CLASS DESIGN AND GRAPHIC USER INTERFACE

members: G.Badamgarav
Ts.Khongorzul

TOPIC

➢ Introduction

➢ Use case

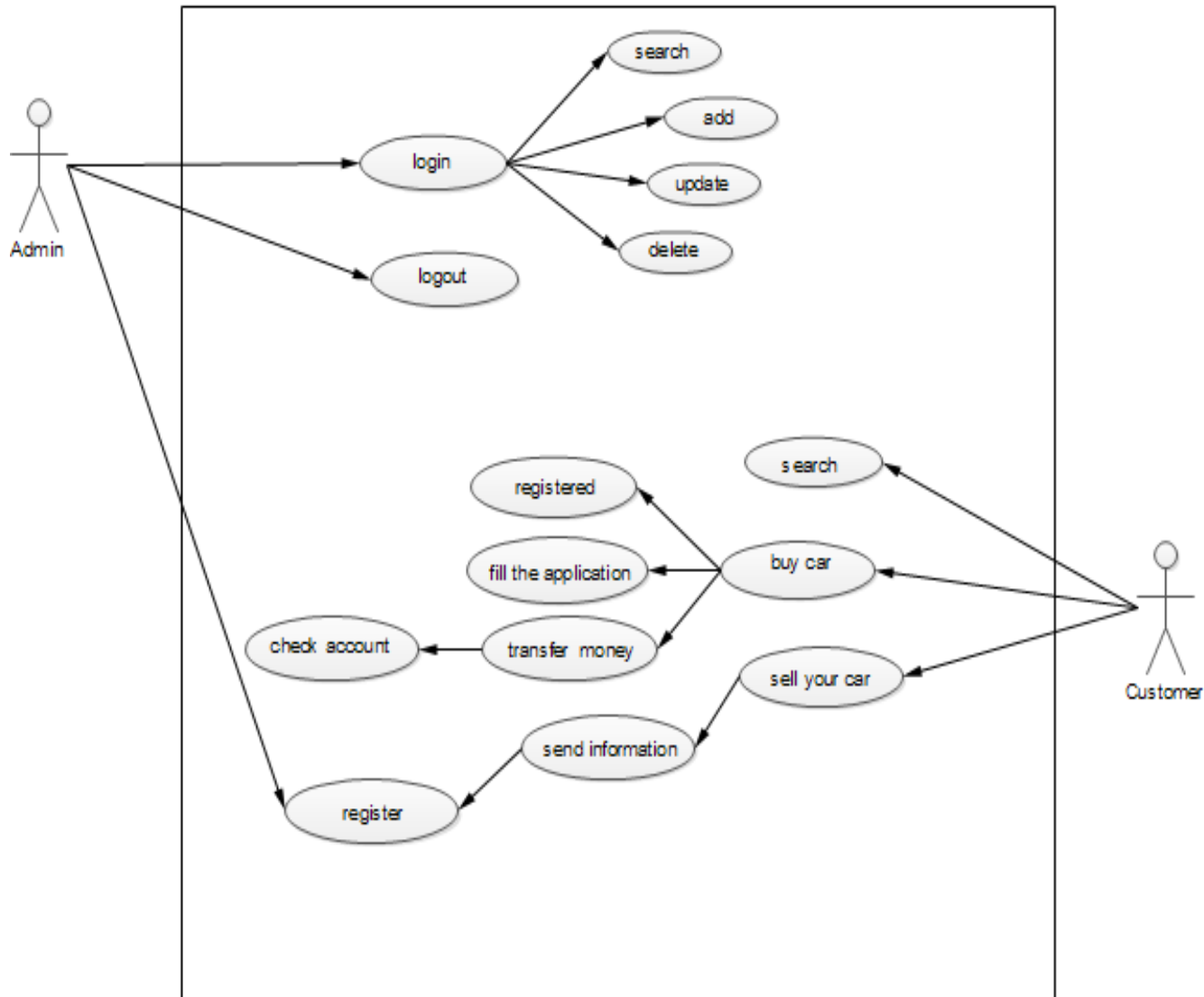➢ Class design

➢ GUI

➢ Summary

INTRODUCTION

Our project name is " Car business system ".

By this presentation we will introduce how we made Class design and GUI.

Classes and relationship of classes show in this section.

USE CASE

CLASS DESIGN

Our project has got next class design and consist of five classes.

class: Admin

Responsibilities:
login
logout

Interfaces to:
inventory
customer

class: Customer

Responsibilities:
buy car
search
sell your car

Interfaces to:
account
admin
inventory
car

class:Inventory

Responsibilities:
registered car
update
delete
search

Interfaces to:
admin

class: Car

Responsibilities:
registered old car
send information

Interfaces to:
admin
customer
car registration

class: Account

Responsibilities:
fill the application
check account
transfer money

Interfaces to:
customer
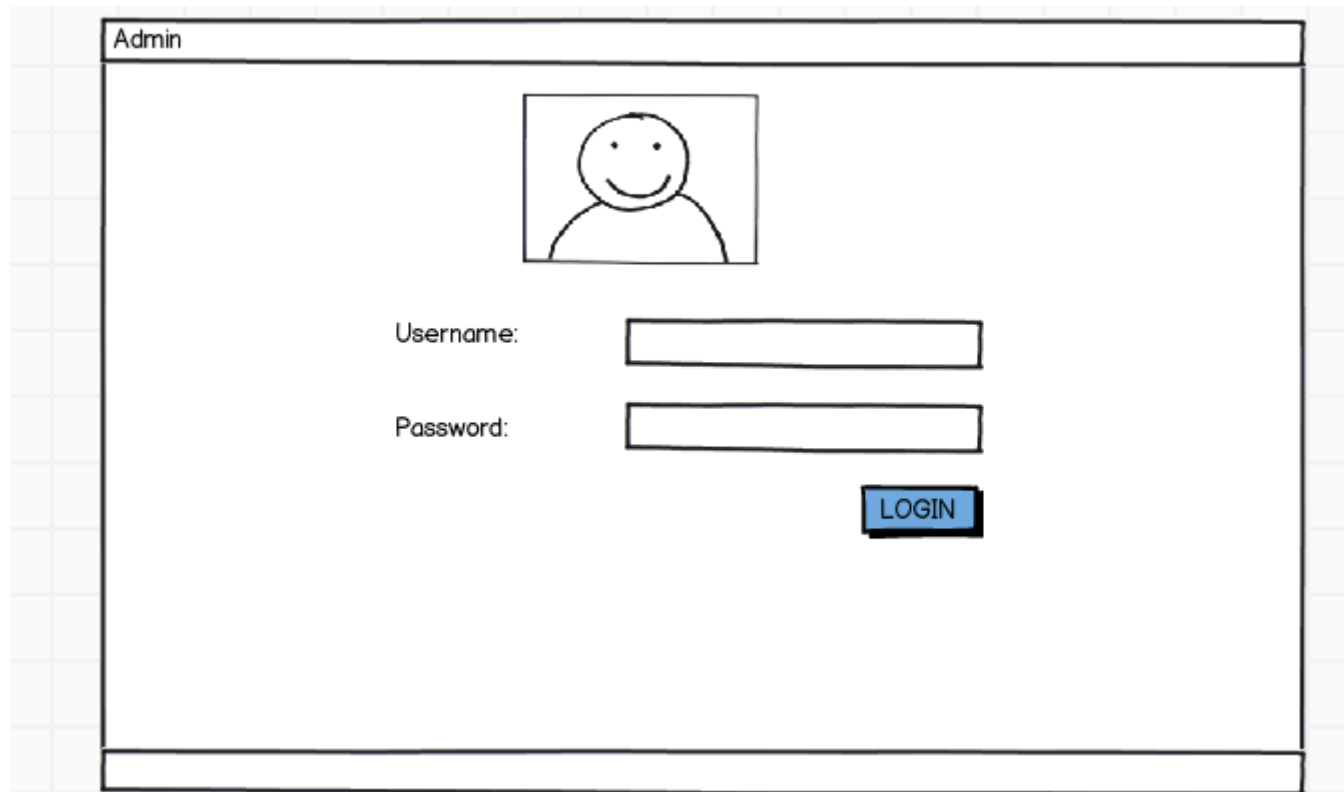
GUI DESIGN

Our project has got 2 types users.

- Admin
- Customer

ADMIN`S GUI DESIGN
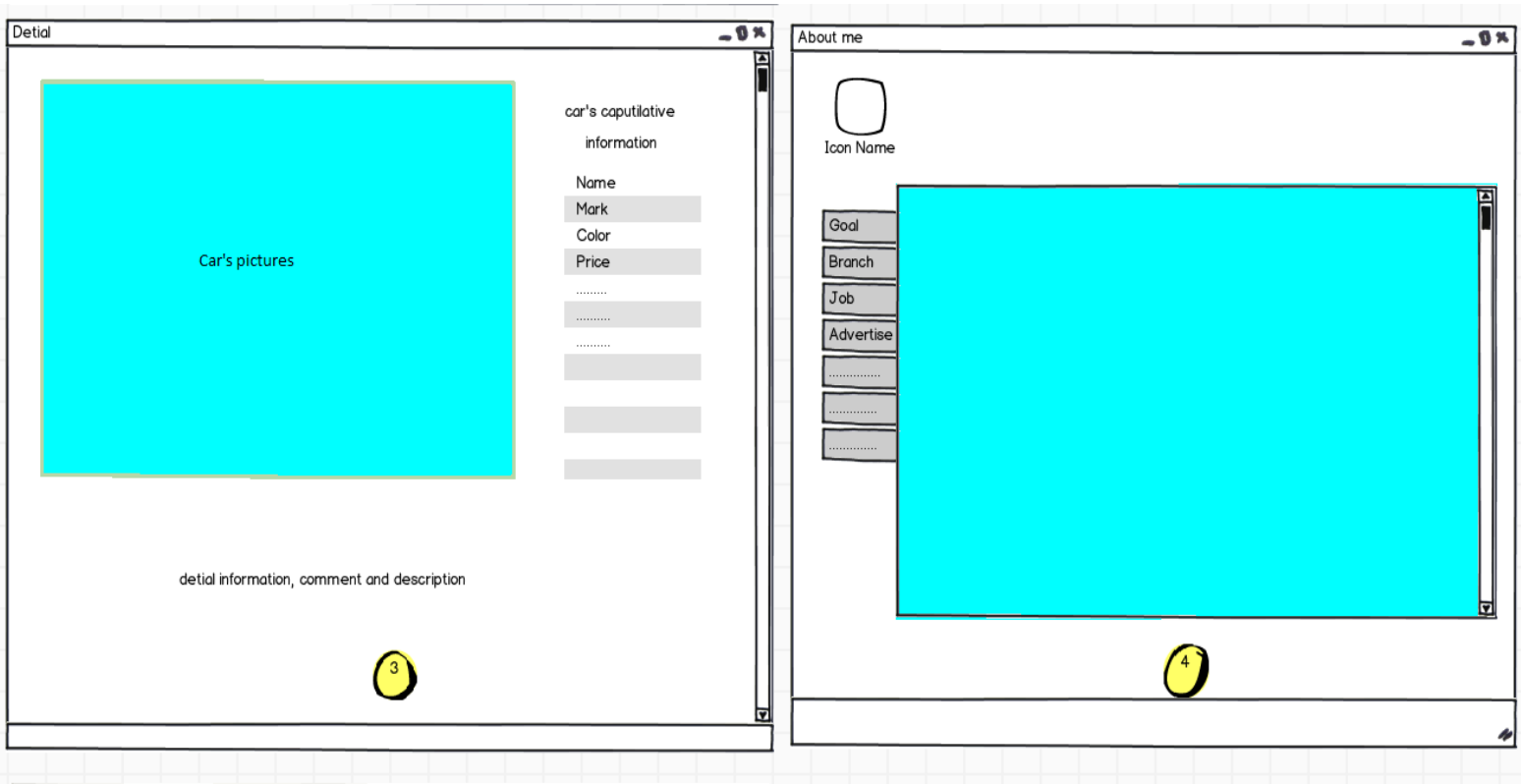
ADMIN`S GUI DESIGN

If this car sold, admin will decrease the amount .
If this car yet haven`t amount is 0.

CUSTOMER`S GUI DESIGN
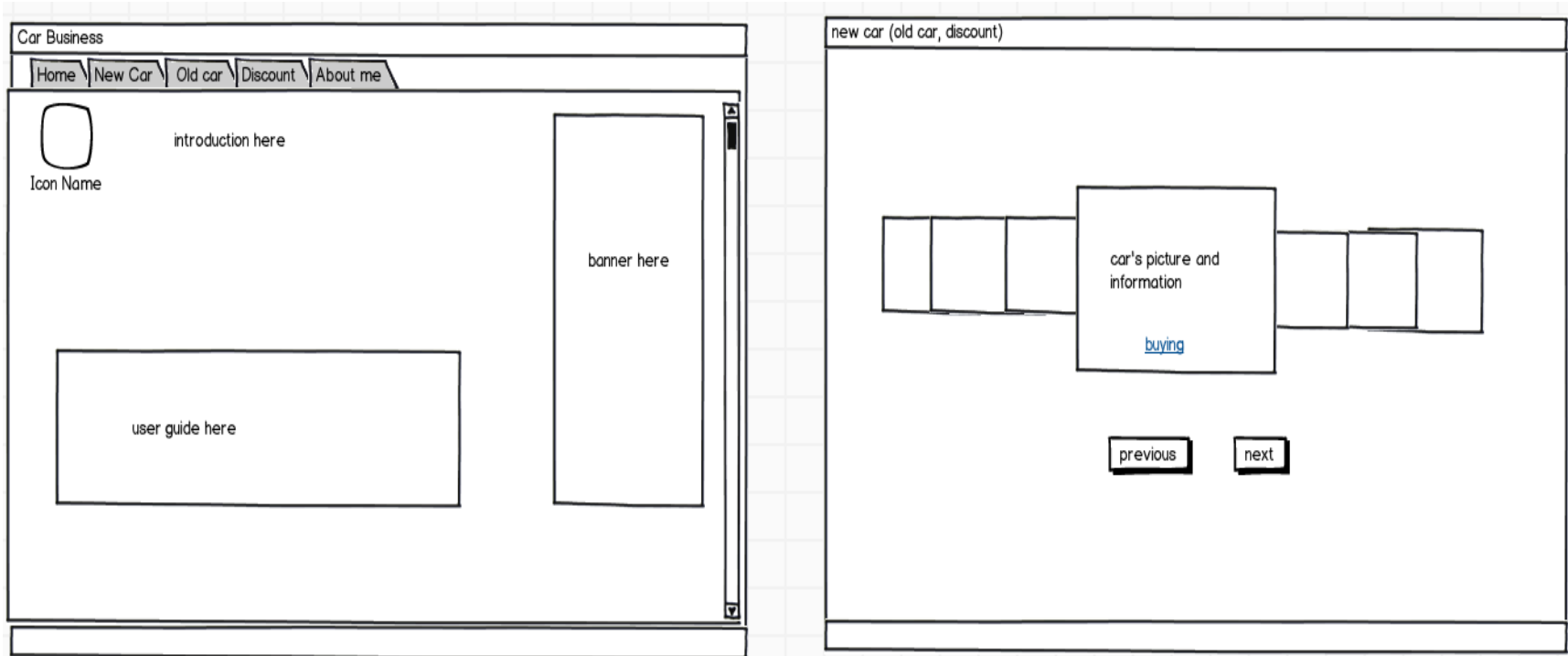
This page has consist of car information. /new car, old car and discount car/

CUSTOMER`S GUI DESIGN

CUSTOMER`S GUI DESIGN

SUMMARY

These are not final version of graphic user interface and class design yet. We will developing any more time for implementing process.