

BSPro - A First Bachelor Semester Project in BiCS-land

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Abstract

This document is a template for the scientific and technical (S&T for short) report that is to be delivered by any BiCS student at the end of each Bachelor Semester Project (BSP). The Latex source files are available at: <https://github.com/nicolasguelfi/lu.uni.course.bics.global>

This template is to be used using the Latex document preparation system or using any document preparation system. The whole document should be in 8000 words ($\pm 20\%$)¹ for S2 to S6 students and 6000 ($\pm 20\%$) for S1 students (excluding the annexes) and the proportions must be preserved. The other documents to be delivered (summaries, ...) should have their format adapted from this template.

A tutor (or any person having contributed to the BSP work) is not a co-author per se for a student's work. It is possible to exploit a BSP report to produce a scientific and technical publication. In this case, the authors list has to be discussed and agreed with the concerned parties.

1. Plagiarism statement

This 350 words section without this first paragraph must be included in the submitted report and placed after the conclusion. This section is not counting in the total words quantity.

I declare that I am aware of the following facts:

- As a student at the University of Luxembourg I must respect the rules of intellectual honesty, in particular not to resort to plagiarism, fraud or any other method that is illegal or contrary to scientific integrity.
- My report will be checked for plagiarism and if the plagiarism check is positive, an internal procedure will be started by my tutor. I am advised to request a pre-check by my tutor to avoid any issue.
- As declared in the assessment procedure of the University of Luxembourg, plagiarism is committed whenever the source of information used in an assignment, research

¹. i.e. approximately 16 pages double columns excluding the Plagiarism Statement

report, paper or otherwise published/circulated piece of work is not properly acknowledged. In other words, plagiarism is the passing off as ones own the words, ideas or work of another person, without attribution to the author. The omission of such proper acknowledgement amounts to claiming authorship for the work of another person. Plagiarism is committed regardless of the language of the original work used. Plagiarism can be deliberate or accidental. Instances of plagiarism include, but are not limited to:

- 1) Not putting quotation marks around a quote from another persons work
- 2) Pretending to paraphrase while in fact quoting
- 3) Citing incorrectly or incompletely
- 4) Failing to cite the source of a quoted or paraphrased work
- 5) Copying/reproducing sections of another persons work without acknowledging the source
- 6) Paraphrasing another persons work without acknowledging the source
- 7) Having another person write/author a work for one-self and submitting/publishing it (with permission, with or without compensation) in ones own name (ghost-writing)
- 8) Using another persons unpublished work without attribution and permission (stealing)
- 9) Presenting a piece of work as ones own that contains a high proportion of quoted/copied or paraphrased text (images, graphs, etc.), even if adequately referenced

Auto- or self-plagiarism, that is the reproduction of (portions of a) text previously written by the author without citing that text, i.e. passing previously authored text as new, may be regarded as fraud if deemed sufficiently severe.

2. Introduction ($\pm 5\%$ of total words)

This paper presents the bachelor semester project made by Motivated Student together with Motivated Tutor as his motivated tutor. It presents the scientific and technical dimensions of the work done. All the words written here have been newly created by the authors and if some sequence of words or any graphic information created by others are included then it is explicitly indicated the original reference to the work reused.

This report separates explicitly the scientific work from the technical one. In deed each BSP must cover those two dimensions with a constrained balance (cf. [BiCS(2021)]). Thus it is up to the Motivated Tutor and Motivated Student to ensure that the deliverables belonging to each dimension are clearly stated. As an example, a project whose title would be “PLAYTOUCH - A multi-user game for multi-touch devices” could define the following deliverables:

- Possible scientific [Armstrong and Green(2017)] deliverables:
 - What are concurrency models and how are they implemented?
 - How is measured ergonomics in human-computer interaction?
 - How to model the concurrency of a multi-touch devices?
 - Can PLAYTOUCH enter in a blocking state?
 - How to model the design of PLAYTOUCH?
- Possible Technical deliverables:
 - PLAYTOUCH Implementation
 - PLAYTOUCH Tests implementation
 - Hardware end system configuration for PLAYTOUCH

The length of the report should be from 8000 words ($\pm 20\%$) for S2 to S6 students and 6000 ($\pm 20\%$) for S1 students excluding images and annexes. The sections presenting the technical and scientific deliverables represent $\pm 80\%$ of total words of the report.

3. Project description ($\pm 10\%$ of total words)

3.1. Domains

3.1.1. Scientific . Provide a short description of the scientific domain(s) in which the project is being made.

3.1.2. Technical. Provide a short description of the technical domain(s) in which the project is being made.

3.2. Targeted Deliverables

3.2.1. Scientific deliverables. Provide a synthetic and abstract description of the scientific deliverables that have been produced. Each BSP must contain some work done according to the principles of the scientific method. It basically means that

you should define at least one question related to the knowledge domain of your BSP and follow part of the scientific method process to answer this question. The description of the work done to answer this question is a scientific deliverable.

Other examples of question could be:

- Is Python an adequate language for concurrent programs?
- How can we measure the ergonomics of a graphical user interface?
- How can we ensure that a program will not fail?

An answer to such question should be the result of applying partly or totally the scientific method according to its standard definition which can be found in the literature.

As you can see in this template, the scientific deliverable is entirely separated from the technical deliverable. In the default case it addresses a question closely related to the technical deliverable.

3.2.2. Technical deliverables. Provide a synthetic and abstract description of the technical deliverables that were targeted to be produced. A technical deliverable in this report is the description of a product build by the student using software or hardware technologies.

4. Pre-requisites ($[5\%..10\%]$ of total words)

Describe in these sections the main scientific and technical knowledge that is required to be known by you before starting the project. Do not describe in details this knowledge but only abstractly. All the content of this section shall not be used, even partially, in the deliverable sections. It is important not to include in this section all the knowledge you have been obliged to acquire in order to produce the deliverable. It should only state the knowledge the student possessed before starting the project and that was mandatory to possess to be capable to produce the deliverables. It explicitly defines the technical and scientific pre-condition for the project. It is also useful to avoid project failures due to over or under complex subjects.

4.1. Scientific pre-requisites

4.2. Technical pre-requisites

5. A Scientific Deliverable 1

For each scientific deliverable targeted in section 3 2 provide a full section with all the subsections described below.

5.1. Requirements ($\pm 15\%$ of section's words)

Describe here all the properties that characterize the deliverables you produced. It should describe, for each main deliverable, what are the expected functional and non functional properties of the deliverables, who are the actors exploiting the deliverables. It is expected that you have at

least one scientific deliverable (e.g. “Scientific presentation of the Python programming language”, “State of the art on quality models for human computer interaction”, ...) and one technical deliverable (e.g. “BSProSoft - A python/django website for IT job offers retrieval and analysis”, ...).

5.2. Design ($\pm 30\%$ of section’s words)

Provide the necessary and most useful explanations on how those deliverables have been produced.

5.3. Production ($\pm 40\%$ of section’s words)

Provide descriptions of the deliverables concrete production. It must present part of the deliverable (e.g. source code extracts, scientific work extracts, ...) to illustrate and explain its actual production.

5.4. Assessment ($\pm 15\%$ of section’s words)

Provide any objective elements to assess that your deliverables do or do not satisfy the requirements described above.

6. A Technical Deliverable 1

For each technical deliverable targeted in section 3 2 provide a full section with all the subsections described below. The cumulative volume of all deliverable sections represents 75% of the paper’s volume in words. Volumes below are indicated relative the the section.

6.1. Requirements ($\pm 15\%$ of section’s words)

cf. section 6 applied to the technical deliverable

6.2. Design ($\pm 30\%$ of section’s words)

cf. section 6 applied to the technical deliverable

6.3. Production ($\pm 40\%$ of section’s words)

cf. section 6 applied to the technical deliverable

6.4. Assessment ($\pm 15\%$ of section’s words)

cf. section 6 applied to the technical deliverable

Acknowledgment

The authors would like to thank the BiCS management and education team for the amazing work done.

7. Conclusion

The conclusion goes here.

References

- [BiCS(2021)] BiCS Bachelor Semester Project Report Template. <https://github.com/nicolasguelfi/lu.uni.course.bics.global> University of Luxembourg, BiCS - Bachelor in Computer Science (2021).
- [BiCS(2021)] Bachelor in Computer Science: BiCS Semester Projects Reference Document. Technical report, University of Luxembourg (2021)
- [Armstrong and Green(2017)] J Scott Armstrong and Kesten C Green. Guidelines for science: Evidence and checklists. *Scholarly Commons*, pages 1–24, 2017. https://repository.upenn.edu/marketing_papers/181/

8. Appendix

All images and additional material go there.

8.1. Source Code

following environment shows the correct and mandatory way to insert your code.

Listing 1: Caption example.

```
1 import numpy as np
2
3 def incmatrix(genl1,genl2):
4     m = len(genl1)
5     n = len(genl2)
6     M = None #to become the incidence matrix
7     VT = np.zeros((n*m,1), int) #dummy variable
8
9     #compute the bitwise xor matrix
10    M1 = bitxormatrix(genl1)
11    M2 = np.triu(bitxormatrix(genl2),1)
12
13    for i in range(m-1):
14        for j in range(i+1, m):
15            [r,c] = np.where(M2 == M1[i,j])
16            for k in range(len(r)):
17                VT[(i)*n + r[k]] = 1;
18                VT[(i)*n + c[k]] = 1;
19                VT[(j)*n + r[k]] = 1;
20                VT[(j)*n + c[k]] = 1;
21
22        if M is None:
23            M = np.copy(VT)
24        else:
25            M = np.concatenate((M, VT), 1)
26
27        VT = np.zeros((n*m,1), int)
28
29    return M
```
