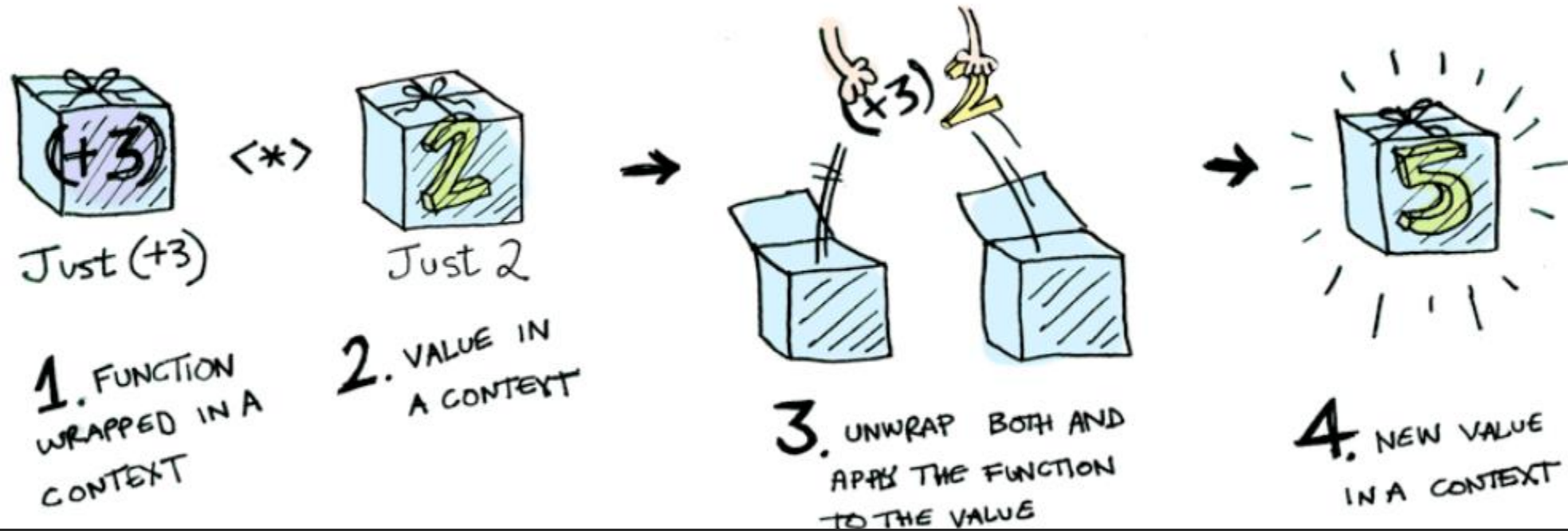
3. homomorphism

$$\text{pure } f \langle * \rangle \text{pure } x \equiv \text{pure } (f x)$$

4. interchange

$$u \langle * \rangle \text{pure } y \equiv \text{pure } (\$ y) \langle * \rangle u$$

Option Applicative

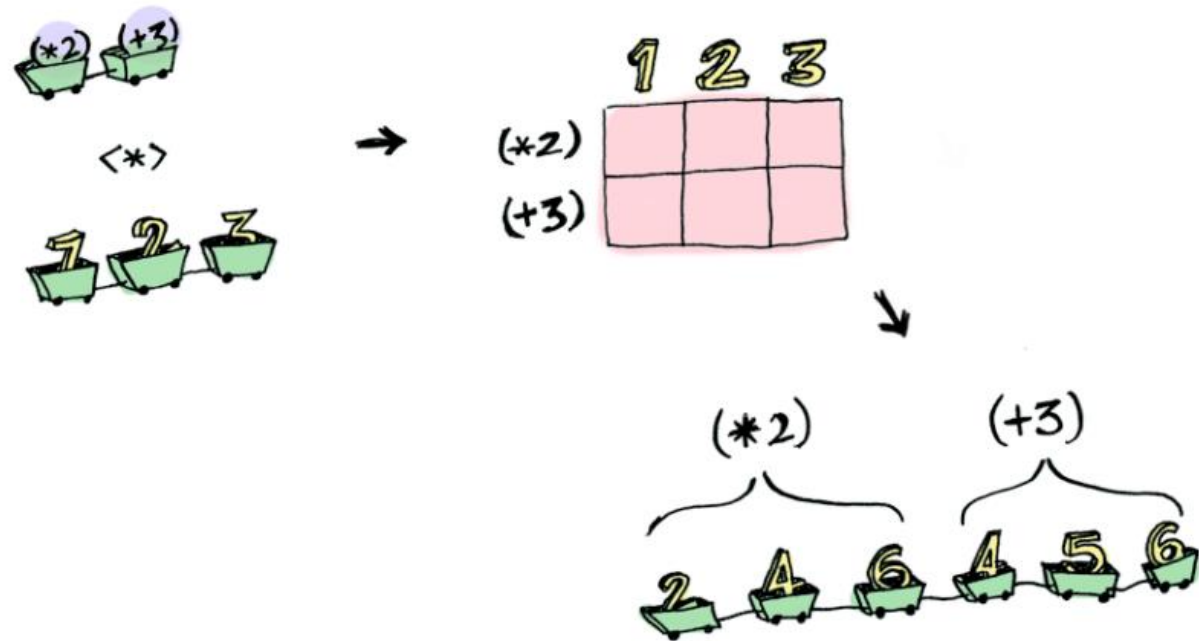


```
def optionApplicative: Applicative[Option] = new Applicative[Option] {  
  def point[A](a: A): Option[A] = ???  
  def ap[A, B](fa: Option[A])(f: Option[A  $\Rightarrow$  B]): Option[B] = ???  
  def map[A, B](fa: Option[A])(f: A  $\Rightarrow$  B): Option[B] = optionFuncor.map(fa)(f)  
}
```

Option Applicative

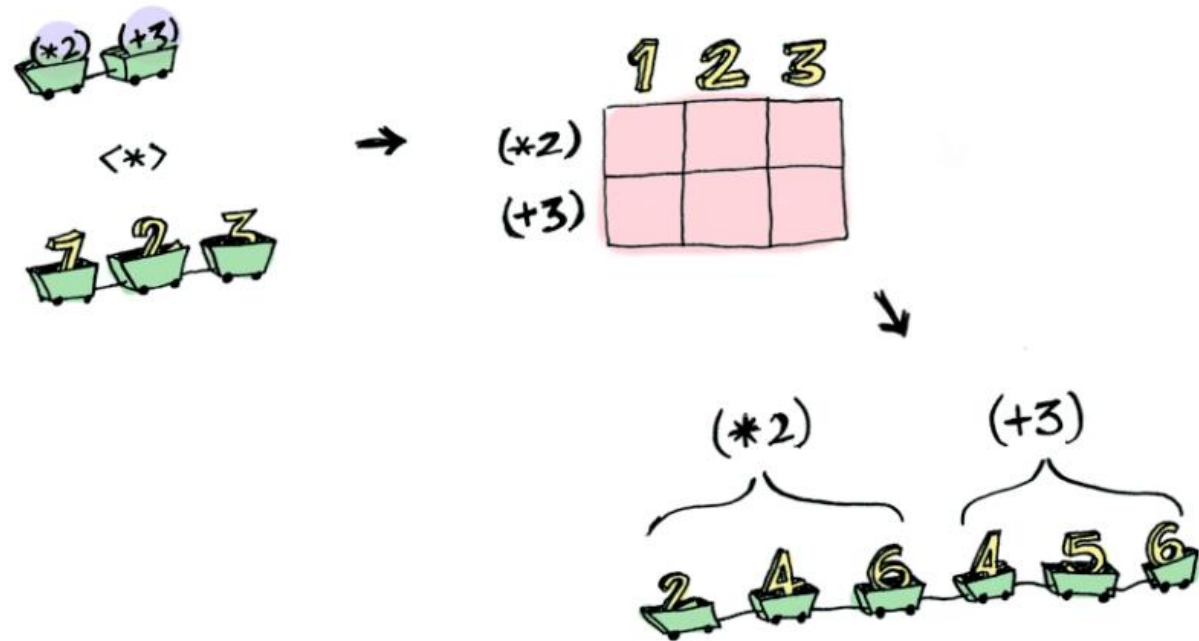
```
lazy val optionApplicative: Applicative[Option] = new Applicative[Option] {  
  def point[A](a: A): Option[A] = Some(a)  
  def ap[A, B](fa: Option[A])(f: Option[A ⇒ B]): Option[B] =  
    f match {  
      case Some(a) ⇒ map(fa)(a)  
      case None ⇒ None  
    }  
  def map[A, B](fa: Option[A])(f: A ⇒ B): Option[B] = optionFunctor.map(fa)(f)  
}
```

List Applicative



```
lazy val listApplicative: Applicative[List] = new Applicative[List] {  
  def point[A](a: A): List[A] = ???  
  def ap[A, B](fa: List[A])(f: List[A  $\Rightarrow$  B]): List[B] = ???  
  def map[A, B](fa: List[A])(f: A  $\Rightarrow$  B): List[B] = fa.map(f)  
}  
listApplicative.ap(List(1,2,3))(List[Int  $\Rightarrow$  Int](_ * 2, _ + 3))
```

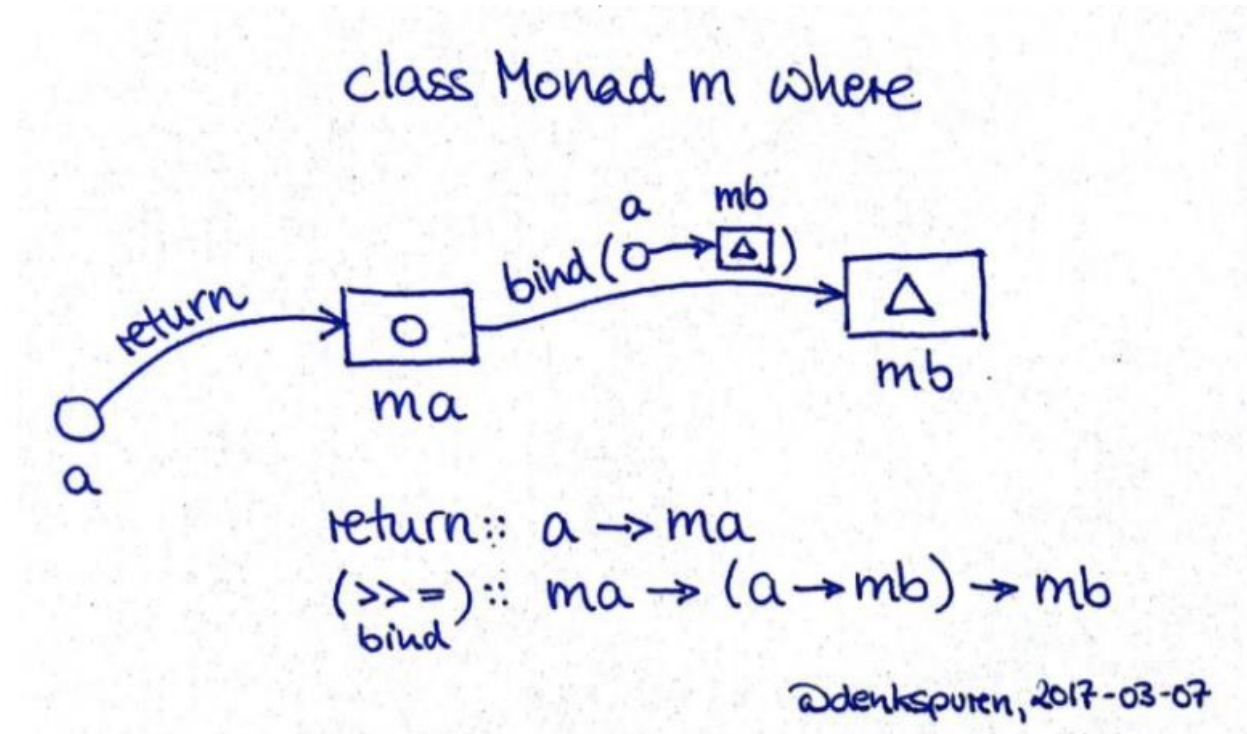
List Applicative



```
lazy val listApplicative: Applicative[List] = new Applicative[List] {  
  def point[A](a: A): List[A] = List(a)  
  def ap[A, B](fa: List[A])(f: List[A  $\Rightarrow$  B]): List[B] =  
    for {fs  $\leftarrow$  f; fas  $\leftarrow$  fa} yield fs(fas)  
  def map[A, B](fa: List[A])(f: A  $\Rightarrow$  B): List[B] = fa.map(f)  
}
```


Monad

- Variable — container for data
- Monad — container for sequentially composable computation



Blog

```
case class Post(title: String, body: String)

case class Blog(posts: List[Post], counter: Int)

val readPost: Int ⇒ Blog ⇒ (Post, Blog) =
  i ⇒ blog ⇒ (blog.posts(i), blog.copy(counter = blog.counter + 1))

val newPost: Post ⇒ Blog ⇒ Blog =
  post ⇒ blog ⇒ blog.copy(posts = post :: blog.posts)

val read12AndNew: Blog ⇒ (Post, Post, Blog) = blog ⇒ {
  val (post1, blog1) = readPost(1)(blog)
  val blog2 = newPost(Post("Bla Bla", "<text>"))(blog1)
  val (post2, blog3) = readPost(2)(blog2)
  (post1, post2, blog3)
}
```

Blog Monad

2021

```
case class BlogM[A](action: Blog => (A, Blog))

val readPost1: Int => BlogM[Post] =
  i => BlogM(readPost(i))
val newPost1: Post => BlogM[()] =
  post => BlogM(newPost(post) andThen (blog => ((), blog)))

val blogMonad: Monad[BlogM] = new Monad[BlogM] {
  def point[A](a: A): BlogM[A] = BlogM(b => (a, b))
  def flatMap[A, B](fa: BlogM[A])(f: A => BlogM[B]): BlogM[B] = BlogM(
    blog => {
      val (a, b1) = fa.action(blog)
      val h = f(a)
      h.action(b1)
    }
  )
}
```

Blog Monad application

```
val read12AndNew1: BlogM[(Post, Post)] =  
  blogMonad.flatMap(readPost1(1))(post1 =>  
    blogMonad.flatMap(newPost1(Post("Bla Bla", "<text>")))(_ =>  
      blogMonad.flatMap(readPost1(2))(post2 =>  
        blogMonad.point(post1, post2)  
      )  
    )  
  )  
  
val blog: Blog = Blog(List(Post("1", "1")), 0)  
val result: ((Post, Post), Blog) = read12AndNew1.action(blog)
```

Monad[Option]

```
val optionMonad: Monad[Option] = new Monad[Option] {  
  def point[A](a: A): Option[A] = ???  
  def flatMap[A, B](fa: Option[A])(f: A ⇒ Option[B]): Option[B] = ???  
}
```

Monad[Option]

```
val optionMonad: Monad[Option] = new Monad[Option] {  
  def point[A](a: A): Option[A] = Some(a)  
  def flatMap[A, B](fa: Option[A])(f: A ⇒ Option[B]): Option[B] =  
    fa match {  
      case Some(a) ⇒ f(a)  
      case None ⇒ None  
    }  
}
```

Monad[List]

```
val listMonad: Monad[List] = new Monad[List] {  
  def point[A](a: A): List[A] = List(a)  
  def flatMap[A, B](fa: List[A])(f: A ⇒ List[B]): List[B] =  
    for {  
      a ← fa  
      b ← f(a)  
    } yield b  
}
```

Useful links

- Immutability we can afford - <https://elizarov.medium.com/immutability-we-can-afford-10c0dcb8351d>
- Scala FP - <https://docs.scala-lang.org/overviews/scala-book/functional-programming.html>
- Say no to return - <https://blog.knoldus.com/scala-best-practices-say-no-to-return/#:~:text=Putting%20in%20simple%20words%2C%20return,it%20evaluates%20that%20itself>
- Scala functional programming - <https://alvinalexander.com/downloads/fpsimplified-free-preview.pdf>
- Monoid - <https://eed3si9n.com/learning-scalaz/Monoid.html>
- Functors, Applicative Functors and Monoids - <http://learnyouahaskell.com/functors-applicative-functors-and-monoids>
- A Fistful of Monads - <http://learnyouahaskell.com/a-fistful-of-monads>