Xandyr Brennan

Details

Ready to relocate nationwide.
(315) 528-2429
chompyman101@gmail.com
LinkedIn:
https://www.linkedin.com/in/xandyr-brennan-40505b333/

Skills

C#

HTML and CSS

Java

SQL

Unreal Engine

Unity

Game Development

Languages

Japanese

French

English
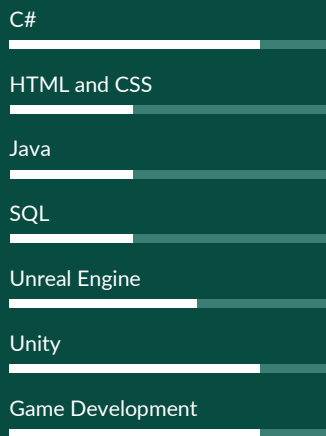
Profile

Dynamic C# developer with a strong foundation in software and game development. Adept at bringing innovative ideas to life with a focus on game mechanics and interactive design. Proven ability to craft immersive environments and develop unique gameplay elements across various game genres. Committed to continuous learning and collaborative development, bringing both creativity and technical expertise to transformative gaming projects.

Employment History

GAME DEVELOPER at DragonFiAR, Salt Lake City
JANUARY 2025 — MARCH 2025

Created a VR game in which you interact with a game cabinet that plays a 2D game on it, solving puzzles by interacting with the cabinet in different ways, affecting the game inside and allowing progression.

CAPSTONE DEVELOPER at NotThatDev, Salt Lake City
MARCH 2025 — PRESENT

Creating a turn-based strategy game where 2 people can compete through multiplayer using various units. The players will do combat on a random grid map with several different types of tiles and units.

Education

Computer Science, Software and Game Design, Neumont College of Computer Science,
OCTOBBER 2022 - PRESENT