

Functions and Methods

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函数和方法

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☆ *Consistent* interface, *Simple* interface, *rich* interface

一致的接口，简单的接口，丰富的接口

C# seems to have *hundreds* of *different* collection classes, used *inconsistently* in the .NET libraries.

-- Ned Batchelder

C# 似乎拥有成百上千个不同的集合类，它们在 .NET 类库中的使用是如此的不一致。

Perl 6's *array*

➡ *Simple* interface with *rich* functionalities

Perl 6 数组：简单的接口，丰富的功能。

use it as an ordinary array:

```
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```

```
@item = 'dog', 'cat', 'mouse', 'tiger';
```

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@item = 'dog', 'cat', 'mouse', 'tiger';
```

```
@item[0].say;          # prints 'dog'
```


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@item = 'dog', 'cat', 'mouse', 'tiger';
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```
@item[0].say;          # prints 'dog'
```

```
say ~ @item[1..-1];    # prints 'cat mouse tiger'
```

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@item[0].say;          # prints 'dog'
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```
say ~ @item[1..-1];    # prints 'cat mouse tiger'
```

```
@item[2] = 'human';
```

```
# use it as an ordinary array:
@item = 'dog', 'cat', 'mouse', 'tiger';
@item[0].say;          # prints 'dog'
say ~ @item[1..-1];    # prints 'cat mouse tiger'
@item[2] = 'human';
@item.push( 'camel', 'moose' ); # append elements
```

use it as an ordinary array:

```
@item = 'dog', 'cat', 'mouse', 'tiger';
```

```
@item[0].say;          # prints 'dog'
```

```
say ~ @item[1..-1];    # prints 'cat mouse tiger'
```

```
@item[2] = 'human';
```

```
@item.push( 'camel', 'moose' ); # append elements
```

```
@item = ( @item, 'camel', 'moose' ); # just the same
```

use it as a stack (FILO):

```
# use it as a stack (FILO):  
@item.push( 'moose' );
```

```
# use it as a stack (FILO):
```

```
@item .push( 'moose' );
```

```
push @item, 'elk';    # just another way
```

```
# use it as a stack (FILO):
```

```
@item .push( 'moose' );
```

```
  push @item , 'elk';    # just another way
```

```
$top = @item [-1];
```


use it as a stack (FILO):

```
@item .push( 'moose' );
```

```
  push @item , 'elk' ;    # just another way
```

```
$top = @item [-1];
```

```
$top = @item .pop();
```

use it as a stack (FILO):

```
@item .push( 'moose' );
```

```
  push @item , 'elk' ;    # just another way
```

```
$top = @item [-1];
```

```
$top = @item .pop();
```

```
$top = @item .pop;    # ditto
```

```
# use it as a queue (FIFO):  
@item.unshift(256);
```

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```
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```
unshift @item, 128, 'hello';
```

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# use it as a queue (FIFO):
```

```
@item.unshift(256);
```

```
  unshift @item, 128, 'hello';
```

```
$elem = @item.shift();
```

use it as a queue (FIFO):

```
@item.unshift(256);
```

```
  unshift @item, 128, 'hello';
```

```
$elem = @item.shift();
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use it as a queue (FIFO):

```
@item.unshift(256);
```

```
  unshift @item, 128, 'hello';
```

```
$elem = @item.shift();
```

```
$elem = @item.shift;
```

```
$elem = shift @item;
```

```
# use it as a queue (FIFO):  
@item.unshift(256);  
  unshift @item, 128, 'hello';  
$elem = @item.shift();  
$elem = @item.shift;  
$elem = shift @item;  
say "length of the queue: ", @elem.elems;
```


Make **simple** things *easy* and
hard things *possible*.

-- Larry Wall

让简单的事情很容易办到，
让困难的事情有可能办到。

Writing a string to a **file** should
be a *simple* task, however...

向一个文件写入一个字符串本该是
一件很简单的任务，可是.....

The Java way:

```
import java.io.*;
class WriteFile {
    public static void main(String args[]) {
        FileOutputStream foStream;
        PrintStream pStream;
        try {
            foStream = new FileOutputStream( "somefile.txt" );
            pStream = new PrintStream( foStream );
            pStream.println ( "This is written to a file" );
            pStream.close();
        }
        catch (Exception e) {
            System.err.println ( "Error writing to file " + e);
        }
    }
}
```

```
/* The C way: */
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int main() {
```

```
    FILE* fh;
```

```
    if ((fh = fopen( "somefile.txt", "w" ) == NULL) {
```

```
        fprintf(stderr, "Can't open file: %s",  
                strerror(errno));
```

```
        return 1;
```

```
    }
```

```
    fprintf(fh, "This is written to a file\n");
```

```
    fclose(fh);
```

```
    return 0;
```

```
}
```

The Perl 5 way:

```
open my $fh, "> somefile.txt"  
    or die "Can't open file: $!";  
print $fh "This is written to a file\n"  
    or die "Can't print to file: $!";  
close $fh;
```

☆ *output arguments* $\langle = \rangle$ *return values*

输出参数 $\langle = \rangle$ 返回值

```
/* pass results via return values */
```

```
int add( int a, int b) {
```

```
    return a + b;
```

```
}
```

```
...
```

```
if (add( 1, 2 ) == 3 ) {
```

```
    printf( "ok" );
```

```
}
```

```
printf( "%d" , add( 5 , 6 ));
```

```
/* pass results via output arguments */  
void add( int a, int b, int & c) {  
    c = a + b;  
}  
...  
int temp;  
add( 1, 2, temp);  
if (temp == 3) {  
    printf( "ok" );  
}  
add( 5, 6, temp);  
printf( "%d", temp);
```


★ *Multiple* return values

多重返回值

The Perl 6 way:

```
sub div ( $a , $b ) {  
    return ( $a / $b , $a % $b );  
}
```

...

```
my ( $quo , $rem ) = div( 5 , 2 );
```

```
/* The C way: */
```

```
void div ( int a, int b, int * ptr_quo, int * ptr_rem) {  
    *ptr_quo = a / b, *ptr_rem = a % b;  
}
```

```
...
```

```
int quo, rem;
```

```
div(5, 2, &quo, &rem);
```

// The C++ way:

```
void div ( int a, int b, int & quo, int & rem) {  
    quo = a / b; rem = a % b;  
}  
...  
int quo, rem;  
div(5, 2, quo, rem);
```

☆ The *power* of notation

记法的威力

Inventing a language doesn't necessarily mean building the successor to Java; often a thorny problem can be *cleared* up by a change of **notation**...

-- "The Practice of Programming"

发明一种语言并不一定意味着创建 Java 的继承者；通常一个很棘手的问题可以通过记法上的改变而获得澄清。

-- 《程序设计实践》

Case #1: Formated output

案例 #1: 格式化输出

// The C++ style:

```
cout << "{ list[" << i << "]" << j  
      << "] = " << elems[i][j] << " }\\n";
```


// The C++ style:

```
cout << "{ list[" << i << "]" << j  
      << " = " << elems[i][j] << " }\\n";
```

☹ This is *ugly*.

// The C style:

```
printf( "{ list[%d][%d] = %f }\n",  
        i, j, elems[i][j]);
```

// The C style:

```
printf( "{ list[%d][%d] = %f }\\n",  
        i, j, elems[i][j]);
```

😊 This is *much better*.

The problem is that many developers choose the solution *before* defining the problem. It's **not** the case that any programming language is **"one size fits all"**.

-- Ovid

问题就在于许多开发人员在定义问题之前就选定了解决方案。并不存在一种编程语言能做到“一劳永逸”。

Case #2 : A simple-minded **CSV** file *parser*
in **Perl 6**

案例 #2: 一个简单的逗号分隔(CSV)文件的解析器
(使用 Perl 6)

```
my $csv_src = slurp $csv_file ;
my @lines = split /\n\s]+/, $csv_src ;
for @lines -> $line {
    my @fields = split /\s*,\s*/, $line ;
    # process the fields here...
}
```

😊 Job *done*!



In **large** applications covering problem domains suitable for *both* **Perl** and **Java**, the Java programmer *can't* hold a candle to me.

-- Ovid

对于 Perl 和 Java 都适合的大型应用，
Java 程序员根本无法赶上我的编程效率。

☆ *Higher* order functions (λ calculus)

高阶函数 (λ 演算)

C# 3.0 (“C# Orcas”) introduces several language extensions that build on C# 2.0 to support the creation and use of *higher order*, **functional** style class libraries. The extensions enable construction of *compositional* APIs that have equal *expressive power* of query languages in domains such as relational databases and XML.

-- C# Version 3.0 Specification

Closures

➡ A piece of **code** *manipulable* in *arbitrary* contexts

```
my $foo = { say 1 + 2 };  
my $bar = $foo ;  
$bar .(); # prints 3  
$foo .(); # ditto
```

😊 Closures can *remember* the **context** in which it was created.

```
sub factory( $seed ) {  
    return { say $seed };  
}  
  
my $foo = factory( 7 );  
$foo .();    # prints 7  
  
my $bar = factory( 100 );  
$bar .();    # prints 100  
$foo .();    # still prints 7
```

Higher order functions

↳ 0 *loops*

高阶函数

↳ 0 循环

Case #1 : We want to print out *all* the elements contained in an *array* of *arrays*.

案例 #1 : 我们想打印出一个数组的数组里的所有元素。

// The C# way (using loops):

```
int [][] elems = new int [][] {  
    new int [] {1,2}, new int [] {3,4,5}  
};  
for ( int i = 0; i < elems.length; i++)  
    for ( int j = 0; j < elems[i].length; j++)  
        Console.WriteLine(elems[i][j]);
```

The Perl 6 way:

```
my @elems = [1,2], [3,4,5];  
map { map { .say }, $_ }, @elems ;
```

Anyway, we can still use loops in Perl 6:

```
my @elems = [1,2], [3,4,5];
```

```
for @elems { for @$_ { .say } }
```

Case #2 : We want to *filter* out customers with **income** higher than \$ 5000.

案例 #2: 我们想到筛选出所有收入在 5000 美元以上的客户

Traditional way in Perl 6 (using loops):

```
my @res ;
```

```
for @customers -> $customer {
```

```
    if $customer.income() > 5000 {
```

```
        push @res , $customer ;
```

```
    }
```

```
}
```

As before, but more concise:

```
my @res ;
```

```
for @customers {
```

```
    if $.income > 5000 {
```

```
        push @res, $_ ;
```

```
    }
```

```
}
```

A functional-style solution:

```
my @res =  
    grep { .income > 5000 }, @customers ;
```

Higher order functions

➡ As *expressive* as SQL

高阶函数

➡ 拥有和 SQL 一样的表达力

Case #1 : Customer filtering and sorting

案例 #1: 客户筛选与排序

```
select *  
from customers  
where income > 5000 and gender = 'female'  
order by name
```

```
my @res =  
    sort { $^a .name cmp $^b .name },  
        grep { .income > 5000 and .gender eq 'female' },  
            @customers ;
```

Case #2 : Boy student *statistics*

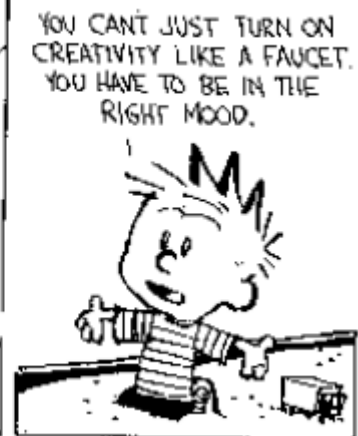
案例 #2: 男生统计信息

```
select class_id, count (*) as count
from students
where gender = 'male'
group by class_id
order by count desc
```

```
my %class ;  
map { %class { .class_id } ++ },  
      grep { .gender eq 'male' }, @student ;  
my @res =  
      reverse sort { $^a .value <=> $^b .value },  
                  %class .pairs ;
```

JIT slide making...

即时幻灯片制做.....



Thank you!

