



There are a couple of ways to download and install Xnova Redesigned. The best way is by following the steps stated below. We are still in beta and want to give you the best version we have that's why we set up a Sourceforge page. The code you can download from here includes our latest bug fixing and features. We highly recommend you to download the Sourceforge code if you haven't already did it. It can be downloaded from here:

<http://xnovaredesigned.svn.sourceforge.net/viewvc/xnovaredesigned.tar.gz?view=tar>

Simply paste this link into you browser or follow the link by clicking on it. This version is the best and actual version we currently have. Please check our Sourceforge page at least every week to insure that you stay updated! Read the steps carefully and everything should work!

When something does not work the way as it should be go to <http://www.xnovauk.com> We give support here. Since we are in beta the main thing we do is solving bugs at the moment. We are giving a beta so we expect people to report and post bugs on our forum. We will solve these bugs as soon as possible. We would highly appreciate if you would do the same!

- Once you extracted the skin and the game to your server go to next step. If not go and check out our guide that starts at step 1.
- Make sure that the folder install and all of its contents are chmod 777 so that the install script can write to then
- Make sure that the file status is chmod 777 and reads "NOTINSTALLED", it is possible that developers may accidentally commit the version from an installed test which would read INSTALLED
- Go into the game folder and check that config1.php and SETUP.PHP are chmod to 777
- You are now ready to install the game.
- Navigate to your game, eg <http://localhost/redesigned/>
- If you see the login screen then something is wrong. Stop now, and read back through the instructions. Check the status file. It must read NOTINSTALLED, make sure there are no typos in it
- If you get the install wizard follow the instructions. When you put in the cookie name, change it, dont leave it as XR123, simply selecting random is fine. No 2 universes on 1 server may have the same cookie name though
- After you have installed the script login. You will be in the game with a normal user account. This is the point where most request for help occur because if you have not done the skin correctly you will see either a white page or a page with bits missing. If this is the case look at the url, it should be something like <http://localhost/redesigned/game/> navigate to <http://localhost/skins/xr> if that is not the folder where you installed the skin, then copy the files there. If you cant fix it you have 2 options. Asking for help. In which case, take a print screen of you skins/xr

folder. Including the address in the url bar. And also press view source and post the lines at the top of the code which read <link rel="<http://localhost/skins/xr/css/blah.....>" />. Your other option is to go to the options page and simply select the OGame skin.

- If everything works fine you may want to be admin. To do this simple go to phpMyAdmin or however you configure your sql. Navigate to the users table. Find yourself. Edit, and set authlevel to 3

Congratulations. The game should now be working fine.

Enjoy the beta but don't forget to check sourceforge from time to time and post bugs on <http://www.xnovauk.com> !