

LibreSilicon's Standard Cell Library

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Abstract

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For further clarification consult the complete documentation of the process.

Document Revision History

VERSION	DATE	DESCRIPTION	TRACKING NOTES
Draft 0.0	2018-02-01	START with empty document, ADD many cells	-

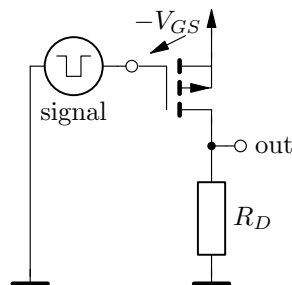
Chapter 1

CMOS in a nutshell

This basic initial project is dedicated to the CMOS Technology only and for this reason two types of metal-oxide-semiconductor field-effect transistors (MOSFET) are required.

Historically, the first chips with MOSFETs on the mass market were p-channel MOSFETs in enhancement-mode.

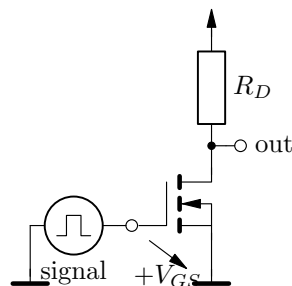
enhancement-mode PMOS transistor use-case



The sectional view of a PMOS transistor in silicon is being shown below

Historically later, faster chips with MOSFETs on the mass market were marked as n-channel MOSFETs in enhancement mode also.

enhancement-mode NMOS transistor use-case



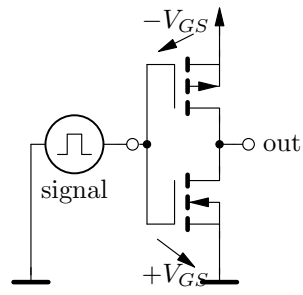
The sectional view of a NMOS transistor in silicon is being shown here also.

Both technologies, the older NMOS as the newer PMOS, have the same disadvantage. Every time, the transistor is switched on, the current between Drain and Source of the transistor is limited by the Resistor on Drain only. Higher currents here meaning higher power consumption for the chip where the transistors are integrated also. If the transistors are switched off, no currents flows between Drain and Source anymore, the power consumption of the chip also goes low.

Et voilà, the US-Patent with Number 3356858¹ changed the world and combines both technologies to the new complementary metal-oxide-semiconductor (CMOS) technology. Instead of every transistor is working against a weak resistor, the transistor works against a complementary switched-off transistor. With the Eyes of our antecessor CMOS doubles the transistor count, but contemporary chips all are build in CMOS.

complementary PMOS and NMOS transistor couple use-case

¹<https://www.google.com/patents/US3356858>



The sectional view of a NMOS and PMOS transistors couple in silicon - building the CMOS technology - are being shown here also.

Chapter 2

Considerations

Chapter 3

Logical Cells

3.1 AND4

Cell

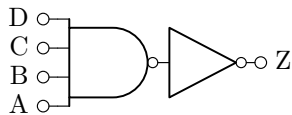
AND4 - a 4-input AND gate

Synopsys

AND4(Z, D, C, B, A)

Description

Circuit



Truth Table

$$Z = D \wedge C \wedge B \wedge A$$

D	C	B	A	Z
0	X	X	X	0
X	0	X	X	0
X	X	0	X	0
X	X	X	0	0
1	1	1	1	1

Usage

Fan-in / Fan-out

Layout

Files

See also

OR4 - a 4-input OR gate [p.8]

3.2 AO2111

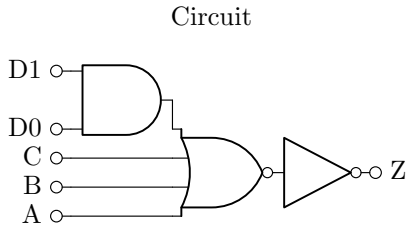
Cell

AO2111 - a 2-1-1-1-input AND-OR gate

Synopsys

AO2111(Z, D1, D0, C, B, A)

Description



Truth Table

$$Z = (D1 \wedge D0) \vee C \vee B \vee A$$

D1	D0	C	B	A	Z
0	X	0	0	0	0
0	X	1	X	X	1
0	X	X	1	X	1
0	X	X	X	1	1
X	0	0	0	0	0
X	0	1	X	X	1
X	0	X	1	X	1
X	0	X	X	1	1
1	1	X	X	X	1

Usage

Fan-in / Fan-out

Layout

Files

See also

AO3111 - a 3-1-1-1-input AND-OR gate [p.9]

3.3 AO3111

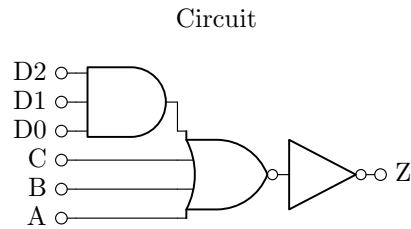
Cell

AO3111 - a 3-1-1-1-input AND-OR gate

Synopsys

AO3111(Z, D2, D1, D0, C, B, A)

Description



Truth Table

$Z = (D2 \wedge D1 \wedge D0) \vee C \vee B \vee A$

D2	D1	D0	C	B	A	Z
0	X	X	0	0	0	0
0	X	X	1	X	X	1
0	X	X	X	1	X	1
0	X	X	X	X	1	1
X	0	X	0	0	0	0
X	0	X	1	X	X	1
X	0	X	X	1	X	1
X	0	X	X	X	1	1
X	X	0	0	0	0	0
X	X	0	1	X	X	1
X	X	0	X	1	X	1
X	X	0	X	X	1	1
1	1	1	X	X	X	1

Usage

Fan-in / Fan-out

Layout

Files

See also

AO2111 - a 2-1-1-1-input AND-OR gate [p.8]

3.4 AOI21

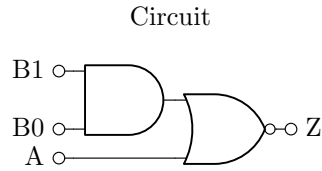
Cell

AOI21 - a 2-1-input AND-OR-Invert gate

Synopsys

AOI21(Z, B1, B0, A)

Description



Truth Table

$$Z = \neg((B1 \wedge B0) \vee A)$$

B1	B0	A	Z
0	X	0	1
1	1	X	0
X	0	0	1
X	X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

AOI31 - a 3-1-input AND-OR-Invert gate
[p.12]

3.5 AOI22

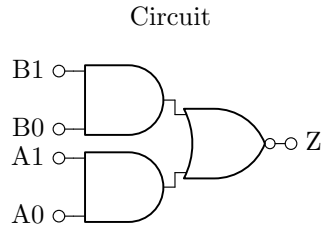
Cell

AOI22 - a 2-2-input AND-OR-Invert gate

Synopsys

AOI22(Z, B1, B0, A1, A0)

Description



Truth Table

$$Z = \neg((B1 \wedge B0) \vee (A1 \wedge A0))$$

B1	B0	A1	A0	Z
0	X	0	X	1
0	X	X	0	1
1	1	X	X	0
X	0	0	X	1
X	0	X	0	1
X	X	1	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

AOI33 - a 3-3-input AND-OR-Invert gate

[p.14]

3.6 AOI31

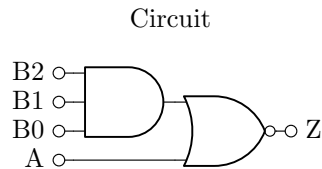
Cell

AOI31 - a 3-1-input AND-OR-Invert gate

Synopsys

AOI31(Z, B2, B1, B0, A)

Description



Truth Table

$$Z = \neg((B2 \wedge B1 \wedge B0) \vee A)$$

B2	B1	B0	A	Z
0	X	X	0	1
1	1	1	X	0
X	0	X	0	1
X	X	0	0	1
X	X	X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

AOI21 - a 2-1-input AND-OR-Invert gate
[p.10]

3.7 AOI32

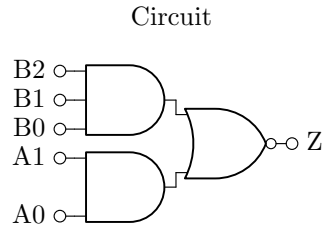
Cell

AOI32 - a 3-2-input AND-OR-Invert gate

Synopsys

AOI32(Z, B2, B1, B0, A1, A0)

Description



Truth Table

$$Z = \neg((B2 \wedge B1 \wedge B0) \vee (A1 \wedge A0))$$

B2	B1	B0	A1	A0	Z
0	X	X	0	X	1
0	X	X	X	0	1
1	1	1	X	X	0
X	0	X	0	X	1
X	0	X	X	0	1
X	X	0	0	X	1
X	X	0	X	0	1
X	X	X	1	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI22 - a 2-2-input AND-OR-Invert gate [p.11]
- AOI33 - a 3-3-input AND-OR-Invert gate [p.14]

3.8 AOI33

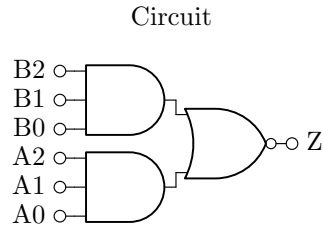
Cell

AOI33 - a 3-3-input AND-OR-Invert gate

Synopsys

AOI33(Z, B2, B1, B0, A2, A1, A0)

Description



Truth Table

$$Z = \neg((B2 \wedge B1 \wedge B0) \vee (A2 \wedge A1 \wedge A0))$$

B2	B1	B0	A2	A1	A0	Z
0	X	X	0	X	X	1
0	X	X	X	0	X	1
0	X	X	X	X	0	1
1	1	1	X	X	X	0
X	0	X	0	X	X	1
X	0	X	X	0	X	1
X	0	X	X	X	0	1
X	X	0	0	X	X	1
X	X	0	X	0	X	1
X	X	0	X	X	0	1
X	X	X	1	1	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI22 - a 2-2-input AND-OR-Invert gate [p.11]
- AOI32 - a 3-2-input AND-OR-Invert gate [p.13]

3.9 AOI211

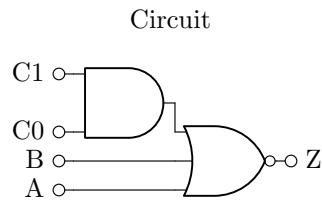
Cell

AOI211 - a 2-1-1-input AND-OR-Invert gate

Synopsys

AOI211(Z, C1, C0, B, A)

Description



Truth Table

$$Z = \neg((C1 \wedge C0) \vee B \vee A)$$

C1	C0	B	A	Z
0	X	0	0	1
1	1	X	X	0
X	0	0	0	1
X	X	1	X	0
X	X	X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

AOI311 - a 3-1-1-input AND-OR-Invert gate
[p.18]

3.10 AOI221

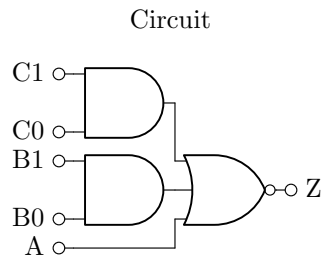
Cell

AOI221 - a 2-2-1-input AND-OR-Invert gate

Synopsys

AOI221(Z, C1, C0, B1, B0, A)

Description



Truth Table

$$Z = \neg((C1 \wedge C0) \vee (B1 \wedge B0) \vee A)$$

C1	C0	B1	B0	A	Z
0	X	0	X	0	1
0	X	X	0	0	1
1	1	X	X	X	0
X	0	0	X	0	1
X	0	X	0	0	1
X	X	1	1	X	0
X	X	X	X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI321 - a 3-2-1-input AND-OR-Invert gate [p.19]
- AOI331 - a 3-3-1-input AND-OR-Invert gate [p.21]

3.11 AOI222

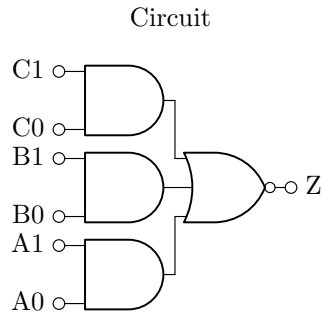
Cell

AOI222 - a 2-2-2-input AND-OR-Invert gate

Synopsys

AOI222(Z, C1, C0, B1, B0, A1, A0)

Description



Truth Table

$$Z = \neg((C1 \wedge C0) \vee (B1 \wedge B0) \vee (A1 \wedge A0))$$

C1	C0	B1	B0	A1	A0	Z
0	X	0	X	0	X	1
0	X	0	X	X	0	1
0	X	X	0	0	X	1
0	X	X	0	X	0	1
1	1	X	X	X	X	0
X	0	0	X	0	X	1
X	0	0	X	X	0	1
X	0	X	0	0	X	1
X	0	X	0	X	0	1
X	X	1	1	X	X	0
X	X	X	X	1	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI322 - a 3-2-2-input AND-OR-Invert gate [p.20]
- AOI332 - a 3-3-2-input AND-OR-Invert gate [p.22]
- AOI333 - a 3-3-3-input AND-OR-Invert gate [p.23]

3.12 AOI311

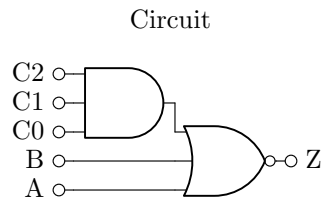
Cell

AOI311 - a 3-1-1-input AND-OR-Invert gate

Synopsys

AOI311(Z, C2, C1, C0, B, A)

Description



Truth Table

$$Z = \neg((C2 \wedge C1 \wedge C0) \vee B \vee A)$$

C2	C1	C0	B	A	Z
0	X	X	0	0	1
1	1	1	X	X	0
X	0	X	0	0	1
X	X	0	0	0	1
X	X	X	1	X	0
X	X	X	X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

AOI211 - a 2-1-1-input AND-OR-Invert gate
[p.15]

3.13 AOI321

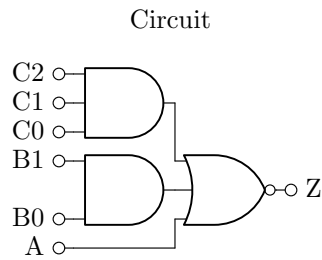
Cell

AOI321 - a 3-2-1-input AND-OR-Invert gate

Synopsys

AOI321(Z, C2, C1, C0, B1, B0, A)

Description



Truth Table

$$Z = \neg((C2 \wedge C1 \wedge C0) \vee (B1 \wedge B0) \vee A)$$

C2	C1	C0	B1	B0	A	Z
0	X	X	0	X	0	1
0	X	X	X	0	0	1
1	1	1	X	X	X	0
X	0	X	0	X	0	1
X	0	X	X	0	0	1
X	X	0	0	X	0	1
X	X	0	X	0	0	1
X	X	X	1	1	X	0
X	X	X	X	X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI311 - a 3-1-1-input AND-OR-Invert gate [p.18]
- AOI331 - a 3-3-1-input AND-OR-Invert gate [p.21]

3.14 AOI322

Cell

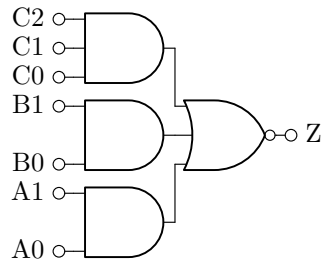
AOI322 - a 3-2-2-input AND-OR-Invert gate

Synopsys

AOI322(Z, C2, C1, C0, B1, B0, A1, A0)

Description

Circuit



Truth Table

$$Z = \neg((C2 \wedge C1 \wedge C0) \vee (B1 \wedge B0) \vee (A1 \wedge A0))$$

C2	C1	C0	B1	B0	A1	A0	Z
0	X	X	0	X	0	X	1
0	X	X	0	X	X	0	1
0	X	X	X	0	0	X	1
0	X	X	X	0	X	0	1
1	1	1	X	X	X	X	0
X	0	X	0	X	0	X	1
X	0	X	0	X	X	0	1
X	0	X	X	0	0	X	1
X	0	X	X	0	X	0	1
X	X	0	0	X	0	X	1
X	X	0	0	X	X	0	1
X	X	0	X	0	0	X	1
X	X	0	X	0	X	0	1
X	X	X	1	1	X	X	0
X	X	X	X	X	1	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI222 - a 2-2-2-input AND-OR-Invert gate [p.17]
- AOI332 - a 3-2-2-input AND-OR-Invert gate [p.22]
- AOI333 - a 3-3-3-input AND-OR-Invert gate [p.23]

3.15 AOI331

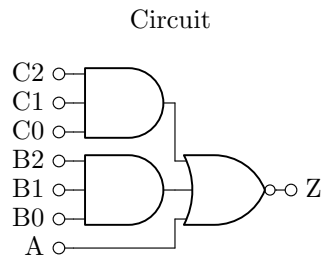
Cell

AOI331 - a 3-3-1-input AND-OR-Invert gate

Synopsys

AOI331(Z, C2, C1, C0, B2, B1, B0, A)

Description



Truth Table

$$Z = \neg((C2 \wedge C1 \wedge C0) \vee (B2 \wedge B1 \wedge B0) \vee A)$$

C2	C1	C0	B2	B1	B0	A	Z
0	X	X	0	X	X	0	1
0	X	X	X	0	X	0	1
0	X	X	X	X	0	0	1
1	1	1	X	X	X	X	0
X	0	X	0	X	X	0	1
X	0	X	X	0	X	0	1
X	0	X	X	X	0	0	1
X	X	0	0	X	X	0	1
X	X	0	X	0	X	0	1
X	X	0	X	X	0	0	1
X	X	X	1	1	1	X	0
X	X	X	X	X	X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI221 - a 2-2-1-input AND-OR-Invert gate [p.16]
- AOI321 - a 3-2-1-input AND-OR-Invert gate [p.19]

3.16 AOI332

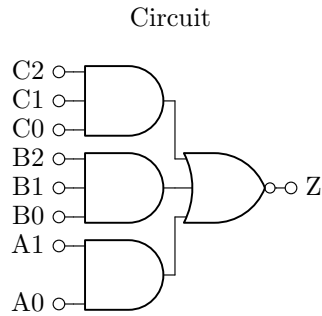
Cell

AOI332 - a 3-3-2-input AND-OR-Invert gate

Synopsys

AOI332(Z, C2, C1, C0, B2, B1, B0, A1, A0)

Description



Truth Table

$Z = \neg((C2 \wedge C1 \wedge C0) \vee (B2 \wedge B1 \wedge B0) \vee (A1 \wedge A0))$

C2	C1	C0	B2	B1	B0	A1	A0	Z
0	X	X	0	X	X	0	X	1
0	X	X	0	X	X	X	0	1
0	X	X	X	0	X	0	X	1
0	X	X	X	0	X	X	0	1
0	X	X	X	X	0	0	X	1
0	X	X	X	X	0	X	0	1
1	1	1	X	X	X	X	X	0
X	0	X	0	X	X	0	X	1
X	0	X	0	X	X	X	0	1
X	0	X	X	0	X	0	X	1
X	0	X	X	0	X	X	0	1
X	0	X	X	X	0	0	X	1
X	0	X	X	X	0	X	0	1
X	X	0	0	X	X	0	X	1
X	X	0	0	X	X	X	0	1
X	X	0	X	0	X	0	X	1
X	X	0	X	0	X	X	0	1
X	X	0	X	X	0	0	X	1
X	X	0	X	X	0	X	0	1
X	X	X	1	1	1	X	X	0
X	X	X	X	X	X	1	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI222 - a 2-2-2-input AND-OR-Invert gate [p.17]
- AOI322 - a 3-2-2-input AND-OR-Invert gate [p.20]
- AOI333 - a 3-3-3-input AND-OR-Invert gate [p.23]

3.17 AOI333

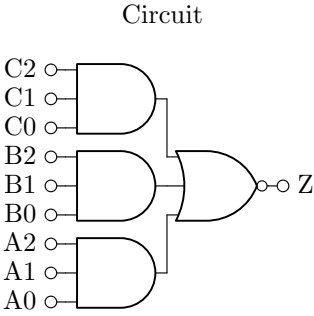
Cell

AOI333 - a 3-3-3-input AND-OR-Invert gate

Synopsys

AOI333(Z, C2, C1, C0, B2, B1, B0, A2, A1, A0)

Description



Truth Table

$$Z = \neg((C2 \wedge C1 \wedge C0) \vee (B2 \wedge B1 \wedge B0) \vee (A2 \wedge A1 \wedge A0))$$

Usage

Fan-in / Fan-out

Layout

Files

See also

- AOI222 - a 2-2-2-input AND-OR-Invert gate [p.17]
- AOI322 - a 3-2-2-input AND-OR-Invert gate [p.20]
- AOI332 - a 3-3-2-input AND-OR-Invert gate [p.22]

C2	C1	C0	B2	B1	B0	A2	A1	A0	Z
0	X	X	0	X	X	0	X	X	1
0	X	X	0	X	X	X	0	X	1
0	X	X	0	X	X	X	X	0	1
0	X	X	X	0	X	0	X	X	1
0	X	X	X	0	X	X	0	X	1
0	X	X	X	0	X	X	X	0	1
0	X	X	X	X	0	0	X	X	1
0	X	X	X	X	0	X	0	X	1
0	X	X	X	X	0	X	X	0	1
1	1	1	X	X	X	X	X	X	0
X	0	X	0	X	X	0	X	X	1
X	0	X	0	X	X	X	0	X	1
X	0	X	0	X	X	X	X	0	1
X	0	X	X	0	X	0	X	X	1
X	0	X	X	0	X	X	0	X	1
X	0	X	X	0	X	X	X	0	1
X	0	X	X	X	0	0	X	X	1
X	0	X	X	X	0	X	0	X	1
X	0	X	X	X	0	X	X	0	1
X	X	0	0	X	X	0	X	X	1
X	X	0	0	X	X	X	0	X	1
X	X	0	0	X	X	X	X	0	1
X	X	0	X	0	X	0	X	X	1
X	X	0	X	0	X	X	0	X	1
X	X	0	X	0	X	X	X	0	1
X	X	0	X	X	0	X	0	X	1
X	X	0	X	X	0	X	X	0	1
X	X	X	1	1	1	X	X	X	0
X	X	X	X	X	X	1	1	1	0

3.18 BUF

Cell

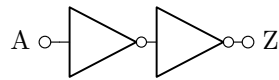
BUF - a Buffer gate

Synopsys

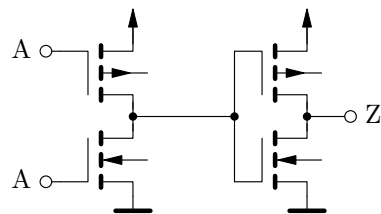
BUF(Z, A)

Description

Circuit



Schematic



Truth Table

$$Z = A$$

A	Z
0	0
1	1

Usage

Fan-in / Fan-out

Layout

Files

See also

INV - a Not (or Inverter) gate [p.26]

3.19 EQ2

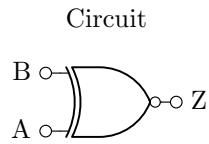
Cell

EQ2 - a 2-input Equality (or XNOR) gate

Synopsys

EQ2(Z, B, A)

Description



Truth Table

$$Z = \neg(B \oplus A)$$

B	A	Z
0	0	1
0	1	0
1	0	0
1	1	1

Usage

Fan-in / Fan-out

Layout

Files

See also

XOR2 - a 2-input Exclusive-OR (or XOR) gate [p.48]

3.20 INV

Cell

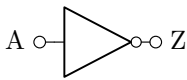
INV - a Not (or Inverter) gate

Synopsys

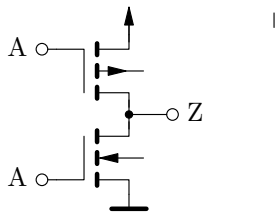
INV(Z, A)

Description

Circuit



Schematic



Truth Table

$Z = \neg A$

A	Z
0	1
1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

BUF - a Buffer gate [p.24]

3.21 NAND2

Cell

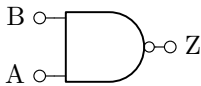
NAND2 - a 2-input Not-AND (or NAND) gate

Synopsys

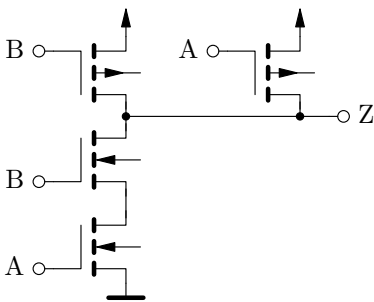
NAND2(Z, B, A)

Description

Circuit



Schematic



Truth Table

$$Z = \neg(B \wedge A)$$

B	A	Z
0	X	1
1	1	0
X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

NAND3 - a 3-input Not-AND (or NAND) gate [p.28]

3.22 NAND3

Cell

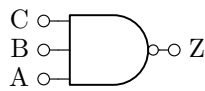
NAND3 - a 3-input Not-AND (or NAND) gate

Synopsys

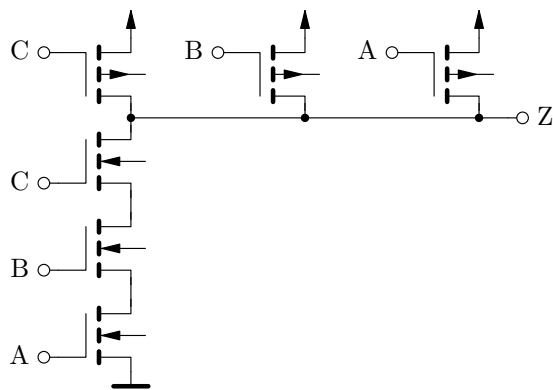
NAND3(Z, C, B, A)

Description

Circuit



Schematic



Truth Table

$$Z = \neg(C \wedge B \wedge A)$$

C	B	A	Z
0	X	X	1
1	1	1	0
X	0	X	1
X	X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

NAND2 - a 2-input Not-AND (or NAND) gate [p.27]

3.23 NOR2

Cell

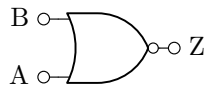
NOR2 - a 2-input Not-OR (or NOR) gate

Synopsys

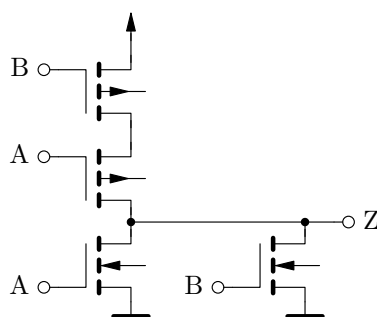
NOR2(Z, B, A)

Description

Circuit



Schematic



Truth Table

$$Z = \neg(B \vee A)$$

B	A	Z
0	0	1
1	X	0
X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

NOR3 - a 3-input Not-OR (or NOR) gate
[p.30]

3.24 NOR3

Cell

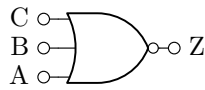
NOR3 - a 3-input Not-OR (or NOR) gate

Synopsys

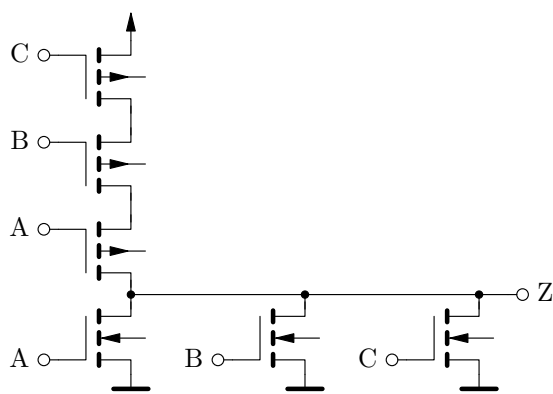
NOR3(Z, C, B, A)

Description

Circuit



Schematic



Truth Table

$$Z = \neg(C \vee B \vee A)$$

C	B	A	Z
0	0	0	1
1	X	X	0
X	1	X	0
X	X	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

NOR2 - a 2-input Not-OR (or NOR) gate
[p.29]

3.25 OA2111

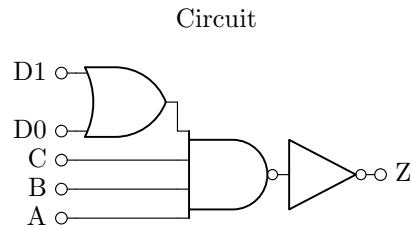
Cell

OA2111 - a 2-1-1-1-input OR-AND gate

Synopsys

OA2111(Z, D1, D0, C, B, A)

Description



Truth Table

$$Z = (D1 \vee D0) \wedge C \wedge B \wedge A$$

D1	D0	C	B	A	Z
0	0	X	X	X	0
1	X	1	1	1	1
X	1	1	1	1	1
X	X	0	X	X	0
X	X	X	0	X	0
X	X	X	X	0	0

Usage

Fan-in / Fan-out

Layout

Files

See also

OA3111 - a 3-1-1-1-input AND-OR gate [p.32]

3.26 OA3111

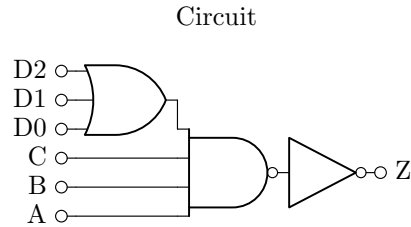
Cell

OA3111 - a 3-1-1-1-input OR-AND gate

Synopsys

OA3111(Z, D2, D1, D0, C, B, A)

Description



Truth Table

$$Z = (D2 \vee D1 \vee D0) \wedge C \wedge B \wedge A$$

D2	D1	D0	C	B	A	Z
0	0	0	X	X	X	0
1	X	X	1	1	1	1
X	1	X	1	1	1	1
X	X	1	1	1	1	1
X	X	X	0	X	X	0
X	X	X	X	0	X	0
X	X	X	X	X	0	0

Usage

Fan-in / Fan-out

Layout

Files

See also

OA2111 - a 2-1-1-1-input AND-OR gate [p.31]

3.27 OAI21

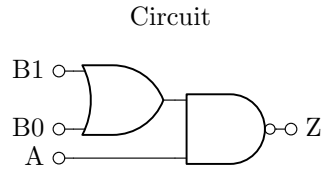
Cell

OAI21 - a 2-1-input OR-AND-Invert gate

Synopsys

OAI21(Z, B1, B0, A)

Description



Truth Table

$$Z = \neg((B1 \vee B0) \wedge A)$$

B1	B0	A	Z
0	0	X	1
1	X	1	0
X	1	1	0
X	X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

OAI31 - a 3-1-input OR-AND-Invert gate
[p.35]

3.28 OAI22

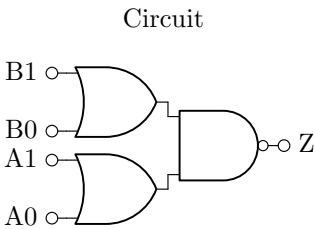
Cell

OAI22 - a 2-2-input OR-AND-Invert gate

Synopsys

OAI22(Z, B1, B0, A1, A0)

Description



Truth Table

$$Z = \neg((B1 \vee B0) \wedge (A1 \vee A0))$$

B1	B0	A1	A0	Z
0	0	X	X	1
1	X	1	X	0
1	X	X	1	0
X	1	1	X	0
X	1	X	1	0
X	X	0	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI32 - a 3-2-input OR-AND-Invert gate [p.36]
- OAI33 - a 3-3-input OR-AND-Invert gate [p.37]

3.29 OAI31

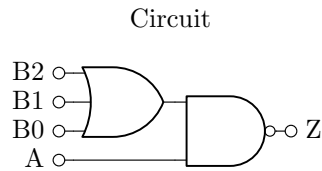
Cell

OAI31 - a 3-1-input OR-AND-Invert gate

Synopsys

OAI31(Z, B2, B1, B0, A)

Description



Truth Table

$$Z = \neg((B2 \vee B1 \vee B0) \wedge A)$$

B2	B1	B0	A	Z
0	0	0	X	1
1	X	X	1	0
X	1	X	1	0
X	X	1	1	0
X	X	X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

OAI21 - a 2-1-input OR-AND-Invert gate
[p.33]

3.30 OAI32

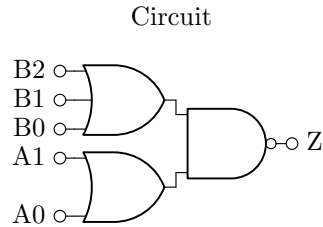
Cell

OAI32 - a 3-2-input OR-AND-Invert gate

Synopsys

OAI32(Z, B2, B1, B0, A1, A0)

Description



Truth Table

$$Z = \neg((B2 \vee B1 \vee B0) \wedge (A1 \vee A0))$$

B2	B1	B0	A1	A0	Z
0	0	0	X	X	1
1	X	X	1	X	0
1	X	X	X	1	0
X	1	X	1	X	0
X	1	X	X	1	0
X	X	1	1	X	0
X	X	1	X	1	0
X	X	X	0	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI22 - a 2-2-input OR-AND-Invert gate [p.34]
- OAI33 - a 3-3-input OR-AND-Invert gate [p.37]

3.31 OAI33

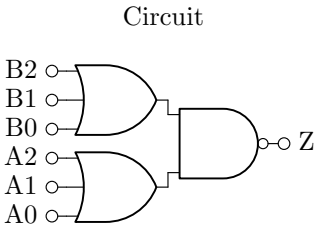
Cell

OAI33 - a 3-3-input OR-AND-Invert gate

Synopsys

OAI33(Z, B2, B1, B0, A2, A1, A0)

Description



Truth Table

$$Z = \neg((B2 \vee B1 \vee B0) \wedge (A2 \vee A1 \vee A0))$$

B2	B1	B0	A2	A1	A0	Z
0	0	0	X	X	X	1
1	X	X	1	X	X	0
1	X	X	X	1	X	0
1	X	X	X	X	1	0
X	1	X	1	X	X	0
X	1	X	X	1	X	0
X	1	X	X	X	1	0
X	X	1	1	X	X	0
X	X	1	X	1	X	0
X	X	1	X	X	1	0
X	X	X	0	0	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI22 - a 2-2-input OR-AND-Invert gate [p.34]
- OAI32 - a 3-2-input OR-AND-Invert gate [p.36]

3.32 OAI211

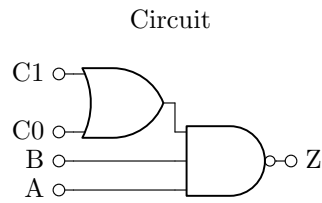
Cell

OAI211 - a 2-1-1-input OR-AND-Invert gate

Synopsys

OAI211(Z, C1, C0, B, A)

Description



Truth Table

$$Z = \neg((C1 \vee C0) \wedge B \wedge A)$$

C1	C0	B	A	Z
0	0	X	X	1
1	X	1	1	0
X	1	1	1	0
X	X	0	X	1
X	X	X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

OAI311 - a 3-1-1-input OR-AND-Invert gate
[p.41]

3.33 OAI221

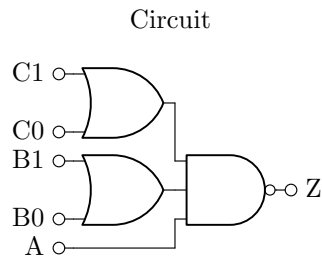
Cell

OAI221 - a 2-2-1-input OR-AND-Invert gate

Synopsys

OAI221(Z, C1, C0, B1, B0, A)

Description



Truth Table

$$Z = \neg((C1 \vee C0) \wedge (B1 \vee B0) \wedge A)$$

C1	C0	B1	B0	A	Z
0	0	X	X	X	1
1	X	1	X	1	0
1	X	X	1	1	0
X	1	1	X	1	0
X	1	X	1	1	0
X	X	0	0	X	1
X	X	X	X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI321 - a 3-2-1-input OR-AND-Invert gate [p.42]
- OAI331 - a 3-3-1-input OR-AND-Invert gate [p.44]

3.34 OAI222

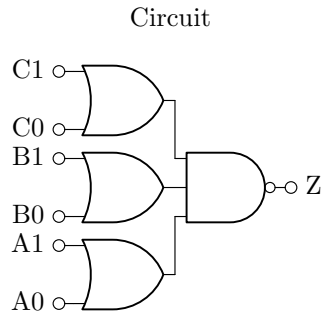
Cell

OAI222 - a 2-2-2-input OR-AND-Invert gate

Synopsys

OAI222(Z, C1, C0, B1, B0, A1, A0)

Description



Truth Table

$$Z = \neg((C1 \vee C0) \wedge (B1 \vee B0) \wedge (A1 \vee A0))$$

C1	C0	B1	B0	A1	A0	Z
0	0	X	X	X	X	1
1	X	1	X	1	X	0
1	X	1	X	X	1	0
1	X	X	1	1	X	0
1	X	X	1	X	1	0
X	1	1	X	1	X	0
X	1	1	X	X	1	0
X	1	X	1	1	X	0
X	1	X	1	X	1	0
X	X	0	0	X	X	1
X	X	X	X	0	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI322 - a 2-2-2-input OR-AND-Invert gate [p.43]
- OAI332 - a 3-3-2-input OR-AND-Invert gate [p.45]
- OAI333 - a 3-3-3-input OR-AND-Invert gate [p.46]

3.35 OAI311

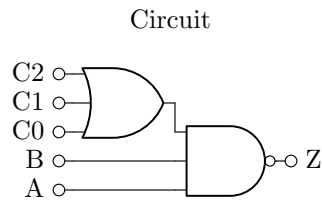
Cell

OAI311 - a 3-1-1-input OR-AND-Invert gate

Synopsys

OAI311(Z, C2, C1, C0, B, A)

Description



Truth Table

$$Z = \neg((C2 \vee C1 \vee C0) \wedge B \wedge A)$$

C2	C1	C0	B	A	Z
0	0	0	X	X	1
1	X	X	1	1	0
X	1	X	1	1	0
X	X	1	1	1	0
X	X	X	0	X	1
X	X	X	X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

OAI211 - a 2-1-1-input OR-AND-Invert gate
[p. 38]

3.36 OAI321

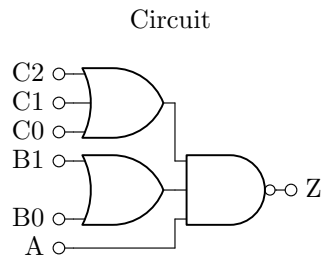
Cell

OAI321 - a 3-2-1-input OR-AND-Invert gate

Synopsys

OAI321(Z, C2, C1, C0, B1, B0, A)

Description



Truth Table

$$Z = \neg((C2 \vee C1 \vee C0) \wedge (B1 \vee B0) \wedge A)$$

C2	C1	C0	B1	B0	A	Z
0	0	0	X	X	X	1
1	X	X	1	X	1	0
1	X	X	X	1	1	0
X	1	X	1	X	1	0
X	1	X	X	1	1	0
X	X	1	1	X	1	0
X	X	1	X	1	1	0
X	X	X	0	0	X	1
X	X	X	X	X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI221 - a 2-2-1-input OR-AND-Invert gate [p.39]
- OAI331 - a 3-3-1-input OR-AND-Invert gate [p.44]

3.37 OAI322

Cell

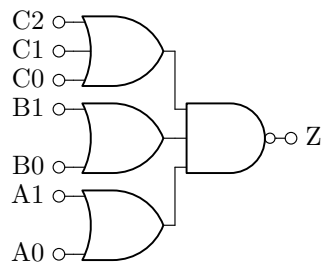
OAI322 - a 3-2-2-input OR-AND-Invert gate

Synopsys

OAI322(Z, C2, C1, C0, B1, B0, A1, A0)

Description

Circuit



Truth Table

$$Z = \neg((C2 \vee C1 \vee C0) \wedge (B1 \vee B0) \wedge (A1 \vee A0))$$

C2	C1	C0	B1	B0	A1	A0	Z
0	0	0	X	X	X	X	1
1	X	X	1	X	1	X	0
1	X	X	1	X	X	1	0
1	X	X	X	1	1	X	0
1	X	X	X	1	X	1	0
X	1	X	1	X	1	X	0
X	1	X	1	X	X	1	0
X	1	X	X	1	1	X	0
X	1	X	X	1	X	1	0
X	X	1	1	X	1	X	0
X	X	1	1	X	X	1	0
X	X	1	X	1	1	X	0
X	X	1	X	1	X	1	0
X	X	X	0	0	X	X	1
X	X	X	X	X	0	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI222 - a 2-2-2-input OR-AND-Invert gate [p.40]
- OAI332 - a 3-3-2-input OR-AND-Invert gate [p.45]
- OAI333 - a 3-3-3-input OR-AND-Invert gate [p.46]

3.38 OAI331

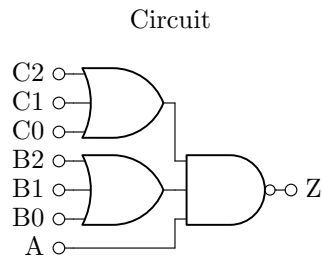
Cell

OAI331 - a 3-3-1-input OR-AND-Invert gate

Synopsys

OAI331(Z, C2, C1, C0, B2, B1, B0, A)

Description



Truth Table

$$Z = \neg((C2 \vee C1 \vee C0) \wedge (B2 \vee B1 \vee B0) \wedge A)$$

C2	C1	C0	B2	B1	B0	A	Z
0	0	0	X	X	X	X	1
1	X	X	1	X	X	1	0
1	X	X	X	1	X	1	0
1	X	X	X	X	1	1	0
X	1	X	1	X	X	1	0
X	1	X	X	1	X	1	0
X	1	X	X	X	1	1	0
X	X	1	1	X	X	1	0
X	X	1	X	1	X	1	0
X	X	1	X	X	1	1	0
X	X	X	0	0	0	X	1
X	X	X	X	X	X	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

OAI221 - a 2-2-1-input OR-AND-Invert gate
[p.39]
OAI321 - a 3-2-1-input OR-AND-Invert gate
[p.42]

3.39 OAI332

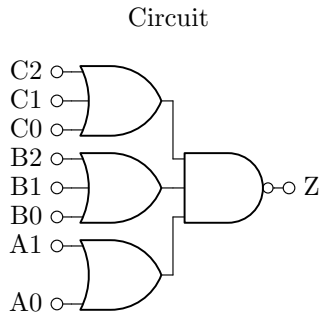
Cell

OAI332 - a 3-3-2-input OR-AND-Invert gate

Synopsys

OAI332(Z, C2, C1, C0, B2, B1, B0, A1, A0)

Description



Truth Table

$Z = \neg((C2 \vee C1 \vee C0) \wedge (B2 \vee B1 \vee B0) \wedge (A1 \vee A0))$

C2	C1	C0	B2	B1	B0	A1	A0	Z
0	0	0	X	X	X	X	X	1
1	X	X	1	X	X	1	X	0
1	X	X	1	X	X	X	1	0
1	X	X	X	1	X	1	X	0
1	X	X	X	1	X	X	1	0
1	X	X	X	X	1	1	X	0
1	X	X	X	X	1	X	1	0
X	1	X	1	X	X	1	X	0
X	1	X	1	X	X	X	1	0
X	1	X	X	1	X	1	X	0
X	1	X	X	1	X	X	1	0
X	1	X	X	X	1	1	X	0
X	1	X	X	X	1	X	1	0
X	X	1	1	X	X	1	X	0
X	X	1	1	X	X	X	1	0
X	X	1	X	1	X	1	X	0
X	X	1	X	1	X	X	1	0
X	X	1	X	X	1	1	X	0
X	X	1	X	X	1	X	1	0
X	X	X	0	0	0	X	X	1
X	X	X	X	X	X	0	0	1

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI222 - a 2-2-2-input OR-AND-Invert gate [p.40]
- OAI322 - a 3-2-2-input OR-AND-Invert gate [p.43]
- OAI333 - a 3-3-3-input OR-AND-Invert gate [p.46]

3.40 OAI333

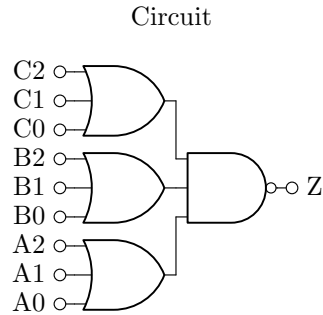
Cell

OAI333 - a 3-3-3-input OR-AND-Invert gate

Synopsys

OAI333(Z, C2, C1, C0, B2, B1, B0, A2, A1, A0)

Description



Truth Table

$$Z = \neg((C2 \vee C1 \vee C0) \wedge (B2 \vee B1 \vee B0) \wedge (A2 \vee A1 \vee A0))$$

Usage

Fan-in / Fan-out

Layout

Files

See also

- OAI222 - a 2-2-2-input OR-AND-Invert gate [p.40]
- OAI322 - a 3-2-2-input OR-AND-Invert gate [p.43]
- OAI332 - a 3-3-2-input OR-AND-Invert gate [p.45]

C2	C1	C0	B2	B1	B0	A2	A1	A0	Z
0	0	0	X	X	X	X	X	X	1
1	X	X	1	X	X	1	X	X	0
1	X	X	1	X	X	X	1	X	0
1	X	X	1	X	X	X	X	1	0
1	X	X	X	1	X	1	X	X	0
1	X	X	X	1	X	X	1	X	0
1	X	X	X	1	X	X	X	1	0
1	X	X	X	X	1	1	X	X	0
1	X	X	X	X	1	X	1	X	0
1	X	X	X	X	1	X	X	1	0
X	1	X	1	X	X	1	X	X	0
X	1	X	1	X	X	X	1	X	0
X	1	X	1	X	X	X	X	1	0
X	1	X	X	1	X	1	X	X	0
X	1	X	X	1	X	X	1	X	0
X	1	X	X	1	X	X	X	1	0
X	1	X	X	X	1	1	X	X	0
X	1	X	X	X	1	X	1	X	0
X	1	X	X	X	1	X	X	1	0
X	X	1	1	X	X	X	1	X	0
X	X	1	1	X	X	X	X	1	0
X	X	1	X	1	X	1	X	X	0
X	X	1	X	1	X	X	1	X	0
X	X	1	X	1	X	X	X	1	0
X	X	1	X	X	1	1	X	X	0
X	X	1	X	X	1	X	1	X	0
X	X	1	X	X	1	X	X	1	0
X	X	X	0	0	0	X	X	X	1
X	X	X	X	X	X	0	0	0	1

3.41 OR4

Cell

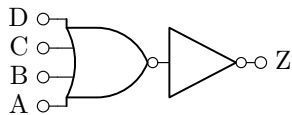
OR4 - a 4-input OR gate

Synopsys

OR4(Z, D, C, B, A)

Description

Circuit



Truth Table

$$Z = D \vee C \vee B \vee A$$

D	C	B	A	Z
0	0	0	0	0
1	X	X	X	1
X	1	X	X	1
X	X	1	X	1
X	X	X	1	1

Usage

Fan-in / Fan-out

Layout

Files

See also

AND4 - a 4-input AND gate [p.25]

3.42 XOR2

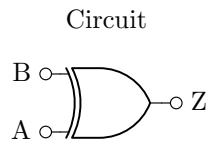
Cell

XOR2 - a 2-input Exclusive-OR (or XOR) gate

Synopsys

XOR2(Z, B, A)

Description



Truth Table

$$Z = B \oplus A$$

B	A	Z
0	0	0
0	1	1
1	0	1
1	1	0

Usage

Fan-in / Fan-out

Layout

Files

See also

EQ2 - a 2-input Equality (or XNOR) gate
[p.25]

Chapter 4

Physical Cells

4.1 TIE0

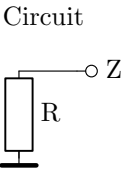
Cell

TIE0 - a Tie-low (or pull-down) cell

Synopsys

TIE0(Z)

Description



Truth Table

$Z = 0$

Z
0

Usage

Fan-in / Fan-out

Layout

Files

See also

TIE1 - a Tie-high (or pull-up) cell [p.??]

4.2 TIE1

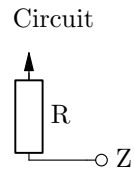
Cell

TIE1 - a Tie-high (or pull-up) cell

Synopsys

TIE1(Z)

Description



Truth Table

$Z = 1$

Z
1

Usage

Fan-in / Fan-out

Layout

Files

See also

TIE0 - a Tie-low (or pull-down) cell [p.50]

FILL
VDDIO
GND
ANA