

- Objects in the program: obj1, obj2, serialNumber, builder, model, backWood, topWood, price
- State of obj1, obj2: (serialNumber, builder, model, backWood, topWood, price)  
=> private
- You can not access. Because it is private
- Current object when the program runs to the line "obj2.createSound":
  - + serialNumber: G123;
  - + builder: Sony;
  - + model: Model1123;
  - + backWood: hardWood;
  - + topWood: softWood;
  - + price: 2000;
- No. Because "this" just only use in Guitar class.

Stack: It saves variable, fields method

Dynamic heap:

Static heap: