!\$omp parallel

- Creates a team of threads that execute a region
- Clauses
 - num_threads (integer)
 determines the number of threads in the parallel region
 - private (list) / shared (list)
 determines whether each thread has its
 own copy of the variables in list or
 whether they all access the same copy
 - reduction (identifier : list)
 used to perform sums or compute
 minimax/maxima across all threads

Parallel regions

```
! only one thread here
!$omp parallel [clause]
! team of threads here
!$omp end parallel
! only one thread here
```

!\$omp parallel do

- Distributes the iterations of a loop to a team of threads
- Clauses
 - Same clauses as !\$omp parallel
 - collapse (integer)
 distributes the iterations of more than
 one loop
 - schedule (kind)
 determines how the iteration space is
 distributed to the threads
- The loop index is automatically private

Parallel loops

Example

```
!$omp parallel do [clause]
do i = 1, 100
   a(i) = b(i) + c(i)
end do
!$omp end parallel do
```

Warning

Not all loops can be parallelized. It is your responsibility to decide whether parallelization is legal and beneficial.

!\$omp critical

- All threads execute the region, but the region is only executed by a single thread at a time.
- Often used to avoid race conditions, where multiple threads write to the same memory location

One thread at a time

```
count = 0
!$omp parallel do
do i = 1, 100
  ! do some work
  a(i) = b(i) + c(i)
  !$omp critical
  count = count + 1
  !$omp end critical
end do
!$omp end parallel do
```

!\$omp single / master

- Only one thread executes the region.
- Often used to do operations such as writing to standard output or reading files from disk.

Only one thread

```
!$omp parallel
! do some parallel work
!$omp single
print *, 'I am rank ', omp get thread num()
!$omp end single
! do some parallel work
!$omp master
print *, 'I am master'
!$omp end master
!$omp end parallel do
```

!\$omp barrier

 Threads are only allowed to continue once all threads of the team have reached this statement.

Wait for all threads

```
!$omp parallel
! do some parallel work
call work()
! wait for all threads to finish
!$omp barrier
!$omp end parallel do
```

OpenMP Runtime Library

- call omp_set_num_threads (integer)
 Determines the number of threads for subsequent !\$omp
 parallel constructs (without a num_threads clause).
- integer omp_get_num_threads()
 Returns the number of threads in the current team. Returns 1 if called from sequential part of program (outside of parallel region).
- integer omp_get_thread_num()
 Returns the thread number of the calling threads, within the
 current team.

!\$

- Statements are only executed if compiled with OpenMP support.
- Often used to call OpenMP Runtime Library routines.

Conditional execution

```
!$omp parallel
!$omp master
! only executed if compiled with OpenMP
support
!$ num_threads = omp_get_num_threads()
!$ write(*,*) '#threads = ', num_threads
!$omp end master
!$omp end parallel
```

Compiling and running with OpenMP

 Compilers need to be instructed with a flag to compile using OpenMP

Example

```
ftn -h omp -o test.exe test.F90
gfortran -openmp -o test.exe test.F90
```

 Set the number of threads with an environment variables before running your executable.

```
OMP_NUM_THREADS=4 ./test.exe
export OMP_NUM_THREADS=4
./test.exe
```