

LAROY JENKINS
Grifter

"Life's a game. And I'm ALWAYS on top"

Each End Turn Phase, Laroy gains 1 Salvage Coin.

When gambling subtract 1 from your die roll.

Whenever a Wager Encounter card is drawn, you receive an Action card.

7 ♦ **3** ♦

7	8	9	8	1	4	1	4	5	4	15
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LAURA WINSORN
Faction Recruiter

"What can I do to convince you to join us?"

Each Effects Phase, roll 1d6. On a "1-2," draw a new Character. You may place them into your Party or Town Roster.

7 ♦ **3** ♦

4	6	6	9	7	1	4	1	4	5	7	14
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LEE WATTS
Sheriff

"We need to bring law and order to the chaos out there. The people deserve justice."

Gain 1 Prestige.

Buy the Law and Order Town Technology for 10 less (both Tiers).

Blunt Weapon or Handgun: +2 +2

7 ♦ **4** ♦

6	5	9	8	1	4	1	4	5	7	14
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LEELAND VOORHEES
Extreme Sports Enthusiast

"If there's a way out of here, I'll find it."

Automatically succeed Captured Encounter cards.

Ignore NPCM's First Strike ability.

8 ♦ **6** ♦

5	8	9	5	1	6	1	6	5	6	16
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LORENZO ESCOBAR
Famous Scientist

"I'm a scientist. I solve problems."

Your Party ignores all Radiation Damage.

Gain 2 Town Health after every successful City/Rad Encounter.

8 ♦ **9** ♦

4	5	9	6	1	4	1	4	6	7	17
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MACK LUTHER
Soldier of Fortune

"F*ckin' amateurs. I don't die that easy."

If Mack is killed in PVP, choose an opposing Character to die with him. The target and their equipment is discarded. NPCMs involved sustain 5 damage instead.

Heavy Weapons: +1 -2

9 ♦ **6** ♦

8	5	9	6	1	4	1	4	6	7	17
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MADISON HALL
Self-Centered Business Woman
"I'm a survivor. Plain and simple."

When Madison is killed or discarded, she instead appears in the Town Roster of the player to your left. Her equipment appears in their Auction House.

4	5	8	1	5	2	8	5	13
4	4	7	1	7	2	9	4	14

Designer Suit or Sunglasses: +2 +1

5 ♦ 3 ♠

MARTHA MOTHER TRUCKER
Matron of the I-80 Caravanners
"Since the Maddeining, I've been to both coasts and everywhere in between."

During your movement, if within 1 hex of The War Wagon, she may attempt to steal her truck back. Roll a 1d6 and succeed on a "1-4." However, on a "5-6" your Party is Delayed, receives a 1 Week Penalty Chip.

6	7	6	1	7	2	5	4	15
8	3	1	+1					

8 ♦ 3 ♠ +1

MAX GIBSON
Wasteland Vigilante
"I've seen a few road wars. It's a nasty business."

During Vehicle Combat Encounters, Max gains Success on a Skill Check of your choice.

6	7	6	1	7	2	5	4	15
9	3	1	+1					

Sawed-off Shotgun or Handgun: +3

8 ♦ 3 ♠ +3

MEIFEUNG HSU
CPU Guru
"Cover me. I almost have root."

If you are dealt Meifeung to start the game, receive the Communication Hub Tier 1 Town Technology. Otherwise, buy it later for 15 Salvage Coins.

4	4	7	1	7	2	9	4	14
001	001	010	010	010	010	010	010	010

Laptop Computer: +2 +2

7 ♦ 3 ♠

MICHAEL CONRAD
Veteran of Three Wars
"I've seen war. And I'm a survivor."

Once per game, if Michael is killed, he appears in your Town Roster. His equipment is placed into your Auction House.

5	6	6	1	5	2	6	7	12
7	8	4	1	5	2	5	6	17

Heavy Weapon: +3 +3

8 ♦ 5 ♠

MILES KRAKAUER
Energetic Paramedic
"I've seen a lot of action. Sure it was rough, but it honed my mad skills."

Once per game, immediately after a Party member has been killed, you may return them to full Health. They retain their gear.

5	6	6	1	5	2	6	7	12
6	3	1	+1					

Medical Equipment: Doubles its Medical Skill Bonuses. May be used twice before discarding.

MONICA PITCHER
Baker Street Bootlegger

"Some people think I am spiteful, but I have a whimsical side too."

When Monica is in the same Party as her husband Bill Pitcher, all hexes cost 1 movement.

• Sock Monkey, Shotgun or Alcohol: +2

6	5	6	7	1	7	2	5	5	13
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MONTY REESE
Gamer

"Aww... Do I get a saving throw?"

Once per Turn, Monty may re-roll a 1d10 for one of his Skill Checks.

Once per game ignore 1 Damage.

Melee Weapon: +2

4	5	6	1	4	2	8	8	11
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NINA SAXON
Catty Veterinarian

"My passion is studying creatures in their natural environment."

Gain 1 Success on a Skill Check during Wild Animal and Rad Zombie Encounter cards. Then receive a free Action card.

• Medical Equipment: Doubles its Medical Skill Bonuses. May be used twice before discarding.

6	2	0	0	0	0	0	0	0
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NORRIS BLAKE
Inventor

"Shut it. Can't you see I'm working? C'mon!"

If you are dealt Norris to start the game, receive the Machinist Shop Tier 1 Town Technology. Otherwise, buy it later for 15 Salvage Coins.

• Ultimate Set of Tools: +2 +2

6	5	6	0	5	1	8	2	7	4	13
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NORTON CARLIN
Outrageous Comedian

"I mean c'mon, you Eaters don't want me. I know your mothers. In fact, (although this seems like the wrong time) I'm your father."

Once per Turn, Norton may ignore a 1d10 rolled on one of his Skill Checks and re-roll it.

• Racquet, Sledge Hammer or Sock Monkey Puppet: +2

5	6	0	6	1	6	2	6	5	11
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ORISON LECH
Faction Bureaucrat

"Believe me, I'll always find a way to make our enemies pay."

Once per Turn, during the Resource Production Sub-Phase, steal 2 Salvage Coins from another player.

On World Encounter cards you gain 2 successes towards a single Skill Check.

6	3	0	0	0	0	0	0	0
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PATRICK PHILLIPS
Social Butterfly

"Let's roll."

Once per game, during the Town Business Phase, look at each player's hand of Action cards. Keep 1 from each and return the rest.

• Espresso Van, +2
• Knife or Sword: +3

8	7	0	8	1	5	4	5	7	15
8	7	0	8	1	5	4	5	7	15

9 ♦ 4 ♠

PAUL BAILEY
Bootlegger

"This is my shot to make amends for my past. I won't ever fail you."

Once per game, ignore an Action card played on you, excluding NPCs. Instead, it effects a 3rd Party of your choice.

Discard an Alcohol Spoils card during the End Turn Phase, to Heal 1 point of Psychological Damage to each Party member.

9 ♦ 3 ♠

4	7	0	5	1	8	4	9	5	14
4	7	0	5	1	8	4	9	5	14

5 ♦ 2 ♠

PETER KELSEY
Chatty Repairman

"I've been told I'm best in small doses."

Receive 2 Town Health after each successful Store Loot Encounter.

Once per game, gain 10 Salvage Coins.

Technical Equipment:
Doubles the Technical Skill Bonus.

6 ♦ 3 ♠

4	7	0	5	1	8	4	9	5	14
4	7	0	5	1	8	4	9	5	14

PRESTON WAYNE ASCOTT
Euthanizer

"Smiling" "You know I love you all to pieces."

Once per Turn, if within 1 hex of another player's town, they lose 2 Town Health and roll 1d10. On a "1", they gain 1 Prestige. Preston is then discarded with equipment.

• The Industrial Chain Saw, +3
• Extra Rusty Cleaver or Scary Hockey Mask:

7	7	0	7	1	4	4	5	6	15
7	7	0	7	1	4	4	5	6	15

9 ♦ 5 ♠

QUINN RUBINS
Dexterous Sniper

"I was a sniper with the Death's Head Mercs. But now I've found my true calling."

Once per game, gain 1 free Town Defense Chip.

Hire NPCMs for 2 Salvage Coins less.

Rifle: +2
Knife: +2

8 ♦ 4 ♠

9	5	0	5	1	5	4	5	6	15
9	5	0	5	1	5	4	5	6	15

RANDALL DAVIS
Disgruntled Postal Worker

"You really don't want to keep pissin' me off. I've wreaked out on bricks like you for less."

When you receive Action cards as a reward, gain one more.

+4 Combat vs. Canine Encounters.

Backpack: +4

6 ♦ 2 ♠

8	4	0	6	1	7	4	6	4	17
8	4	0	6	1	7	4	6	4	17

RYAN VINCENT
Bygone Sports Hero

"Yeah, I'm here for the glory. What else the hell is there?"

Ryan treats all Infected Wounds Damage as Physical Damage.

Sporting Goods: Each grants a cumulative +2

5	6	8	1	5	2	6	5	15
5	6	8	1	5	2	6	5	15

SAMSARA CHAKRABORTY
Rogue Cobbler

"Just don't ever underestimate me."

Your Party cannot be Delayed by Encounter or Mission cards.

Once per game, during the End Turn Phase, move 6 hexes for free.

Handgun: +2

5	5	8	1	5	4	6	4	10
5	5	8	1	5	4	6	4	10

SAMUEL YOUNG
Orphan and Party Mascot

"I may be young, But I can get places you can't. Especially when things get bad..."

Save 1 equipped item from each of your Party members that are killed.

Confiscate Fang (Ally Spoils card).

Fang: +2

Bow: +2

5	3	10	10	10	10	10	10	10
5	3	10	10	10	10	10	10	10

SEAN CAHILL
Skilled Tactician

"This is a war game and someone's feelings are getting hurt."

Once per game, Sean may cancel an Action card, destroy a Spoils card or NPCM. This ability cannot be prevented.

Melee Weapon: +3

Knife: +1

8	6	6	1	7	7	7	6	14
8	6	6	1	7	7	7	6	14

MASTER SENSEI TONAKA
Ninjutsu Sensei

"You must become one with the shadows."

He receives 1 additional Success on all Party Combat Skill Checks.

Both Tonaka and his Party ignore damage dealt by Fist Strike.

Bow: +3

Melee Weapon or Knife: +1

10	6	8	1	5	4	5	6	12
10	6	8	1	5	4	5	6	12

SHEILA AXLER
Precocious Runaway

"My folks were the lucky ones. They died from some super plague. I'm stuck here with all of you."

Once per Turn, after a theft or forced Spoils discard, roll 1d6. On a "1-4," you retain the item.

Knife: +1

Multi-tool or Bow: +2

6	2	10	10	10	10	10	10	10
6	2	10	10	10	10	10	10	10

SHELDON BENSON
Wanna' Be Bad Ass

"You got the goods? I got connections."

Once per game, during the End Turn Phase, draw 2 Character cards. You may place them into your Party or Town Roster.

Luxury SUV:
Draw 2 free Spoils cards.

7	8	7	9	6	1	5	2	5	5	13
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SIERRA STORM
Wandering Environmentalist

"Mother Earth is just reclaiming what's hers."

Once per game, during your Party Exploits Phase, retrieve a Special or World Encounter card from any deck. Put it into play, instead of drawing an Encounter card.

Bow:
+3

4	8	9	6	5	1	5	2	5	5	13
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SIFU KHAN
Kung Fu Instructor

"You wish to fight me? A harmless old traveler? Then let this be your first lesson."

After each Round of PVP, Khan assigns 1 point of Physical Damage to an opposing Character or NPCM.

Melee Weapon:
+1 +3

9	8	5	6	7	1	4	2	4	6	13
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STEVE CARTWRIGHT NEIL
Veteran Town Scout

"They won't even see us coming, until it's too late."

Pay 4 Salvage Coins before drawing a Mission card to instead draw 2. Choose 1 to attempt and discard the other.

Assault Rifle:
+1 +2

8	8	8	6	1	5	2	6	7	16
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STEVEN CARTWRIGHT PHD
Insightful U.S. History Professor

"The human experience can be thoroughly understood by examining the past."

Gain 1 Prestige.

After succeeding a City/Rad Encounter card, gain 1 Spoils card.

Pristine American Flag:
+3

4	8	6	6	6	1	7	2	10	7	13
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VERA HOLLIS
Renown Computer Programmer

"I listen, I've dedicated my life to researching mysterious pre-war tech. I totally got this."

She receives 1 additional Success on all Party Technical Skill Checks.

Technical Equipment:
+2 +1

5	8	6	6	6	1	7	2	10	7	13
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