

We prove 2 lemmas about the Chord Arc Quantity between points on adjacent edges, which will lead to an efficient “Adjacent Chord Arc Quantity” calculation algorithm.

In figure 1,  $e_1$  and  $e_2$  are two adjacent edges connected by vertex  $\mathbf{v}$ , and  $\theta$  is the angle between  $e_1$  and  $e_2$ . They form a “corner” of any polygon. We pick an arbitrary point  $\mathbf{x}$  on  $e_1$  and the distance between  $\mathbf{x}$  and  $\mathbf{v}$  is  $l_1$ . Similarly, we pick an arbitrary point  $\mathbf{y}$  on  $e_2$  and the distance between  $\mathbf{y}$  and  $\mathbf{v}$  is  $l_2$ . We assume  $l_1 + l_2$  is less than half of the total length of the polygon’s edges.

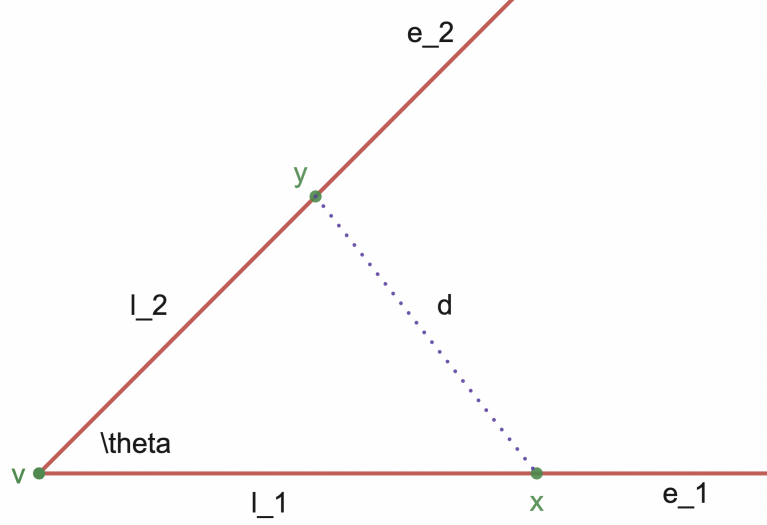


Figure 1: A Corner of Any Polygon

**Lemma 1:** For a given “corner” of a polygon, the Chord Arc Quantity between  $\mathbf{x}, \mathbf{y}$  is maximized when  $l_1 = l_2$ , i.e.,  $\mathbf{x}$  and  $\mathbf{y}$  are equidistant from  $\mathbf{v}$ .

**Proof:** The Chord Arc Quantity between  $\mathbf{x}$  and  $\mathbf{y}$  is

$$\frac{l_1 + l_2}{d},$$

and we are trying to maximize it. Suppose we fix  $\mathbf{x}$ , then  $l_1$  is fixed and what we want to maximize is

$$\max f(l_2) = \frac{l_1 + l_2}{d} \iff \max g(l_2) = \left(f(l_2)\right)^2 = \frac{(l_1 + l_2)^2}{d^2}.$$

We can express  $d$  in terms of  $l_1$  and  $l_2$  since they form a triangle:

$$d^2 = l_1^2 + l_2^2 - 2l_1l_2 \cos(\theta).$$

For  $g$  to attain its extremum, we need

$$\begin{aligned} \frac{d}{dl_2} g(l_2) &= 0 \\ \frac{d}{dl_2} \frac{(l_1 + l_2)^2}{l_1^2 + l_2^2 - 2l_1l_2 \cos(\theta)} &= 0 \\ \frac{4l_1(l_1^2 - l_2^2) \cos^2(\frac{\theta}{2})}{(l_1^2 + l_2^2 - 2l_1l_2 \cos(\theta))^2} &= 0 \\ 4l_1(l_1^2 - l_2^2) \cos^2(\frac{\theta}{2}) &= 0 \\ l_2^* &= l_1, \end{aligned}$$

which implies that  $\mathbf{x}$  and  $\mathbf{y}$  are equidistant from  $\mathbf{v}$ . Now we use the second derivative test to make sure this extremum of  $g$  is indeed a maximum. Let  $l_2 = l_1$ ,

$$\begin{aligned}\frac{d^2}{dl_2^2}g(l_2) &= \frac{8l_1 \cos^2(\frac{\theta}{2}) (2l_1^3 \cos(\theta) - 3l_2 l_1^2 + l_2^3)}{(l_1^2 + l_2^2 - 2l_1 l_2 \cos(\theta))^3} \\ &= \frac{8l_1 \cos^2(\frac{\theta}{2}) (2l_1^3 \cos(\theta) - 2l_1^3)}{d^6} \\ &= \frac{8l_1 \cos^2(\frac{\theta}{2}) (2l_1^3 (\cos(\theta) - 1))}{d^6} \stackrel{<0, \text{ since } \theta \in (0, \pi)}{< 0} \\ &< 0\end{aligned}$$

Therefore,  $l_2^* = l_1$  is a maximizer of  $g$ .  $\square$

**Lemma 2:** For a given “corner” of a polygon, the maximum Chord Arc Quantity between  $\mathbf{x}$  and  $\mathbf{y}$  is only dependent on  $\theta$ .

**Proof:** When  $l_2 = l_1$ , the maximum Chord Arc Quantity between  $\mathbf{x}$  and  $\mathbf{y}$  achieved is

$$\begin{aligned}\frac{l_1 + l_2}{d} &= \frac{2l_1}{\sqrt{l_1^2 + l_2^2 - 2l_1 l_2 \cos(\theta)}} \\ &= \frac{2l_1}{\sqrt{2l_1^2 - 2l_1^2 \cos(\theta)}} \\ &= \frac{\sqrt{2}}{\sqrt{1 - \cos(\theta)}},\end{aligned}$$

which only depends on  $\theta$ .  $\square$

**Implication:** We can simply use  $h(\theta) = \frac{\sqrt{2}}{\sqrt{1 - \cos(\theta)}}$  to calculate the “Adjacent Chord Arc Quantity” of a polygon’s each “corner”.

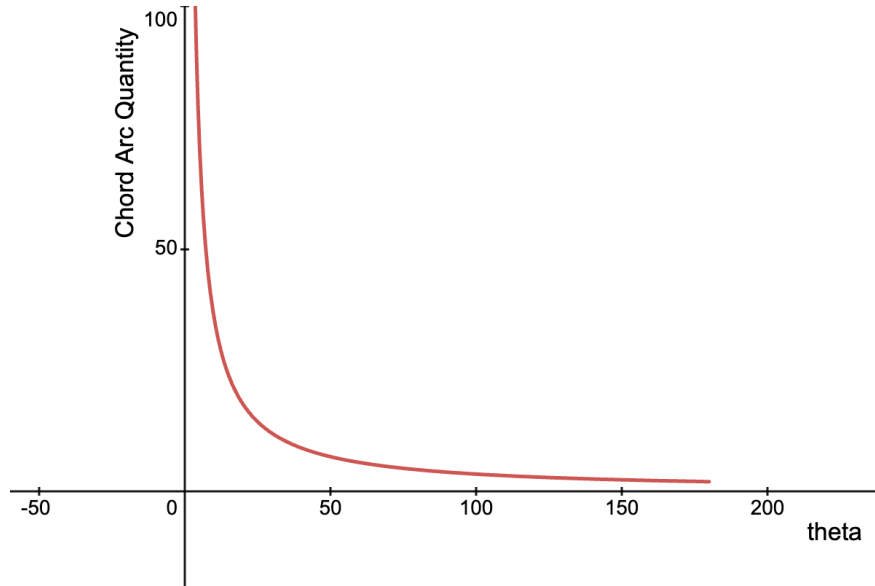


Figure 2: Plot of  $h(\theta)$ :  
Maximum “Adjacent Chord Arc Quantity” vs  $\theta$  (in degree)