

BADR TAREK MOHAMMED

Software Developer

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🌐 [HTTPS://BADR-TAREK-RESUME.NETLIFY.APP](https://badr-tarek-resume.netlify.app)

🐙 [HTTPS://GITHUB.COM/BADRTAREK](https://github.com/badrtarek)

🌐 [HTTPS://WWW.LINKEDIN.COM/IN/BADR-TAREK](https://www.linkedin.com/in/badr-tarek)

EDUCATION

BACHELOR IN COMPUTER SCIENCE & ARTIFICIAL INTELLIGENCE AT 2022
MODERN UNIVERSITY FOR TECHNOLOGY & INFORMATION
2018 - 2022

SPECIALIZATION: CS

PROJECTS

ECOMMERCE-WEBSITE
JANUARY - 2021

- Responsive web application that allows user to know products and their information, order the products.
- Dashboard that allows administrator to control the site and the data, know the orders of users
- Designed and developed a user interface using HTML, CSS, Bootstrap, JQuery.
- Developed through the Laravel framework, MySQL database.
- <https://b-ecommerce.000webhostapp.com>

CURSED CASTLE GAME
JULY - 2020

- 2D war game between player and monster.
- The game Developed through unity c#.
- Developed monster attacks using AI.
- <https://github.com/BadrTarek/Cursed-Castle-Game.git>

TELLER APPLICATION
NOVEMBER - 2020

- An Application that allows the teller clerk to create user orders and allows the administrator to control application's data.
- The application Developed using C# Windows Forms Application, SQL database.

WORK EXPERIENCE

WEB DEVELOPER INTERN
MAGDSOFT
APRIL - 2021

- Worked as back-end developer where developed application for shipping company (API's , dashboard) using laravel, API's.
- Worked in team-oriented environment for all aspects of product development.
- Built API authentication and all API's requests and responses.
- Built admin authentication and all dashboard requirements
- https://github.com/BadrTarek/Laravel_Api_Project.git

SKILLS

HTML

CSS

JavaScript

Bootstrap

PHP

Laravel

API

C#

Unity Game Development C#

Python