**Conclusions**

Kickstarter is a huge global community built around creativity and creative projects. More than 10 million people from all continents of the world supported a Kickstarter Project.

1 According to the graph, there is a consideration to the culture and entertainment project creation than others domains less failure than success, a strong cultural project success.

2-Talking about limitation, even if there is an important success, more than half fail by seeing the failing near to successful and some canceled. the Kickstarter needs the framing. Another limitation is that most projects are concentrated or focused on culture, so less expertise or coaching though

3 We could also create the table or graph of period project request. time interval the look up if the outcome of each project depends on the period. the graph of outcome in terms of pledged if the financial commitment fluence the result of the project