```
Übergabeart: "call by value" (Wertübergabe)
```

```
0.4f
                                                                                                                         0.2f
                                                                                                                                                                                                 0.2f
                                                                                                                                                                                                                              void swap(float a, float b)
                                                                                                                                       Argumentwerte
                                                                                                                                                                                                               (formale) Parameter
                                              float a = 0.2f, b = 0.4f;
void swap(float, float);
                       int main(void)
                                                                      /* ...*/
swap(a, b);
/* ...*/
                                                                                                                                                                                                                                                     float temp;
                                                                                                                                                                                                                                                                             temp = a;
a = b;
b = temp;
return;
```

```
Übergabeart: "call by reference"
```

void swap(float \*, float \*);

int main( void )

C