# How to Develop a Pix2Pix GAN for Image-to-Image Translation

Date: 2022-01-19

#### **Overview**

- What is Pix2Pix?
- Prerequisites
  - GAN, Conditional GAN
- Pix2Pix
  - Objection Function
  - Network Architecture
  - Generator with skip connection
  - Discriminator with PatchGAN
  - Optimization and inference
- Experiments with source code
- Conclusion

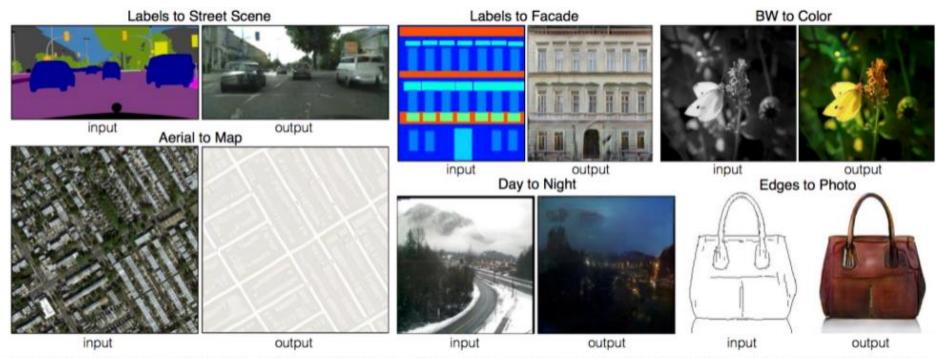
#### **Official Reference**

You can check the detailed contents about pix2pix GAN model in the link below

- GitHub
   https://github.com/phillipi/pix2pix
- Paper: Image-to-Image Translation with Conditional Adversarial Networks
   <a href="https://arxiv.org/abs/1611.07004">https://arxiv.org/abs/1611.07004</a>
- Projects
   <u>https://phillipi.github.io/pix2pix/</u>

#### What is Pix2Pix?

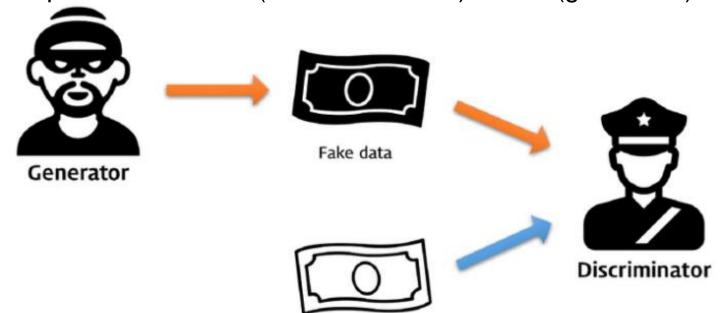
- Image-to-Image translation is the task that translates images from one domain to another by learning a mapping between the input and output images.
- And the models representing these fields(image-to-image translation) are pix2pix and CycleGAN.
- **Pix2Pix GAN** further extends the idea of CGAN, where the images are translated from input to an output image, conditioned on the input image.



Example results on several image-to-image translation problems. In each case we use the same architecture and objective, simply training on different data.

# **Prerequisites: GAN**

- Prior to learning up pix2pix modeling, it is easier to understand with basic knowledge of GAN and CGAN. Especially, authors of the paper emphasizes Conditional Adversarial Networks, CGAN.
- Generative adversarial network, or GAN for short, are an approach to generative modeling using deep learning methods, such as convolutional neural networks(CNN).
- The **generator model** that we train to generate new examples, and the **discriminator model** that tries to classify examples as either real(from the domain) or fake(generated).



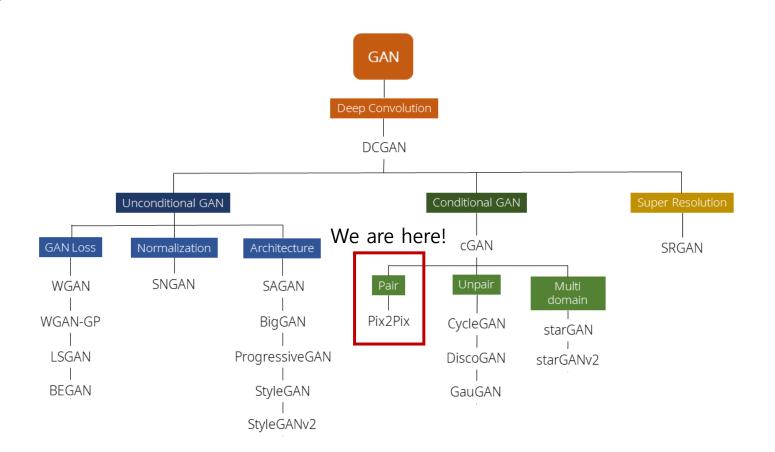
Real data

https://ysbsb.github.io/gan/2020/06/17/GAN-newbie-guide.html

## **Prerequisites: CGAN**

 Prior to learning up pix2pix modeling, it is easier to understand with basic knowledge of GAN and CNN. Especially, authors of the paper emphasizes Conditional Adversarial Networks, CGAN.

•



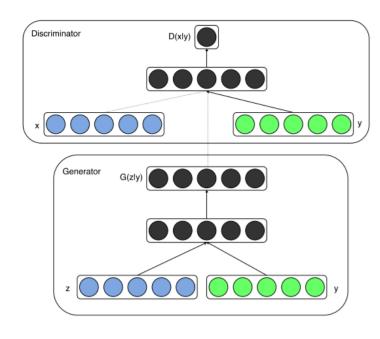


Figure 1: Conditional adversarial net

https://ysbsb.github.io/gan/2020/06/17/GAN-newbie-guide.html

## **Objective**

- In the objective of a conditional GAN, G tries to minimize objective against an adversarial D that tries to maximize it, i.e.  $\mathcal{L}_{cGAN}(G,D) = \mathbb{E}_{x,y}[\log D(x,y)] + \mathbb{E}_{x,z}[\log(1-D(x,G(x,z))],$
- Previous approaches have found it beneficial to mix the GAN objective with a more traditional loss, such as L2 distance(or L1 distance). So paper also explore this option, using L1 distance rather than L2 distance. Because L1 encourages less blurring.
- This motivates restricting the GAN discriminator to only model high-frequency structure, relying on an L1 term to force low-frequency correctness.

$$G^* = \arg\min_{G} \max_{D} \mathcal{L}_{cGAN}(G, D) + \lambda \mathcal{L}_{L1}(G)$$

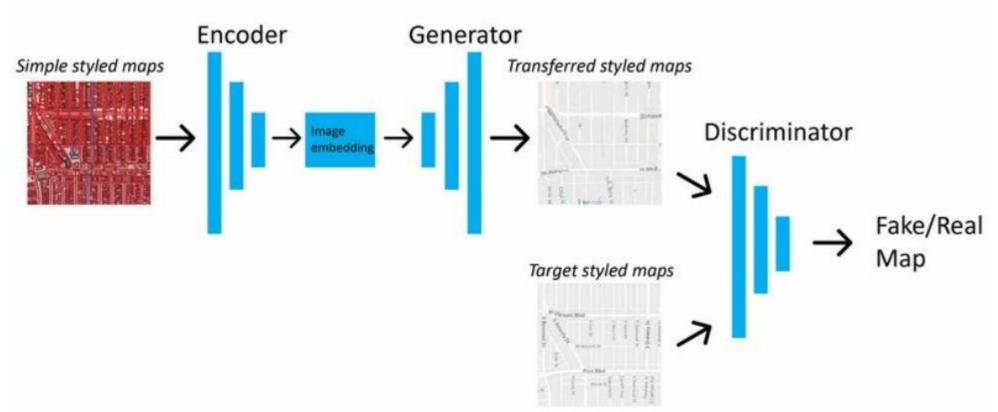
$$\mathcal{L}_{cGAN}(G, D) = \mathbb{E}_{x,y}[\log D(x, y)] + \mathbb{E}_{x,z}[\log(1 - D(x, G(x, z))], \quad \mathcal{L}_{L1}(G) = \mathbb{E}_{x,y,z}[\|y - G(x, z)\|_{1}].$$

 $\text{GAN:} \min_{G} \max_{D} V(D,G) = \ \mathbb{E}_{x \sim P_{data}(x)}[logD(x)] + \mathbb{E}_{z \sim P_{z}(z)}[log(1 - D(G(z)))]$ 

https://arxiv.org/abs/1611.07004

#### **Network Architecture**

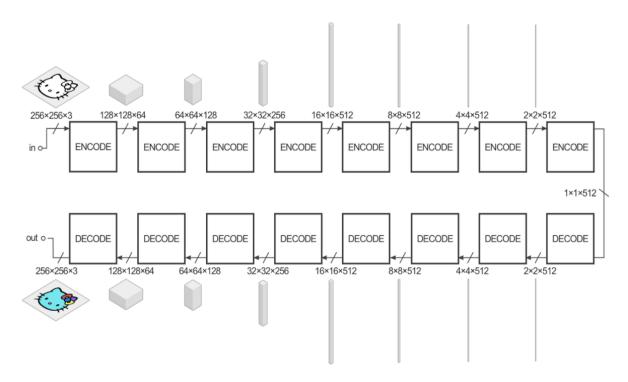
- Adapt generator and discriminator architectures from Unsupervised representation learning with deep convolutional generative adversarial networks
- Both generator and discriminator use modules of the form convolution-BathNorm-ReLu



https://www.researchgate.net/figure/Data-flow-of-Pix2Pix-in-this-research\_fig2\_332932603

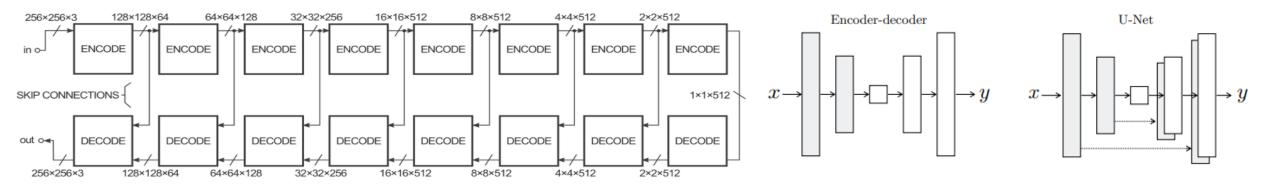
## Generator with skip connection

- The generator takes some input and tries to reduce it with a series of encoders (convolution +
  activation function) into a much smaller representation. The idea is that by compressing it this way
  we hopefully have a higher level representation of the data after the final encode layer.
- The decode layers do the opposite (deconvolution + activation function) and reverse the action of the encoder layers



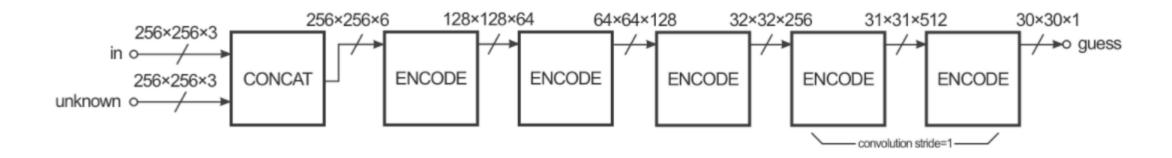
## Generator with skip connection

- In order to improve the performance of the image-to-image transform in the paper, the authors
  used a "U-Net" instead of simple encoder-decoder architecture. This is the same thing, but with
  "skip connections" directly connecting encoder layers to decoder layers.
- The skip connections give the network the option of bypassing the encoding/decoding part so that share the low-level information between the input and output.



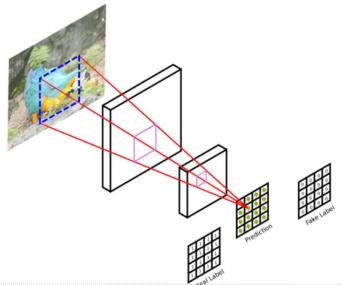
## **Discriminator with PatchGAN**

The Discriminator has the job of taking two images, an input image and an unknown image (which
will be either a target or output image from the generator), and deciding if the second image was
produced by the generator or not.



## **Discriminator with PatchGAN**

- The Discriminator concentrate on high-frequency structure (relying on an L1 term to force low-frequency correctness), it is sufficient to restrict our attention to the structure in local image patches.
- Discriminator tries to classify if each N ×N patch in an image is real or fake. We run this
  discriminator convolutionally across the image, averaging all responses to provide the ultimate
  output of D.



- Advantage of PatchGAN
  - A smaller PatchGAN has fewer parameters
  - Can be applied to arbitrarily large images

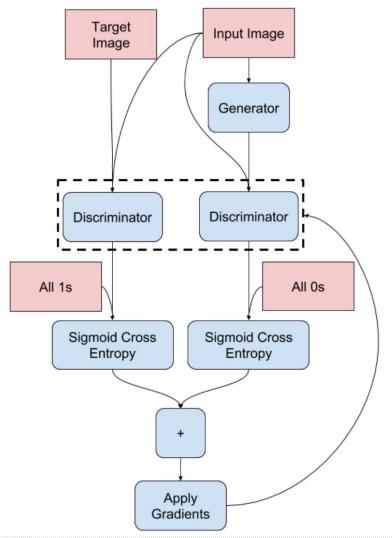
https://m.blog.naver.com/PostView.naver?isHttpsRedirect=true&blogId=laonple&logNo=221366130381

## **Optimization and inference**

- Alternate between one gradient descent step on D, then one step on G. D-> G -> D -> G...
- Train to maximize  $\log D(x, G(x, z))$  rather than minimize  $\log(1 D(x, G(x, z)))$
- Use minibatch SGD and apply the Adam solver with a learning rate of 0.0002, and momentum parameters  $\beta_1 = 0.5$ ,  $\beta_2 = 0.999$ . (Check this out in later code)
- Divide the objective by 2 while optimizing D, which slows down the rate at which D learns relative to G.
- At inference time, run the generator net in exactly the same manner as during the training phase.
- In experiments, use batch sizes between 1 and 10 depending on the experiment.

## **Optimization and inference**

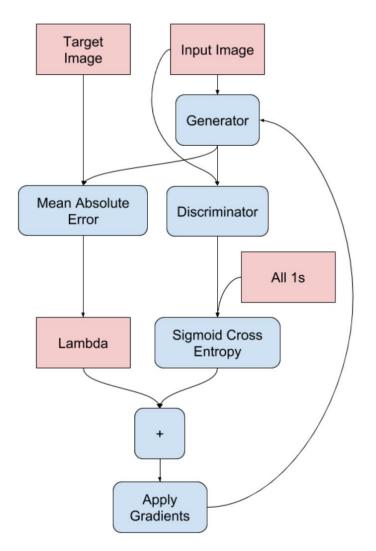
Discriminator



- The discriminator looks at the input/target pair and the input/output(which Generator create) pair and produces its guess about how realistic they look.
- The update parameter by using correct guesses (which discriminator guesses input/target as true OR vise versa)

## **Optimization and inference**

Generator



- The generator model is trained via the discriminator model.
   It is updated to minimize the loss predicted by the discriminator for generated images marked as "real."
- The generator is also updated to minimize the L1 loss or mean absolute error between the generated image and the target image.

# **Experiments with source code**

In this tutorial, we will use the so-called "maps" dataset used in the Pix2Pix paper. This is a
dataset comprised of satellite images of New York and their corresponding Google maps
pages. Each image is 1,200 pixels wide and 600 pixels tall and contains both the satellite
image on the left and the Google maps image on the right.



Download dataset: http://efrosgans.eecs.berkeley.edu/pix2pix/datasets/maps.tar.gz

We can prepare this dataset for training a Pix2Pix GAN model in Keras. We will just work
with the images in the training dataset. Each image will be loaded, rescaled, and split into
the satellite and Google map elements. The result will be 1,097 color image pairs with the
width and height of 256×256 pixels.

```
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```

```
from os import listdir # Returns a list containing the names of the entries in the directory given by path
from numpy import asarray # Convert the input to an array
from numpy import vstack # Stack arrays in sequence vertically (row wise)
from keras.preprocessing.image import img_to_array # Converts a PIL Image instance to a Numpy array
from keras.preprocessing.image import load_img # Loads an image into PIL format
from numpy import savez_compressed # Save several arrays into a single file in compressed .npz format
def load images(path, size=(256,512)):
  src list, tar_list = list(), list()
  for filename in listdir(path):
    pixels = load img(path + filename, target size=size)
    pixels = img to array(pixels)
    sat_img, map_img = pixels[:, :256], pixels[:, 256:]
    src list.append(sat img)
    tar list.append(map img)
  return [asarray(src_list), asarray(tar_list)]
path = 'maps/train/'
[src_images, tar_images] = load_images(path)
print('Loaded: ', src_images.shape, tar_images.shape)
filename = 'maps 256.npz'
print('Saved dataset: ', filename)
```

• This function enumerates the list of images in a given directory, loads each with the target size of 256×512 pixels, splits each image into satellite and map elements and returns an array of each.

```
def load_images(path, size=(256,512)):
    src_list, tar_list = list(), list()
    for filename in listdir(path):
        pixels = load_img(path + filename, target_size=size)
        pixels = img_to_array(pixels)
        sat_img, map_img = pixels[:, :256], pixels[:, 256:]
        src_list.append(sat_img)
        tar_list.append(map_img)
    return [asarray(src_list), asarray(tar_list)]
```

 Running the example loads all images in the training dataset, summarizes their shape to ensure the images were loaded correctly, then saves the arrays to a new file called maps\_256.npz in compressed NumPy array format.

```
path = 'maps/train/'
[src_images, tar_images] = load_images(path)
print('Loaded: ', src_images.shape, tar_images.shape)
filename = 'maps_256.npz'
print('Saved dataset: ', filename)
```

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```
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```
from numpy import load
from numpy import zeros
from numpy import ones
from numpy random import randint
from keras.optimizers import Adam
from keras.initializers import RandomNormal
from keras.models import Model
from keras.models import Input
from keras.layers import Conv2D
from keras.layers import Conv2DTranspose
from keras.layers import LeakyReLU
from keras.layers import Activation
from keras.layers import Concatenate
from keras.layers import Dropout
from keras.layers import BatchNormalization
from keras.layers import LeakyReLU
from matplotlib import pyplot
```

```
def define_discriminator(image_shape):
 init = RandomNormal(stddev=0.02)
 in_src_image = Input(shape=image_shape)
 in target image = Input(shape=image shape)
 merged = Concatenate()([in src image, in target image])
 d = Conv2D(64, (4,4), strides=(2,2), padding='same', kernel initializer=init)(merged)
 d = LeakyReLU(alpha=0.2)(d)
 d = Conv2D(128, (4,4), strides=(2,2), padding='same', kernel initializer=init)(d)
 d = BatchNormalization()(d)
 d = LeakyReLU(alpha=0.2)(d)
 d = Conv2D(256, (4,4), strides=(2,2), padding='same', kernel initializer=init)(d)
 d = BatchNormalization()(d)
 d = LeakyReLU(alpha=0.2)(d)
 d = Conv2D(512, (4,4), strides=(2,2), padding='same', kernel initializer=init)(d)
 d = BatchNormalization()(d)
 d = LeakyReLU(alpha=0.2)(d)
 d = Conv2D(512, (4,4), padding='same', kernel initializer=init)(d)
 d = BatchNormalization()(d)
 d = LeakyReLU(alpha=0.2)(d)
 d = Conv2D(1, (4,4), padding='same', kernel initializer=init)(d)
 patch_out = Activation('sigmoid')(d)
 model = Model([in src image, in target image], patch out)
 opt = Adam(1r=0.0002, beta_1=0.5)
 model.compile(loss='binary crossentropy', optimizer=opt, loss weights=[0.5])
 return model
```

 Model weights were initialized via random Gaussian with a mean of 0.0 and standard deviation of 0.02. Images input to the model are 256×256.

```
init = RandomNormal(stddev=0.02)
```

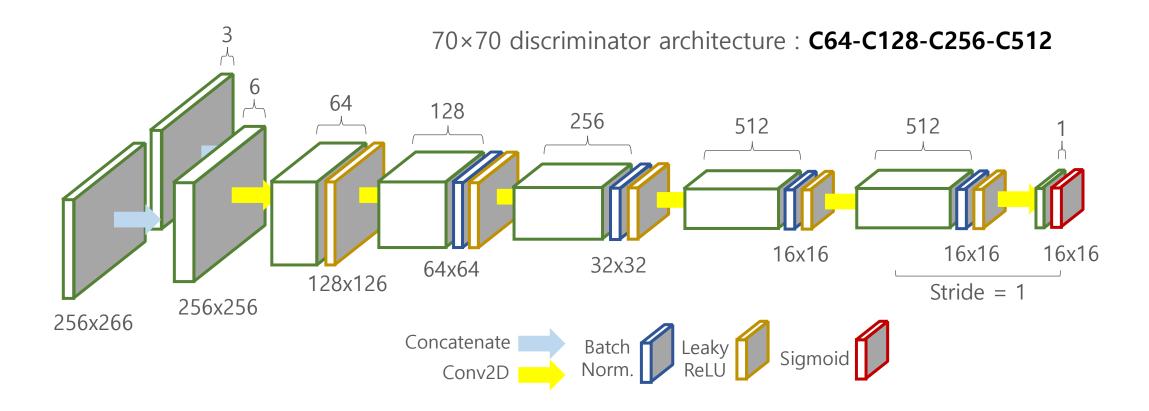
• The model takes two images as input, specifically a source and a target image. These images are concatenated together at the channel level, e.g. 3 color channels of each image become 6 channels of the input.

```
in_src_image = Input(shape=image_shape)
in_target_image = Input(shape=image_shape)
merged = Concatenate()([in_src_image, in_target_image])
```

A convolution is applied after the last layer to map to a 1-dimensional output, followed by a Sigmoid function. BatchNorm is not applied to the first C64 layer. All ReLUs are leaky, with slope 0.2. The kernel size is fixed at 4×4 and a stride of 2×2 is used on all but the last 2 layers of the model.

```
d = Conv2D(64, (4,4), strides=(2,2), padding='same', kernel_initializer=init)(merged)
d = LeakyReLU(alpha=0.2)(d)
d = Conv2D(128, (4,4), strides=(2,2), padding='same', kernel initializer=init)(d)
d = BatchNormalization()(d)
d = LeakyReLU(alpha=0.2)(d)
d = Conv2D(256, (4,4), strides=(2,2), padding='same', kernel initializer=init)(d)
d = BatchNormalization()(d)
d = LeakyReLU(alpha=0.2)(d)
d = Conv2D(512, (4,4), strides=(2,2), padding='same', kernel initializer=init)(d)
d = BatchNormalization()(d)
d = LeakyReLU(alpha=0.2)(d)
d = Conv2D(512, (4,4), padding='same', kernel initializer=init)(d)
d = BatchNormalization()(d)
d = LeakyReLU(alpha=0.2)(d)
d = Conv2D(1, (4,4), padding='same', kernel initializer=init)(d)
patch out = Activation('sigmoid')(d)
```

The 70×70 discriminator architecture is defined using a shorthand notation as: C64-C128-C256-C512, where C refers to a block of Convolution-BatchNorm-LeakyReLU layers and the number indicates the number of filters.



 The model is trained with a batch size of one image and the Adam version of stochastic gradient descent is used with a small learning range and modest momentum. The loss for the discriminator is weighted by 50% for each model update.

```
model = Model([in_src_image, in_target_image], patch_out)
opt = Adam(lr=0.0002, beta_1=0.5)
model.compile(loss='binary_crossentropy', optimizer=opt, loss_weights=[0.5])
return model
```

# Define Generator(encoder\_block)

- Encoder\_block captures the context of an image.
- Encoder\_block contains previous layer, number of filters, batchnorm(boolean) as parameter
- Encoder\_block is made up with (Conv-> Batchnorm-> Leaky ReLU)

```
def define_encoder_block(layer_in, n_filters, batchnorm=True):
    init = RandomNormal(stddev=0.02)
    g = Conv2D(n_filters, (4,4), strides=(2,2), padding='same', kernel_initializer=init)(layer_in)
    if batchnorm:
        g = BatchNormalization()(g, training=True)
        g = LeakyReLU(alpha=0.2)(g)
    return g
```

# Define Generator(decorder\_block)

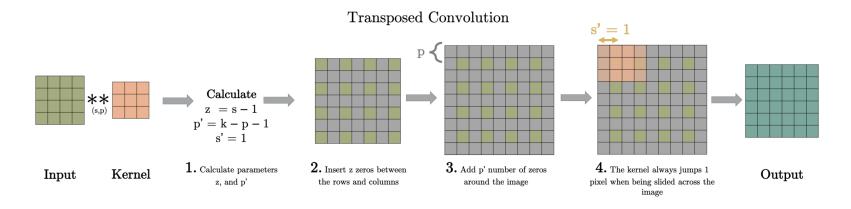
- Decoder\_block is Opposition of encoder\_block, it localizes feature map
- Similar parameters with encoder, but additionally use skip connection layer and dropout(boolean)
- Decoder\_block is made of with (Transposed Conv-> Batchnorm-> Dropout (first 3 blocks)
   -> ReLU)

```
def decoder_block(layer_in, skip_in, n_filters, dropout=True):
    init = RandomNormal(stddev=0.02)
    g = Conv2DTranspose(n_filters, (4,4), strides=(2,2), padding='same', kernel_initializer=init)(layer_in)
    g = BatchNormalization()(g, training=True)
    if dropout:
        g = Dropout(0.5)(g, training=True)
        g = Concatenate()([g, skip_in])
        g = Activation('relu')(g)
        return g
```

# Define Generator(decorder\_block)

Conv2DTranspsose func work this way!!

```
g = Conv2D(n_filters, (4,4), strides=(2,2), padding='same', kernel_initializer=init)(layer_in)
```



 For U-net skip architecture concatenate up-conv feature map and feature map in encoding stage

## **Define Generator**

- Implement generator using encoder and decoder block
- Generator outputs pair of in\_image, out\_image

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```
def define_generator(image_shape=(256,256,3)):
 # weight initialization
 init = RandomNormal(stddev=0.02)
 # image input
 in_image = Input(shape=image_shape)
 # encoder model
 e1 = define_encoder_block(in_image, 64, batchnorm=False)
  e2 = define_encoder_block(e1, 128)
  e3 = define_encoder_block(e2, 256)
  e4 = define_encoder_block(e3, 512)
 e5 = define_encoder_block(e4, 512)
  e6 = define_encoder_block(e5, 512)
  e7 = define encoder block(e6, 512)
 # bottleneck, no batch norm and relu
 b = Conv2D(512, (4,4), strides=(2,2), padding='same', kernel_initializer=init)(e7)
 b = Activation('relu')(b)
 # decoder model
 d1 = decoder block(b, e7, 512)
 d2 = decoder block(d1, e6, 512)
 d3 = decoder block(d2, e5, 512)
 d4 = decoder_block(d3, e4, 512, dropout=False)
 d5 = decoder_block(d4, e3, 256, dropout=False)
  d6 = decoder_block(d5, e2, 128, dropout=False)
 d7 = decoder_block(d6, e1, 64, dropout=False)
 # output
  g = Conv2DTranspose(3, (4,4), strides=(2,2), padding='same', kernel_initializer=init)(d7)
 out_image = Activation('tanh')(g)
  # define model
 model = Model(in image, out image)
  return model
```

#### **Define GAN**

- The define\_gan() function below implements this, taking the already-defined generator and discriminator models as arguments and using the Keras functional API to connect them together into a composite model.
- Both loss functions are specified for the two outputs of the model and the weights used for each are specified in the loss\_weights argument to the compile() function.

```
[7] def define_gan(g_model, d_model, image_shape):
    for layer in d_model.layers:
        if not isinstance(layer, BatchNormalization):
            layer.trainable = False
        in_src = Input(shape=image_shape)
        gen_out = g_model(in_src)
        dis_out = d_model([in_src, gen_out])
        model = Model(in_src, [dis_out, gen_out])
        opt = Adam(lr=0.0002, beta_1=0.5)
        model.compile(loss=['binary_crossentropy', 'mae'], optimizer=opt, loss_weights=[1,100])
        return model
```

# Define generate\_real\_samples

 The generate\_real\_samples() function below will prepare a batch of random pairs of images from the training dataset, and the corresponding discriminator label of class=1 to indicate they are real.

```
def generate_real_samples(dataset, n_samples, patch_shape):
    trainA, trainB = dataset
    ix = randint(0, trainA.shape[0], n_samples)
    X1, X2 = trainA[ix], trainB[ix]
    # generate 'real' class labels (1)
    y = ones((n_samples, patch_shape, patch_shape, 1))
    return [X1, X2], y
```

- trainA = dataset[0]
- tranB = dataset[1]
- TrainA.shape = [1096, 256, 256, 3]
- n\_samples = number of select images

# Define generate\_fake\_samples

 The generate\_fake\_samples() function below uses the generator model and a batch of real source images to generate an equivalent batch of target images for the discriminator.

```
[9] def generate_fake_samples(g_model, samples, patch_shape):
    X = g_model.predict(samples)
    # create 'fake' class labels (0)
    y = zeros((len(X), patch_shape, patch_shape, 1))
    return X, y
```

- samples = value of return'generate\_real\_samples' X1
- That means create fake samples from real samples

## **Define Train**

- The *train()* function below implements this, taking the defined generator, discriminator, composite model, and loaded datas et as input. The number of epochs is set at 100 to keep training times down, although 200 was used in the paper. A batch size of 1 is used as is recommended in the paper.
- Training involves a fixed number of training iterations. There are 1,097 images in the training dataset. One epoch is one ite
  ration through this number of examples, with a batch size of one means 1,097 training steps. The generator is saved and e
  valuated every 10 epochs or every 10,970 training steps, and the model will run for 100 epochs, or a total of 109,700 training steps.

```
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```
def train(d_model, g_model, gan_model, dataset, n_epochs=100, n_batch=1):
    n_patch = d_model.output_shape[1]
    trainA, trainB = dataset
    bat_per_epo = int(len(trainA) / n_batch)
    n_steps = bat_per_epo * n_epochs
    for i in range(n_steps):
        [X_realA, X_realB], y_real = generate_real_samples(dataset, n_batch, n_patch)
        X_fakeB, y_fake = generate_fake_samples(g_model, X_realA, n_patch)
        d_loss1 = d_model.train_on_batch([X_realA, X_realB], y_real)
        d_loss2 = d_model.train_on_batch([X_realA, X_fakeB], y_fake)
        g_loss, _, _ = gan_model.train_on_batch(X_realA, [y_real, X_realB])
        print('>%d, d1[%.3f] d2[%.3f] g[%.3f]' % (i+1, d_loss1, d_loss2, g_loss))
        if (i+1) % (bat_per_epo * 10) == 0:
            summarize_performance(i, g_model, dataset)
```

```
# unpack dataset
trainA, trainB = dataset
# calculate the number of batches per training epoch
bat_per_epo = int(len(trainA) / n_batch)
# calculate the number of training iterations
n_steps = bat_per_epo * n_epochs
```

d.model.output\_shape : (None, 16, 16, 1) -> n\_patch = 16 와..? trainA, trainB = dataset -> dataset[0] is sat\_img , dataset[1] is map\_in

#### **Define Train**

```
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```
for i in range(n_steps):
    # select a batch of real samples
    [X_realA, X_realB], y_real = generate_real_samples(dataset, n_batch, n_patch)
# generate a batch of fake samples
X_fakeB, y_fake = generate_fake_samples(g_model, X_realA, n_patch)
# update discriminator for real samples
d_loss1 = d_model.train_on_batch([X_realA, X_realB], y_real)
# update discriminator for generated samples
d_loss2 = d_model.train_on_batch([X_realA, X_fakeB], y_fake)
# update the generator
g_loss, _, _ = gan_model.train_on_batch(X_realA, [y_real, X_realB])
# summarize performance
print('>%d, d1[%.3f] d2[%.3f] g[%.3f]' % (i+1, d_loss1, d_loss2, g_loss))
```

- d\_loss1 = gap of target and source -> real pair
- d\_loss2 = gap of fake\_target(create by generator) and source -> fake pair
- Source : 위성 사진
- Target : 지도 사진
- Fake target: generator가 source로 부터 생성한 fake

# **Play train**

```
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dataset = load_real_samples('maps_256.npz')
    print('Loaded', dataset[0].shape, dataset[1].shape)
    # define input shape based on the loaded dataset
    image_shape = dataset[0].shape[1:]
    # define the models
    d_model = define_discriminator(image_shape)
    g_model = define_generator(image_shape)
    # define the composite model
    gan_model = define_gan(g_model, d_model, image_shape)
    # train model
    train(d_model, g_model, gan_model, dataset)
```

This example epochs = 1, n\_patch =1

```
>1082, d1[0.006] d2[0.048] g[15.425]
>1083, d1[0.508] d2[0.151] g[8.600]
>1084, d1[0.165] d2[0.123] g[10.576]
>1085, d1[0.055] d2[0.172] g[9.696]
>1086, d1[0.030] d2[0.212] g[9.571]
>1087, d1[0.059] d2[0.084] g[21.962]
>1088, d1[0.009] d2[0.060] g[11.934]
>1089, d1[0.247] d2[0.317] g[7.782]
>1090, d1[0,001] d2[0,122] g[16,818]
>1091, d1[0.002] d2[0.041] g[15.183]
>1092, d1[0.422] d2[0.227] g[13.804]
>1093. d1[0.001] d2[0.044] g[14.583]
>1094, d1[0.002] d2[0.055] g[17.279]
>1095, d1[0.371] d2[1.282] g[17.911]
>1096, d1[0.498] d2[0.315] g[12.592]
WARNING:tensorflow:Compiled the loaded model, but the co
I you train or evaluate the model.
>Saved: plot_001096.png and model_001096.h5
```