



# **XGBoost Basics**

Learn about the basics of using XGBoost.

## **Chapter Goals:**

- Learn about the XGBoost data matrix
- Train a Booster object in XGBoost

#### A. Basic data structures

The basic data structure for XGBoost is the DMatrix (https://xgboost.readthedocs.io/en/latest/python/python\_api.html#xgboost.DMatrix), which represents a data matrix. The DMatrix can be constructed from NumPy arrays.

The code below creates DMatrix objects with and without labels.

The DMatrix object can be used for training and using a Booster (https://xgboost.readthedocs.io/en/latest/python/python\_api.html#xgboost.Booster) object, which represents the gradient boosted decision tree.

The train

(https://xgboost.readthedocs.io/en/latest/python/python\_api.html#xgboos\_t.train) function in XGBoost lets us train a Booster with a specified set of parameters.

The code below trains a Booster object using a predefined labeled dataset.

```
1 # predefined data and labels
 2 print('Data shape: {}'.format(data.shape))
    print('Labels shape: {}'.format(labels.shape))
 4 dtrain = xgb.DMatrix(data, label=labels)
 6 # training parameters
 7
    params = {
      'max_depth': 0,
 8
 9
      'objective': 'binary:logistic'
10
11 print('Start training')
12 bst = xgb.train(params, dtrain) # booster
13 print('Finish training')
                                                              \triangleright
  X
Output
                                                                      3.772s
 Data shape: (569, 30)
 Labels shape: (569,)
 Start training
 [08:53:48] /workspace/src/tree/updater_prune.cc:74: tree pruning end, 1 ro
 [08:53:48] /workspace/src/tree/updater_prune.cc:74: tree pruning end, 1 ro
```

A list of the possible parameters and their values can be found here (https://xgboost.readthedocs.io/en/latest/parameter.html). In the example above, we set the 'max\_depth' parameter to 0 (which means no limit on

the tree depths, equivalent to None in scikit-learn). We also set the 'objective' parameter (the objective function) to binary classification via logistic regression. For the remaining available parameters, we used their default settings (so we didn't include them in params).

### B. Using a Booster

After training a Booster, we can evaluate it and use it to make predictions.

```
# predefined evaluation data and labels
 2 print('Data shape: {}'.format(eval_data.shape))
 3 print('Labels shape: {}'.format(eval_labels.shape))
 4 deval = xgb.DMatrix(eval_data, label=eval_labels)
 6 # Trained bst from previous code
 7 print(bst.eval(deval)) # evaluation
 9 # new_data contains 2 new data observations
10 dpred = xgb.DMatrix(new_data)
11 # predictions represents probabilities
12 predictions = bst.predict(dpred)
13 print('{}\n'.format(predictions))
                                                            X
                                                                     2.267s
Output
 Data shape: (119, 30)
 Labels shape: (119,)
         eval-error:0.226891
 [0.6236573 0.6236573]
```

The evaluation metric used for binary classification (eval-error) represents the classification error, which is the default 'eval\_metric' parameter for binary classification Booster models.

Note that the model's predictions (from the predict function) are probabilities, rather than class labels. The actual label classifications are just the rounded probabilities. In the example above, the Booster predicts classes of 0 and 1, respectively.

# Time to Code!

The coding exercise for this chapter will be to train a Booster object on input data and labels (predefined in the backend).

The first thing to do is set up a DMatrix for training.

Set dtrain equal to xgb.DMatrix initialized with data as the required argument and labels as the label keyword argument.



The input dataset contains 3 classes, so we'll perform multiclass classification with the Booster. The dataset is also relatively small, so we limit the decision tree's maximum depth to 2.

This means that the parameters for the Booster object will have 'max\_depth' set to 2, 'objective' set to 'multi:softmax', and 'num\_class' set to 3.

Set params equal to a dictionary with the specified keys and values.

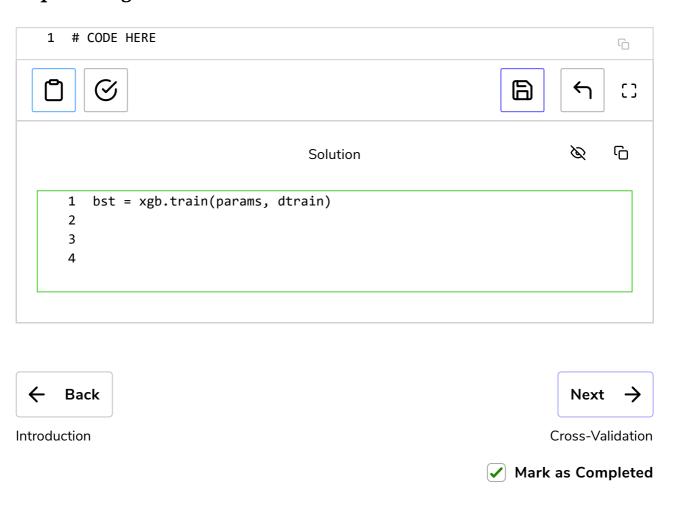
```
1 # CODE HERE
```

```
Solution

| 1 | params = {
| 2 | 'max_depth': 2, |
| 3 | 'objective': 'multi: softmax', |
| 4 | 'num_class': 3 |
| 5 | 6 |
| 7 | 8 |
```

Using the data matrix and parameters, we'll train the Booster.

Set bst equal to xgb.train applied with params and dtrain as the required arguments.





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? Ask a Question

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