

# Package ‘rsyncrosim’

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**Type** Package

**Title** The R Interface to SyncroSim: <http://syncrosim.com/>

**Version** 0.1.0

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**Description** rsyncrosim provides an interface to SyncroSim, a generalized framework for managing scenario-based datasets. Simulation models can be added to SyncroSim in order to transform these datasets, taking advantage of general features such as defining scenarios of model inputs, running Monte Carlo simulations, and summarizing model outputs.

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**LazyData** TRUE

**Imports** methods,  
DBI,  
RSQLite,  
Rcpp,  
rgdal,  
raster

**Suggests** knitr,  
testthat,  
ggplot2,  
rasterVis

**SystemRequirements** SyncroSim (>=2.0.2)

**Collate** 'AAAClassDefinitions.R'  
'addModule.R'  
'addRow.R'  
'addon.R'  
'backup.R'  
'breakpoint.R'  
'breakpointSession.R'  
'command.R'  
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**RoxygenNote** 5.0.1

**VignetteBuilder** knitr

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---

addModule

Add module

---

## Description

Add module or modules to SyncroSim

**Usage**

```
addModule(filename, session = NULL)

## S4 method for signature 'character'
addModule(filename, session = NULL)
```

**Arguments**

filename	Character string or vector of these. The path to an .ssimpkg file on disk, or a vector of filepaths.
session	Session.

---

addon	<i>addon(s) of an SsimLibrary or Session</i>
-------	--

---

**Description**

The addon(s) of an SsimLibrary or Session.

**Usage**

```
addon(ssimObject)

## S4 method for signature 'character'
addon(ssimObject)

## S4 method for signature 'missingOrNULL'
addon(ssimObject)

## S4 method for signature 'Session'
addon(ssimObject)

## S4 method for signature 'SsimObject'
addon(ssimObject)
```

**Arguments**

ssimObject	SsimLibrary/Project/Scenario or Session.
------------	--

**Value**

A dataframe of addons.

**Examples**

```
## Not run:
addon(ssimLibrary(name="stsim"))

## End(Not run)
#test change #2
```

---

addRow	<i>Add row(s) to a dataframe.</i>
--------	-----------------------------------

---

### Description

Adds row(s) to a dataframe.

### Usage

```
addRow(targetDataframe, value)
```

```
## S4 method for signature 'data.frame'
addRow(targetDataframe, value)
```

### Arguments

targetDataframe

Dataframe.

value

Dataframe, character string vector, or list. Columns in value should be a subset of columns in targetDataframe.

### Details

Preserves the types and factor levels of the targetDataframe. Fills missing values if possible using factor levels. If value is a named vector or list, it will be converted to a single row dataframe. If value is an unnamed vector or list, the number of elements should equal the number of columns in the targetDataframe; elements are assumed to be in same order as dataframe columns.

### Value

A dataframe with new rows.

---

backup	<i>Backup an SsimLibrary.</i>
--------	-------------------------------

---

### Description

Backup an SsimLibrary.

### Usage

```
backup(ssimObject)
```

```
## S4 method for signature 'character'
backup(ssimObject)
```

```
## S4 method for signature 'SsimObject'
backup(ssimObject)
```

### Arguments

ssimObject

SsimLibrary/Project/Scenario.

---

Breakpoint-class	<i>Breakpoint class</i>
------------------	-------------------------

---

**Description**

Breakpoint class

**Slots**

arguments Timesteps or iterations e.g. "1,2"  
 breakpointName Breakpoint name  
 name Name  
 transformerName 'stsim:core-transformer' or?  
 callback The function to apply. See STSimBreakpointsTutorial.R for details.

---

breakpoints	<i>The breakpoints of a Scenario</i>
-------------	--------------------------------------

---

**Description**

The breakpoints of a Scenario

**Usage**

breakpoints(x)

**Arguments**

x A Scenario object.

**Value**

A list of Breakpoint objects.

---

BreakpointSession-class	<i>BreakpointSession class</i>
-------------------------	--------------------------------

---

**Description**

BreakpointSession class

**Slots**

scenario A SyncroSim scenario  
 connection A socket connection to the SyncroSim server.  
 name A name

---

command	<i>SyncroSim console command</i>
---------	----------------------------------

---

## Description

Issues a command to the SyncroSim console and returns the output.

## Usage

```
command(args, session = NULL, program = "SyncroSim.Console.exe", wait = T)
```

## Arguments

args	Character string, named list, named vector, unnamed list, or unnamed vector. Arguments for the SyncroSim console. See details.
session	Session. If NULL, a default session will be used.
program	Character. The name of the target SyncroSim executable. Options include SyncroSim.Console.exe (default), SyncroSim.Server.exe, SyncroSim.ModuleManager.exe and SyncroSim.Multiband.exe.
wait	Logical. If TRUE (default) R will wait for the command to finish before proceeding. Note that silent(session) is ignored if wait=F.

## Details

Example args, and the resulting character string passed to the SyncroSim console:

- Character string e.g. "--create --help": "--create --help"
- Named list or named vector e.g. list(name1=NULL,name2=value2): "--name1 --name2=value2"
- Unnamed list or unnamed vector e.g. c("create","help"): "--create --help"

## Value

Output from the SyncroSim program.

## Examples

```
# Use a default session to creat a new library in the current working directory.
args = list(create=NULL,library=NULL,name=paste0(getwd(),"/temp.ssim"),
  model="stsim:model-transformer")
output = command(args,session=session(printCmd=T))
output

#Three different ways to provide args to command
command(c("create","help"))
command("--create --help")
command(list(create=NULL,help=NULL))
```

datasheet

*Get a datasheet***Description**

Gets Syncrosim datasheet.

**Usage**

```
datasheet(ssimObject, name = NULL, project = NULL, scenario = NULL,
  summary = NULL, optional = F, empty = F, lookupsAsFactors = T,
  sqlStatements = list(select = "SELECT *", groupBy = ""),
  forceElements = F)

## S4 method for signature 'list'
datasheet(ssimObject, name = NULL, project = NULL,
  scenario = NULL, summary = NULL, optional = F, empty = F,
  lookupsAsFactors = T, sqlStatements = list(select = "SELECT *", groupBy =
  ""), forceElements = F)

## S4 method for signature 'character'
datasheet(ssimObject, name = NULL, project = NULL,
  scenario = NULL, summary = NULL, optional = F, empty = F,
  lookupsAsFactors = T, sqlStatements = list(select = "SELECT *", groupBy =
  ""), forceElements = F)

## S4 method for signature 'SsimObject'
datasheet(ssimObject, name = NULL, project = NULL,
  scenario = NULL, summary = NULL, optional = F, empty = F,
  lookupsAsFactors = T, sqlStatements = list(select = "SELECT *", groupBy =
  ""), forceElements = F)
```

**Arguments**

ssimObject	SsimLibrary/Project/Scenario, or list of objects. Note that all objects in a list must be of the same type, and belong to the same library.
name	Character or vector of these. Sheet name(s). If NULL, all datasheets in the ssimObject will be returned. Note that setting summary=F and name=NULL pulls all datasheets, which is timeconsuming and not generally recommended.
project	Character, numeric, or vector of these. One or more Project names, ids or objects. Note that integer ids are slightly faster.
scenario	Character, numeric, or vector of these. One or more Scenario names, ids or objects. Note that integer ids are slightly faster.
summary	Logical. If TRUE returns a dataframe of sheet names and other info. If FALSE returns dataframe or list of dataframes.
optional	Logical. If summary=TRUE and optional=TRUE returns only scope, name and displayName. If summary=FALSE and optional=TRUE returns all of the datasheet's columns, including the optional columns. If summary=TRUE, optional=FALSE, returns only those columns that are mandatory and contain data (if empty=F). Ignored if summary=F, empty=F and lookupsAsFactors=F.



empty	Logical. If TRUE returns empty dataframes for each datasheet. Ignored if summary=TRUE.
lookupsAsFactors	Logical. If TRUE (default) dependencies returned as factors with allowed values (levels). Set FALSE to speed calculations. Ignored if summary=TRUE.
sqlStatements	List returned by sqlStatements(). SELECT and GROUP BY SQL statements passed to SQLite database. Ignored if summary=TRUE.
forceElements	Logical. If FALSE and name has a single element returns a dataframe; otherwise a list of dataframes. Ignored if summary=TRUE.

## Details

If summary=T or summary=NULL and name=NULL a dataframe describing the datasheets is returned: If optional=T columns include: scope, module, name, displayName, isSingle, isOutput, data. data only displayed for scenarios. dataInherited and dataSource columns added if a scenario has dependencies. If optional=F columns include: scope, name, displayName. All other arguments are ignored.

Otherwise, for each element in name a datasheet is returned as follows:

- If lookupsAsFactors=T (default): Each column is given the correct data type, and dependencies returned as factors with allowed values (levels). A warning is issued if the lookup has not yet been set.
- If empty=T: Each column is given the correct data type. Fast (1 less console command)
- If empty=F and lookupsAsFactors=F: Column types are not checked, and the optional argument is ignored. Fast (1 less console command).
- If ssimObject is a list of Scenario or Project objects (output from run(), scenario() or project()): Adds ScenarioID/ProjectID column if appropriate.
- If scenario/project is a vector: Adds ScenarioID/ProjectID column as necessary.
- If requested datasheet has scenario scope and contains info from more than one scenario: ScenarioID/ScenarioName/ScenarioParent columns identify the scenario by name, id, and parent (if a result scenario)
- If requested datasheet has project scope and contains info from more than one project: ProjectID/ProjectName columns identify the project by name and id.

## Value

If summary=T returns a dataframe of datasheet names and other info, otherwise returns a dataframe or list of these.

---

datasheetRaster

*Get spatial inputs or outputs from a Scenario(s).*

---

## Description

Get spatial inputs or outputs from one or more SyncroSim scenarios.

## Usage

```

datasheetRaster(ssimObject, datasheet, column = NULL, scenario = NULL,
  iteration = NULL, timestep = NULL, subset = NULL, forceElements = F)

## S4 method for signature 'character'
datasheetRaster(ssimObject, datasheet, column = NULL,
  scenario = NULL, iteration = NULL, timestep = NULL, subset = NULL,
  forceElements = F)

## S4 method for signature 'list'
datasheetRaster(ssimObject, datasheet, column = NULL,
  scenario = NULL, iteration = NULL, timestep = NULL, subset = NULL,
  forceElements = F)

## S4 method for signature 'SsimObject'
datasheetRaster(ssimObject, datasheet, column = NULL,
  scenario = NULL, iteration = NULL, timestep = NULL, subset = NULL,
  forceElements = F)

## S4 method for signature 'Scenario'
datasheetRaster(ssimObject, datasheet, column = NULL,
  scenario = NULL, iteration = NULL, timestep = NULL, subset = NULL,
  forceElements = F)

```

## Arguments

<code>ssimObject</code>	SsimLibrary/Project/Scenario or list of Scenarios. If SsimLibrary/Project, then scenario argument is required.
<code>datasheet</code>	character string. The name of the datasheet containing the raster data.
<code>column</code>	character string. The name of the column in the datasheet containing the file-names for raster data. If NULL then use the first column that contains raster filenames.
<code>scenario</code>	character string, integer, or vector of these. The scenarios to include. Required if <code>ssimObject</code> is an SsimLibrary/Project, ignored if <code>ssimObject</code> is a list of Scenarios.
<code>iteration</code>	integer, character string, or vector of integer/character strings. Iteration(s) to include. If NULL then all iterations are included. If no Iteration column in the datasheet, then ignored.
<code>timestep</code>	integer, character string, or vector of integer/character string. Timestep(s) to include. If NULL then all timesteps are included. If no Timestep column in the datasheet, then ignored.
<code>subset</code>	logical expression. logical expression indicating datasheet rows to return. e.g. <code>expression(grepl("Ts0001",Filename,fixed=T))</code> . See <code>subset()</code> for details.
<code>forceElements</code>	logical. If TRUE then returns a single raster as a RasterStack; otherwise returns a single raster as a RasterLayer directly.

## Details

The `names()` of the returned raster stack contain metadata. For datasheets without Filename this is: `paste0(<datasheet name>,".Scn",<scenario id>,".",<tif name>)` For datasheets containing Filename this is: `paste0(<datasheet name>,".Scn",<scenario id>,".It",<iteration>,".Ts",<timestep>)`

**Value**

A RasterLayer, RasterStack or RasterBrick object. See raster package documentation for details.

**Examples**

```
datasheetRaster(myResult,datasheet="STSim_OutputSpatialState",
  subset=expression(grepl("Ts0001",Filename,fixed=T)))
```

---

dateModified	<i>The last date a SsimLibrary/Project/Scenario was modified.</i>
--------------	---

---

**Description**

The most recent modification date of an SsimLibrary/Project/Scenario

**Usage**

```
dateModified(ssimObject)

## S4 method for signature 'character'
dateModified(ssimObject)

## S4 method for signature 'SsimLibrary'
dateModified(ssimObject)

## S4 method for signature 'Project'
dateModified(ssimObject)

## S4 method for signature 'Scenario'
dateModified(ssimObject)
```

**Arguments**

ssimObject      SsimLibrary/Project/Scenario.

---

defaultModel	<i>Get the default model from a Session.</i>
--------------	--

---

**Description**

Get the default model from a Session.

**Usage**

```
defaultModel(session = NULL)

## S4 method for signature 'character'
defaultModel(session = NULL)

## S4 method for signature 'Session'
defaultModel(session = NULL)

## S4 method for signature ``NULL``
defaultModel(session = NULL)
```

**Arguments**

session	Session or character. A Session object or path to a session. If NULL, the default session will be used.
---------	---

**Value**

The default model of a Session.

---

defaultModel<-	<i>Set defaultModel of a Session</i>
----------------	--------------------------------------

---

**Description**

Set defaultModel of a session

**Usage**

```
defaultModel(session) <- value

## S4 replacement method for signature 'character'
defaultModel(session) <- value

## S4 replacement method for signature 'Session'
defaultModel(session) <- value
```

**Arguments**

session	Session.
value	character. A SyncroSim model. See model() for options.

delete

*Delete library, project, scenario, datasheet***Description**

Deletes one or more items. Note this is irreversable.

**Usage**

```
delete(ssimObject, project = NULL, scenario = NULL, datasheet = NULL,
       force = F)
```

```
## S4 method for signature 'character'
delete(ssimObject, project = NULL, scenario = NULL,
       datasheet = NULL, force = F)
```

```
## S4 method for signature 'SsimObject'
delete(ssimObject, project = NULL, scenario = NULL,
       datasheet = NULL, force = F)
```

**Arguments**

ssimObject	SsimLibrary/Project/Scenario, or path to a library.
project	character string, numeric, or vector of these. One or more project names or ids. Note that project argument is ignored if ssimObject is a list. Note that integer ids are slightly faster.
scenario	character string, numeric, or vector of these. One or more scenario names or ids. Note that scenario argument is ignored if ssimObject is a list. Note that integer ids are slightly faster.
datasheet	character string or vector of these. One or more datasheet names.
force	logical. If FALSE (default), user will be prompted to approve removal of each item.

**Value**

A list of "saved" or failure messages for each item.

**Examples**

```
#TODO - update examples
myLibrary = ssimLibrary(session=devSession)
myProject = project(myLibrary,project="a project")
project(myLibrary)
removeProject(myLibrary,project="a project")
project(myLibrary)
```

---

deleteModule	<i>Delete module or modules</i>
--------------	---------------------------------

---

### Description

Delete module or modules from this version of SyncroSim. Note that removing a module can be difficult to undo. To restore the module the user will need to provide a .ssimpkg file or reinstall SyncroSim. Thus, deleteModule() requires confirmation from the user.

### Usage

```
deleteModule(name, session = NULL, force = F)

## S4 method for signature 'ANY,missingOrNULLOrChar'
deleteModule(name, session = NULL,
  force = F)

## S4 method for signature 'ANY,Session'
deleteModule(name, session = NULL, force = F)
```

### Arguments

name	Character string or vector of these. A module or vector of modules to remove. See modules() for options.
session	Session.
force	logical. If T, delete without requiring confirmation from user.

### Value

"saved" or error message.

---

dependency	<i>Set or remove Scenario dependency(s), or get existing dependencies.</i>
------------	--

---

### Description

Set or remove Scenario dependency(s), or get existing dependencies.

### Usage

```
dependency(scenario, dependency = NULL, remove = F, force = F)

## S4 method for signature 'character'
dependency(scenario, dependency = NULL, remove = F,
  force = F)

## S4 method for signature 'Scenario'
dependency(scenario, dependency = NULL, remove = F,
  force = F)
```

**Arguments**

scenario	Scenario. The scenario to which a dependency is to be added (or has already been added if remove=TRUE).
dependency	Scenario, character string, integer, or list/vector of these. The scenario(s) that are the source of the dependency, in order from lowest to highest precedence. If NULL other arguments are ignored and the list of existing dependencies is returned.
remove	logical. If F (default) dependencies are added. If T, dependencies are removed.
force	logical. If F (default) prompt before removing dependencies.

**Details**

If dependency==NULL, other arguments are ignored, and set of existing dependencies is returned in order of precedence (from highest to lowest precedence). Otherwise, returns list of saved or error messages for each dependency of each scenario.

Note that the order of dependencies can be important - dependencies added most recently take precedence over existing dependencies. So, dependencies included in the dependency argument take precedence over any other existing dependencies. If the dependency argument includes more than one element, elements are ordered from lowest to highest precedence.

**Value**

If dependency!=NULL, character string (saved or error message) or list of these. Otherwise, a dataframe of existing dependencies, or list of these.

---

description	<i>Description of an SsimLibrary/Project/Scenario.</i>
-------------	--

---

**Description**

The description of an SsimLibrary/ProjectScenario.

**Usage**

```
description(ssimObject)

## S4 method for signature 'character'
description(ssimObject)

## S4 method for signature 'SsimObject'
description(ssimObject)
```

**Arguments**

ssimObject	SsimLibrary/Project/Scenario.
------------	-------------------------------

---

description<-	<i>Set the description of an SsimLibrary/Project/Scenario.</i>
---------------	--

---

**Description**

Set the description of an SsimLibrary/ProjectScenario.

**Usage**

```
description(ssimObject) <- value

## S4 replacement method for signature 'character'
description(ssimObject) <- value

## S4 replacement method for signature 'SsimObject'
description(ssimObject) <- value
```

**Arguments**

ssimObject	Scenario/Project/SsimLibrary
value	The new description.

---

disableAddon	<i>Disable addon or addons.</i>
--------------	---------------------------------

---

**Description**

Disable addon or addons of an SsimLibrary, or Project/Scenario with an associated SsimLibrary.

**Usage**

```
disableAddon(ssimLibrary, name)

## S4 method for signature 'character'
disableAddon(ssimLibrary, name)

## S4 method for signature 'SsimLibrary'
disableAddon(ssimLibrary, name)
```

**Arguments**

ssimLibrary	SsimLibrary
name	Character string or vector of these.

**Value**

saved or error message.



**Examples**

```
#TODO - update examples
myLibrary = ssimLibrary()
enableAddon(myLibrary,c("stsim-ecological-departure"))
addon(myLibrary)
disableAddon(myLibrary,c("stsim-ecological-departure"))
addon(myLibrary)
```

---

enableAddon	<i>Enable addon or addons.</i>
-------------	--------------------------------

---

**Description**

Enable addon or addons of an SsimLibrary.

**Usage**

```
enableAddon(ssimLibrary, name)

## S4 method for signature 'character'
enableAddon(ssimLibrary, name)

## S4 method for signature 'SsimLibrary'
enableAddon(ssimLibrary, name)
```

**Arguments**

ssimLibrary	SsimLibrary
name	Character string or vector of these.

**Value**

saved or error message for each addon.

**Examples**

```
#TODO - update examples
myLibrary = ssimLibrary()
enableAddon(myLibrary,c("stsim-ecological-departure", "stsim-stock-flow"))
addon(myLibrary)
```

---

filepath	<i>The path to a SyncroSim object on disk</i>
----------	---

---

### Description

The path to a SyncroSim Session, SSimLibrary, Project or Scenario on disk.

### Usage

```
filepath(ssimObject)

## S4 method for signature 'character'
filepath(ssimObject)

## S4 method for signature 'Session'
filepath(ssimObject)

## S4 method for signature 'SsimObject'
filepath(ssimObject)
```

### Arguments

ssimObject      An object containing a filepath.

---

model	<i>Installed models</i>
-------	-------------------------

---

### Description

Models installed with this version of SyncroSim

### Usage

```
model(ssimObject = NULL)

## S4 method for signature 'character'
model(ssimObject = NULL)

## S4 method for signature 'missingOrNULL'
model(ssimObject = NULL)

## S4 method for signature 'Session'
model(ssimObject = NULL)

## S4 method for signature 'SsimLibrary'
model(ssimObject = NULL)
```

### Arguments

ssimObject      Session or SsimLibrary.

**Value**

A dataframe of models (for Session) or named vector of character strings (for SsimLibrary)

---

module	<i>Installed modules</i>
--------	--------------------------

---

**Description**

Modules installed with this version of SyncroSim

**Usage**

```
module(session)

## S4 method for signature 'missingOrNULL'
module(session)

## S4 method for signature 'character'
module(session)

## S4 method for signature 'Session'
module(session)
```

**Arguments**

session            Session.

**Value**

A dataframe of modules

---

name	<i>The name of a SyncroSim library, project or scenario.</i>
------	--

---

**Description**

The name of an SsimLibrary, Project or Scenario.

**Usage**

```
name(ssimObject)

## S4 method for signature 'character'
name(ssimObject)

## S4 method for signature 'SsimLibrary'
name(ssimObject)

## S4 method for signature 'Scenario'
```

```
name(ssimObject)

## S4 method for signature 'Project'
name(ssimObject)
```

### Arguments

ssimObject      SsimLibrary, Project, or Scenario.

### Value

character string

---

name<-	<i>Set ssimObject name.</i>
--------	-----------------------------

---

### Description

Set the name of a SyncroSim Project, Scenario or Library

### Usage

```
name(ssimObject) <- value

## S4 replacement method for signature 'character'
name(ssimObject) <- value

## S4 replacement method for signature 'SsimLibrary'
name(ssimObject) <- value

## S4 replacement method for signature 'Project'
name(ssimObject) <- value

## S4 replacement method for signature 'Scenario'
name(ssimObject) <- value
```

### Arguments

ssimObject      Scenario/Project/SsimLibrary

value            The new name.

---

owner	<i>The owner of a SsimLibrary/Project/Scenario.</i>
-------	---

---

### Description

The owner of an SsimLibrary/ProjectScenario

### Usage

```
owner(ssimObject)

## S4 method for signature 'character'
owner(ssimObject)

## S4 method for signature 'SsimLibrary'
owner(ssimObject)

## S4 method for signature 'Project'
owner(ssimObject)

## S4 method for signature 'Scenario'
owner(ssimObject)
```

### Arguments

ssimObject	SsimLibrary/Project/Scenario.
------------	-------------------------------

---

owner<-	<i>Set the owner of an SsimLibrary/Project/Scenario.</i>
---------	--

---

### Description

Set the owner of an SsimLibrary/Project/Scenario.

### Usage

```
owner(ssimObject) <- value

## S4 replacement method for signature 'character'
owner(ssimObject) <- value

## S4 replacement method for signature 'SsimObject'
owner(ssimObject) <- value
```

### Arguments

ssimObject	Scenario/Project/SsimLibrary
value	The new owner.

---

parentId	<i>The parent scenario id of a SyncroSim Scenario.</i>
----------	--

---

### Description

The id of the parent of a SyncroSim results scenario. NA if scenario is not a results scenario.

### Usage

```
parentId(scenario)

## S4 method for signature 'character'
parentId(scenario)

## S4 method for signature 'Scenario'
parentId(scenario)
```

### Arguments

scenario            A Scenario object.

### Value

An integer id of the parent scenario.

---

printCmd	<i>Get printCmd of a Session.</i>
----------	-----------------------------------

---

### Description

Get printCmd setting of a Session object.

### Usage

```
printCmd(session = NULL)

## S4 method for signature 'Session'
printCmd(session = NULL)

## S4 method for signature 'missingOrNULLOrChar'
printCmd(session = NULL)
```

### Arguments

session            Session or character. A Session object or path to a session. If NULL, the default session will be used.

### Value

logical.

---

project	Create or open a project or projects.
---------	---------------------------------------

---

## Description

If summary = FALSE, returns one or more [Project](#) objects representing a SyncroSim projects. If summary = TRUE, returns project summary info.

## Usage

```
project(ssimObject, project = NULL, sourceProject = NULL, summary = NULL,
        forceElements = F)
```

## Arguments

ssimObject	SsimLibrary/Scenario or character. An ssimObject containing a filepath to a library, or a filepath.
project	Character, integer, or vector of these. Names or ids of one or more projects. Note that integer ids are slightly faster.
sourceProject	Character, integer, or Project object. If not NULL, new projects will be copies of the sourceProject.
summary	Logical. If TRUE then return the project(s) in a dataframe with the projectId, name, description, owner, dateModified, readOnly. Default is TRUE if project=NULL and ssimObject is not Scenario/Project, FALSE otherwise.
forceElements	Logical. If TRUE then returns a single project as a named list; otherwise returns a single project as a Project object. Applies only when summary=FALSE.

## Details

For each element of project:

- If element identifies an existing project: Returns the existing Project
- If element identifies more than one project: Error
- If element does not identify an existing project: Creates a new Project named element. Note that SyncroSim automatically assign an id to a new project.

## Value

A Project object representing a SyncroSim project, or a dataframe of project names and descriptions.

## Examples

```
#TODO - update examples
# Create a new project
myLibrary = ssimLibrary(name="stsim")
myProject = project(ssimLibrary=mySsimLibrary, project="My new project name")

# Get a named list of existing projects
myProjects = project(myLibrary,summary=F)
# Each element in the list is named by a character version of the project ID
```

```

names(myProjects) # vector of the project ids

# Get an existing project.
# Assume that name uniquely identifies a single project - give error if not
myProject = myProjects[[1]]
myProject = project(myLibrary, project="My new project name")

# Get/set the project properties - for now we can only set the name
name(myProject)
name(myProject) = "New project name" # - committed to db immediately
ssimLibrary(myProject) # Returns a SyncroSimLibrary object for the project

```

---

Project-class	<i>SyncroSim Project class</i>
---------------	--------------------------------

---

### Description

Project object representing a SyncroSim Project.

### Slots

session The session associated with the library.  
 filepath The path to the library on disk.  
 datasheetNames Names and scopes of datasheets in the library.  
 projectId The project id

### See Also

See [project](#) for options when creating or loading an SyncroSim Project.

---

projectId	<i>The projectId of a SyncroSim project or scenario.</i>
-----------	--

---

### Description

The projectId of a SyncroSim Project or Scenario.

### Usage

```

projectId(ssimObject)

## S4 method for signature 'character'
projectId(ssimObject)

## S4 method for signature 'Project'
projectId(ssimObject)

## S4 method for signature 'Scenario'
projectId(ssimObject)

```



**Arguments**

ssimObject      Project/Scenario.

**Value**

An integer project id.

---

readOnly	<i>Read-only status of an SsimLibrary/Project/Scenario.</i>
----------	---

---

**Description**

Whether or not an SsimLibrary/ProjectScenario is read-only.

**Usage**

```
readOnly(ssimObject)

## S4 method for signature 'character'
readOnly(ssimObject)

## S4 method for signature 'SsimLibrary'
readOnly(ssimObject)

## S4 method for signature 'Project'
readOnly(ssimObject)

## S4 method for signature 'Scenario'
readOnly(ssimObject)
```

**Arguments**

ssimObject      SsimLibrary/Project/Scenario.

**Value**

logical.

---

readOnly<-	<i>Set the read/write status of an SsimLibrary/Project/Scenario.</i>
------------	--

---

**Description**

Set the read-only status of an SsimLibrary/Project/Scenario. Applies to child objects if ssimObject is an SsimLibrary or Project.

**Usage**

```
readOnly(ssimObject) <- value

## S4 replacement method for signature 'character'
readOnly(ssimObject) <- value

## S4 replacement method for signature 'SsimObject'
readOnly(ssimObject) <- value
```

**Arguments**

ssimObject	Scenario/Project/SsimLibrary
value	Logical. If T the ssimObject will be read-only.

---

rsyncrosim	<i>rsyncrosim: The R interface to SyncroSim: <a href="http://syncrosim.com/">http://syncrosim.com/</a></i>
------------	--

---

**Description**

rsyncrosim provides an interface to SyncroSim, a generalized framework for running and managing scenario-based stochastic simulations over space and time. Different kinds of simulation models can "plug-in" to SyncroSim as modules and take advantage of general features common to many kinds of simulation models, such as defining scenarios of model inputs, running Monte Carlo simulations, and viewing charts and maps of outputs.

**Details**

To learn more about rsyncrosim, start with the vignette: TO DO

---

run	<i>Run scenarios</i>
-----	----------------------

---

**Description**

Run one or more SyncroSim scenarios

**Usage**

```
run(ssimObject, scenario = NULL, summary = F, jobs = 1,
    forceElements = F)

## S4 method for signature 'character'
run(ssimObject, scenario = NULL, summary = F,
    jobs = 1, forceElements = F)

## S4 method for signature 'list'
run(ssimObject, scenario = NULL, summary = F, jobs = 1,
    forceElements = F)

## S4 method for signature 'SsimObject'
run(ssimObject, scenario = NULL, summary = F,
    jobs = 1, forceElements = F)
```

**Arguments**

ssimObject	SsimLibrary/Project/Scenario or a list of Scenarios. Or the path to a library on disk.
scenario	character, integer, or vector of these. Scenario names or ids. Or NULL. Note that integer ids are slightly faster.
summary	Logical. If FALSE (default) result Scenario objects are returned. If TRUE (faster) result scenario ids are returned.
jobs	Integer. The number of jobs to run. Passed to SyncroSim where multithreading is handled.
forceElements	Logical. If TRUE then returns a single result scenario as a named list; otherwise returns a single result scenario as a Scenario object. Applies only when summary=FALSE.

**Details**

Note that breakpoints are ignored unless ssimObject is a single scenario.

**Value**

If summary=F a result Scenario object or a named list of result Scenarios. The name is the parent scenario for each result. If summary=T returns summary info for result scenarios.

---

runLog	<i>The runLog of a result Scenario.</i>
--------	---

---

**Description**

The runLog of a result Scenario

**Usage**

```
runLog(scenario)

## S4 method for signature 'character'
runLog(scenario)

## S4 method for signature 'Scenario'
runLog(scenario)
```

**Arguments**

scenario	A Scenario object.
----------	--------------------

**Value**

Character string of the run log.

---

saveDatasheet	<i>Save datasheet(s)</i>
---------------	--------------------------

---

## Description

Saves datasheets to a SsimLibrary/Project/Scenario.

## Usage

```
saveDatasheet(ssimObject, data, name = NULL, append = NULL,
  fileData = NULL, forceElements = F, force = F, breakpoint = F)
```

```
## S4 method for signature 'character'
saveDatasheet(ssimObject, data, name = NULL,
  append = NULL, fileData = NULL, forceElements = F, force = F,
  breakpoint = F)
```

```
## S4 method for signature 'SsimObject'
saveDatasheet(ssimObject, data, name = NULL,
  append = NULL, fileData = NULL, forceElements = F, force = F,
  breakpoint = F)
```

## Arguments

ssimObject	SsimLibrary/Project/Scenario.
data	A dataframe, named vector, or list of these. One or more datasheets to load.
name	character or vector of these. The name(s) of the datasheet(s) to be saved. If a vector of names is provided, then a list must be provided for the data argument. Names provided here will override those provided with data argument's list.
append	logical. If TRUE, data will be appended to the datasheet if possible, otherwise current values will be overwritten by data. See details for behaviour when append=T. Default TRUE for project/library-scope datasheets, and FALSE for scenario-scope datasheets.
fileData	Named list or raster stack. Names are file names (without paths), corresponding to entries in data. The elements are objects containing the data associated with each name. Currently only supports Raster objects as elements.
forceElements	logical. If FALSE (default) a single return message will be returns as a character string. Otherwise it will be returned in a list.
force	logical. If datasheet scope is project/library, and append=F, datasheet will be deleted before loading the new data. This can also delete other definitions and results, so user will be prompted for approval unless force=T.
breakpoint	Set to TRUE when modifying datasheets in a breakpoint function.

## Details

Cautionary note re append=F: Deleting project and library level datasheets that contain lookups will also delete other definitions and results that rely on these lookups.

ssimObject/project/scenario should identify a single ssimObject.

If `fileData != NULL`, each element of `names(fileData)` should correspond uniquely to at most one entry in data. If a name is not found in data the element will be ignored with a warning. `rsyncrosim` will write each element of `fileData` directly to the appropriate SyncroSim input/output folders. If `fileData != NULL`, data should be a dataframe, vector, or list of length 1, not a list of length >1.

There are 2 circumstances in which data will not be appended even if `append=T`:

- New data will not be appended if it is redundant with existing data, and the table does not allow redundancy.
- Old data will be replaced by new data if the datasheet allows only a single row.

If `breakpoint=T`:

- `append` argument is ignored
- `force` argument is ignored
- data must contain full filepaths, and be otherwise valid. Relative paths will not be resolved.

## Value

A success or failure message, or a list of these.

---

scenario	<i>Create or open a scenario or scenarios.</i>
----------	--

---

## Description

If `summary = FALSE`, returns one or more [Scenario](#) objects representing a SyncroSim scenarios. If `summary = TRUE`, returns scenario summary info.

## Usage

```
scenario(ssimObject, scenario = NULL, sourceScenario = NULL,
        summary = NULL, results = F, overwrite = F, forceElements = F)
```

## Arguments

<code>ssimObject</code>	SsimLibrary/Project or character. An <code>ssimObject</code> containing a filepath to a library, or a filepath.
<code>scenario</code>	Character, integer, or vector of these. Names or ids of one or more scenarios. Note integer ids are slightly faster.
<code>sourceScenario</code>	Character or integer. If not <code>NULL</code> , new scenarios will be copies of the sourceScenario.
<code>summary</code>	Logical. If <code>TRUE</code> then loads and returns the scenario(s) in a named vector/dataframe with the <code>scenarioId</code> , <code>name</code> , <code>description</code> , <code>owner</code> , <code>dateModified</code> , <code>readOnly</code> , <code>parentID</code> . Default is <code>TRUE</code> if <code>scenario=NULL</code> , <code>FALSE</code> otherwise.
<code>results</code>	Logical. If <code>TRUE</code> only return result scenarios.
<code>overwrite</code>	Logical. If <code>TRUE</code> , overwrite any existing scenarios. Note that existing scenarios and any associated results will be permanently deleted from the database.
<code>forceElements</code>	Logical. If <code>TRUE</code> then returns a single scenario as a named list; otherwise returns a single scenario as a <code>Scenario</code> object. Applies only when <code>summary=FALSE</code> .

Details

For each element of scenario:

- If element/project/ssimObject uniquely identifies an existing scenario: Returns the existing Scenario
- If element/project/ssimObject uniquely identifies more than one existing scenario: Error
- If element/project/ssimObject do not identify an existing scenario or project: Error
- If element/project/ssimObject do not identify an existing scenario and element is numeric: Error - a name is required for new scenarios. SyncroSim will automatically assign an id when a scenario is created.
- If element/project/ssimObject do not identify an existing scenario and do identify a project, and element is a character string: Creates a new Scenario named element in the project. SyncroSim automatically assigns an id. If sourceScenario is not NULL the new scenario will be a copy of sourceScenario.

Value

A Scenario object representing a SyncroSim scenario, a list of Scenario objects, or a dataframe of scenario names and descriptions.

Examples

```
# Create a new scenario
myLibrary = ssimLibrary(name="stsim")
myProject = project(myLibrary,project="a project")
myScenario = scenario(myProject,scenario="a scenario")
```

---

Scenario-class	<i>SyncroSim Scenario class</i>
----------------	---------------------------------

---

Description

Scenario object representing a SyncroSim Project.

Slots

- session The session associated with the library.
- filepath The path to the library on disk.
- datasheetNames Names and scope of all datasheets in library.
- projectId The project id.
- scenarioId The scenario id.
- parentId For a result scenario, this is the id of the parent scenario. 0 indicates this is not a result scenario.
- breakpoints An (optional) list of Breakpoint objects. See ?breakpoints for details.

See Also

See [scenario](#) for options when creating or loading an SyncroSim Scenario.

---

scenarioId	<i>The scenarioId of a scenario.</i>
------------	--------------------------------------

---

### Description

The scenarioId of a Scenario.

### Usage

```
scenarioId(scenario)

## S4 method for signature 'character'
scenarioId(scenario)

## S4 method for signature 'Scenario'
scenarioId(scenario)
```

### Arguments

scenario      Scenario.

### Value

integer id.

---

session	<i>Start or get a SyncroSim session.</i>
---------	--

---

### Description

Methods to create a Syncrosim session or fetch one from a SsimLibrary, Project or Scenario object.

### Usage

```
session(x = NULL, silent = T, printCmd = F, defaultModel = "stsim")

## S4 method for signature 'missingOrNULLOrChar'
session(x = NULL, silent = T,
  printCmd = F, defaultModel = "stsim")

## S4 method for signature 'SsimObject'
session(x = NULL, silent = T, printCmd = F,
  defaultModel = "stsim")
```

**Arguments**

x	Character or SsimObject. A path to SyncroSim.Console.exe or an object containing a Session. If NULL the installed version of syncrosim in the registry is used.
silent	Logical. Applies only if x is a path or NULL. If TRUE, warnings from the console are ignored. Otherwise they are printed.
printCmd	Logical. Applies only if x is a path or NULL. If TRUE, arguments passed to the SyncroSim console are also printed. Helpful for debugging. FALSE by default.
defaultModel	Character. Applies only if x is a path or NULL. The name of a SyncroSim model type. "stsim" by default.

**Value**

An SyncroSim Session object containing a valid console path.

**Examples**

```
# Look for SyncroSim in the usual places
mySession = session()
path(mySession)

# Specify a SyncroSim version
mySession = session("C:/Program Files/SyncroSim/1/SyncroSim.Console.exe")

# Get the session from an SsimLibrary
myLib = ssimLibrary(name="stsim")
session(myLib)

# Assign a session to a SyncroSim library
session(myLib)=session()
```

---

Session-class

*SyncroSim Session class*


---

**Description**

A SyncroSim Session object contains a link to SyncroSim. SsimLibrary, Project and Scenario objects contain a Session used to query and modify the object.

**Slots**

filepath The path to SyncroSim

silent If FALSE, all SyncroSim output with non-zero exit status is printed. Helpful for debugging. Default=TRUE.

printCmd If TRUE, arguments passed to the SyncroSim console are also printed. Helpful for debugging. FALSE by default.

defaultModel The name of a SyncroSim model type. "stsim" by default.



## Examples

```
#TODO - update examples
# Create or load a library using a non-default Session
mySession = session("C:/Program Files/SyncroSim/1/SyncroSim.Console.exe")
myLib = ssimLibrary(name="stsim",session=mySession)
session(myLib)

showMethods(class="Session",where=loadNamespace("rsyncrosim")) #Methods for the Session
filepath(mySession) # Lists the folder location of syncrosim session
version(mySession) # Lists the version of syncrosim session
module(mySession) # Dataframe of the modules installed with this version of syncrosim.
model(mySession) # Dataframe of the models installed with this version of syncrosim.

# Add and remove modules
#deleteModule("stsim-stock-flow",mySession)
#is.element("stsim-stock-flow",modules(mySsim)$shortName)
#pkgDir ="C:/Program Files/SyncroSim/1/CorePackages/"
#addModule(paste0(pkgDir,"stockflow.ssimpkg"),mySession)
#addModule(paste0(pkgDir,c("stockflow.ssimpkg","dynmult.ssimpkg"),mySession)
#is.element("stsim-stock-flow",modules(mySsim)$shortName)

# Create or load a library using a default Session
myLib = ssimLibrary(name="stsim")
session(myLib)
```

---

session<-	<i>Set a SyncroSim session.</i>
-----------	---------------------------------

---

## Description

Set the Session of a SsimLibrary, Project or Scenario object.

## Usage

```
session(ssimObject) <- value

## S4 replacement method for signature 'character'
session(ssimObject) <- value

## S4 replacement method for signature 'SsimObject'
session(ssimObject) <- value
```

## Arguments

ssimObject	SsimObject/Project/Scenario.
value	A SyncroSim Session.

## Details

In order to avoid problems with SyncroSim version compatibility and library updating, the new session must have the same filepath as the session of the SsimObject e.g. `filepath(value)==filepath(session(ssimObject))`

**Value**

An SyncroSim object containing a Session.

**Examples**

```
myLibrary = ssimLibrary()
session(myLibrary)=session()
session(myLibrary)
```

---

setBreakpoint	<i>Set breakpoint of a Scenario.</i>
---------------	--------------------------------------

---

**Description**

Add a Breakpoint object to breakpoints of a Scenario.

**Usage**

```
setBreakpoint(x, breakpointType, transformerName, arguments, callback)
```

**Arguments**

x	A SyncroSim Scenario
breakpointType	bi: before iteration; ai: after iteration; bt:before timestep; at: aftertimestep
transformerName	'stsim:core-transformer' or?
arguments	A vector of timesteps or iterations e.g. c(1,2)
callback	The function to apply. See STSimBreakpointsTutorial.R for details.

**Value**

An SyncroSim Scenario object containing breakpoints

---

silent	<i>Check if a Session is silent</i>
--------	-------------------------------------

---

**Description**

Checks whether a SyncroSim Session is silent or not.

**Usage**

```
silent(session)

## S4 method for signature 'Session'
silent(session)

## S4 method for signature 'missingOrNULLOrChar'
silent(session)
```

**Arguments**

session            Session or character. A SyncroSim [Session](#) object or path to a session. If NULL, the default session will be used.

**Value**

logical.

---

silent<-	<i>Set silent property of a Session</i>
----------	---

---

**Description**

Set silent property of a session to TRUE or FALSE

**Usage**

```
silent(session) <- value

## S4 replacement method for signature 'character'
silent(session) <- value

## S4 replacement method for signature 'Session'
silent(session) <- value
```

**Arguments**

session	Session
value	logical

---

sqlStatements	<i>Construct an SQLite query</i>
---------------	----------------------------------

---

**Description**

Creates SELECT, GROUP BY and WHERE SQL statements. The resulting list of SQL statements will be converted to an SQLite database query by the `datasheet()` function.

**Usage**

```
sqlStatements(groupBy = NULL, aggregate = NULL, aggregateFunction = "SUM",
  where = NULL)
```

## Arguments

groupBy	character string or vector of these. Vector of variables (column names) to GROUP BY.
aggregate	character string or vector of these. Vector of variables (column names) to aggregate using aggregateFunction
aggregateFunction	character string. An SQL aggregate function (e.g. SUM, COUNT)
where	named list. A list of subset variables. Names are column names, and elements are the values to be selected from each column.

## Details

Variables are column names of the datasheet. See column names using `datasheet(empty=T)`. Variables not included in `groupBy`, `aggregate` or `where` will be dropped from the table. Note that it is not possible to construct a complete SQL query at this stage, because the `datasheet()` function may add `ScenarioID` and/or `ProjectID` to the query.

## Value

A list of SELECT, GROUP BY and WHERE SQL statements used by `datasheet()` to construct an SQLite database query.

## Examples

```
#Query the total Amount for each combination of ScenarioID, Iteration, Timestep and StateLabelXID,
#including only Timesteps 0,1 and 2, and Iterations 3 and 4.
mySQL = sqlStatements(groupBy=c("ScenarioID","Iteration","Timestep","StateLabelXID"),
  aggregate=c("Amount"),where=list(Timestep=c(0,1,2),Iteration=c(3,4)))
mySQL
```

---

ssimLibrary

---

*Create or open a library.*


---

## Description

Creates or opens an [SsimLibrary](#) object representing a SyncroSim library. If `summary = T`, returns library summary info. If `summary = NULL`, returns library summary info if `ssimObject` is an `SsimLibrary`, `SsimLibrary` object otherwise.

## Usage

```
ssimLibrary(name = NULL, summary = NULL, model = NULL, session = NULL,
  addon = NULL, forceUpdate = F)
```

```
## S4 method for signature 'SsimObject'
ssimLibrary(name = NULL, summary = NULL,
  model = NULL, session = NULL, addon = NULL, forceUpdate = F)
```

```
## S4 method for signature 'missingOrNULLOrChar'
ssimLibrary(name = NULL, summary = NULL,
  model = NULL, session = NULL, addon = NULL, forceUpdate = F)
```

## Arguments

name	Character string, Project/Scenario/SsimLibrary. The path to a library or SsimObject. Optional.
summary	logical. Default T
model	Character. The model type. If NULL, defaultModel(session()) will be used.
session	Session. If NULL, session() will be used.
addon	Character or character vector. One or more addons. See addon() for options.
forceUpdate	Logical. If FALSE (default) user will be prompted to approve any required updates. If TRUE, required updates will be applied silently.

## Details

- If name is SyncroSim Project or Scenario: Returns the [SsimLibrary](#) associated with the Project or Scenario.
- If name is NULL: Create/open a SsimLibrary in the current working directory with the filename SsimLibrary.ssim.
- If name is a string: If string is not a valid path treat as filename in working directory. If no file suffix provided in string then add .ssim. Attempts to open a library of that name. If library does not exist creates a library of type model in the current working directory.
- If given a name and a model: Create/open a library called <name>.ssim. Returns an error if the library already exists but is a different type of model.

## Value

An SsimLibrary object representing a SyncroSim library.

## Examples

```
#TODO - update examples
# See the installed models
model(session())

# Create a library called <model>.ssim in the current working directory.
myLibrary = ssimLibrary()
session(myLibrary) #The SyncroSim session
filepath(myLibrary) #Path to the file on disk.
info(myLibrary) #Model type and other library information.

# Open an existing SyncroSim library in the current working directory - don't make a backup copy.
myLibrary = ssimLibrary()

# Create a library with a name in the current working directory
mySecondLibrary = ssimLibrary(name="Lib2")

# Create a library with a name in another directory
myThirdLibrary = ssimLibrary(name=paste0(getwd(), "/Temp/Lib3"))

# Create or load a library using a specific session
mySession = session("C:/Program Files/SyncroSim/1/SyncroSim.Console.exe")
myLibrary = ssimLibrary(name="Lib2", session=mySession)

# Add a project and get the library associated with that project
```

```
myProject = project(myLibrary,project="a project")
myLibrary = ssimLibrary(myProject)
```

---

SsimLibrary-class	<i>SyncroSim Library class</i>
-------------------	--------------------------------

---

## Description

SsimLibrary object representing a SyncroSim Library.

## Slots

session The SyncroSim Session.

filepath The path to the library on disk.

datasheetNames The names and scope of all datasheets in the library. Used to speed calculations.

## See Also

See [ssimLibrary](#) for options when creating or loading an SyncroSim library.

## Examples

```
#TODO - update examples
# Create or load and query a SyncroSim Library.
myLibrary = ssimLibrary()
session(myLibrary)
filepath(myLibrary)
info(myLibrary)

# Add or load a project, then get the SyncroSim Library associated with that Project
myProject = project(myLibrary,project="a project")

myLibrary = ssimLibrary(myProject)
```

---

ssimUpdate	<i>Apply updates.</i>
------------	-----------------------

---

## Description

Apply updates to a SyncroSim Library, or a Project or Scenario associated with a Library.

## Usage

```
ssimUpdate(ssimObject)

## S4 method for signature 'character'
ssimUpdate(ssimObject)

## S4 method for signature 'SsimObject'
ssimUpdate(ssimObject)
```

**Arguments**

ssimObject      SsimLibrary/Project/Scenario

**Value**

"saved" or a failure message from the console.

---

version	<i>The SyncroSim version</i>
---------	------------------------------

---

**Description**

The version of a SyncroSim Session

**Usage**

```
version(session = NULL)

## S4 method for signature 'character'
version(session = NULL)

## S4 method for signature 'missingOrNULL'
version(session = NULL)

## S4 method for signature 'Session'
version(session = NULL)
```

**Arguments**

session      Session.

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