

NICK RUTOWSKI

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<https://CodeSauce.co>

<https://github.com/Badsauce>

Bachelors of Science in Computer Science - Michigan State University 2016

★☆☆ - Learning ★★☆☆ - Comfortable ★★★★★ - Proficient

DESIGN

Prototyping	★★★★
Mock-ups	★★★☆☆
Wireframes	★★★☆☆
User Research	★★★☆☆
InDesign	★★★☆☆
InVision	★★★☆☆
Sketch	★★☆☆☆
Illustrator	★★☆☆☆

DEVELOPMENT

HTML/CSS	★★★★
Sass	★★★☆☆
Javascript	★★★☆☆
Ruby on Rails	★★★☆☆
Python	★★★☆☆
D3.js	★★★☆☆
SQL	★★☆☆☆
Haskell	★★☆☆☆

BUSINESS

Lead Generation	★★★★
Project Management	★★★☆☆
Copy Writing	★★★☆☆
Brand Development	★★★☆☆
CRM	★★★☆☆
Social Media	★★★☆☆
Non-profit law	★★☆☆☆
Small business law	★★☆☆☆



Projects

JARDUINO 2015

Worked on a team of 5 designers to research increasing spare change donations during sales. Our research lead to the prototyping of a hardware-enabled donation jar that detects and reacts to donations.

SPARTAHACK 2015

Designed and built the static marketing website, managed cloud hosting platform, selected and integrated 3rd party services to enable participant application submission. Assisted with visual identity design.

MYTHICAPPS HACKATHON 2015

Lead a team of 4 which built a marketing website and a web application to collect and manage potential participants data using Rails and c3.js. Managed IT team of 2 which supported a team of 14.

HELPING HAND 2015

Worked with a team of 4 at PennApps Winter 2015 to build a web server and mobile app that allows users to deliver aid to the homeless on demand. I designed the visual identity and wrote the frontend code.



Work Experience

EXPERIENCE DESIGNER Lansing Code Lab August 2015 - present

I immerse myself in the experience of the students of our technical education startup. Using this knowledge I assist development in deciding what to build next and how to solve usability issues in current features.

TEAM LEAD Design for America (MSU) November 2015 - present

I lead a team creating design solutions to encourage hands-on collaborative learning on college campuses. My team learns and applies human centered design techniques to explore problems and solutions in this space.

DEVELOPER INTERN Epic Health Systems Summer 2014 and 2015

Worked with a team of 4 to enable customer editing for Epic's help documentation using C#.NET and MVC5. Prototyped visualizations of intra-hospital infection movements in a team of 2 using python and d3.js.

IT SUPPORT The Facility for Rare Isotope Beams August 2011 - December 2013

Daily support for 500+ users while completing long term projects including upgrading 120 windows XP machines to windows 7, and automating maintenance tasks for a fleet of 16 enterprise printers.