Arcane Acquisitions



Magical Arms & Armor

QUICKSILVER LONGSWORD

Weapon (Longsword), uncommon (requires attunement)

The bearer may use a bonus action to change the form of the weapon to any other simple or martial melee weapon. It always counts as a silvered weapon no matter what form it takes.

TITHING MACE

Weapon (Mace), uncommon (requires attunement)

The bearer may lay 10 gold coins along the surface of the weapon and pray to a God of their choice for 10 minutes. At the end of this ritual, the weapon becomes a +1 weapon until the next long rest and the 10 gold coins are permanently gone. This boon will be lost if the bearer acts in a way that is contradictory to that deity's teachings.

DEFENSIVE CLEAVER

Weapon (Handaxe), uncommon (requires attunement)
Whenever the bearer takes a dodge or disengage action, they may move an additional 5 feet that round.

NOT MADE TO ORDER

Flinar becomes agitated and uncomfortable when asked to craft specific pieces. He instead prefers to only sell what he has already created.