```
serious_0(A):-dur_minutes(A,8).
serious_0(A):-type(A,fire),pipes(A,0).
serious_0(A):-fatalities(A,0),pipes(A,1),lather(A,0).
serious_1(A):-amateur_units(A,1).
serious_1(A):-amateur_units(A,0),pipes(A,2),aqualung(A,1).
serious_1(A):-damage(A,300000).
serious_1(A):-damage(A,unknown),type(A,fire),prof_units(A,1).
serious_1(A):-dur_minutes(A,unknown), fatalities(A,0), cars(A,1).
serious_2(A):-lather(A,unknown).
serious_2(A):-lather(A,0), aqualung(A,1), fan(A,0).
serious_2(A):-amateur_units(A,2),prof_units(A,2).
serious_2(A):-dur_minutes(A,unknown),injuries(A,2).
serious_3(A):-fatalities(A,1).
serious_3(A):-fatalities(A,2).
serious_3(A):-injuries(A,2), cars(A,2).
serious_3(A):-pipes(A,4).

serious_atl_0(A).
serious_atl_1(A):-injuries_atl(A,1).
serious_atl_1(A):-lather_atl(A,1).
serious_atl_1(A):-pipes_atl(A,3).
serious_atl_1(A):-dur_minutes_atl(A,unknown).
serious_atl_1(A):-size_atl(A,764),pipes_atl(A,1).
serious_atl_1(A):-damage_atl(A,8000),amateur_units_atl(A,3).
serious_atl_1(A):-type(A,car_accident).
serious_atl_1(A):-pipes_atl(A,unknown), randomized_order_atl(A,35).
serious_atl_2(A):-pipes_atl(A,3), aqualung_atl(A,1).
serious_atl_2(A):-type(A,car_accident), cars_atl(A,2),prof_units_atl(A,2).
serious_atl_2(A):-injuries_atl(A,1),prof_units_atl(A,3),fan_atl(A,0).
serious_atl_2(A):-type(A,other), aqualung_atl(A,1).
serious_atl_2(A):-dur_minutes_atl(A,59), pipes_atl(A,3).
serious_atl_2(A):-injuries_atl(A,2),cars_atl(A,2).
serious_atl_2(A):-fatalities_atl(A,1).
serious_atl_3(A):-fatalities_atl(A,1).
serious_atl_3(A):-dur_minutes_atl(A,unknown),pipes_atl(A,3).
```