Capítulo 1

UML

1.1. Clase Apriori

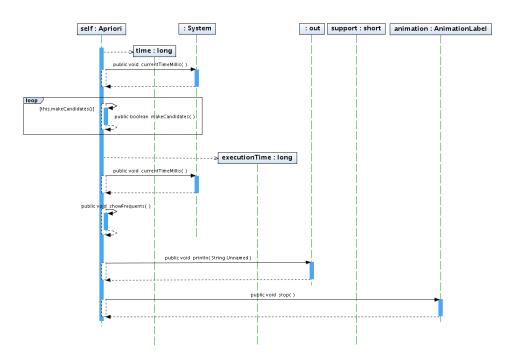


Figura 1.1: run

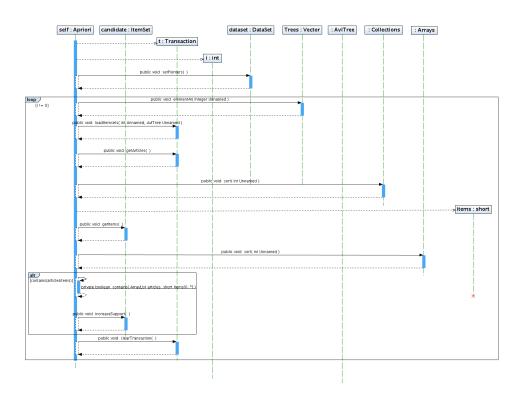


Figura 1.2: increaseSupport

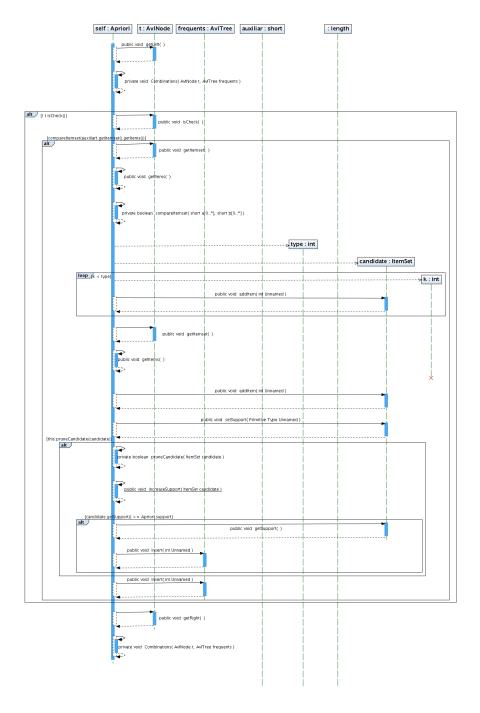


Figura 1.3: Combinations

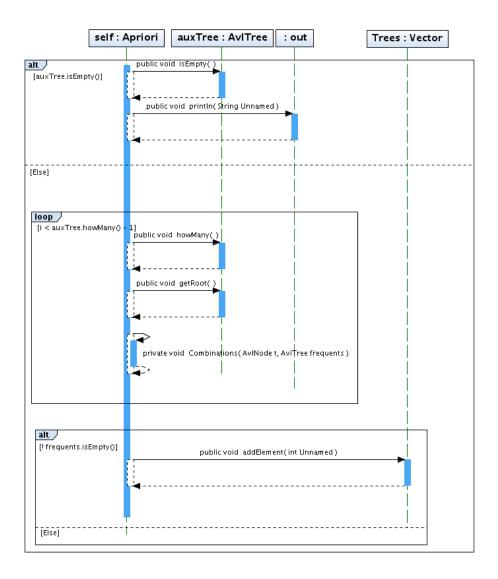


Figura 1.4: makeCandidates

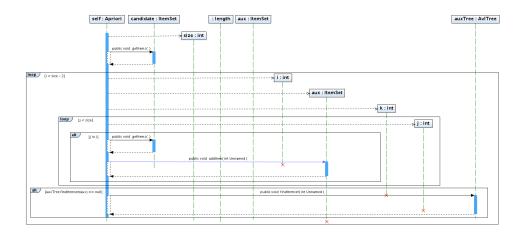


Figura 1.5: pruneCandidates

1.2. Clase EquipAsso

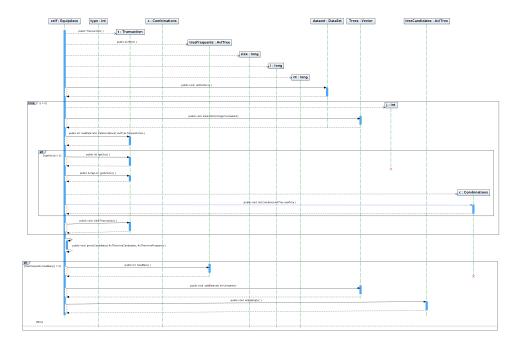
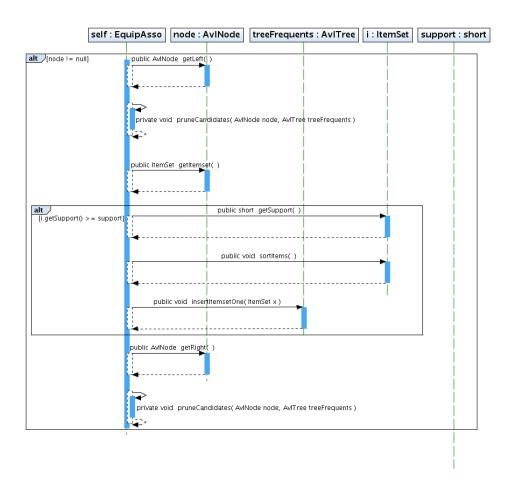


Figura 1.6: findInDataSet



 ${\bf Figura~1.7:~prune Candidate-recursive}$

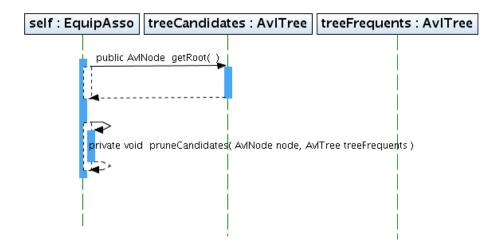


Figura 1.8: pruneCandidate-recursive

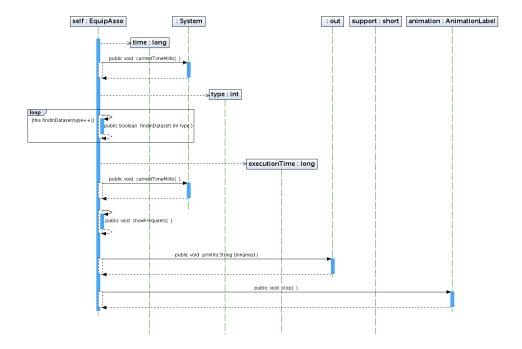


Figura 1.9: run

1.3. Clase ItemSet

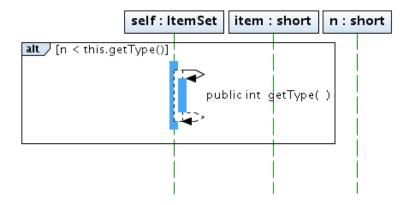


Figura 1.10: addItems

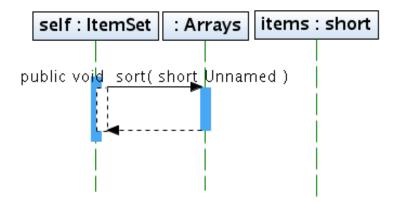


Figura 1.11: sortItems

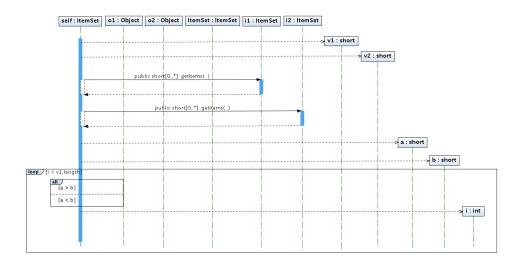


Figura 1.12: compare

1.4. Clase DataSet

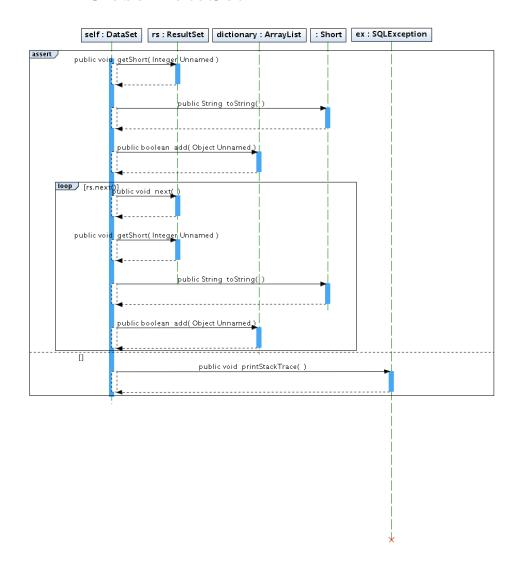


Figura 1.13: buildDictionary

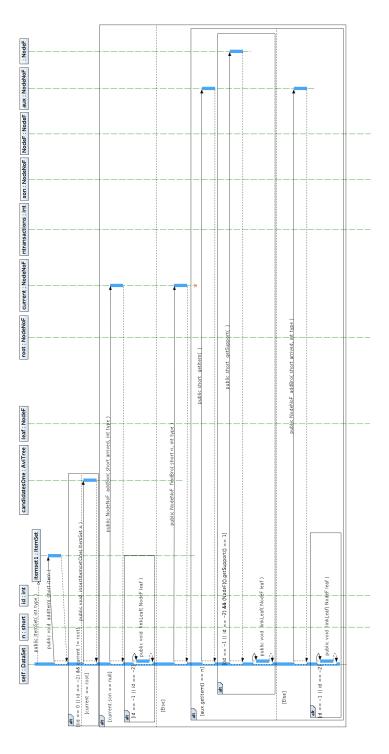


Figura 1.14: buildNTree 11

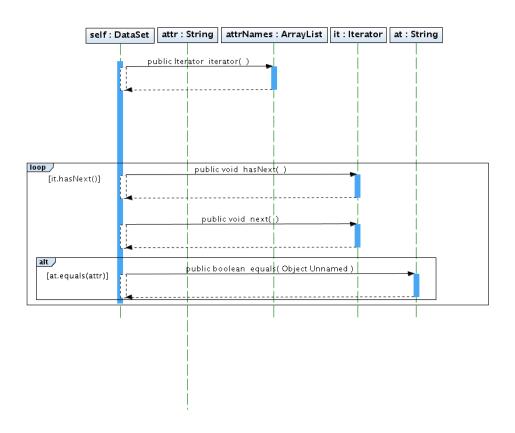


Figura 1.15: findAttrName

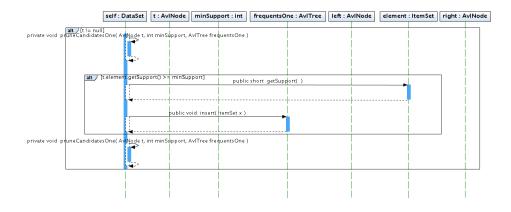


Figura 1.16: pruneCandidatesOne

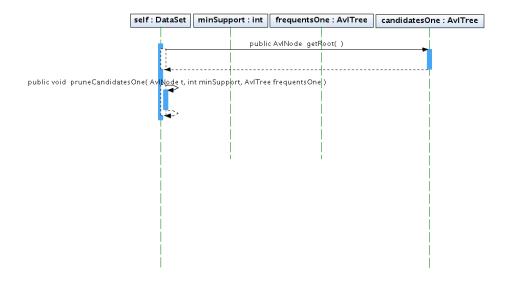


Figura 1.17: public-pruneCandidatesOne